***10.6.2.1 Playoff MATCH ties***

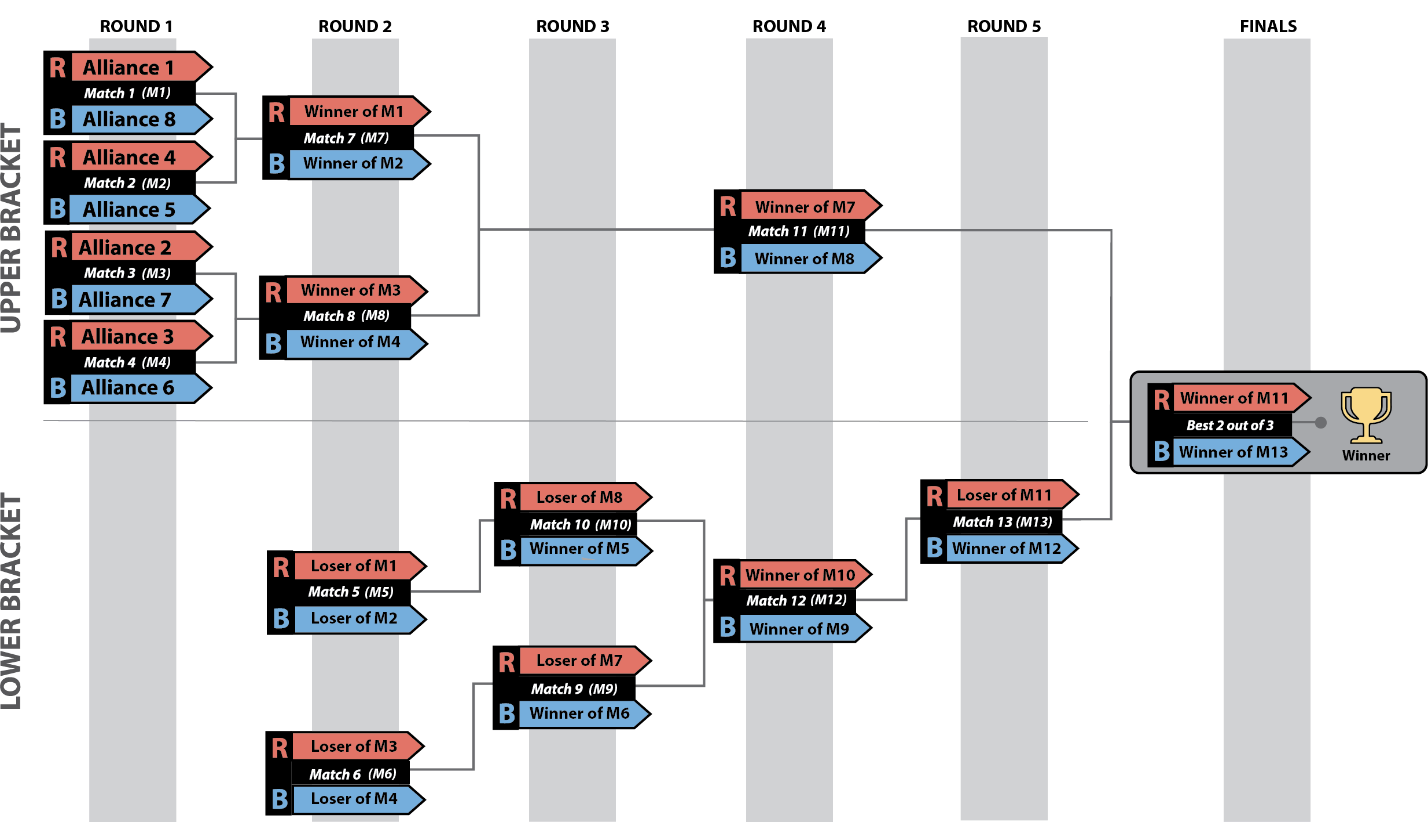
If final MATCH scores for both ALLIANCES are equal, the win is awarded to the ALLIANCE per criteria listed in Table 10-3.

