#### **MATLAB Fundamentals**

# 1. Introduction

# 2. Using the MATLAB Desktop

Summary: Working with Live Scripts

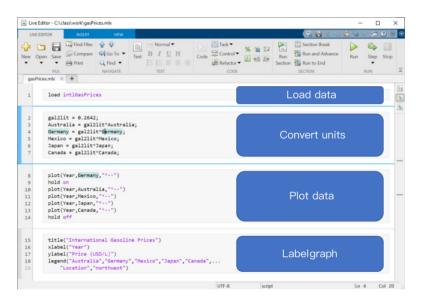
# Create and Run a Script

Use the controls in the MATLAB toolstrip to create and run scripts.



#### **Code Sections**

Code sections allow you to organize your code and run sections of code independently. On the **Live Editor** tab, in the **Section** section, click **Section Break** to create a new code section, or press **Ctrl+Alt+Enter**.



You can run and add code sections in the Section section of the Live Editor tab in the toolstrip.



## **Comments and Text**

To insert a line of text, click the Text button in the Text section of the Live Editor tab in the MATLAB Toolstrip.

Format the text using the formatting options provided in the **Text** section.



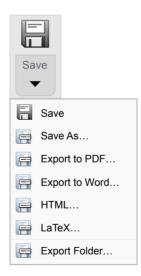
#### Comments

To create a comment, add % comment where you want to add more information.

# **Exporting Live Script Files**

You can export your live script and results using the **Save** button in the **Live Editor** tab.

Available formats include PDF, Word, HTML, and LaTeX.



# 3. Creating and Manipulating Arrays

Summary: Creating and Manipulating Arrays

# **Manually Entering Arrays**

**Create a Row Vector** 

Use square brackets and separate the values using a comma or a space.

$$a = [10 \ 15 \ 20 \ 25]$$

#### **Create a Column Vector**

Use square brackets and separate the values using a semi-colon.

$$b = [2;3;5;7]$$

2

5

#### Transpose a Vector

Use the transpose operator '.

$$c = b'$$

#### **Create a Matrix**

Use square brackets and enter values row-by-row. Separate values in a row using a comma or a space, and use a semicolon to start a new row.

$$A = [1 \ 3 \ 5; 2 \ 4 \ 6]$$

## **Creating Evenly-Spaced Vectors**

# Given the Start Value, End Value, and Interval

Use the colon operator to separate the starting value, interval, and the ending value.

$$a = 3:2:7$$

3 5 7

#### When Interval is 1

Use the colon operator to separate the starting and the ending value.

$$b = 3:7$$

3 4 5 6 7

#### Given the Start Value, End Value, and Number of Elements

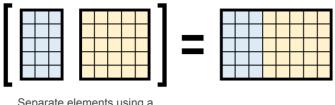
Use the function linspace when the number of elements in the vector are known.

$$c = linspace(3.2, 8.1, 5)$$

C =

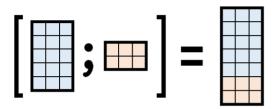
## **Concatenating Arrays**

#### **Horizontal Concatenation**



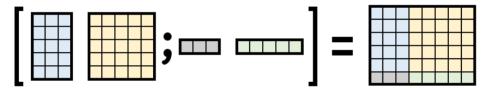
Separate elements using a comma (,) or space ( )

## **Vertical Concatenation**



Separate elements using a **semicolon** (;)

#### **Combined Concatenation**

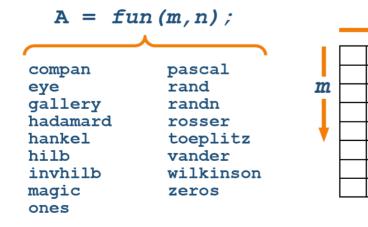


n

Create each row separating elements with a comma (,) or space ( ), then separate the rows with a semicolon (;)

# **Array Creation Functions**

Several functions exist that allow you to create arrays.

