

Captain::DMode::DriveModel
# m_leaderVehicle
# m_elapsedCycle
# m_active
+ DriveModel()
+ ~DriveModel()
+ DriveModel()
+ DriveModel()
+ operator=()
+ operator=()
+ operator>()()
+ IsActivated()
+ Activate()
+ Deactivate()
and 7 more...
# m_getSafetyDistance()
# m_evaluateLCPosition()
# m_getMinimumConstraint()
# m_getMaximumConstraint()

Captain::DMode::IMultiple VehicleTrackable
# m_trackingVehicleList
+ IMultipleVehicleTrackable()
+ ~IMultipleVehicleTrackable()
+ IMultipleVehicleTrackable()
+ IMultipleVehicleTrackable()
+ operator=()
+ operator=()
+ GetTargetLeaderList()
+ SetTargetLeaderList()
+ SetTargetLeader()
+ AddTrackingVehicle()
+ RemoveTrackingVehicle()
+ Clear()
+ NumTrackingVehicles()

Captain::DMode::CF
+ CF()
+ ~CF()
+ CF()
+ CF()
+ operator=()
+ operator=()
+ operator>()()

