

# Comparison of Dimensionality Reduction Schemes for Parallel Global Optimization Algorithms

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25 September 2018 Moscow, Russia

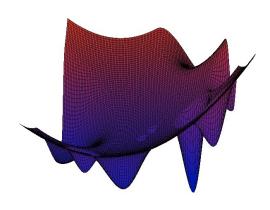
#### Problem statement

$$\begin{split} \varphi(y^*) &= \min\{\varphi(y): y \in D\}, \\ D &= \{y \in \mathbb{R}^N: a_i \leq y_i \leq b_i, 1 \leq i \leq N\} \end{split}$$

 $\varphi(y)$  is multiextremal objective function, which satisfies the Lipschitz condition:

$$|\varphi(y_1) - \varphi(y_2)| \leq L \|y_1 - y_2\|, y_1, y_2 \in D,$$

where L>0 is the Lipschitz constant, and  $||\cdot||$  denotes  $l_2$  norm in  $\mathbb{R}^N$  space.

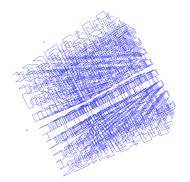


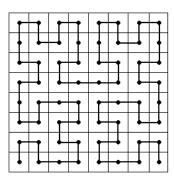
#### Dimension reduction

Peano-type curve y(x) allows to reduce the dimension of the original problem:

$$\begin{aligned} \{y \in \mathbb{R}^N : -2^{-1} \leqslant y_i \leqslant 2^{-1}, 1 \leqslant i \leqslant N\} &= \{y(x) : 0 \leqslant x \leqslant 1\} \\ \min\{\varphi(y) : y \in D\} &= \min\{\varphi(y(x)) : x \in [0,1]\} \end{aligned}$$

y(x) is non-smooth function which continuously maps the segment [0,1] to the hypercube D.



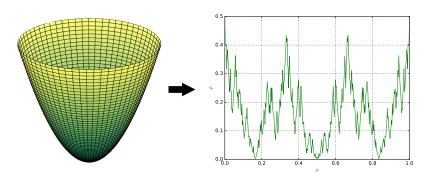


### Properties of the reduced problem

After applying the Peano-type evolvent  $\varphi(y(x))$  satisfies the uniform Hölder condition:

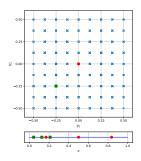
$$|\varphi(y(x_1))-\varphi(y(x_2))| \leq H|x_1-x_2|^{\frac{1}{N}}, x_1, x_2 \in [0,1],$$

 $\varphi(y(x))$  is non-smooth and has multiple local and **global** extremums even if  $\varphi(y)$  is unimodal. The latter problem is caused by loss of the information about N-d neighborhood after the transformation to the 1-d space.



#### Non-univalent evolvent

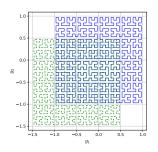
One can try to recover all preimages of  $y \in \mathbb{R}^N$  and make optimization method aware of their existence<sup>1</sup>. This allows reducing the effect of growing amount of local minimas after dimension reduction. According to the theory of Peano-type curves, each N-d point could have up to  $2^N$  preimages. For large N such preimages mining would be expensive.

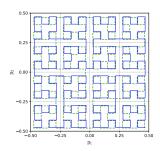


<sup>&</sup>lt;sup>1</sup>R.G. Strongin. Numerical Methods in Multiextremal Problems (in Russian), 1978

#### Shifted and rotated evolvents

To create a fixed amount of preimages one can use a pre-defined set of different evolvents. These evolvents could be shifted or rotated versions of the original one. Set of shifted evolvents<sup>2</sup> is theoretically proven to generate at least one pair of close preimages if images are close and it perform better than the set of rotated curves.

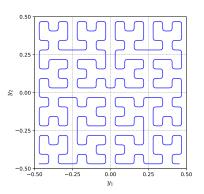




<sup>&</sup>lt;sup>2</sup>Strongin, R.G., Gergel, V.P., Barkalov, K.A. Parallel methods for global optimization problem solving (in Russian), 2009

#### Smooth evolvent

Smooth functions are more predictable for optimizer, so smooth approximation of the Peano-like y(x) curve could improve convergence rate  $^3$ .



 $<sup>^3</sup>$ Goryachih, A. A class of smooth modification of space-filling curves for global optimization problems, NET 2016

## Basic parallel optimization method

Optimization method generates search sequence  $\{x_k\}$  and consists of the following steps:

- Step 1. Sort the search information (one-dimensional points) in increasing order.
- Step 2. For each interval  $(x_{i-1}, x_i)$  compute quantity R(i), called characteristic.
- Step 3. Choose p intervals  $(x_{t_j-1}, x_{t_j})$  with the greatest characteristics and compute objective  $\varphi(y(x^{k+j}))$  in points chosen using the decision rule d:

$$x^{k+1+j} = d(t) \in (x_{t_j-1}, x_{t_j}), \ j = \overline{1, p}$$

Step 4. If  $x_{t_j}-x_{t_j-1}<\varepsilon$  for one of  $j=\overline{1,p}$ , stop the method.

