

NodeArr::NodeArr

```
graph LR; A[NodeArr::NodeArr] --> B[IntersectionNode::pushPhase Order];
```

A diagram showing a call to the constructor `NodeArr::NodeArr` in a white box, with a blue arrow pointing to a gray box containing the text `IntersectionNode::pushPhase` and `Order` on two lines.

IntersectionNode::pushPhase  
Order