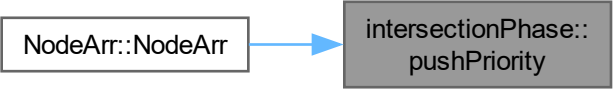


NodeArr::NodeArr



```
graph LR; A[NodeArr::NodeArr] --> B[intersectionPhase::pushConnectionRef]
```

A diagram showing a call to the constructor `NodeArr::NodeArr` in a white box, with a blue arrow pointing to a gray box containing the code `intersectionPhase::pushConnectionRef`.

intersectionPhase::  
pushConnectionRef