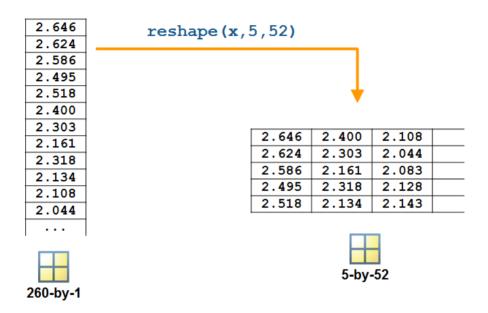


Most of these functions support the calling syntaxes shown below.

Calling syntax	Output
fun(m,n)	m-by-n
fun(n)	n-by-n

# **Reshaping Arrays**

The following column of information is reshaped into a matrix.



Specify the dimensions for the new array.

For convenience, you can also leave one of the dimensions blank when calling  $\underline{\text{reshape}}$  and that dimension will be calculated automatically.

# 4. Accessing Data in Arrays

Summary: Accessing Data in Arrays

Indexing

5	1.3
	0.0
4	0.9
3	1.3
2	1.5
1	2.3

	1	2	3	4
1	1.5	1.1	2.6	0.9
2	1.5	2.4	1.7	1.4
3	2.5	1.6	1.9	0.7
4	2.4	1.1	1.8	2.5
5	1.9	2.8	0.6	0.6

М

Extract one element from a vector

Extract the last element from a vector

Extract multiple elements from a vector

When you are extracting elements of a matrix you need to provide two indices, the row and column numbers.

Extract one element from a matrix

Extract an entire column. Here, it is the last one.

Extract multiple elements from a matrix.

M(2,3)

1.7

M(:,end)

0.9

1.4

0.7

2.5

0.6

M([1 end],2)

1.1

2.8

Change and clament from a vector	v(2) = 0 2.3
Change one element from a vector	0 1.3 0.9 1.3
	v(1:3) = 0
Change multiple element of a vector to the same value	0
	0 0.9 1.3
	v(1:3) = [3 5 7]
Change multiple element of a vector to different values	3 5
	7 0.9 1.3
	v(9) = 42
	3 5
Assign a non-existent value	7 0.9
	1.3
	0 42
	v(1:3) = []
Remove elements from a vector	0.9 1.3
	0 0 0
	42

Changing elements in matrices works the same way as with vectors, but you must specify both rows and columns.

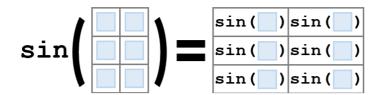
# 5. Mathematical and Statistical Operations with Arrays

Summary: Mathematical and Statistical Operations with Arrays

# **Performing Operations on Arrays**

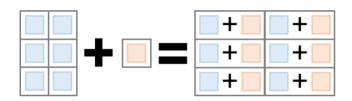
There are many operators that behave in element-wise manner, i.e., the operation is performed on each element of the array

# **Mathematical Functions**



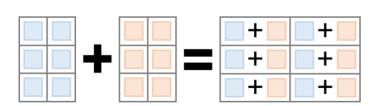
Other Similar Functions		
sin	Sine	
cos	Cosine	
log	Logarithm	
round	Rounding Operation	
sqrt	Square Root	
mod	Modulus	
Many more		

# **Matrix Operations (Including Scalar Expansion)**



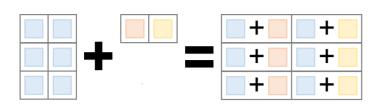
	Operators
+	Addition
-	Subtraction
*	Multiplication
/	Division
۸	Exponentiation (Matrix exponentiation)

# **Element-wise Operations**



Operators		
+	Addition	
-	Subtraction	
.*	Element-wise Multiplication	
./	Element-wise Division	
٠,٨	Element-wise Exponentiation	

# **Implicit Expansion**



Operators		
+	Addition	
-	Subtraction	
.*	Element-wise Multiplication	
./	Element-wise Division	
٠.^	Element-wise Exponentiation	

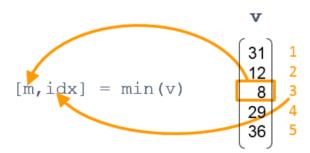
Array operations can be performed on operands of different compatible sizes. Two arrays have compatible sizes if the size of each dimension is either the same or one.

