

Graph Theory

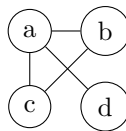
October 19, 2019

1 Introduction

Definitions

Formally, we define a **graph** to be an ordered pair $G = (V, E)$ where $E \subseteq V^{(2)} := \{Y \subseteq V : |Y| = 2\}$

e.g. $V = \{a, b, c, d\}, E = \{\{a, b\}, \{a, c\}, \{a, d\}, \{b, c\}\}$



The set $V(G)$ is the **vertex set** of G and $E(G)$ is the **edge set**.

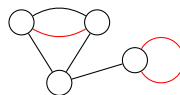
The **order** of G is $|V(G)|$, often written $|G|$.

The **size** of G is $|E(G)|$, often written $e(G)$.

Note that for the purposes of this course, all graphs will be finite.

This definition that we use precludes:

- Having more than one edge between the same two vertices
- Having an edge with both ends at the same vertex



These 2 red edges are not allowed

Some authors allow graphs to have these features, and call what we're studying **simple graphs**.

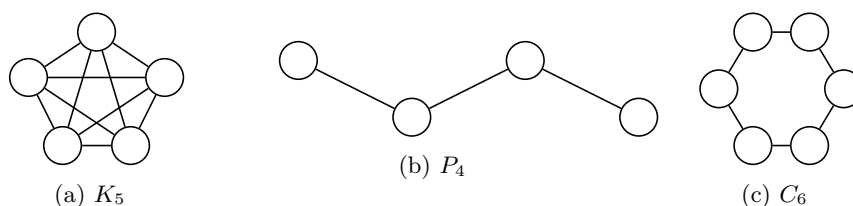
It's easier to write the edge $\{a, b\}$ as ab .

If $ab \in E(G)$, we say that " a is **adjacent** to b ", and vice versa. We might write $ab \in G$.

Edges containing a vertex x are said to be **incident** to x and to each other.

Two graphs G, H are said to be **isomorphic** if there exists a bijection

$f : V(G) \rightarrow V(H)$ s.t. $uv \in E(G) \iff f(u)f(v) \in E(H)$.



There are some canonical graphs:

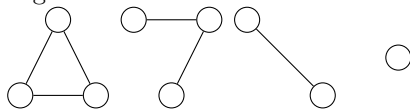
Name	Notation	Order	Size
Empty graph	E_n	n	0
Complete graph	K_n	n	$\binom{n}{2}$
Path	P_n	n	$n - 1$
Circuit	C_n	n	n

A **subgraph** of G is another graph H with $V(H) \subseteq V(G)$, $E(H) \subseteq E(G)$. (Every graph of order $\leq n$ is a subgraph of K_n).

The subgraph of G **induced by** $W \subseteq V(G)$, written $G[W]$ is the graph $(W, E(G) \cap W^{(2)})$, i.e. the vertex set W and all edges of G lying inside W .

A graph is **connected** if there is a $u-v$ path (a path from u to v in G for every pair $u, v \in V(G)$). The **components** of G are the maximal connected subgraphs of G (induced by the equivalence classes of the relation $u \leftrightarrow v \iff u = v$ or there is a $u-v$ path).

E.g.:



has 4 components.

A **forest** is a graph containing no circuit.

A **tree** is a connected forest, i.e. the components of a forest are trees.

Equivalently, a tree is a connected circuit-free graph. This brings us on to our first theorem of the course:

Theorem 1.1. *The following are equivalent:*

1. G is a tree
2. G is a minimal connected (connected, but the removal of any edge kills connectivity)
3. G is maximal circuit-free (the addition of any edge creates a circuit)

Proof. (a) \implies (b)

Let G be connected and circuit free. Suppose $uv \in G$ and $G - uv$ is connected. Then there is a $u-v$ path P in $G - uv$, so G contains the circuit $P + uv \nmid (G \text{ circuit free})$

$\therefore G$ is minimal connected.

(b) \implies (a)

Let G be minimal connected, but suppose G has a circuit C , with $xy \in C$. Let $u, v \in V(G)$. There is a $u - v$ path P in G .

If $xy \notin P$, then P joins u to v in $G - xy$.

