

DSA SERIES

- Learn Coding



Backtracking

On Permutation Based Problem



LETS START TODAY'S LECTURE

46. Permutations

```
class Solution {
public:
    int n;
    vector<vector<int>> result;
    unordered_set<int> st;
    void solve(vector<int> &temp , vector<int> & nums){
        if(temp.size()==n){
            result.push_back(temp);
            return;
        for(int i =0;i<n;i++){
            if(st.find(nums[i])==st.end()){
                temp.push_back(nums[i]);
                st.insert(nums[i]);
                solve(temp, nums);
                temp.pop_back();
                st.erase(nums[i]);
```

```
vector<vector<int>> permute(vector<int>& nums) {
    n = nums.size();
    vector<int> temp;
    solve(temp ,nums);
    return result;
}
```



Learn coding

THANK YOU