# **Calculating Statistics of Vectors**

#### **Common Statistical Functions**

Function	Description
min	Returns the minimum element
max	Returns the maximum element
mean	Returns the average of the elements
median	Returns the median value of the elements

## Using min and max



## **Ignoring NaNs**

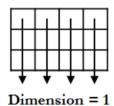
When using statistical functions, you can ignore NaN values

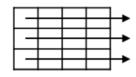
# **Statistical Operations on Matrices**

Some common mathematical functions which calculate a value for each column in a matrix include:

Function	Behavior
max	Largest elements
min	Smallest elements
mean	Average or mean value
median	Median value
mode	Most frequent values
std	Standard deviation
var	Variance
sum	Sum of elements
prod	Product of elements

Many statistical functions accept an optional dimensional argument that specifies whether the operation should be applied to columns independently (the default) or to rows.





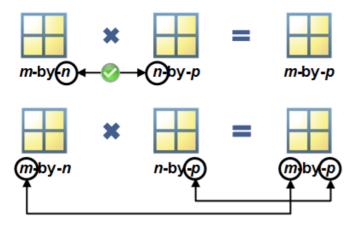
Dimension = 2

r of average values sion dim.	along
	r of average values usion dim.

Inputs		
Α	Matrix	
dim	Dimension across which the mean is taken.	
	1: the mean of each column	
	2: the mean of each row	

#### **Matrix Multiplication**

Matrix multiplication requires that the inner dimensions agree. The resultant matrix has the outer dimensions.



## **Solving Systems of Linear Equations**

Expression	Interpretation
x = B/A	Solves $x*A = B$ (for x)
x = A\B	Solves $A*x = B$ (for x)

# 6. Visualizing Data in 2D and 3D

Summary: Visualizing Data in 2D and 3D

# **Identifying Available Plot Types**

Function	Description
scatter	Scatter plot, with variable marker size and color
bar	Bar graph (vertical and horizontal)
stem	Discrete sequence (signal) plot
stairs	Stairstep graph
area	Filled area plot
pie	Pie chart
histogram	Histogram

Inputs				
X	x-data			
У	y-data			
n	marker size			
С	color			
filled	If provided, markers will be filled in disks. Otherwise, they are circles.			

See the complete list of all available plots here.

## **Customizing Annotations**

Arrays of strings are useful for annotating visualizations. Use square brackets,  $\square$ , with spaces and semicolons, ; to create a string array the same way you create a numeric matrix.

```
x = ["hello" "sweet";"peaceful" "world"]
x =
    2×2 string array
    "hello" "sweet"
    "peaceful" "world"
```

ylabel("\pi  $r^2$ ")

You can use markup in your labels.

```
      xticks
      Sets tick locations along the x-axis.

      xticklabels
      Labels the x-axis ticks.

      xtickangle
      Rotates the x-axis tick labels.
```

# **Customizing Plot Properties**

## **Specifying Property Values**

```
plot(x,y,linespec, Property1, Value1, Property2, Value2, Property3, Value3,...)
```

See the complete list of line specifications here: <a href="https://www.mathworks.com/help/matlab/ref/linespec.html">https://www.mathworks.com/help/matlab/ref/linespec.html</a>.

Common line properties to modify:

- "LineWidth" (width of the line and marker edges)
- "MarkerSize" (size of the marker symbols)
- $\bullet \quad \text{"MarkerEdgeColor"} \ \, (\text{color of the edge of the marker symbols})$
- "MarkerFaceColor" (color of the interior of the marker symbols)
- "Color" (color of the line, particularly when given as RGB values)

MATLAB Line Properties reference

# **Specifying Colors**

red ("r")	green ("g")	blue ("b")	black ("k")
magenta ("m")	yellow ("y")	cyan ("c")	white ("w")

Or as a vector  $[R \ G \ B]$  where each value is from 0 to 1.

