

CS350 Lab0

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Outline

- Virtual System
 - Linux Editors
 - GCC
 - GNU Make
 - Debugging
 - Getting Help
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- Warmup Lab Activity

Virtual System

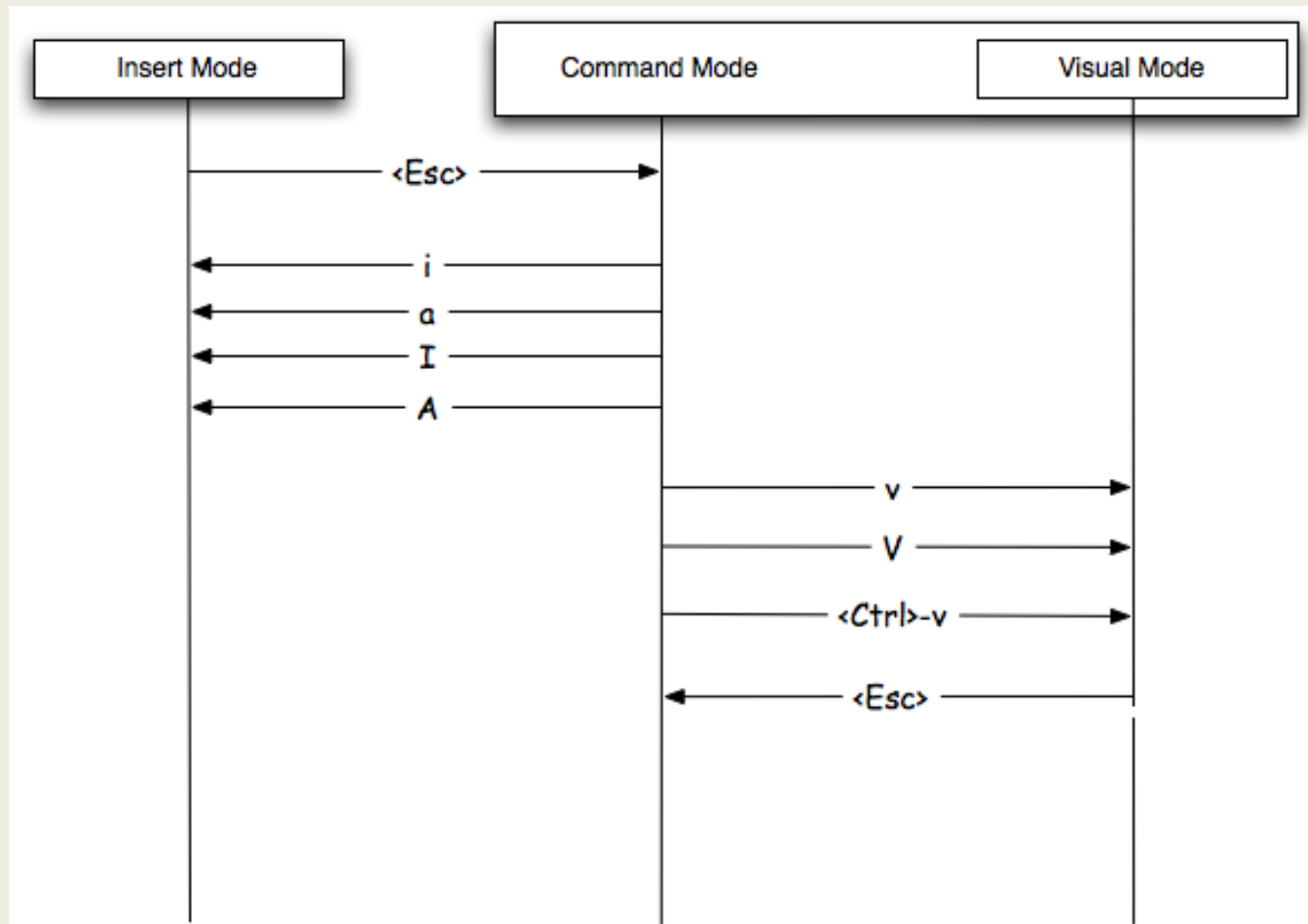
- Your own kernel, not local to physical machine
- Login instructions:
 - <http://cs.binghamton.edu/~kartik/cs350/>
 - on "boot:" prompt, enter name of your virtual system (your username)
- Initial root password: `.virtual_access`
 - Its a hidden file: use `"ls -a"`
 - Its at `"/home/$USER"`. NOT at `"/home/"`
- On first usage:
 - change root password
 - create new user
 - use non-root user unless root access is needed

