Captain::Node::SourceUnit ::GenerateVehiclesRandom

Captain::Node::SourceUnit ::GetCurrentNumVehicles

Captain::Node::SourceUnit ::GetCurrentNumWaitingVehicles

Captain::Node::SourceUnit ::GetFollowingVehiclePtr

Captain::Node::SourceUnit ::GetLeadingVehiclePtr

Captain::Node::SourceUnit ::PeekVehicle

Captain::Node::SourceUnit ::PopVehicle

Captain::SpinLockVehicle Queue::Size