Table 10-2 Typical Playoff MATCH Schedule

Match	МАТСН	Blue	Red	Blue Gap (minutes)	Red Gap (minutes)	Winner moves to	Loser moves to	
1	Upper Bracket Round 1 – MATCH 1	ALLIANCE 8	ALLIANCE 1			Red – MATCH 7	Red – MATCH 5	
2	Upper Bracket Round 1 – MATCH 2	ALLIANCE 5	ALLIANCE 4			Blue – MATCH 7	Blue – MATCH 5	
3	Upper Bracket Round 1 – MATCH 3	ALLIANCE 7	ALLIANCE 2			Red – MATCH 8	Red – MATCH 6	
4	Upper Bracket Round 1 – MATCH 4	ALLIANCE 6	ALLIANCE 3			Blue – MATCH 8	Blue – MATCH 6	
5	Lower Bracket Round 2 – MATCH 5	Loser of MATCH 2	Loser of MATCH 1	24m	33m	Blue – MATCH 10	1 ST Eliminated	
6	Lower Bracket Round 2 - MATCH 6	Loser of MATCH 4	Loser of MATCH 3	15m	24m	Blue – MATCH 9	2 ND Eliminated	
7	Upper Bracket Round 2 - MATCH 7	Winner of MATCH 2	Winner of MATCH 1	42m	51m	Red – MATCH 11	Red – MATCH 9	
8	Upper Bracket Round 2 - MATCH 8	Winner of MATCH 4	Winner of MATCH 3	33m	42m	Blue – MATCH 11	Red – MATCH 10	
9	Lower Bracket Round 3 - MATCH 9	Winner of MATCH 6	Loser of MATCH 7	24m	15m	Red – MATCH 12	3 RD Eliminated	
10	Lower Bracket Round 3 - MATCH 10	Winner of MATCH 5	Loser of MATCH 8	42m	15m	Blue – MATCH 12	4 [™] Eliminated	
	End of Round 3: 6-minute Break							

1. Digital Animation Award video (trt 2:00) 2. Safety Animation Award video (trt 2:21) 3. Alumni video (trt :30) 4. Alumni in the Arts video (trt :54)

11	Upper Bracket Round 4 - MATCH 11	Winner of MATCH 8	Winner of MATCH 7	27m	36m	Red – Match 14 1st Finalist Alliance	Red – MATCH 13	
12	Lower Bracket Round 4 - MATCH 12	Winner of MATCH 9	Winner of MATCH 10	27m	18m	Blue – MATCH 13	5 [™] Eliminated	

End of Round 4: 15-minute Awards Break

1. Imagery Award 2. Gracious Professionalism Award 3. Team Spirit Award 4. Rookie Inspiration Award

13	Lower Bracket Round 5 - MATCH 13	Winner of MATCH 12	Loser of MATCH 11	18m	27m	Blue – MATCH 14 2nd Finalist Alliance	6 [™] Eliminated
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End of Round 5: 15-minute Awards Break, Handshake then FINALS

1. Autonomous Award 2. Creativity Award sponsored by Rockwell Automation 3. Quality Award 4. Industrial Design Award sponsored by General Motors

Handshake / High Five with the Two Finalist Alliances

(When introduced, the Alliances come from behind their driver stations onto the field and line up facing the audience)