If $xy \in P$, then $(P \cup C) - xy$ contains a $u - v$ path in $G - xy$.

Hence $G - xy$ is connected \nmid (G **minimal** connected).

$\therefore G$ is circuit free, and connected by hypothesis, hence a tree.

(a) \implies (c)

Let G be a tree. If $uv \notin E(G)$ there is a path P in G from u to v , so $P + uv$ is circuit in $G + uv$, so G is maximal circuit free.

(c) \implies (a)

Let G be maximal circuit free. Let $u, v \in V(G)$. Either $uv \in E(G)$ or $G + uv$ has a circuit C , so $C - uv$ is a $u - v$ path in G , and so G is connected, and hence a tree. \square

A subgraph T of a graph G is said to be **spanning** if $V(T) = V(G)$, i.e. the subgraph touches every vertex of G .

Corollary 1.2. *A graph is connected if and only if it has a spanning tree.*

Proof.

- \implies T is connected as it is a tree, and is spanning, so all vertices in G are connected via T .
- \Leftarrow Remove edges from G to obtain a minimal connected spanning subgraph T . By 1.1 T is a tree.

\square

The set of **neighbours** of a vertex v is $\Gamma(v) = \{w : vw \in E(G)\}$.

The **degree** $d(v)$ is the number of neighbours of v , $|\Gamma(v)|$.

The minimum and maximum degrees in G are denoted by $\delta(G)$ and $\Delta(G)$.

If $\delta(G) = \Delta(G) = k$, i.e. $d(v) = k \forall v$ we say G is **k -regular**. A **regular** graph is one that is k -regular for some k . If a graph is 3-regular, it is called **cubic**.

The degrees of the graph written in some order form a **degree sequence** of G .

Lemma 1.3 (Handshaking Lemma).

$$\sum_{v \in G} d(v) = 2e(G)$$

Proof. Each edge has 2 vertices at the end, so contributes 2 to the sum of all degrees. \square

A **leaf** is a vertex of degree 1.

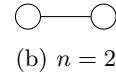
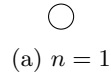
Theorem 1.4. *Every tree T with $|T| \geq 2$ has at least two leaves.*

Proof. We note T is connected so $\delta(T) \geq 1$. Let x_1 be a vertex (a leaf if there is one). Let $x_1x_2 \dots x_k$ be a maximal path from x_1 . T is circuit-free so none of x_1, \dots, x_{k-2} is in $\Gamma(x_k)$, and x_k has no other neighbours except for x_{k-1} , otherwise this path can be extended, hence $\Gamma(x_k) = \{x_{k-1}\}$, so x_k is a leaf. Repeat the proof starting at x_k for a second leaf. \square

Corollary 1.5. *A tree of order n has size $n - 1$*

Proof.

This is true for $n = 1, 2$ by inspection, as there is only 1 tree:



Let $|T| \geq 3$. By **1.3** T has a leaf v . Then $T - v$ is certainly circuit free and connected, because the $x - y$ path in T uses v if and only if x or y is v . Hence the corollary follows by induction. \square

Corollary 1.6. *The following are equivalent for a graph G of order n :*

1. G is a tree
2. G is connected and $e(G) = n - 1$
3. G is acyclic and $e(G) = n - 1$

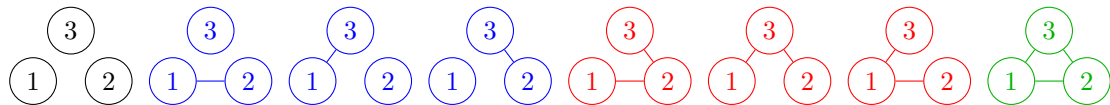
Proof.

- (1) \implies (2), (3): True by definition and **1.5**.
- (2) \implies (1): By **1.2** G contains a spanning tree T . By **1.5** $e(T) = e(G)$ so $T = G$
- (3) \implies (1): Add edges to G to get a graph G' maximal acyclic. By **1.1** G' is a tree, so by **1.5** $e(G') = n - 1 = e(G)$, so $G' = G$.

\square

How many graphs of order n are there?

