



Leandro Parisi

Full Stack Developer



/LeandroParisi



/in/leandro-parisi



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HARD SKILLS

Front end



Back end



LANGUAGES

English - Proficient

Portuguese - Native

Spanish - Basic

Italian - Advanced

PROFILE

I identify a problem, I solve it, not just tech ones.

That's how I built a successful career on my previous area, like I'm doing so on tech.

Any doubts?? Just google: Leandro Parisi PianoBike.

EXPERIENCE

Front end TechLead

2021 - current

Metrobi

Leading and helping organize the team.

Taking architectural decisions, refactoring core parts of the system in order to improve performance and maintainability. Tutoring and teaching others.

Founder and tech lead

2021 - current

Whatzup - sales automation

Created architecture of the whole system, determining technologies and overall structure.

Helping other developers with their tasks and technical doubts.

Coded core system.

Software Engineer I

2021 - 2022

XP inc

Full stack developer, working on a team designated to build a Crypto Currency exchange platform from scratch. Stacks: JS, React, .NET, C#. Taking architectural decisions and helping new members onBoarding process. Main contribution: Created a system that solves the same problem which Kafka's Schema Registry did, but with low to no cost.

JavaScript Developer

2020 - 2021

Nata.house

Full stack developer at a software house. Working with many stacks and roles (front / back).

Main contributions: Head of a big refactor on one of the projects, bringing more organization and efficiency to it. Also contributing to the overall organization of my squad and team goals.

Front end Developer (JS/ HTML / CSS)

2018 - 2020

Freelancer

Building simples websites for small bussinesses, using basic web package with vanilla JS.

VOLUNTEERING

Education Coordinator

2012 - 2015

CISV International

Volunteer on education program which educates children and youth around the world to build peace and understanding..

EDUCATION



Full Stack Web Developer

2020-2021

Trybe



Computer Science Bachelor

2013-2018

UFMG

PROJECTS



*Links on my GitHub Page

Last update: 10/2022