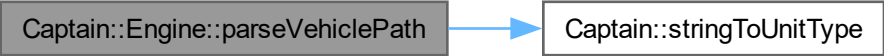


Captain::Engine::parseVehiclePath



```
graph LR; A[Captain::Engine::parseVehiclePath] --> B[Captain::stringToUnitType]
```

A diagram illustrating a function call. On the left, a gray rectangular box contains the text "Captain::Engine::parseVehiclePath". A blue arrow points from this box to a white rectangular box on the right, which contains the text "Captain::stringToUnitType". Both boxes have a thin black border.

Captain::stringToUnitType