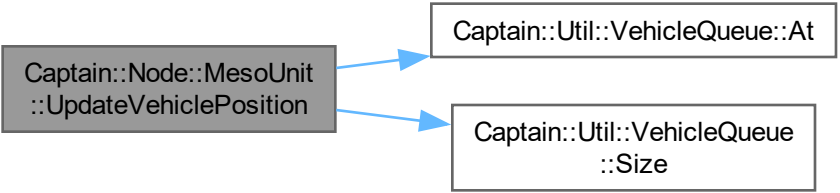


Captain::Node::MesoUnit
::UpdateVehiclePosition



```
graph LR; A[Captain::Node::MesoUnit::UpdateVehiclePosition] --> B[Captain::Util::VehicleQueue::At]; A --> C[Captain::Util::VehicleQueue::Size];
```

Captain::Util::VehicleQueue::At

Captain::Util::VehicleQueue
::Size