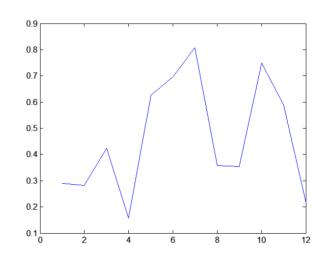
# **Axis Control**

#### **Get Axes Limits**

v = axis

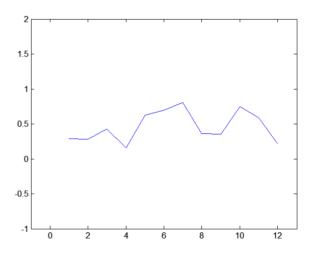
V =

0 12 0.1 0.9



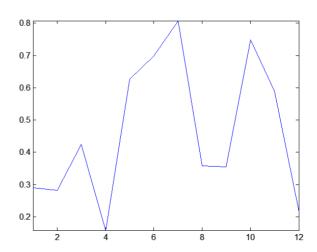
#### **Custom Axis Limits**

xlim([-1 13])
ylim([-1 2])

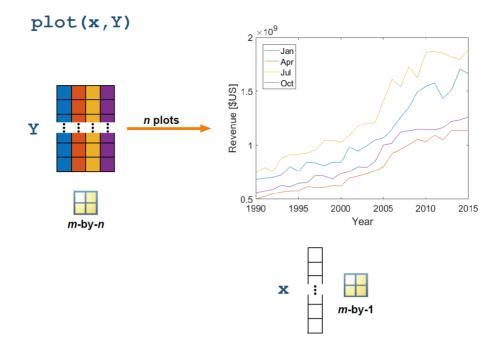


## Axis Limits = Data Range

axis tight



You can use the plot function on a matrix to plot each column as a separate line in your plot.



# **Visualizing Matrices**

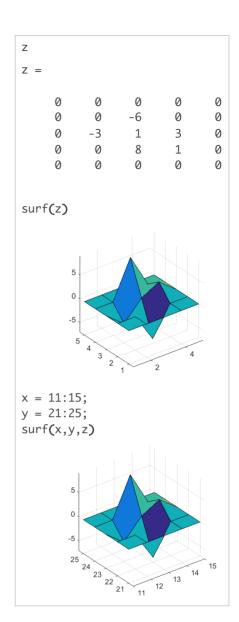
You can use visualization functions to plot your three-dimensional data.

z is a 5-by-5 matrix

The <u>surf</u> function plots z(j,k) over the point x=k and y=j

To specify  $\boldsymbol{x}$  and  $\boldsymbol{y}$  coordinates, you can pass them in as vectors. Here,

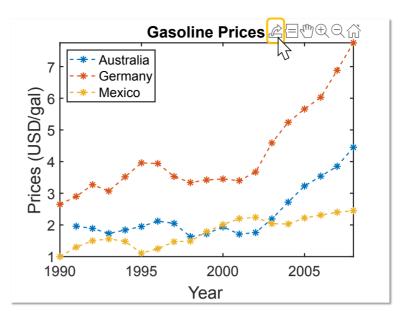
- The number of elements of x must match the number of columns of z
- $\bullet\,$  The number of elements of y must match the number of rows of z



# **Exporting a Figure**

You can either copy and paste output or export a figure as an image file.





# 7. Conditional Data Selection

Summary: Conditional Data Selection

# **Logical Operations and Variables**

## **Relational Operators**

==	Equal
>	Greater than
<	Less than
>=	Greater than or equal
<=	Less than or equal
~=	Not equal

$$v = [6 7 8 9];$$
  
 $w = [2 4 8 16];$   
 $NE = v \sim= w$   
 $NE = 0$   
 $1 1 0 1$ 

## **Logical Operators**

&	AND
I	OR
~	NOT

# **Counting Elements**

Purpose	Function	Output
Are any of the elements true?	<u>any</u>	true/false
Are all the elements true?	all	true/false
How many elements are true?	nnz	double
What are the indices of the elements that are true?	<u>find</u>	double

## **Logical Indexing**

**Purpose:** Select the elements of an array based on certain criteria.

5	7
3	1
1	4
7	3
х	У

**Step 1:** Create a logical vector by evaluating the given condition.

#### Example:

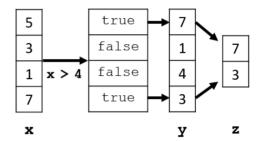
$$idx = x > 4$$

5 true 7
3 false 1
1 x > 4 false 4
7 true 3

**Step 2:** Use the logical vector as an index into another array to extract the elements corresponding to the true values.

