

의사결정나무ID3

# Decision tree ID3

## » Which is the Most Predictive Input?

- Which input split Output into the most homogeneous subset?

	Outlook	Temp	Humidity	Wind	Play
1	Sunny	Hot	High	Weak	No
2	Sunny	Hot	High	Strong	No
3	Overcast	Hot	High	Weak	Yes
4	Rain	Mild	High	Weak	Yes
5	Rain	Cool	Normal	Weak	Yes
6	Rain	Cool	Normal	Strong	No
7	Overcast	Cool	Normal	Strong	Yes
8	Sunny	Mild	High	Weak	No
9	Sunny	Cool	Normal	Weak	Yes
10	Rain	Mild	Normal	Weak	Yes
11	Sunny	Mild	Normal	Strong	Yes
12	Overcast	Mild	High	Strong	Yes
13	Overcast	Hot	Normal	Weak	Yes
14	Rain	Mild	High	Strong	No

어떤 입력이 Play를  
가장 homogeneous  
하게 split하는가?

# Decision tree ID3

	Humidity	Play
1	High	NO
2	High	NO
3	High	Yes
4	High	Yes
5	Normal	Yes
6	Normal	NO
7	Normal	Yes
8	High	NO
9	Normal	Yes
10	Normal	Yes
11	Normal	Yes
12	High	Yes
13	Normal	Yes
14	High	NO