Let the vertex set be $[n] := \{1, 2, \dots, n\}$. E.g. for $n = 3$ we have:



There are $2^{\binom{n}{2}}$ **labelled** graphs of order n - $\binom{n}{2}$ potentially edges, each of which we can independently choose to include or not.

However, there are only 4 unlabelled graphs of order 3 - all the graphs of the same colour are essentially the same, just with different labels given to the vertices. In general we must count the number of orbits amongst labelled graphs under the action of a group, using Burnside's Lemma. In fact, it turns out this number is asymptotic to $2^{\binom{n}{2}}/n!$

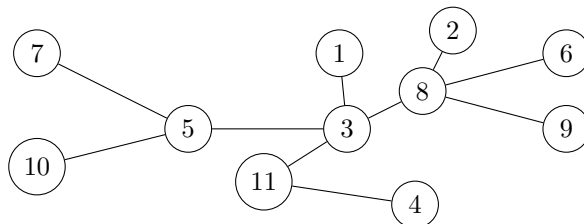
How many trees of order n are there?

Theorem 1.7 (Cayley). *There are n^{n-2} labelled trees of order n .*

Proof. (Prüfer, Non-examinable)

We construct a bijection between trees strings length $n - 2$ over the alphabet n .

- Tree \rightarrow string: Select the lowest leaf, write down its neighbour, remove that leaf, and repeat until only one edge is left.



Here, we would get the string 3, 8, 11, 8, 5, 8, 3, 5, 10. Each vertex is written down $d(n) - 1$ times

- String \rightarrow tree: Mark all vertices "unused". Then repeatedly choose the smallest unused vertex not in the string. Join it to the first vertex in the string. Mark it as used. Delete first vertex in the string.

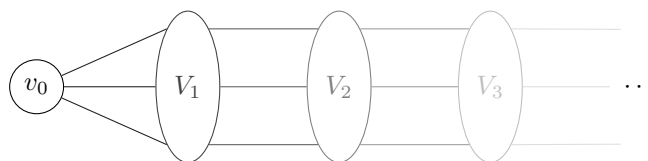
□

A graph is ***r-partite*** if its vertices can be partitioned into r classes so that no edge lies within a class. In the special case where $r = 2$ we call the graph ***bipartite***. Remarkably, we can characterise all bipartite graphs.

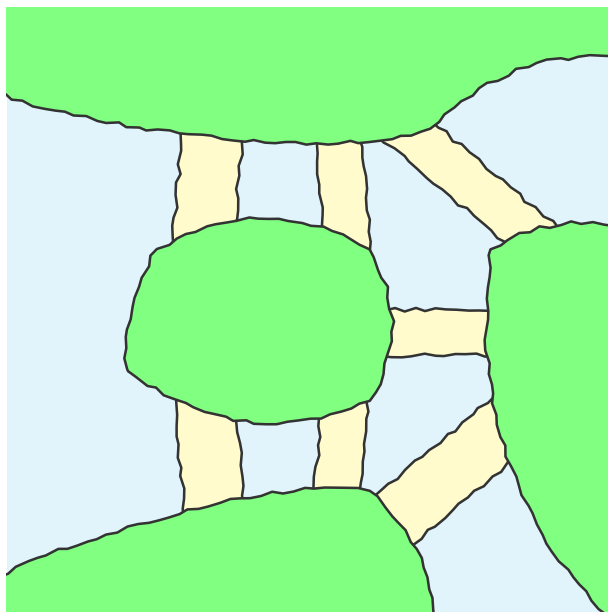
Theorem 1.8. *A graph is bipartite if and only if it contains no odd circuit.*

Proof. For the "only if" part, in a bipartite graph the vertices of a circuit alternate between the two classes, otherwise an edge would lie in a class. Hence any circuit must be of even length.

For the "if" part, take some graph G , pick a vertex v_0 and let $V_i = \{v : d(v_0, v) = i\}$ where $d(v_0, v)$ is the **distance** of v from v_0 , i.e. the length of a shortest $v_0 - v$ path.