Linux Editors

- Vi & Vim (I prefer)
 - Vim (Vi IMproved)
 - Command line
 - Many powerful features (especially for programmers)
 - Multiple programming language support
 - Connection with cscope, ctags (code browsing tools)
 - Split screen
 - Search and replace
- Tutorial: http://blog.interlinked.org/tutorials/vim_tutorial.html

Linux Editors (cont..)

- Vim (cont..)



Linux Editors (cont..)

- Other Graphical Editors
 - kwrite
 - kate
 - gedit
 - kedit
- IDE
 - geany
 - argument list, standard library functions auto-suggest
 - compile and execute through tool (instead of CLI)
 - eclipse

GCC

- Originally: GNU C Compiler
- Later extended and now stands for GNU Compiler Collection
- Native-compile as well as Cross-compile
- Supports many different languages
- Many compiler options
 - "-o *file*" output file
 - "-E" stop after preprocessing
 - "-c" compile but don't link
- Examples:
 - gcc -o test test.c
 - gcc helloFunc.c helloMain.c -o hello

GNU Make

- For "Not so small" programs
 - Many programmers, Many Lines of code (Linux kernel 3.2: 14,998,651 lines)
 - Long files are harder to manage
 - longer compilation time
 - many programmers can't work simultaneously
- Solution
 - divide project into components
 - minimum compilation when something is changed
- Manual: <http://www.gnu.org/software/make/manual/make.html>

GNU Make (cont..)

- Format:

*target ... : dependencies ...
 command*

....

....

- There should be a tab before command

- Example:

*hellomain:hellomain.c hellofunc.c
 gcc -o hello hellomain.c hellofunc.c*

- To compile above example:

\$ make

\$ make hellomain

Debugging

- gdb
 - Add "-g" option in gcc (enable debugging support)
 - Run as "gdb <executable_name>"
 - gdb commands
 - run
 - break
 - continue
 - step
 - next
 - print
 - For setting input arguments: "set args"
 - With corefile: "gdb <executable_name> <corefile>"

Getting Help

- For most of unix / linux utilities
 - -h or --help
 - man pages
 - Google

Warmup Lab Activity (Lab 0)

- Recursive Fibonacci Sequence

Fibonacci Introduction

A sequence of numbers like this:

1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233,

Formula of Fibonacci Sequence is:

$$F(1) = 1$$

$$F(2) = 1$$

$$F(n) = F(n-1) + F(n-2)$$

How to program this formula in C ?

Pseudo Code

Simple Recursive Algorithm:

```
int fib(int number) {  
    if number is 1 or 2  
        return 1;  
    else  
        return fib(number -1) + fib (number -2);  
}
```

Requirements

- Create three files
 - `main() .c` file
 - `fib() .h` file
 - `fib() .c` file
- Use a makefile to compile both `.c` files into `.o` files and later compile the two `.o` files into one executable: `fib`
- Example:
 \$ `./fib 10`
 \$ `55`

References

- Linux Kernel Stats: <http://linuxator.wordpress.com/2008/07/22/5-things-you-didnt-know-about-linux-kernel-code-metrics/>
- GNU make
www.vast.uccs.edu/~tboult/CS330/NOTES/make.ppt