## Example:

$$idx = x > 4$$
 or  $z = y(x > 4)$   
  $z = y(idx)$ 



# 8. Review Project I

# 9. Tables of Data

Summary: Tables of Data

# **Storing Data in a Table**

The <u>readtable</u> function creates a table in MATLAB from a data file.

EPL = readtable("EPLresults.xlsx", "TextType", "string");

The <u>table</u> function can create a table from workspace variables.

The <u>array2table</u> function can convert a numeric array to a table. The <u>VariableNames</u> property can be specified as a string array of names to include as variable names in the table.

teamWinsTable = table(team,wins)
teamWins =

Team	Wins
"Arsenal"	20
"Chelsea"	12
"Leicester City"	23
"Manchester United"	19

```
stats = array2table(wdl, ...
    "VariableNames",["Wins" "Draws" "Losses"])
```

Wi	ns	Dra	IWS	Losse	35
20	)	11		7	
12		14		12	
23		12		3	
19	)	9		10	

stats =

# **Sorting Table Data**

The <u>sortrows</u> function sorts the data in ascending order, by default.

Use the optional "descend" parameter to sort the list in descending order.

You can also sort on multiple variables, in order, by specifying a string array of variable names.

You can also show <u>summary</u> statistics for variables in a table.

```
EPL = sortrows(EPL,"HomeWins");

EPL = sortrows(EPL,"HomeWins","descend");

EPL = sortrows(EPL,["HomeWins" "AwayWins"],"descend");

summary(EPL)
```

## **Extracting Portions of a Table**

Display the original table.

Inside parenthesis, specify the row numbers of the observations and column numbers of the table variables you would like to select.

You may also use the name of the variable for indexing.

If you want to reference more than one variable, use a string array containing the variable names.

EDI							
EPL							
EPL =	_						
	Team	HW	HD	HL	AW	AD	AL
"L	eicester City"	12	6	1	 11	6	2
	rsenal"	12	4	3	8	7	4
"M	anchester City"	12	2	5	7	7	5
"M	anchester United"	12	5	2	7	4	8
"C	helsea"	5	9	5	7	5	7
"В	ournemouth"	5	5	9	6	4	9
"A	ston Villa"	2	5	12	1	3	15
EPL <b>(</b> 2:	4,[1 2 5])						
ans =							
ans –	Team	HW	AW				
	rsenal"	12	8				
	anchester City"	12	7				
"M	anchester United"	12	7				
EPL(2:	4,["Team" "HW" "AW"	])					
ans =	_						
ulis =		HW	AW				
ulis –	Team						
	rsenal"	 12	 8				
 "A		 12 12	 8 7				

# **Extracting Data from a Table**

Display the original table.

You can use dot notation to extract data for use in calculations or plotting.

EPL						
EPL =						
Team	HW	HD	HL	AW	AD	AL
"Leicester City"	12		1			2
"Arsenal"	12	4	3	8	7	4
"Manchester City"	12	2	5	7	7	5
"Manchester United"	12	5	2	7	4	8
tw = EPL.HW + EPL.AW						
tw = EPL.HW + EPL.AW						
tw =						
23						
20						
19						
19						

You can also use dot notation to create new variables in a table.

If you want to extract multiple variables, you can do this using curly braces.

Specify row indices to extract specific rows.