If G is connected, V_0, V_1, V_2, \dots partition $V(G)$. (Note $V_0 = \{v_0\}$). There is no edge between V_i and V_{i+k} if $k \geq 2$ by construction. Suppose G has no odd circuit. Then G cannot have an edge inside one of the V_i : if $u, v \in V_i$ and $uv \in G$, then there is a way of getting from v_0 to itself in an odd number of steps. $v_0 \xrightarrow{i} u \xrightarrow{1} v \xrightarrow{i} v_0$. This must contain an odd circuit: let the first path be $v_0 = a_0, a_1, a_2, \dots, a_{i-1}, u$ and the second be $v_0 = b_0, b_1, b_2, \dots, b_{i-1}, v$, and let $k = \max\{j : a_j = b_j\}$, so $0 \leq k < i$. Then $a_k, a_{k+1}, \dots, u, v, b_{i-1}, \dots, b_k = a_k$ is an odd cycle. Hence we can let our two classes be $\cup_i V_{2i}$ and $\cup_i V_{2i+1}$, and G is bipartite. □



The bridges of Königsberg, which inspired this problem

An **Euler cycle** as a “walk” around all the edges of a graph returning to the starting point so that every vertex is visited and every edge is used precisely once.

A graph is **Eulerian** if it is a single vertex or has an Euler cycle.

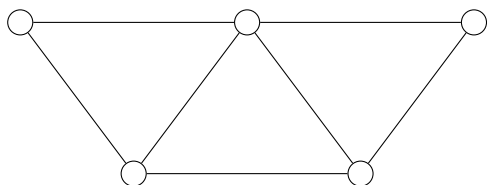
Theorem 1.9. *A graph is Eulerian if and only if it is connected and every vertex has even degree*

Proof. The forwards direction is clear: an Eulerian graph must be connected, and for every time we enter a vertex along an edge we must also leave that vertex, so each vertex has even degree.

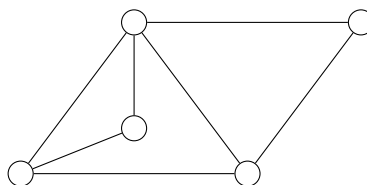
We do the opposite direction by induction on $e(G)$. Since $\delta(G) \geq 2$ by 1.4 G is not a tree and so has a circuit C . Every vertex of $G - E(C)$ has even degree, so by induction each component of $G - E(C)$ is Eulerian. Now set off walking round C , taking the time to traverse any Euler cycle of $G - E(C)$ when first encountered. Since G is connected, this gives an Euler cycle of G . \square

A graph that can be drawn in the plane without edges crossing is **planar**. A graph drawn in the plane is a **plane graph**. A **face** of a plane graph is a connected region of $\mathbb{R}^2 \setminus G$. We define the **size** of a face to be the number of edges it has.

E.g.:



(a) Face sizes 3, 3, 3, 5



(b) Face sizes 3, 3, 4, 4

These two graphs are the same planar graph, but are different plane graphs. Note that we include the outer infinite face. There are no analytical/topological difficulties involved. Any planar graph can be drawn with piecewise linear edges, and in fact with straight line edge (see example sheet 1), so any issues are purely combinatorial.

Theorem 1.10 (Euler). *Let G be a connected plane graph with n vertices, m edges, and f faces. Then $n - m + f = 2$.*

Proof. G has a spanning tree with $n - 1$ edges, so $m \geq n - 1$. If $m = n - 1$ then G is a tree, in which case $f = 1$ so done. We now proceed by induction on m . If $m > n - 1$, there is a circuit C . If we remove an edge from this circuit, then we obtain a graph with 1 fewer edge and 1 fewer face, and so by the induction hypothesis, $n - (m - 1) + (f - 1) = 2 \implies n - m + f = 2$. \square

A **bridge** (or **isthmus**) is an edge whose removal increases the number of components. Equivalently, it's an edge which is not part of any circuit. In a connected bridgeless plane graph, every edge separates two faces. So if there are f_i faces of length i , then $\sum_i f_i = f$ and $\sum_i i f_i = 2m$.

The **girth** of a graph is the length of its shortest circuit.

