

# DSA SERIES

**- Learn Coding**



Topic to be Covered today

# **Linked List Leetcode Problems**



**LETS START TODAY'S LECTURE**



# Convert Binary Number in a Linked List to Integer (1290)

```
class Solution {
public:

    ListNode* reverse(ListNode* head){
        ListNode* prev = NULL;
        ListNode* curr = head;
        ListNode* forward = NULL;

        while(curr!=NULL){
            forward = curr->next;
            curr->next = prev;
            prev = curr;
            curr= forward;
        }
        return prev;
    }

    int getDecimalValue(ListNode* head) {

        ListNode* newHead = reverse(head);
```

```
int ans = 0;
    int P = 0;

    while(newHead!=NULL){
        ans += newHead -> val * pow(2,P);
        P++;
        newHead = newHead->next;
    }

    return ans;
}
};
```

# Finding middle node of the linked list(876)

```
class Solution {
public:
    ListNode* middleNode(ListNode* head) {
        if(head == NULL || head->next==NULL){
            return head;
        }

        ListNode* slow = head;
        ListNode* fast = head;

        while(fast !=NULL && fast->next!=NULL){
            slow = slow->next;
            fast = fast ->next->next;
        }
        return slow;
    }
};
```



# Linked List Cycle I (141)

```
class Solution {
public:
    bool hasCycle(ListNode *head) {

        if(head == NULL) return false;

        ListNode* slow = head;
        ListNode* fast = head;

        while(fast!=NULL && fast->next!=NULL){
            slow = slow->next;
            fast = fast->next->next;

            if(slow==fast){
                return true;
            }
        }
        return false;
    }
};
```

# Palindrome linked list (234)



```
class Solution {
public:
    ListNode* getMiddle(ListNode* head){
        ListNode* slow = head;
        ListNode* fast = head->next;

        while(fast!=NULL && fast->next!=NULL){
            fast=fast->next->next;
            slow = slow->next;
        }

        return slow;
    }
}
```





```
ListNode* reverse(ListNode* head){
    ListNode* curr = head;
    ListNode* prev = NULL;
    ListNode* forward = NULL;

    while(curr != NULL){
        forward = curr->next;
        curr->next = prev;
        prev = curr;
        curr=forward;
    }
    return prev;
}
```

```
bool isPalindrome(ListNode* head) {

    if(head->next == NULL){
        return true;
    }
}
```

```
ListNode* mid = getMiddle(head);

    ListNode* temp = mid->next;
    mid->next = reverse(temp);

    ListNode* head1 = head;
    ListNode* head2 = mid->next;

    while(head2!=NULL){
        if(head1->val != head2->val){
            return false;
        }

        head1 = head1->next;
        head2 = head2->next;
    }

    return true;
}
};
```

## Remove duplicates from the sorted linked list(83)

```
Node* removeDuplicates(Node* head) {  
  
    Node *curr = head;  
  
    while(curr!=NULL && curr->next !=NULL){  
        if(curr->data == curr->next->data){  
            Node* duplicate = curr->next;  
            curr->next = curr->next->next;  
  
            delete duplicate;  
        } else{  
            curr = curr->next;  
        }  
    }  
  
    return head;  
  
}
```



# Add one to a linked list number (GFG)

```
class Solution {
public:

    Node* reverse(Node* head){
        Node* prev = NULL;
        Node* curr = head;
        Node* forward = NULL;

        while(curr!=NULL){
            forward = curr->next;
            curr->next=prev;
            prev=curr;
            curr=forward;
        }

        return prev;
    }
}
```

```

Node* addOne(Node* head) {
    head = reverse(head);

    Node* curr = head;
    int carry = 1;
    while(curr && carry){
        int sum = curr->data + carry;
        curr->data = sum%10;
        carry= sum/10;

        if(!curr->next && carry){
            curr->next = new Node(0);
        }
        curr=curr->next;
    }
    return reverse(head);
}
};

```



# Learn coding

THANK YOU