

# Basic Python types

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# Basic types

- Python comes with many useful data types
- Knowing how and when to use them is key
- You can use just these, most of the time
- Objects and larger data structures are built out of these
- Find out the type of a variable with `type(x)`

# None

- Like nil in Lisp, or NULL in SQL
- Different from False!
  - (But false when forced to be boolean)
- Also distinct from empty string and 0
- Test equality with “is None” (or == None)

# True and False

- Don't use 1 and 0! That's a weird C thing
- All objects in Python are true in a boolean context, except:
  - None, False
  - 0 of a numeric type (e.g., 0.0)
  - empty sequence or mapping

# Numbers

- Common: int, float
- Rare: long, complex
- Yes, complex numbers are built in:

```
>>> a = 5 + 6j
```

```
>>> b = 6 + 7j
```

```
>>> a + b
```

# Floats

```
type(1)      #      int
```

```
type(1.0)    #      float
```

```
float("1")  #      1.0
```

```
float(1.5)   #      1.5
```

```
10e+3        #      10000.0
```

```
0.1 + 0.7    #      0.7999999999999999
```

# Numeric operations

- + (addition), - (subtraction)
- \* (multiplication), / (division)
- % (modulus), \*\* (exponentiation)
- $3/2 \Rightarrow 1$  (integer math!)
- $3/2.0 \Rightarrow 1.5$  (floating-point math)
- $3 // 2.0 \Rightarrow 1.0$  (truncated floating-point math)

# For C programmers

```
x = 5
```

```
x += 1
```

```
x
```

```
6
```

```
x++
```

```
SyntaxError
```



# Creating ints

- Create integers from strings with `int()`

```
int("50")
```

```
50
```

```
int("50", 8)
```

```
40
```

```
int("50", 16)
```

```
80
```

```
int("ab50", 16)
```

```
43856
```

# Or, use prefixes

`0b100100`

`36`

`050`

`40`

`0x50`

`80`

`0xab50`

`43856`

# Output in different bases

```
bin(100)
```

```
'0b1100100'
```

```
oct(100)
```

```
'0144'
```

```
hex(100)
```

```
'0x64'
```

# Strings

- Strings are a first-class object in Python
- There are no characters — only strings with one element
- Very important: Strings are immutable
- In Python 2, strings are sequences of bytes
- In Python 3, strings have an encoding!

# Special characters

<code>\a</code>	ASCII Bell (BEL)
<code>\b</code>	ASCII Backspace (BS)
<code>\f</code>	ASCII Formfeed (FF)
<code>\n</code>	ASCII Linefeed (LF)
<code>\r</code>	ASCII Carriage Return (CR)
<code>\t</code>	ASCII Horizontal Tab (TAB)
<code>\v</code>	ASCII Vertical Tab (VT)
<code>\ooo</code>	ASCII character with octal value ooo
<code>\xhh</code>	ASCII character with hex value hh

# Backslashes

- Use a backslash to "escape" characters:

`s = 'abc\'def' # \' gives a literal quote`

`s = "abc'def" # No backslash needed`

`s = 'abc\ndef' # \n is newline`

`s = 'abc\\ndef' # literal \, followed by n`

# Strings

Single quote

'Reuven'

Double quote

"Reuven"

Raw string

r'Reuven\n'

Unicode string

u'שלום'

Triple-quoted string

'''Reuven  
Lerner'''

# String operations

- Concatenate with +

`"hello" + "world"`

`"hello" "world"`      # Don't!

`len`      # Builtin function

`index, find, strip`      # String methods



# str.strip()

```
s = '    abc    def    ghi    '
```

```
>>> s.strip()    # all whitespace, both sides
```

```
'abc    def    ghi'
```

```
>>> s.lstrip()   # all whitespace, left side
```

```
'abc    def    ghi    '
```

```
>>> s.rstrip()   # all whitespace, right side
```

```
'    abc    def    ghi'
```

# string in string

- You can use “in” to locate a string in another string:

```
>>> 'a' in 'abc'
```

```
True
```

```
>>> 'ab' in 'abc'
```

```
True
```

```
>>> 'cba' in 'abc'
```

```
False
```

# Slicing strings

First element

`s[0]`

Second element

`s[1]`

Final element

`s[-1]`

First 5 elements

`s[0:5]` or `s[:5]`

Final 5 elements

`s[-5:]`

# Old-style interpolation

- Double quotes aren't like Perl/PHP/Ruby
- Interpolation with % operator:

```
"hello, %s" % "Reuven"
```

```
'hello, Reuven'
```

```
"Hi, %s %s" % ("R", "L")
```

```
'Hi, R L'
```

# str.format

```
'first {0}, last {1}'.format("Reuven",  
                             "Lerner")
```

```
'abc {0} {1} {2}'.format('a', 'b', 'c')
```

```
'abc a b c'
```

# Or, in Python 2.7 +

```
'first {}, last {}'.format("Reuven",  
                             "Lerner")
```

```
'abc {} {} {}'.format('a', 'b', 'c')
```

```
'abc a b c'
```

# Keyword arguments

```
'first {a}, last {b}'.format(a="Reuven",  
                             b="Lerner")
```

# str.format examples

- A guide to str.format is now available at
- <http://pyformat.info/>
- It contains lots of great examples of what you can do with str.format



# Simple replacement

```
>>> 'reuven'.replace('e', 'z')
```

```
'rzuvzn'
```

- This replaces strings, not characters
- No, you cannot use regexps here

# Multiply strings

`'a' * 5`

`'aaaaa'`

`'abc' * 3`

`'abccabccabc'`

`3 * 'abc'`

`'abccabccabc'`

# for loops

```
for VAR in SEQUENCE:
```

```
    do_something_with(VAR)
```

- Sequences are lists, tuples, and strings (among others)
- The iteration variable remains defined after the loop exits!

# Example

```
letters = 'abc'
```

```
for letter in letters:  
    print letter
```

a

b

c

# With index

```
letters = 'abc'
```

```
for index, letter in enumerate(letters):  
    print "{}:{}".format(index, letter)
```

```
0: a
```

```
1: b
```

```
2: c
```

# Loop n times

```
for index in range(3):  
    print index
```

0

1

2

# while loops

```
x = 5
```

```
while x > 0:
```

```
    print "[{}] Hello".format(x)
```

```
    x = x - 1
```

# Loop control flow

`break`

Exits the loop

`continue`

Exits the current iteration (but continues with the loop, if more iterations remain)

`pass`

No-op (placeholder for future code)

`else`

After the loop body, executes if exit was not from break



```
import random
x = random.randint(1,100)
for i in range(10):
    if i < x:
        print "{} is too low".format(i)
    elif i == x:
        print "Guessed {} correctly".format(i)
        break
    else:
        print "Missed: i= {}, x ={}".format(i, x)
else:
    print "The number {} was not guessed".format(x)
```

# Print without newline

- You can force print *not* to skip to the next line by putting a comma (,) at the end of the line.

```
print "a", ; print "b"
```

a b

```
print "a" ; print "b"
```

a

b