Theorem 1.11. *Let G be a connected bridgeless planar graph of girth g , order n , size m . Then:*

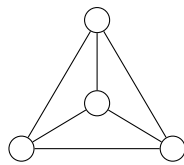
$$m \leq \frac{g}{g-2}(n-2)$$

In particular, every planar graph of order $n \geq 3$ has size at most $3n - 6$ and contains a vertex of degree ≤ 5 .

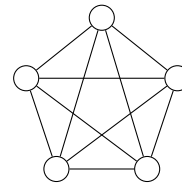
Proof. Draw G in the plane, with f_i faces of length i . Then $2n = \sum_i i f_i \geq g \sum_i f_i = g f$. By 1.10, $n - 2 = m - f \geq m - \frac{2}{g}m = m \frac{g-2}{g}$, establishing the claimed formula.

Now given any planar graph, add edges if necessary to make it connected and bridgeless. Since the girth $g \geq 3$, $m \leq 3n - 6$. By the handshaking lemma, the average degree is less than 6. \square

Some Planar Graphs

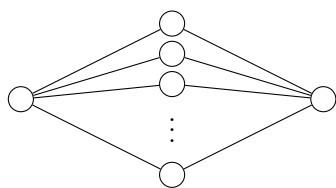


K_4 is planar

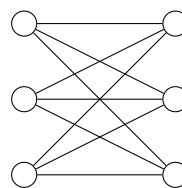


K_5 is non-planar, as violates the $m \leq 3n - 6$

The **complete bipartite** graph $K_{m,n}$ is bipartite with class sizes m and n and all edges between, so $|K_{m,n}| = m + n$, $e(K_{m,n}) = mn$, girth = 4 if $m, n \geq 2$.



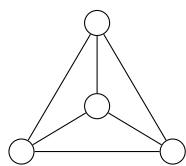
$K_{2,n}$ is planar



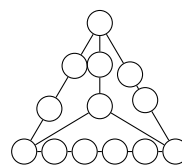
$K_{3,3}$ is non-planar, as violates the $m \leq 3n - 6$

Any graph of order n with more than $3n - 6$ edges is non-planar but there are non-planar graphs with many fewer edges.

Take any graph G . A **subdivision** or **topological** G is any graph obtained from G by replacing its edges with paths whose internal vertices are disjoint. Any such subdivision is denoted by TG .



G



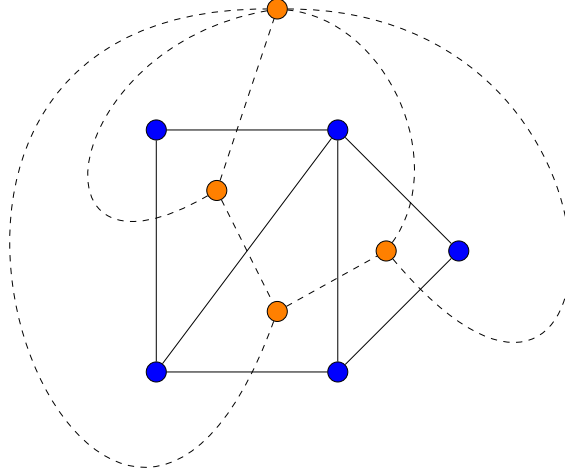
TG

Kuratowski (1930) and Pontryagin (much earlier, unpublished) characterised planar graphs:

Theorem 1.12 (Kuratowski). G is planar if and only if it contains no TK_5 and no $TK_{3,3}$.

We will not prove this here.

Given a plane graph, we can draw a new graph, the **dual graph**, by placing a dual vertex inside each original face and adding a dual edge for every original edge separating the two faces.



If G has v vertices, e edges, f faces; dual of G has f vertices, e edges, v faces. The dual of the dual is the original graph. Note that, as seen in this example, we do allow there to be multiple edges between the same pair of vertices in the dual graph.

2 Matchings and Connectivity

Let G be a bipartite graph with vertex classes X, Y . A **matching** from X to Y is a set of $|X|$ independent edges (edges that are not incident).

If $|X| = |Y|$, such a matching is also a matching of Y to X . We call it a **1-factor** (i.e. a **1-regular** spanning subgraph). We can think of this in terms of arranged marriages of things in X and Y , but I'm not sure why you would. A matching from X to Y does not always exist (for instance, if $|X| > |Y|$), but remarkably, a simple necessary condition is also sufficient.

