

# Leah Blasczyk

(262) 822-1665 | scout1665@gmail.com | Madison, WI | <https://lebrra.github.io/>

## Education:

**University of Wisconsin Madison** - Started Fall 2023

Master's of Computer Science - Professional Masters Program

Overall GPA: N/A

**University of Wisconsin Whitewater** - Completed May 2021

Bachelor of Science – Triple Major

Media Arts and Game Development | Pure Mathematics | Computer Science

Overall GPA: 3.917

## Work Experience:

7/2021-Present | **Game Engineer II**

**Filament Games** - Madison, WI

- Released several games as the lead engineer of small agile development teams.
- Upgraded educational games for various clients.
- Worked in Unity and UE4 using C#, JSON, JavaScript, and Blueprints.
- Utilized Jenkins and GitLab for deploying Apple, Android, and WebGL applications.

## Relevant Projects:

4/2022-10/2022 | **People's Pie** - Lead Engineer

*Filament Games & iCivics Released Title*

- Created a game from start to finish as the only engineer on the project.
- Released an educational game for middle schoolers to learn about the federal budget.
  - *This game can be found on the [web](#), [Google Play](#) store, and the [Apple App](#) store.*
- Awarded GEE! Award in summer 2023.

4/2020-6/2020 | **Escape from Valhalla** - Lead Programmer, UI Programmer

*Study Abroad Project with HAN, Whitewater, WI*

- Worked remotely with thirty students from UW-Whitewater and HAN University – Netherlands.
- Led team of programmers using SCRUM.
  - [Final product archive link](#)

## Awards:

- GEE! Award for Best **Formal Learning** Game with People's Pie (2023)
- **First Place** in IGDA Foundation Game Jam (2022) with Crafted Chimera
- Awarded **Best Student in MAGD** major at UW-Whitewater – Video Link (2021)
- Dean's List (Semesterly, 2017 – 2021)
- Awarded **Best in Show** at online MAGD Expo for Split (2020) and End of the Party (2021)