

Captain::Node::MesoUnit  
::GetLeadingVehiclePtr

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graph LR; A[Captain::Node::MesoUnit::GetLeadingVehiclePtr] --> B[Captain::Util::VehicleQueue::Peek]; A --> C[Captain::Util::VehicleQueue::Size];
```

Captain::Util::VehicleQueue  
::Peek

Captain::Util::VehicleQueue  
::Size