

## Captain::DMode::DriveModel

# m\_leaderVehicle

# m\_elapsedCycle

# m\_active

+ DriveModel()

+ ~DriveModel()

+ DriveModel()

+ DriveModel()

+ operator=()

+ operator=()

+ operator()()

+ IsActivated()

+ Activate()

+ Deactivate()

and 7 more...

# m\_getSafetyDistance()

# m\_evaluateLCPosition()

# m\_getMinimumConstraint()

# m\_getMaximumConstraint()