## Captain::IVehicleQueue

- + IVehicleQueue()
- + ~IVehicleQueue()
- + IVehicleQueue()
- · IverlicieQueue()
- + IVehicleQueue()
- + operator=() + operator=()
- + Enqueue()
- + Dequeue()
- + Peek()
- + Insert()
- + CompareAndInsertByPosition() + Extract()
- + At()
- + Size()
- + GetMaxCapacity()



## Captain::SpinLockVehicle Queue

- + SpinLockVehicleQueue()+ ~SpinLockVehicleQueue()
- + SpinLockVehicleQueue()
- + SpinLockVehicleQueue()
- + operator=()
- + operator=()
- + DefiniteEnqueue()+ Enqueue()
- + DefiniteDequeue()
- + Dequeue()
  - and 10 more...