

## APPENDIX A SECURITY ANALYSIS

Numerous state-of-the-art consensus protocols have now unanimously chosen to employ threshold signatures to reduce the communication overhead and simplify the verification process. However, it is extremely difficult to guarantee a consensus protocol's adaptive security if it employs a static threshold cryptographic primitive. Therefore, to achieve dynamic defence against adaptive adversaries and high-performance scaling, we adopt an adaptively secure BLS threshold signature, AdaptiveBLS [57], and reimplement it in a large-scale scenario. We follow the mathematical assumptions and proof principles presented in [31], [33], [34], [56]–[59]. Formal proofs of adaptive security for AdaptiveBLS and AdaptiveBFT are as follows.

**Reimplementation of AdaptiveBLS [57].** Let  $\bar{g}_1, \tilde{g}_1, \hat{g}_1 \in \mathbb{G}_1$  be uniformly random independent generators of  $\mathbb{G}_1$ .  $H_0, H_1$ , and  $H_2 : \{0, 1\}^* \rightarrow \mathbb{G}_2$  are different cryptographic hash functions modeled as random oracles. Let  $\text{sk}_i := (u(i), v(i), w(i))$ ,  $\{\text{pk}_j := \bar{g}_1^{u(j)} \tilde{g}_1^{v(j)} \hat{g}_1^{w(j)}\}_{j \in [n]}$ ,  $\text{pk} := \bar{g}_1^{u(0)} \tilde{g}_1^{v(0)} \hat{g}_1^{w(0)} = \bar{g}_1^{u(0)}$ , where  $u(\cdot)$ ,  $v(\cdot)$ , and  $w(\cdot)$  are different uniformly random polynomials of degree  $t$  and  $v(0) = w(0) = 0$ . We introduce Bulletproof, a zero-knowledge proof construction without trustworthy setup, transforming the signature  $\sigma_i$  of  $i$  for  $m$  into  $(\pi_i, \sigma_i)$ , where  $\pi_i$  is the correctness proof for verification of  $\sigma_i$  provided by Bulletproof. Let the reimplemented AdaptiveBLS be AdaptiveBLS\*.

Next, we prove the adaptive security of AdaptiveBLS\* with a series of games  $\text{SEUF} - \text{CMA}_{\Sigma}^{\mathcal{A}}$ .

**GAME G<sub>0</sub>:** Define the security game  $\text{SEUF} - \text{CMA}_{\Sigma}^{\mathcal{A}}$ , which follows the honest protocol and allows an adaptive adversary  $\mathcal{A}$  to access random oracle. Let  $\mathcal{A}$  always output the forgery  $(\tilde{\sigma}, \tilde{m})$  after querying  $H_0(\tilde{m})$ , w.l.o.g., the advantage of  $\mathcal{A}$  follows:

$$\text{Adv}_{\text{SEUF} - \text{CMA}}^{\mathcal{A}, \Sigma}(\lambda) = \Pr[\mathbf{G}_0 \Rightarrow 1] = \varepsilon_{\sigma}$$

**GAME G<sub>1</sub>:** Let  $\tilde{m}_r$  be input to  $r$ -th random oracle query and  $s \xleftarrow{\$} [q_h]$ . If  $\mathcal{A}$  forges a message  $\tilde{m}_r$  with  $r \neq s$  or queries over  $t - |\mathcal{C}|$  partial signatures for  $\tilde{m}_s$ , the game aborts. **G<sub>1</sub>** is identical to **G<sub>0</sub>**, by standard argument, there:

$$\Pr[\mathbf{G}_1 \Rightarrow 1] \geq 1/q_h \cdot \Pr[\mathbf{G}_0 \Rightarrow 1]$$

**GAME G<sub>2</sub>:** Let  $\xi_{\tilde{g}_1}, \xi_{\hat{g}_1} \xleftarrow{\$} \mathbb{Z}_p$ ,  $\tilde{g}_1 := \bar{g}_1^{\xi_{\tilde{g}_1}}$ , and  $\hat{g}_1 := \bar{g}_1^{\xi_{\hat{g}_1}}$ . **G<sub>2</sub>** is identical to **G<sub>1</sub>**, by the standard argument, there:

$$\Pr[\mathbf{G}_1 \Rightarrow 1] = \Pr[\mathbf{G}_2 \Rightarrow 1]$$

**GAME G<sub>3</sub>:** Let  $\xi := \xi_{\tilde{g}_1} + \omega \xi_{\hat{g}_1}$ , where  $\omega \xleftarrow{\$} \mathbb{Z}_p$ . Others are identical to **G<sub>2</sub>**. Let  $\mu_r \xleftarrow{\$} \mathbb{Z}_p$ . Only for the  $r$ -th random oracle query, the following changes are made to the random oracles:

