

# Problem Solving in Programming

# Table of Content

- Problem Introduction
- Flow Chart of the problem
- Pseudocode of the problem
- Algorithm of the problem
- Implementation of the problem

# Problem Introduction

- Majority of problems are solvable by computers
- Few things to consider:
  - Analysis
  - Number and types of inputs
  - Output and its type
  - Constraints
  - Flow chart
  - Pseudocode
  - Algorithm

# Problem Statement - Modified Armstrong Number

A number num is considered to be modified armstrong if it is equal to the sum of digits raised to the power of total number of digits in num and it doesn't end with 0.

For example :153

As  $1+125+27 = 153$

Your task is check if the given number is armstrong number or not.

# Analysis

- A number is given
- Need to check if given number is armstrong number
- Questions
  - Ask for range of the number
  - Ask for the type of output expected
  - Ask if the total number of digits is given or not

# I/O

- Input
  - Type : Integer
  - Number of input : 1
- Output
  - Type : Boolean (Assumed)
  - Number of output : 1

# Constraints

- Number must not end with 0
- Conditions of armstrong number
- Number of digits is not given(assumed)

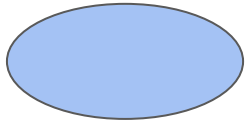
# Flow Chart

- Pictorial representation of steps to be performed
- Enable visualization of the problem
- Shows clear data flow with the help of arrows
- Can be used with non technical audience too
- Have a definite start and end point



# Flow Chart - Symbols

Terminal



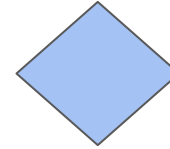
I/O



Processing



Decision



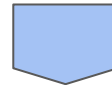
On page Connectors



Arrow



Off page Connectors



# Flow Chart - Modified Armstrong Number

# Pseudocode

- Pseudocode is step by step approach of a problem in simple english
- It can be easily understood by layman and follow no programming construct
- It basically maps the flowchart in simple statements
- Serves in documentation purpose which is vital in organizations

## Pseudocode - Modified Armstrong Number

- Input a number
- Check the last digit of the number. If it is 0 then return false.
- Count the total number of digits in a number
- Take each digit and add digit raised to the power total number of digits. Add it to the sum variable.
- Check if the number is equal to the sum obtained. If yes then return true else return false.

# Algorithm

- It's is more close to actual programming
- It follows programming construct to some extent
- Algorithm is independent of any programming language
- It is used to analyze time space complexity
- It helps in further optimization of code

# Algorithm - Modified Armstrong Number

- Input num
- if  $\text{num} \% 10 == 0$  return false
- $\text{tmp} = \text{num}$
- $\text{count} = 0$ ;
- while  $\text{tmp} > 0$ 
  - $\text{count}++$
  - $\text{tmp} = \text{tmp} / 10$
- $\text{tmp} = \text{num}$
- $\text{sum} = 0$

# Algorithm - Modified Armstrong Number

- while tmp>0
  - sum=sum+Math.pow(tmp%10,count)
  - tmp=tmp/10
- if sum==num return true
- else return false

## QUESTION

Find the element that is present once in an array where every other element is present twice?

Input:[1,3,5,6,6,3,1]

Output: 5

Input:[10,30,50,60,60,30,10]

Output: 50



## First Approach

**Using NESTED LOOPS: Time Complexity:  $O(n*n)$**

```
for(int i=0;i<arr.length;i++) {  
    for(int j=0;j<arr.length;j++) {  
        if(i != j && arr[i]==arr[j])  
            flag=1;  
    }  
    if(flag==0){  
        System.out.println(arr[i]);  
        break;  
    }  
    flag=0;  
}
```

## Second Approach

**Using SORTING: Time Complexity:  $O(n \cdot \log n)$**

```
Arrays.sort(arr);  
for(int i=0;i<arr.length;i=i+2)  
{  
    if(arr[i]!=arr[i+1])  
    {  
        System.out.println(arr[i]);  
        break;  
    }  
}
```

## Third Approach

**Using HASHMAP: Time Complexity:  $O(n)$  Space Complexity:  $O(n)$**

```
HashMap<Integer,Integer> map = new HashMap<Integer,Integer>();  
    for(int i=0;i<arr.length;i++) {  
        if(map.containsKey(arr[i]))  
            map.put(arr[i],map.get(arr[i])+1);  
        else  
            map.put(arr[i],1);  
    }  
    System.out.println(map); //FOR DEBUGGING  
    for(int x :map.keySet()) {  
        if(map.get(x)==1){  
            System.out.println(x);  
            break;  
        }  
    }  
}
```

## Fourth Approach

**Using for loop: Time Complexity:  $O(n)$  Space Complexity:  $O(1)$**

```
int res=0;
    for(int i=0;i<arr.length;i++) {
        {
            res= res^ arr[i];

        }
    System.out.println(res);
```

## Bitwise XOR

INPUT X	INPUT Y	OUTPUT
0	0	0
0	1	1
1	0	1
1	1	0

So,  $8 \wedge 8 = 0$       And     $8 \wedge 0 = 8$

That is what we used:  $1 \wedge 1 \wedge 3 \wedge 3 \wedge 5 \wedge 6 \wedge 6 = 5 \wedge 0 = 5$

**Thank You**