Play Total :  
Yes, No

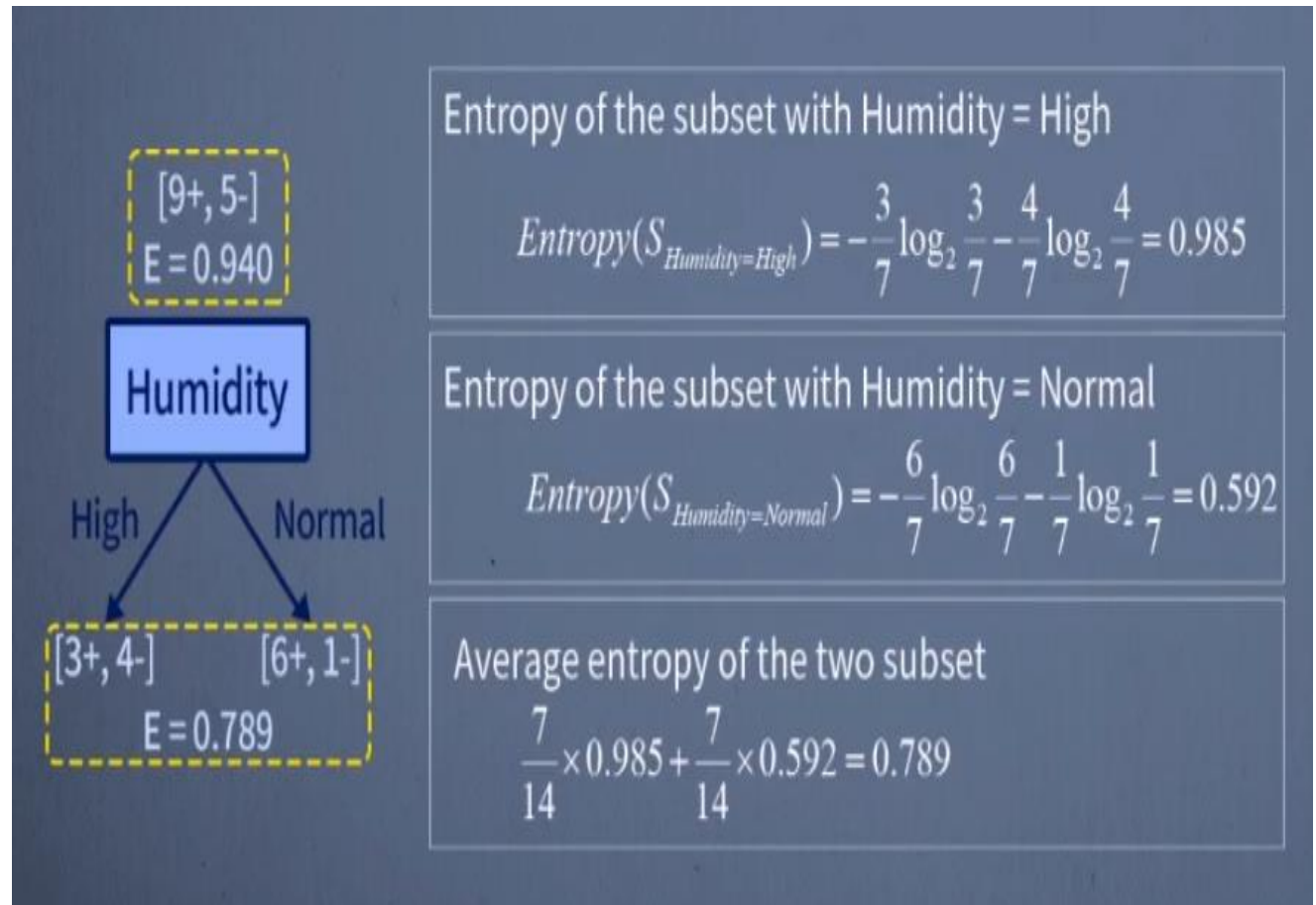
[9+, 5-]  
E = 0.940

Humidity

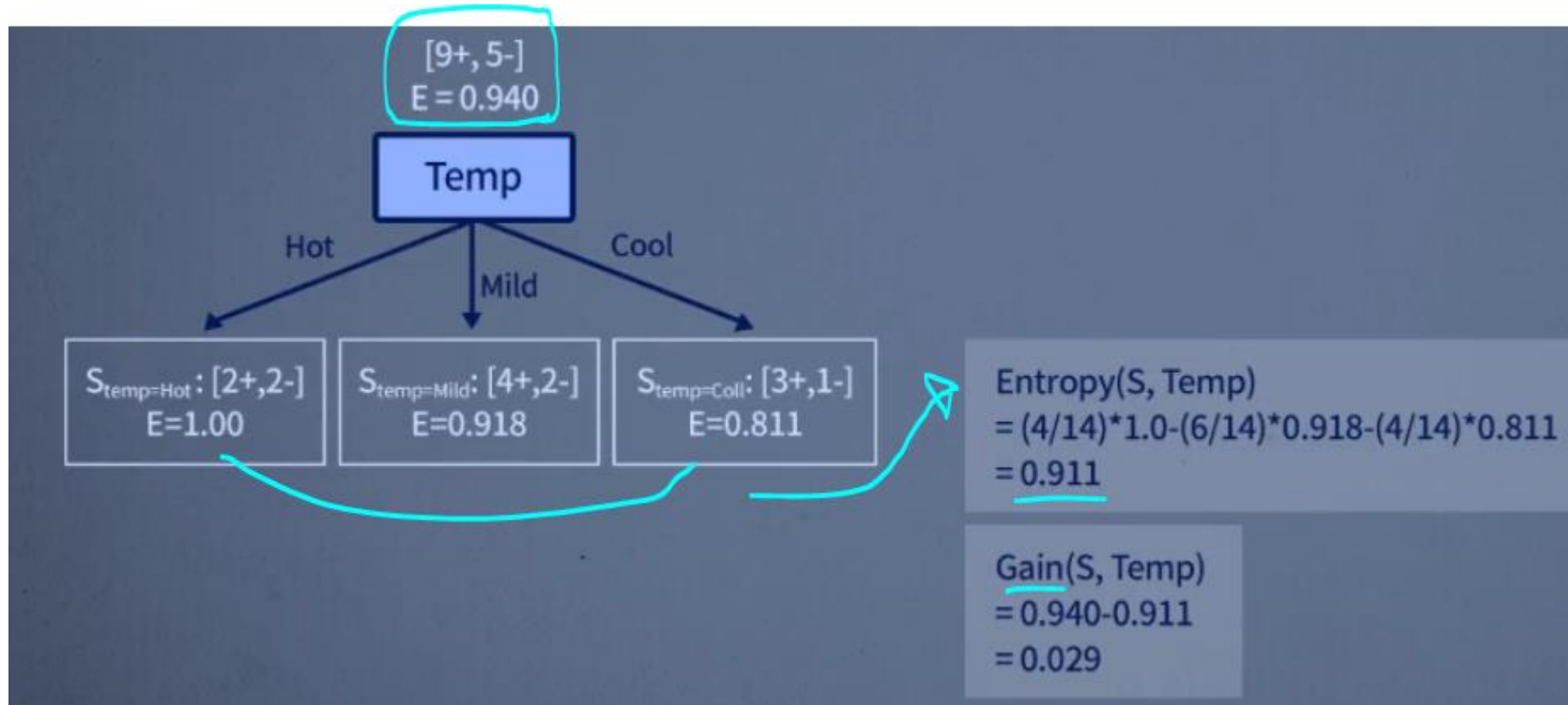
High Normal

[3+, 4-] [6+, 1-]

Play :  
