

Python debugging

Reuven M. Lerner, PhD
reuven@lerner.co.il

Debugging

```
def hello():
```

```
    lalala
```

```
>>> hello()
```

```
Traceback (most recent call last):
```

```
  File "<stdin>", line 1, in <module>
```

```
    File "<stdin>", line 2, in hello
```

```
NameError: global name 'lalala' is not defined
```

Stack traces

- Extremely useful
- Takes some time to read them, but it's worth it
- In a complex program, the stack trace will be much deeper — start with the newest, and only work back as far as necessary

pdb

- pdb — Python debugger
- Comes with Python
- Easy to use

Using pdb

```
import wc # from exercise  
  
import pdb  
  
pdb.run('wc.count_words()')
```

p prints expression value

pp prints expression with pretty-print (pprint)

n go to the next line

p go to the previous line

r run the program to the end

u *num* run until line *num*

j *num* jump to line *num*

b show all breakpoints

l show current line of code, with context

h show help

Setting breakpoints

b filename:linnum

b filename:linenum, 'string_to_eval'

b function

b function, 'string_to_eval'

A little hint

- Inside of pdb, a leading “b” is seen as a command — so you can’t assign to b!

```
b = 123      # won't work
```

- If you must assign to b, use a leading ! sign:

```
!b = 123     # solves the problem
```


Invoke pdb from code

- Import the `set_trace` function from `pdb`:

```
from pdb import set_trace
```

- Now, whenever you invoke `pdb.set_trace()` in your code, you will be put into `pdb`

ipdb

- Part of the IPython project
- Replaces the standard Python interpreter with IPython for pdb

Auto-debugging

- Want to have IPython start the debugger whenever you encounter an error? Just type

`%pdb`

- And ipdb will be started whenever you encounter an error!

Manual debugging

- Meanwhile, if you encounter an error while in IPython, you can use the magic `%debug` command to enter the debugger where the exception happened:

`%debug`

code

- Another way to start interactive Python during your code execution:

```
import code
```

```
code.interact(local=locals())
```

- Control-D (Unix) or Control-Z (Windows) then continues execution
- `exit()` exits from the program + debugging

Debug on error

- `sys.excepthook` is the function that Python executes when there is an error
- By replacing this with a function of our choosing, we can have a program enter the debugger when an error occurs
- The function takes three arguments: The error type, the value, and the traceback

Simple example

```
#!/usr/bin/env python
import sys, traceback, pdb
def expanded_error(type, value, tb):
    print "Custom error!"
    traceback.print_exception(type, value, tb)
    pdb.pm()
sys.excepthook = expanded_error

x = 'abc'
print x[10]
```

pdb

```
pip install pdb
```

- A more graphical debugger!

```
from pdb import set_trace
```

```
set_trace()
```

- or

```
python -m pdb my-script.py
```


bugjar

- Another option: bugjar!
- It uses Tk, but isn't terribly ugly

```
pip install bugjar
```

```
bugjar test.py
```

Frames

- Invoking `sys._getframe()` will give you the current execution frame
- Passing a numeric argument goes that many frames up / back in the stack
- `_getframe()` returns an object of type frame
- That gives you the line number, source code, globals, locals, and more

Fun with frames

```
sys._getframe().f_code.co_name
```

```
sys._getframe().f_code.co_filename
```

```
def callersname():
```

```
    return sys._getframe(1).f_code.co_name
```

__debug__

- This constant is always defined except if you invoke Python with the -O (optimize) flag
- This allows you to put debugging output in your program without risking production performance
- You cannot assign to it!

Inspecting things

- The “inspect” module lets you examine four things:
 - Type checking
 - Getting source-related info
 - Inspecting classes and functions
 - Examining the interpreter stack

Type checking

- `inspect.getmembers()` shows all members of an object

```
[('__add__', <method-wrapper '__add__' of str object at 0x1002aab70>), ('__class__', <type 'str'>), ('__contains__', <method-wrapper '__contains__' of str object at 0x1002aab70>), ('__delattr__', <method-wrapper '__delattr__' of str object at 0x1002aab70>), ('__doc__', 'str(object) -> string\n\nReturn a nice string representation of the object.\n\nIf the argument is a string, the return value is the same object.'), ('__eq__', <method-wrapper '__eq__' of str object at 0x1002aab70>), ('__format__', <built-in method __format__ of str object at 0x1002aab70>), ('__ge__', <method-wrapper '__ge__' of str object at 0x1002aab70>), ('__getattr__', ... )]
```

Type checking

- Instead of looking there, you can use a number of convenience functions:
 - `ismodule`
 - `isclass`
 - `isroutine` # any kind of function or method
 - `isfunction` # user-defined function

Logging

- Instead of print, you can log debugging information to STDOUT
- The “logging” module gives you amazing flexibility on this front

Simple logging

```
import logging  
  
logging.basicConfig(level=logging.DEBUG)  
  
logging.debug('hello, log')
```

Logging options

- `logging.basicConfig()` takes many options:
- `filename`: Write to this file
- `filemode`: Mode with which to open file
- `format`: Python format string for writing
- `dateformat`: Date/time format
- `level`: Minimum level to log

Logging functions

`logging.critical()`

`logging.error()`

`logging.warning()`

`logging.info()`

`logging.debug()`

The source code

- You can use `inspect` on any object to learn more about it
- All are `get*` functions, all listed online

`getcallargs(f)`

`getclasstree(f)`

Inspecting existing objects

- inspect lets you look at existing objects
- Use the right name that people use

memory_profiler

```
pip install memory_profiler
```

- Use the `@profile` decorator on any function whose memory usage you wish to profile
- Now invoke the program with `-m memory_profiler`:

```
python -m memory_profiler program.py
```

- When your function is invoked, you'll see its memory footprint!

Sample file

```
#!/usr/bin/env python

@profile

def get_etc_filename_lengths():

    import os

    files = os.listdir('/etc/')

    for filename in files:

        print len(filename),

get_etc_filename_lengths()
```

Profiling the memory use

Line #	Mem usage	Increment	Line Contents
=====			
3	11.023 MiB	0.000 MiB	@profile
4			def get_etc_filename_lengths():
5	11.027 MiB	0.004 MiB	import os
6	11.031 MiB	0.004 MiB	files = os.listdir('/etc/')
7			
8	11.031 MiB	0.000 MiB	for filename in files:
9	11.031 MiB	0.000 MiB	print len(filename),

Useful tools

- pep8
- pyflakes, pylint
- tabnanny
- trace
- timeit
- profile

Optimizing

- <http://wiki.python.org/moin/PythonSpeed/PerformanceTips>

Python style guide

- Indentation: Use 4 spaces!
 - Never mix tabs and spaces
- Limit line length to 79 characters
- Imports should be on separate lines
 - So don't "import os, sys"
- PEP8