|  |  |
| --- | --- |
| Table 10-3 Playoff MATCH Tiebreaker Criteria | |
| Order Sort | Criteria |
| 1st | Cumulative TECH FOUL points due to opponent rule violations |
| 2nd | ALLIANCE AUTO points |
| 3rd | ALLIANCE PARK, ONSTAGE, and NOTE in TRAP Points |
| 4th | Match is replayed |

***10.6.2.2 Playoff Finals***

Once a single ALLIANCE remains in each Upper and Lower bracket, those ALLIANCES proceed to the Finals round. The first ALLIANCE to win 2 MATCHES in the Finals becomes the event’s Champions.

If a Finals MATCH ends in a tie score, the tie is not broken using the criteria in Table 10-3, the MATCH remains a tie. In the case where an ALLIANCE hasn’t won 2 MATCHES after 3 MATCHES have been played (because of tied MATCHES), the Playoffs proceed with up to 3 additional Finals MATCHES, called Overtime MATCHES, until an ALLIANCE has won 2 Finals MATCHES. In the case where the Overtime MATCH scores for both ALLIANCES are equal, the win for that Overtime MATCH is awarded based on the criteria listed in Table 10-3.

***Figure 10-2 Playoff MATCH bracket (Red ALLIANCE tops each pairing)***

***Table 10-2 Typical Playoff MATCH Schedule***

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Round** | **MATCH** | **Upper/ Lower** |  |  | **Gap**  (min) | | **Next MATCH**  (MATCH # (ALLIANCE color)) | |
| **Blue** | **Red** | **Blue** | **Red** | **Winner** | **Loser** |
| 1 | 1 | Upper | 8 | 1 |  | | M7 (R) | M5 (R) |
| 2 | Upper | 5 | 4 | M7 (B) | M5 (B) |
| 3 | Upper | 7 | 2 | M8 (R) | M6 (R) |
| 4 | Upper | 6 | 3 | M8 (B) | M6 (B) |
| 2 | 5 | Lower | L2 | L1 | 0:24 | 0:33 | M10 (B) |  |
| 6 | Lower | L4 | L3 | 0:15 | 0:24 | M9 (B) |
| 7 | Upper | W2 | W1 | 0:42 | 0:51 | M11 (R) | M9 (R) |
| 8 | Upper | W4 | W3 | 0:33 | 0:42 | M11 (B) | M10 (R) |
| 3 | 9 | Lower | W6 | L7 | 0:24 | 0:15 | M12 (B) |  |
| 10 | Lower | W5 | L8 | 0:42 | 0:15 | M12 (R) |
| 6-minute break | | | | | | | | |
| 4 | 11 | Upper | W8 | W7 | 0:27 | 0:36 | M14 (R) | M13 (R) |
| 12 | Lower | W9 | W10 | 0:27 | 0:18 | M13 (B) |  |
| 15-minute awards break: Imagery, Gracious Professionalism, Team Spirit, and Rookie Inspiration | | | | | | | | |
| 5 | 13 | Lower | W12 | L11 | 0:18 | 0:27 | M14 (B) |  |
| 15-minute awards break: Autonomous, Creativity, Quality, and Industrial Design | | | | | | | | |
| Finals | 14 |  | W13 | W11 | 0:18 | 0:48 | M15 | M15 |
| 15-minute awards break: Innovation in Control, Excellence in Engineering, Team Sustainability, Judges | | | | | | | | |
| Finals | 15 |  | W13 | W11 | 0:18 | 0:18 | M16\* | M16\* |
| 15-minute awards break: Rookie All Star, Dean's List, Engineering Inspiration\*\* | | | | | | | | |
| Finals | 16\* |  | W13 | W11 | 0:18 | 0:18 |  | |
| Awards: Remaining awards, Finalists, Winners, and *FIRST* Impact Award | | | | | | | | |

*\* if required*

*\*\* Program Delivery Partners may choose to hold these awards until after all MATCHES are complete.*