Yes, No



# Decision tree ID3



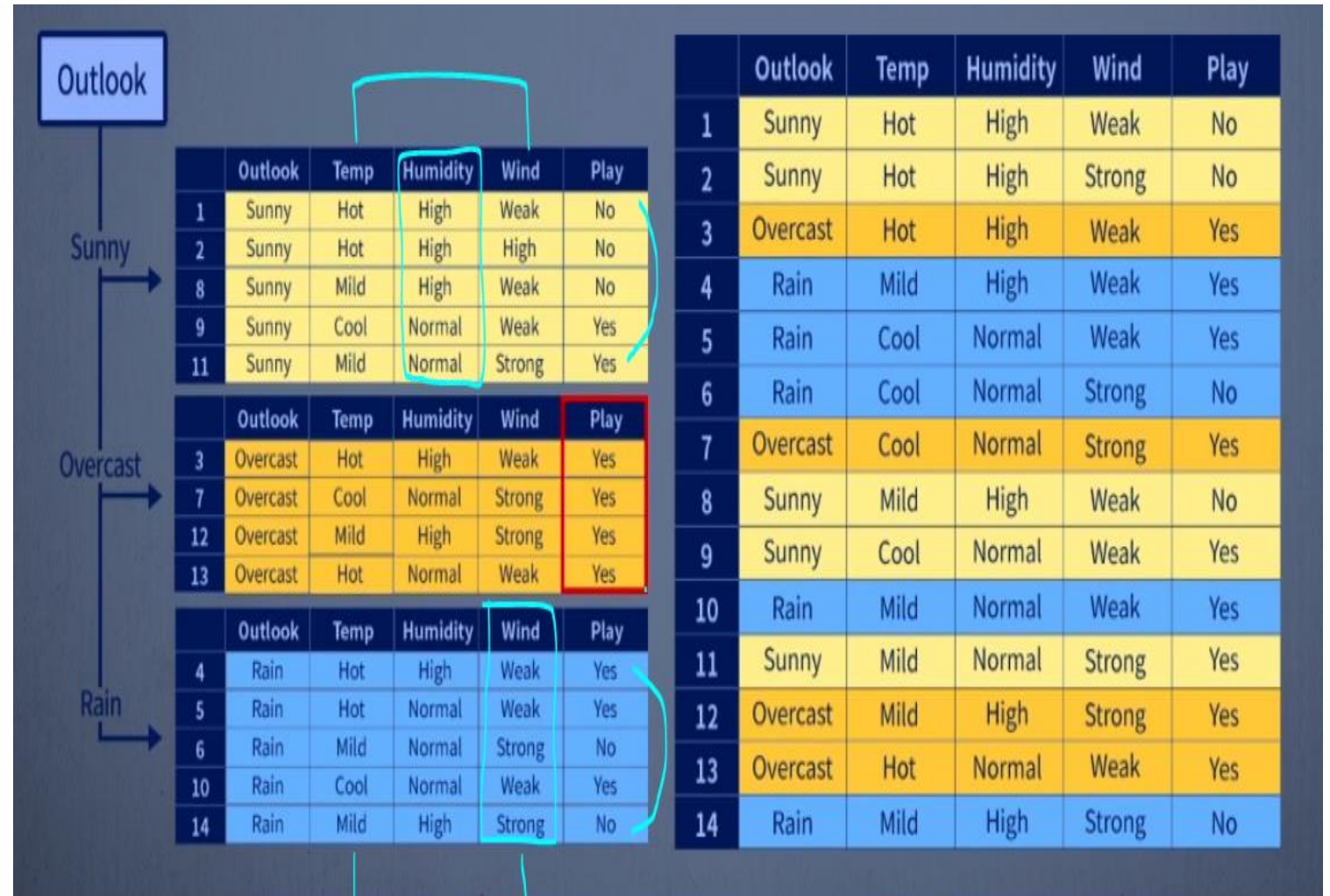
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$$\text{Gain}(S, \text{Outlook}) = 0.246$$

