Continuous Assessment Cover Sheet

Student Name: Leanne Rose Creedon	Student Number: D00236480

Programme: Computing in Games Development	Stage: 4	Complete Student Checklist: Re-read brief ☒ References and Bibliography ☒ Proofread ☒
Module: 3D Game Development		
Due Date: 20/05/24	No. Pages: -	
Lecturer's Name: Niall Mc Guinness		
Assignment No. and/or Description/Topic: ICA2 Project		Mode of Submission: Softcopy ☒ Hardcopy ☐

DECLARATION: **I declare that:**

- This work is entirely my own, and no part of it has been copied from any other person's words or ideas, except as specifically acknowledged through the use of inverted commas and in-text references;

- No part of this assignment has been written for me by any other person except where such collaboration has been authorised by the lecturer concerned;

- I understand that I am bound by DkIT Academic Integrity Policy. I understand that I may be penalised if I have violated the policy in any way;

- This assignment has not been submitted for any other module at DkIT or any other institution, unless authorised by the relevant Lecturer(s);

- I have read and abided by all of the requirements set down for this assignment.

SIGNATURE: Leanne Rose Creedon   DATE: 20/05/24

Lecturer's Comments:

Provisional Mark : _____ **Lecturers Signature :** _____ **Date:** _____

Work submitted late will be subject to penalties in accordance with the DkIT Continuous Assessment Policy