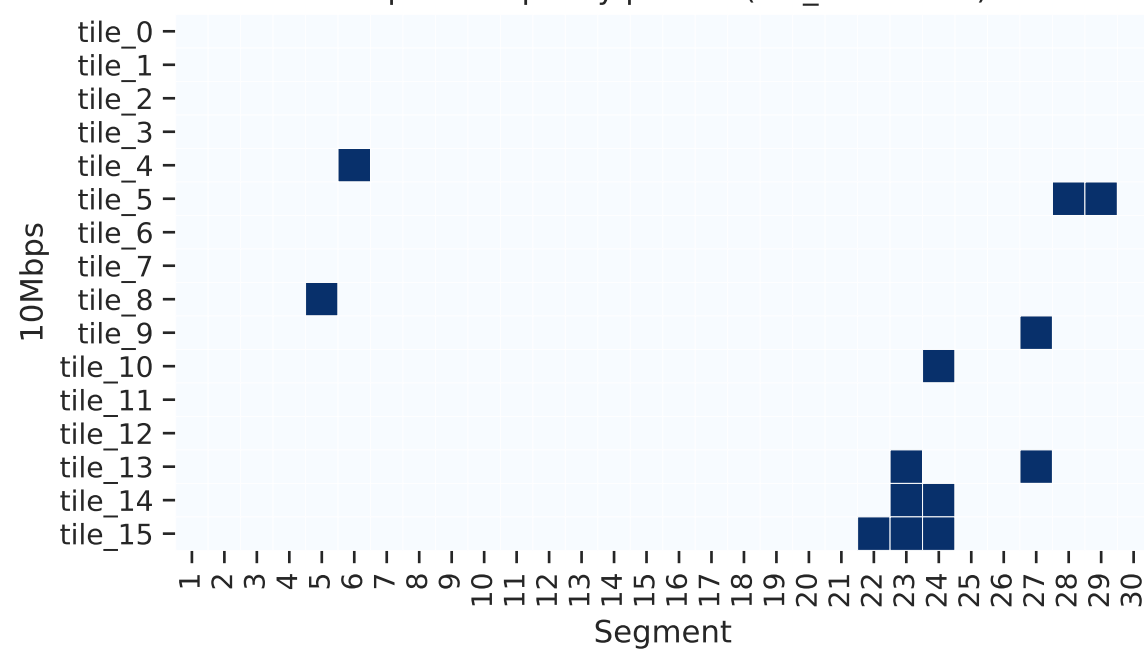


Requested quality per tile (NO_PREFETCH)



Requested quality per tile (PREFETCH)