Firstly, given $A \subset V(G)$ define $\Gamma(A) = \cup_{a \in A} \Gamma(a)$. Then we can say:

Theorem 2.1 (Hall's Marriage Theorem). *Let G be a bipartite graph with bipartition X, Y . Then there is a matching from X to Y if and only if:*

$$|\Gamma(A)| \geq |A| \quad \forall A \subseteq X$$

This condition is known as Hall's condition.

Proof. The “only if” part is immediate. We will prove the “if” part in several ways:

Proof 1:

By induction on $|X|$.

Either for all $\emptyset \neq A \neq X$ the inequality $|\Gamma(A)| > |A|$ holds. Let xy be any edge. Then Hall's condition still holds in $G' = G - x - y$. Then by induction match $X - x$ to $Y - y$, which together with xy gives a matching X to Y .

Or there exists a “critical set” $\emptyset \neq B \neq X$ with $|\Gamma(B)| = |B|$

Let $G_1 = G[B \cup \Gamma(B)]$, $G_2 = G[(X \setminus B) \cup (Y \setminus \Gamma(B))]$. Let $A \subset B$, then $\Gamma(A) \subset \Gamma(B)$. Since Hall's condition holds in G it holds in G_1 . Let $A \subset X \setminus B$. Then $\Gamma_2(A) := \Gamma(A \cup B) \setminus \Gamma(B)$, so $|\Gamma_2(A)| = |\Gamma(A \cup B)| - |\Gamma(B)| \geq |A \cup B| - |B|$ since $|\Gamma(B)| = |B|$. So Hall's condition holds in G_1 and G_2 .

Proof 2 (Rado): Remove edges to get a minimal graph where Hall's Condition holds. If $d(a) = 1$ for all $a \in X$, then what's left is a matching. If not, then some $a \in X$ has two neighbours b_1, b_2 and sets A_1, A_2 such that $|\Gamma(A_i)| = |A_i|$, and $\Gamma(a) - b_i \subset \Gamma(A_i)$. So $|\Gamma(A_1 \cup A_2 \cup \{a\})| = |\Gamma(A_1 \cup A_2)|$, and $|\Gamma(A_1 \cup A_2 \cup \{a\})| = |\Gamma(A_1 \cup A_2)| = |\Gamma(A_1) \cup \Gamma(A_2)| = |\Gamma(A_1)| + |\Gamma(A_2)| - |\Gamma(A_1) \cap \Gamma(A_2)| \leq |\Gamma(A_1)| + |\Gamma(A_2)| - |\Gamma(A_1 \cap A_2)| \leq |A_1| + |A_2| - |A_1 \cap A_2| = |A_1 \cup A_2| < |A_1 \cup A_2 \cup \{a\}|$. \square

Corollary 2.2 (Defect Form). *Let G be a bipartite graph with bipartition X, Y and let $d \in \mathbb{N}$. Then G has $|X| - d$ independent edges if and only if $|\Gamma(A)| \geq |A| - d \forall A \subset X$.*

Proof. Introduce d members of Y with edges to all of X . Now Hall's condition holds, so there is a matching in this new graph by **2.1**. Then remove the extra vertices. \square

Corollary 2.3 (Polyandrous version). *Let G be a bipartite graph, $d \in \mathbb{N}$. Then each woman can have d husbands (i.e for each member of X we can assign d members of Y so that none of those members of Y are shared among members of X) if and only if $|\Gamma(A)| \geq d|A|$*

Proof. Clone X d times (so that all the clones have the same edges to Y as their original). Hall's condition holds for the clones, so we marry the clones to the men, then give the clones' husbands to the original women. \square

Given a family of subsets of Y , say $\mathfrak{F} = \{F_1, F_2, \dots, F_n\} \subseteq \mathcal{P}(Y)$, a **transversal** or **set of distinct representations** is a collection $\{y_1, \dots, y_n\}$ with $y_i \in F_i$

Corollary 2.4. *There exists a set of distinct representations if and only if $|\cup_{i \in I} F_i| \geq |I| \forall I \subset [n]$*