[Man]

[Animal]

[Cat extends Animal]
c01

[Man]
kim

void Give(Animal a)

[Dog extends Animal]
d01

[Friend extends Man]
f01
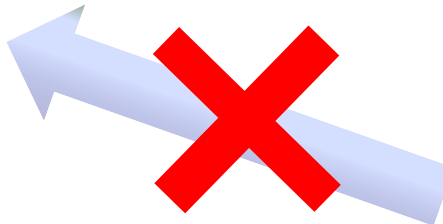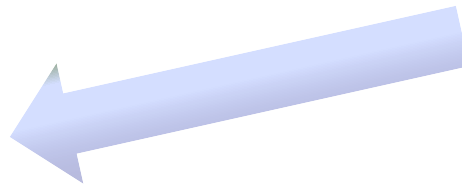
[Man]

[Animal]

[Companion]

[implements Companion]

[Cat extends Animal]
c01

[Man]
kim

void Give(Companion a)

[implements Companion]

[Dog extends Animal]
d01

[implements Companion]

[Friend extends Man]
f01