```
Captain::Node::ILinkable
      + ILinkable()
      + ILinkable()
      + ILinkable()
      + operator=()
      + operator=()
      + ~ILinkable()
      + GetIdentifier()
      + GetID()
      + GetLaneSize()
      + Initialize()
      + GetLeadingVehiclePtr()
      + GetLastVehiclePtr()
      + GetLane()
      + GetWeight()
     Captain::Node::UniformLink
  # m identifier
  # m numLane
  # m_mode
  # m_icfVector
  # m_mesoLink
  + UniformLink()
  + GetIdentifier()
  + GetID()
  + GetLaneSize()
  + Initialize()
  + GetLeadingVehiclePtr()
  + GetLastVehiclePtr()
  + GetLane()
  + GetFollowerLaneConnection
    Info()
  + GetLeaderLaneConnectionInfo()
    and 27 more...
Captain::Node::UniformIntersectionLink
    UniformIntersectionLink()
   Initialize()
   MoveFromPreviousUnit()
   ComputeUniformICF()
   UpdateStationState()
   UpdateV2XMessage()
   AppendStation()
   GetMicroLinkPtr()
    SetFollowerLaneConnection
    SetLeaderLaneConnectionInfo()
    GetLeaderLaneConnectionInfo()
   Record()
   FlushRecordings()
 + GetRecordings()
```

+

+

+

+