$$H_0(\tilde{m}_r) := g_2^{\mu_r}$$

$$H_1(\tilde{m}_r) := g_2^{\xi \cdot \mu_r}$$

**Lemma 4.**  $|\Pr[\mathbf{G}_2 \Rightarrow 1] - \Pr[\mathbf{G}_3 \Rightarrow 1]| \leq \varepsilon_{\text{DDH}} + 1/|\mathbb{Z}_p|$ .

*Proof.* Based on Lemma 2 and Lemma 3 of AdaptiveBLS, distributions  $D_0$  and  $D_1$  are indistinguishable;  $D_0$  and  $D_{1,r}$

are indistinguishable, respectively:

$$\begin{aligned} &\xi \xleftarrow{\$} \mathbb{Z}_p, (\mu_s, \nu_s) \xleftarrow{\$} \mathbb{Z}_p^2; D_0 := g_2, g_2^{\xi}, \{(g_2^{\mu_s}, g_2^{\nu_s})\}_{s \in [q_h]} \\ &\xi \xleftarrow{\$} \mathbb{Z}_p, \mu_s \xleftarrow{\$} \mathbb{Z}_p; \quad D_1 := g_2, g_2^{\xi}, \{(g_2^{\mu_s}, g_2^{\xi \cdot \mu_s})\}_{s \in [q_h]} \\ &\xi, \mu_s \xleftarrow{\$} \mathbb{Z}_p, \nu_s := \xi \cdot \mu_s; \quad D_{1,r} := g_2, \{(g_2^{\mu_s}, g_2^{\nu_s})\}_{s \in [q_h]} \end{aligned}$$

Thus, samples from distributions  $D_0$  and  $D_{1,s}$  are computationally indistinguishable with:

$$|\Pr[\mathbf{G}_2 \Rightarrow 1] - \Pr[\mathbf{G}_3 \Rightarrow 1]| \leq \varepsilon_{\text{DDH}} + 1/|\mathbb{Z}_p|$$

□

**GAME G<sub>4</sub>:** **G<sub>4</sub>** is identical to **G<sub>3</sub>**. Simulated Bulletproof provides proof of correctness for partial signatures without revealing information about  $\text{sk}_i$ . Denote the random oracle query of  $\mathcal{A}$  conflicts with the  $H_2$  query as  $\mathcal{I}$ , then the game abort probability is:

$$\begin{aligned} |\Pr[\mathbf{G}_3 \Rightarrow 1] - \Pr[\mathbf{G}_4 \Rightarrow 1]| &= |\Pr[\mathbf{G}_3 \Rightarrow 1 : \mathcal{I}] \\ &\quad - \Pr[\mathbf{G}_4 \Rightarrow 1 : \mathcal{I}] \cdot \Pr[\mathcal{I}] \\ &\leq \Pr[\mathcal{I}] \\ &\leq (n \cdot q_s \cdot q^*)/|\mathbb{Z}_p|^2 \end{aligned}$$

where  $q^*$  is the maximum count of random oracle queries from  $\mathcal{A}$  to  $H_2$ , and  $q_s$  is the maximum count of signature queries (up to  $n$  partial signatures per simulation) from  $\mathcal{A}$ .

**GAME G<sub>5</sub>:** Change only the sampling method of the keys for signing. Based on Lemma 6 of AdaptiveBLS, sampling the signature key polynomials for **G<sub>4</sub>** and **G<sub>5</sub>**, respectively, both of which are random degree  $t$  polynomials. Thus, the view of  $\mathcal{A}$  is identical in **G<sub>4</sub>** as in **G<sub>5</sub>**, i.e.,

$$\Pr[\mathbf{G}_4 \Rightarrow 1] = \Pr[\mathbf{G}_5 \Rightarrow 1]$$

**GAME G<sub>6</sub>:** **G<sub>6</sub>** is identical to **G<sub>5</sub>**. Change only the simulated Bulletproof to actual Bulletproof for partial signatures. Thus, the view of  $\mathcal{A}$  is identical in **G<sub>5</sub>** as in **G<sub>6</sub>**, i.e.,

$$|\Pr[\mathbf{G}_5 \Rightarrow 1] - \Pr[\mathbf{G}_6 \Rightarrow 1]| \leq (n \cdot q_s \cdot q^*)/|\mathbb{Z}_p|^2$$