Detailed description: Strongin R.G., Sergeyev Ya.D.: Global optimization with non-convex constraints. Sequential and parallel algorithms (2000), Chapter 7

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### Parallel optimization method with multiple evolvents

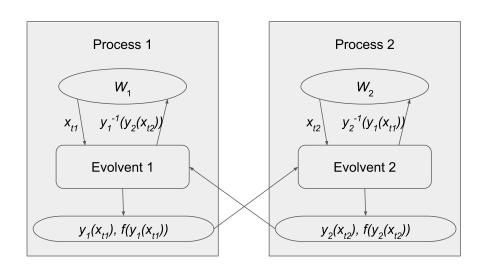
Using the multiple mapping allows solving initial problem by parallel solving the problems

$$\min\{\varphi(y^s(x)): x \in [0,1]\}, 1 \leqslant s \leqslant S$$

on a set of intervals [0,1] by the basic method. Each one-dimensional problem is solved on a separate processor. The trial results at the point  $x^k$  obtained for the problem being solved by particular processor are interpreted as the results of the trials in the rest problems (in the corresponding points  $x^{k_1},\ldots,x^{k_S}$ ). In this approach, a trial at the point  $x^k \in [0,1]$  executed in the framework of the s-th problem, consists in the following sequence of operations:

- Step 1. Determine the image  $y^k = y^s(x^k)$  for the evolvent  $y^s(x)$ .
- Step 2. Inform the rest of processors about the start of the trial execution at the point  $y^k$  (the blocking of the point  $y^k$ ).
- Step 3. Determine the preimages  $x^{k_s} \in [0,1], 1 \leqslant s \leqslant S$ , of the point  $y^k$  and interpret the trial executed at the point  $y^k \in D$  as the execution of the trials in the S points  $x^{k_1}, \dots, x^{k_s}$
- Step 4. Inform the rest of processors about the trial results at the point  $y^k$ .

## Parallel optimization method with multiple evolvents



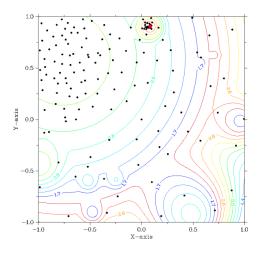
## Test problems

Generator GKLS was employed to construct the sets of test problems:

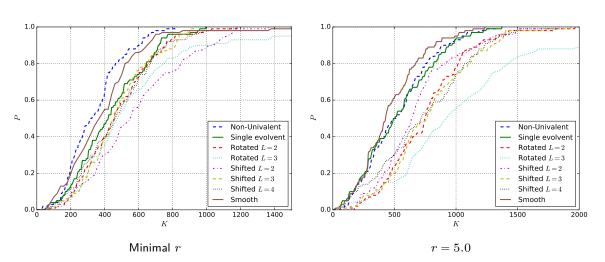
$$f(x) = \begin{cases} C_i(x), x \in S_i, i \in 2, \dots, m \\ \|x - T\|^2 + t, x \not \in S_2, \dots, S_m \end{cases}$$

The generator allows to adjust:

- the number of local minimas;
- the size of the global minima attraction region;
- the space dimension.

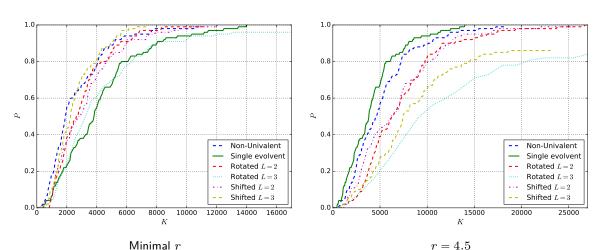


#### **Evolvents** comparison



Operating characteristics on GKLS 2d Simple class

#### **Evolvents** comparison



Operating characteristics on GKLS 3d Simple class

## Choice of evolvent for the parallel algorithm

- Smooth evolvent is too computational heavy.
- Non-univalent evolvent generates large and unpredictable amount of preimages.
- Shifted evolvent generates huge amount of auxiliary points to handle additional constraint.

Table: Averaged number of computations of  $g_0$  and of  $\varphi$  when solving the problems from GKLS 3d Simple class using the shifted evolvent

			$rac{calc(g_0)}{calc(arphi)}$ ratio
1	96247.9		
3	153131.0	7702.82	19.88

# Results of applying the parallel algorithm

Table: Averaged numbers of iterations executed by the parallel algorithm for solving the test optimization problems

		р	N = 4		N = 5	
			Simple	Hard	Simple	Hard
I	1 cluster node	1	12167	25635	20979	187353
		32	328	1268	898	12208
П	4 cluster nodes	1	25312	11103	1472	17009
		32	64	913	47	345
Ш	8 cluster nodes	1	810	4351	868	5697
		32	34	112	35	868

# Results of applying the parallel algorithm

Table: Speedup of parallel computations executed by the parallel algorithm

		р	N = 4		N = 5	
		=	Simple	Hard	Simple	Hard
ı	1 cluster node	1	12167(10.58s)	25635(22.26s)	20979(22.78s)	187353(205.83s)
		32	37.1(18.03)	20.2(8.55)	23.3(8.77)	15.4(9.68)
П	4 cluster nodes	1 32	0.5(0.33) 190.1(9.59)	2.3(0.86) 28.1(1.08)	14.3(6.61) 446.4(19.79)	11.0(6.06) 543.0(43.60)
III	8 cluster nodes	1 32	15.0(6.05) 357.9(2.36)	5.9(2.36) 228.9(2.64)	24.2(17.56) 582.8(20.96)	32.9(24.87) 793.0(33.89)

#### Conclusions

- ▶ The smooth evolvent and the non-univalent one demonstrate the best result in the problems of small dimensionality and can be applied successfully in solving the problems with the computational costly objective functions.
- ▶ The shifted evolvents introduce large overhead costs on the execution of the method due to the requirement to adding an auxiliary constraint. About 95% of iterations are overhead to fight the auxiliary constraint.
- Rotated evolvents perform almost the same as the shifted ones but without overhead.
- Parallel optimization method shows up to 43x speedup on hard 5d problems when using a set of rotated evolvents.

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