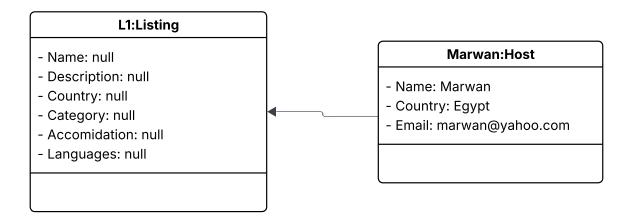
Precondition



Pistcondition

