Tracy's Grid World

1. question: 1

Where does Tracy always start in the grid world?

* 1. 

At the (0,0) coordinate in the bottom left hand corner of the canvas

* 1. 

At the (-200,-200) coordinate in the bottom left hand corner of the canvas

* 1. 

At the (0,0) coordinate in the middle of the canvas

* 1. 

At the (-200,-200) coordinate in the middle of the canvas

Check

1. Question: 2

What are the dimensions of Tracy’s world?

* 1. 

200 pixels x 200 pixels

* 1. 

400 pixels x 200 pixels

* 1. 

400 pixels x 400 pixels

* 1. 

200 pixels x 400 pixels

Check

1. Question: 3

Which commands would move Tracy forward 100 pixels?  
A. forward(100)  
B. backward(-100)  
C. forward(-100)

* 1. 

A, B, and C

* 1. 

A only

* 1. 

B and C

* 1. 

A and B

Check

1. Question: 4

How far does Tracy need to move from the starting position to reach the end of the right side of the canvas?

* 1. 

50 pixels

* 1. 

100 pixels

* 1. 

200 pixels

* 1. 

400 pixels

Check

1. Question: 5

If you want Tracy to move forward 100 pixels without making a line, what set of commands should you write?

* 1. 
  2. penup()

forward(100)

* 1. 
  2. forward(100)

penup()

* 1. 

penup(100)

* 1. 

forward(-100)

Check

Submit