

## Captain::PathIdentifier

- + Type
- + LinkID
- + LaneIdVector
- + StationIdVector
- + PathIdentifier()
- + PathIdentifier()
- + PathIdentifier()
- + PathIdentifier()
- + ~PathIdentifier()
- + PathIdentifier()
- + PathIdentifier()
- + operator=()
- + operator=()
- + operator==(())
- + operator!=(())
- + ContainsUnitIdentifier()