$$\text{Gain}(S, \text{Humidity}) = 0.151$$

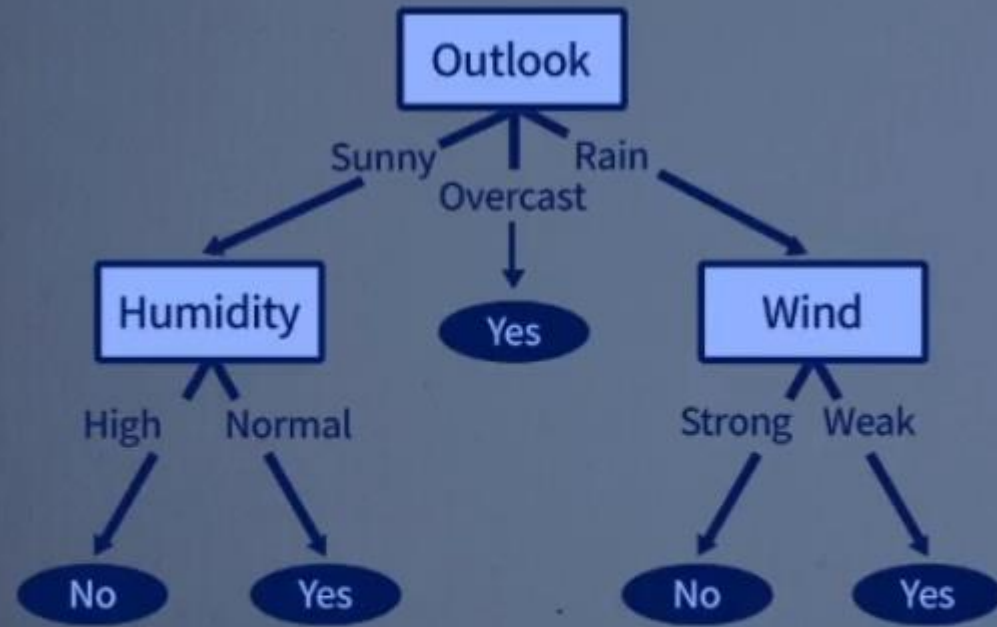
$$\text{Gain}(S, \text{Wind}) = 0.048$$

$$\text{Gain}(S, \text{Temp}) = 0.029$$





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## » Prediction

- Sunny, Mild, High, Strong -> No

If Outlook = Sunny & Humidity = High  
then Tennis = No

If Outlook = Sunny & Humidity = Normal  
then Tennis = Yes

If Outlook = Overcast  
then Tennis = Yes

If Outlook = Rain & Wind = Strong  
then Tennis = No

If Outlook = Sunny & Wind = Weak  
then Tennis = Yes

# Decision tree ID3

- 어떤 것을 기준으로 나누느냐에 따라 Decision tree가 여러 개 나올 수 있다.
- 예측 정확도는 모두 100%이지만, Node수가 가장 적을수록 더 좋은 Decision tree이다.(모델의 복잡도가 낮다.)
- ID3는 가장 좋은 Decision tree는 고르지 못함(Greedy Algorithm을 사용하기 때문)