

## Today's Topics:

- Using Math module
- Types of errors

LEE WILKINS

OFFICE : 6C.9

CONTACT: MIO

# INTRODUCTION TO COMPUTER PROGRAMMING IN ENGINEERING AND SCIENCE

## Comp Sci assignments

2

Assignment 1: week 4 (10%)

Test 1 week 7 (15%)

Assignment 2 week 8 (10%)

Assignment 3 week 11 (10%)

Test 2 week 13 (15%)

## Physics assignments

Assignments (4 x 2%) 8% Date communicated by the Physics teacher

Project 1: Solving differential equations 10% Week 11

Project 2: Applying programming in science 22% Week 15

# GRADE BREAKDOWN REVIEW

Next week: non graded practice quiz on Moodle!

# GRADE BREAKDOWN REVIEW

Logical: a mistake made in the logic of the program that prevents it from running. Programs with logic errors still run, but potentially might not function as you imagine.

Syntax: a mistake in the writing of the code itself (missing punctuation, brackets, etc)

Run time: an error that occurs as the program runs that causes it to crash. For example, trying to perform mathematical calculations on input strings.

# TYPES OF ERRORS

```
if 5+5 == 11:  
    print("not true")  
else:  
    print("this is true")
```

The condition is untrue and will never be true

# LOGICAL ERROR

```
if 5+5 == 11
    print("not true")
else
    print("this is true")
```

The program won't compile because there are syntax elements missing

# SYNTAX ERROR

```
myVar = int(input("input a number "))  
print(myVar + 4)
```

The program runs, but if the user inputs something that isn't a number there will be an error casting it to an integer

# RUN TIME ERROR

Addition: + myVariable = 10+5

# >> 15

Subtraction: - myVariable = 10-5

# >> 5

Multiply: \* myVariable = 10\*5

# >> 50

Division: / myVariable = 10/5

# >> 2

Modulus: % Modulus is the remainder of division myVariable = 10%5

# >> 0

Exponent: \*\* myVariable = 10\*\*5

# >> 100000

# ARITHMETIC OPERATORS



```
# Each bag of fruit has 4 apples and 2 oranges.  
# I want to make 5 bags. How many fruit do I need in total?  
myVar = 2 + 4 * 5  
myOtherVar = (2+4) * 5  
  
print(f'I have {myOtherVar} pieces of fruit not {myVar}')
```

# REVIEW: PEDMAS

```
import math
```

This gives access to all kinds of things to help you do more advanced calculations. You can see all of them here.

You need to put this at the top of your document or above all of the math module methods you use.

[https://www.w3schools.com/python/module\\_math.asp](https://www.w3schools.com/python/module_math.asp)

# MATH MODULE

```
print(math.pi) # pi  
print(math.e) # Euler's number  
print(math.tau) # tau
```

By importing math we have access to a number of different **methods** and **constants**. These are constants that don't have () because they are not performing tasks, they are representing numbers.

# CONSTANTS

```
my_num = math.sqrt(4)  
print(my_num)
```

You can pass numbers **through** a **method** as a **parameter** (or param). In this example, we are passing **4** through the square root function (math.sqrt())

You can always look up how it works

[https://www.w3schools.com/python/ref\\_math\\_sqrt.asp](https://www.w3schools.com/python/ref_math_sqrt.asp)

# METHODS

You can convert degrees and radians by passing them **THROUGH** the appropriate methods. You can pass a method a **parameter** by putting it in the round brackets like this:

```
print(math.degrees(1))  
# this takes radians, prints degrees  
print(math.radians(90))  
# this takes degrees, prints radians
```

You can also pass **variables** through a function

```
my_angle_degrees = 90  
my_angle_radians = math.radians(my_angle_degrees)  
print(f'{my_angle_degrees} degrees is {my_angle_radians} radians')  
  
another_angle_radians = 1.1  
another_angle_degrees = math.degrees(another_angle_radians)  
print(f'{another_angle_degrees} degrees is {another_angle_radians} radians')
```

# USING MATH.

```
my_num = math.pow(2,2)  
print(my_num)
```

Some methods need **multiple parameters**, such as pow. This needs to know the **base** and the **exponent**

[https://www.w3schools.com/python/  
ref\\_math\\_pow.asp](https://www.w3schools.com/python/ref_math_pow.asp)

# USING MATH.

You can pass methods through other methods. Like this:

```
myNum = 2.0
```

```
print(math.sqrt(math.pow(myNum, 2)))  
> 2.0
```

```
print(math.log(math.exp(myNum)))  
> 2.0
```

```
print(math.log10(math.pow(10, myNum)))  
> 2.0
```

# USING MATH.

```
opposite_side = 5
adjacent_side = 3
```

These two lines are the same

```
hypotenuse_side = opposite_side**2 + adjacent_side**2
```

This is the same line using math.pow

```
hypotenuse_side = math.pow(opposite_side, 2) + math.pow(adjacent_side, 2)
```

I can apply the square root function after

```
hypotenuse_side = math.sqrt(hypotenuse_side)
```

You can also do it all in one expression like this

```
hypotenuse_side = math.sqrt(math.pow(opposite_side, 2) + math.pow(adjacent_side, 2))
```

```
print(f'The triangle hypotenuse is {hypotenuse_side}')
```

Remember, it is not faster to do all the calculations in one line. Don't hesitate to spread it out and use multiple lines. Make it easy to read!

# USING MATH.



Calculate the adjacent angle with the two sides, your result is in **radians**.

```
angle_adjacent = math.atan(opposite_side/adjacent_side) Returns the value in radians
```

Convert it to **degrees** like this

```
angle_adjacent = math.degrees(angle_adjacent)
```

Or all in one expression where degrees holds the entire expression

```
angle_adjacent = math.degrees(math.atan(opposite_side/adjacent_side))
```

# USING MATH.

**LAB TIME**

WRITING YOUR OWN FUNCTIONS

NEXT WEEK:

IN CLASS ASSIGNMENT, GRADED THROUGH MOODLE  
BUT YOU CAN USE YOUR CODE EDITOR TO WRITE

**NEXT CLASS:**