Thus, from the series of games above, there:

$$\begin{aligned} |\Pr[\mathbf{G}_0 \Rightarrow 1] - \Pr[\mathbf{G}_6 \Rightarrow 1]| &\leq (1 - 1/q_h) \cdot \Pr[\mathbf{G}_0 \Rightarrow 1] \\ &\quad + \varepsilon_{\text{DDH}} + 1/|\mathbb{Z}_p| \\ &\quad + 2(n \cdot q_s \cdot q^*)/|\mathbb{Z}_p|^2 \\ \implies \Pr[\mathbf{G}_6 \Rightarrow 1] &\geq 1/q_h \cdot \varepsilon_{\sigma} \\ &\quad - \varepsilon_{\text{DDH}} - 1/|\mathbb{Z}_p| \\ &\quad - 2(n \cdot q_s \cdot q^*)/|\mathbb{Z}_p|^2 \end{aligned}$$

**Theorem 3** (Adaptive Security of AdaptiveBLS\*). *Let  $(\mathbb{G}_1, \mathbb{G}_2, \mathbb{G}_T, \mathbb{F}_p, p)$  be the public parameters of AdaptiveBLS\*. Assuming any PPT adaptive adversary  $\mathcal{A}$  that conducts at most  $q_s$  signature queries (maximum  $n$  partial signatures per session), at most  $q_h$  hash queries (also known as random oracle queries) to  $H_0$  and  $H_1$ , and at most  $q^*$  random oracle queries to  $H_2$  wins the game  $\text{SEUF} - \text{CMA}_{\Sigma}^{\mathcal{A}}$  with probability:*

$$\varepsilon_{\sigma} \leq q_h \cdot (\varepsilon_{\text{DDH}} + \varepsilon_{\text{CDH}} + 1/|\mathbb{Z}_p| + 2(n \cdot q_s \cdot q^*)/|\mathbb{Z}_p|^2)$$

*Proof.* Based on the formal analysis of  $\mathbf{G}_0 - \mathbf{G}_6$  above, it is clear that for an adaptive adversary  $\mathcal{A}$  that outputs a forgery on message  $\tilde{m}_s$  with probability  $\varepsilon_\sigma/q_h - \varepsilon_{\text{DDH}} - 1/|\mathbb{Z}_p| - 2(n \cdot q_s \cdot q^*)/|\mathbb{Z}_p|^2$ , we can compute the co-CDH solution efficiently using the forgery on  $\tilde{m}_s$ . And  $\varepsilon_\sigma$  is negligible. Thus, our AdaptiveBLS\* is  $(T, q_h, q_s, \varepsilon)$ -secure against strong existential forgery under adaptive chosen message attacks (SEUF-CMA). This demonstrates that AdaptiveBLS\* realizes adaptive security.  $\square$

AdaptiveBLS\* enhances and ensures the adaptive security of AdaptiveBFT under strong adaptive adversaries, which is proved as follows.

**Theorem 4** (Adaptive Security of AdaptiveBFT). *Let  $0 < \varepsilon_{\mathcal{A}} < 1$ . Assume that AdaptiveBFT is a partially synchronous BFT consensus protocol with the threshold signature using AdaptiveBLS\*. Then AdaptiveBFT is secure up to  $\mathcal{T} \leq (1 - \varepsilon_{\mathcal{A}})n/2$  adaptive corruptions, where  $\varepsilon_{\mathcal{A}}^{\min} = 1 - 2t/n$ .*

*Proof.* Denote the case where the honest replica  $R^* \in \mathcal{H}$  is corrupted by an adaptive adversary  $\mathcal{A}$  as  $\mathcal{I}^*$ . Then, the advantage of  $\mathcal{A}$  in the AdaptiveBFT is:

$$\text{Adv}_{\text{BFT}}^{\mathcal{A}}(\lambda) = \Pr[\mathcal{I}^*] = \varepsilon_{\text{BFT}}$$

Therefore, we have:

$$\varepsilon_{\text{BFT}} \leq q_h \cdot (\varepsilon_{\text{DDH}} + \varepsilon_{\text{CDH}} + 1/|\mathbb{Z}_p| + 2(n \cdot q_s \cdot q^*)/|\mathbb{Z}_p|^2)$$

Thus, AdaptiveBFT is  $(T, q_h, q_s, \varepsilon)$ -secure against strong existential forgery under adaptive chosen message attacks (SEUF-CMA). This demonstrates that our AdaptiveBFT realizes adaptive security.  $\square$