Match	MATCH	Blue	Red	Blue Gap (minutes)	Red Gap (minutes)	Winner moves to	Loser moves to				
14	Finals MATCH 1 Match 14	Winner of MATCH 13	Winner of MATCH 11	18m	48m	MATCH 15	MATCH 15				
	15-minute Awards Break										
	1. Innovation in Control Award 2. Excellence in Engineering Award 3. Team Sustainability Award sponsored by Dow 4. Judges Award										
15	Finals MATCH 2 Match 15 Winner of MATCH 13 Winner of MATCH 11 Number of MATCH 11 Number of MATCH 11 Number of MATCH 11 Number of MATCH 16* Number of MA										
	15-minute Awards Break** / Final Awards**										
	If a TIEBREAKER is needed: 1. Rookie All Star Award** 2. Dean's List Award** 3. Engineering Inspiration Award**										
	If FINALS are over: 4. Current FIRST Alumni 5. Current Seniors 6. Guest Speakers 7. Mentors/Parade 8. WFFA 9. VOY Bring Judges on Field: 10. Rookie All Star Award (if being awarded) 11. Finalists 12. Winners 13. FIRST Impact Award										
16	* Finals Tiebreaker* * Match 16 *	Winner of MATCH 13	Winner of MATCH 11	18m	18m	Winner Alliance or MATCH 17*	Finalist Alliance or MATCH 17*				
		15-r	minute Break* (Only if an	overtime match	is needed)	•					
	If FINALS are over: 1. Current FIRST Alumni 2. Current Seniors 3. Guest Speakers 4. Mentors/Parade 5. WFFA 6. VOY										
	Bring Judges on Field: 7. Rookie All Star Award (if being awarded) 8. Finalists 9. Winners 10. FIRST Impact Award										
17	17 * Overtime MATCH(es) * Winner of MATCH 13 Winner of MATCH 11 Winner Alliance or MATCH (es) 18 & 19* or MATCH(es) 18 & 19*										
	Final Awards										
	After the last OVERTIME match: 1. Current FIRST Alumni 2. Current Seniors 3. Guest Speakers 4. Mentors/Parade 5. WFFA 6. VOY Bring Judges on Field: 7. Rookie All Star Award (if being awarded) 8. Finalists 9. Winners 10. FIRST Impact Award										

^{*} If Required

Table 10-3 Playoff MATCH Tiebreaker Criteria

Order Sort	Criteria
1 st	Cumulative TECH FOUL points due to opponent rule violations
2 nd	ALLIANCE AUTO points
3 rd	ALLIANCE STAGE points
4 th	MATCH is replayed

10.6.2.2 Playoff Finals ...If a Finals MATCH ends in a tie score, the tie is not broken using the criteria in Table 10-3, the MATCH remains a tie. ...the Playoffs proceed with up to 3 additional Finals MATCHES, called Overtime MATCHES, until an ALLIANCE has won 2 Finals MATCHES.

^{**} Program Delivery Partners (PDPs) may choose to hold these awards until after <u>all</u> MATCHES are complete.

Table 10-2 Typical Playoff MATCH schedule

					Gap (min)		Next MA (MATCH # (ALLI	
Round	МАТСН	Upper/						_
œ		Lower	Blue	Red	Blue	Red	Winner	Loser
	1	Upper	8	1			M7 (R)	M5 (R)
1	2	Upper	5	4			M7 (B)	M5 (B)
ļ .	3	Upper	7	2			M8 (R)	M6 (R)
	4	Upper	6	3			M8 (B)	M6 (B)
	5	Lower	L2	L1	0:24	0:33	M10 (B)	
2	6	Lower	L4	L3	0:15	0:24	M9 (B)	
	7	Upper	W2	W1	0:42	0:51	M11 (R)	M9 (R)
	8	Upper	W4	W3	0:33	0:42	M11 (B)	M10 (R)
3	9	Lower	W6	L7	0:24	0:15	M12 (B)	
3	10	Lower	W5	L8	0:42	0:15	M12 (R)	
6-minu	te brea	ak						
4	11	Upper	W8	W7	0:27	0:36	M14 (R)	M13 (R)
4	12	Lower	W9	W10	0:27	0:18	M13 (B)	
15-min		ards brea	ık: Ima	gery, Gr	acious	Profes	sionalism, Team Spir	it, and Rookie
5	13	Lower	W12	L11	0:18	0:27	M14 (B)	
15-min	ute aw	ards brea	k: Auto	nomou	ıs, Crea	itivity, (Quality, and Industrial	Design
Finals	14		W13	W11	0:18	0:48	M15	M15
		ards brea , Judges	ık: Inno	vation	in Cont	rol, Exc	ellence in Engineerin	g, Team
Finals	15		W13	W11	0:18	0:18	M16*	M16*
15-min	15-minute awards break: Rookie All Star, Dean's List, Engineering Inspiration**							
Finals	16*		W13	W11	0:18	0:18		
Awards: Remaining awards, Finalists, Winners, and FIRST Impact Award								

^{*} if required

^{**} Program Delivery Partners may choose to hold these awards until after all MATCHES are complete.