Captain::Node::ILinkable

+ ILinkable()
+ ILinkable()
+ ILinkable()
+ operator=()
+ operator=()
+ ~ILinkable()
+ GetIdentifier()
+ GetID()
+ GetLaneSize()
+ Initialize()
+ GetLeadingVehiclePtr()
+ GetLastVehiclePtr()
+ GetLane()
+ GetWeight()

Captain::Node::MicroLink

+ MicroLink()
+ GetIdentifier()
+ GetID()
+ GetLaneSize()
+ Initialize()
+ GetWeight()
+ GetLeadingVehiclePtr()
+ GetLastVehiclePtr()
+ GetLane()
+ MoveLaneChangingVehicles()
+ MoveFromPreviousUnit()
+ UpdateStationState()
+ ComputeNewVehicleState()
+ UpdateVehicleState()