# Marc-Antoine Renaud

Independent Game Developer, Dedicated Team Worker



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Adachi-ku, Tokyo, Japan

#### **EDUCATION**

## Minor in Video Games Studies

University of Montreal

06/2018 - 12/2019

#### Major in Japanese Studies

University of Montreal

09/2018 - 05/2019

#### Technical Degree in Computer Science

Cégep de Drummondville

09/2013 - 06/2016

#### **WORK EXPERIENCE**

#### Cashier

Bia A

10/2020 - Present

Adachi-ku, Japan

#### Team Leader

Dollarama

06/2011 - 02/2020

Montreal, Canada

Inventory stock, shelving, serving customers, coordinating a team.

#### Project Coordinator

Youth Fusion

10/2018 - 06/2019

Montreal, Canada

Achievements/Tasks

- Teaching teenagers how to make games, from concept to final release.
- Develop multiple games with small teams of 2 to 5 students with learning difficulties.
- Prepare material and classroom for class activities.

#### Programmer-Analyst NMédia Solutions

04/2017 - 07/2017

Drummondville, Canada

Achievements/Tasks

- Develop accounting and administration services as web applications.
- Revise, repair and expand existing programs, both internal and from clients.
- Use of the LAMP Stack as well as C# and Javascript, working on both front-end and back-end architecture.

## **SKILLS**

Unreal Engine

Adobe Suite

# **PERSONAL PROJECTS**

Doorstop (Godot) (2020 - Present)

Mobile gesture-based minigame collection

TODISOIAVM (Godot) (2020 - Present)

Procedurally generated walking simulator

A Tiny Step For Mankind (Unity) (01/2020)

Multiplayer minigame collection

Ugetsu Monogatari (Unreal Engine) (2017)

First person adaptation of a traditional Japanese Tale

Misc Games for the PICO8 virtual console

- Walking Simulator (Endless Train)
- Top-down RPG (Exatopia Adventures)
- Super Combo Lover (Game jam entry)

## **ORGANIZATIONS**

Kitai Web (2017 - 2018)

Owner, Developer, Web Engineer/Designer

# CERTIFICATES

JLPT N2 (2021)

# **LANGUAGES**

French

Native or Bilingual Proficiency

Native or Bilingual Proficiency

**Japanese** 

Professional Working Proficiency

# INTERESTS

Game Dev

Japanese Culture

Piano

Golf