



PRESENTED BY **AAAS**
Great Music Productions



FIRST® Game
Announcer Tool
Engaging FRC audiences
since 2017

MATCH TIMING	
AUTONOMOUS	0:00 – 0:15
SCORING PAUSE	3 seconds
TELE-OPERATED	0:15 – 2:30

AUTONOMOUS PERIOD SCORING		
LEAVE: <i>Robot leaves STARTING ZONE</i>		2 pts
NOTES	AMP Note	2 pts
	SPEAKER Note (<i>Not Amplified</i>)	5 pts

BONUS SCORING		
Coopertition	Press Coopertition Button	1 CP *15 for Melody

TELE-OPERATED PERIOD SCORING		
NOTES	AMP Note	1 pt
	SPEAKER Note (Not Amplified)	2 pts
	SPEAKER Note (Amplified)	5 pts
STAGE	PARK	1 pt
	ONSTAGE (not SPOTLIT)	3 pts
	ONSTAGE (SPOTLIT => HIGH NOTE on MICROPHONE)	4 pts
	HARMONY >1 robot on single chain, per additional robot	2 pts
	NOTE in TRAP (max 1/TRAP)	5 pts

RANKING POINTS	
Win	2 RP
Tie	1 RP
MELODY ≥ 18 AMP & SPEAKER NOTES ≥ 15 if COOPERTITION Pressed	1 RP
ENSEMBLE ≥ 10 STAGE Points and 2 ONSTAGE Robots	1 RP

PENALTIES credited to opponent	
FOUL	2 pts
TECH FOUL	5 pts



FIRST Team
172
Northern Force