EPL = <b>Team</b>	HW	HD	HL	AW	AD	AL	ΤV
 "Leicester City"	 12	 6	 1	 11		_ <u>_</u>	23
"Arsenal"						4	
"Manchester City"				7			
"Manchester United"			2			8	1
	]}						
draws =	]}						
4 7 2 7		}					

# **Exporting Tables**

You can use the writetable function to create a file from a table.

writetable(tableName, "myFile.txt", "Delimeter", "\t")

The file format is based on the file extension, such as <code>.txt</code>, <code>.csv</code>, or <code>.xlsx</code>, but you can also specify a delimeter.

writetable Write a table to a file.

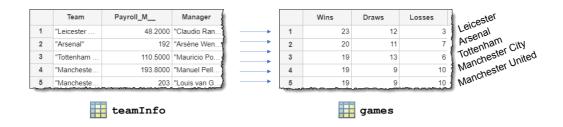
# 10. Organizing Tabular Data

Summary: Organizing Tabular Data

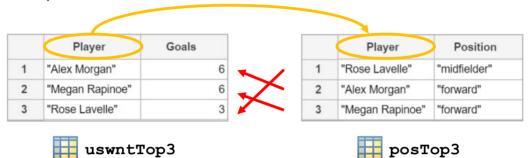
## **Combining Tables**

If the tables are already aligned so that the rows correspond to the same observation, you can concatenate them with square brackets.

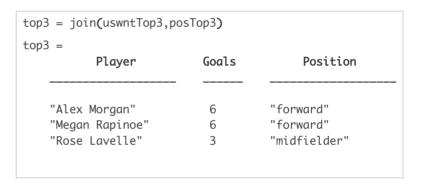
[teamInfo games]



If the tables are *not* already aligned so that the rows correspond to the same observation, you can still combine the data by merging them with a join.



The <u>join</u> function can combine tables with a common variable.



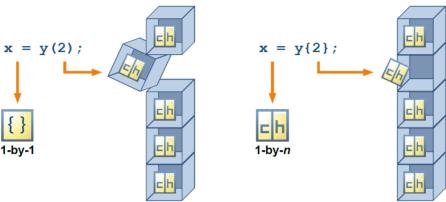
## **Table Properties**

	<pre>EPL.Properties ans =     <u>Table Properties</u> with properties:</pre>
Display the table properties.	Description: ''  UserData:  DimensionNames: {'Row' 'Variable'}  VariableNames: {1×11 cell}  VariableDescriptions: {1×11 cell}  VariableUnits: {}  VariableContinuity:  RowNames: {}  CustomProperties: No custom properties are set.

You can access an individual property of Properties using dot notation.

```
EPL.Properties.VariableNames
ans =
 1×11 <u>cell</u> array
 Columns 1 through 4
                               {'HomeDraws'}
                                                 {'HomeLosses'}
   {'Team'}
              {'HomeWins'}
 Columns 5 through 8
   {'HomeGF'} {'HomeGA'}
                               {'AwayWins'}
                                                {'AwayDraws'}
 Columns 9 through 11
    {'AwayLosses'}
                     {'AwayGF'}
                                   {'AwayGA'}
```

### **Indexing into Cell Arrays**

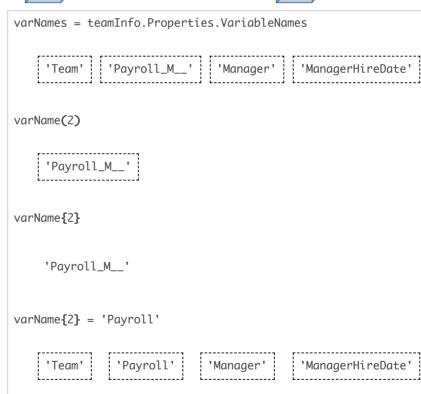


The variable varNames is a cell array that contains character arrays of different lengths in each cell.

Using parentheses to index produces a cell array, not the character array inside the cell.

In order to extract the contents inside the cell, you should index using curly braces, { }.

Using curly braces allows you to rename the variable.



# 11. Specialized Data Types

Summary: Specialized Data Types

## **Working with Dates and Times**

Dates are often automatically detected and brought in as datetime arrays.

Many functions operate on datetime arrays directly, such as <u>sortrows</u>.

You can create a <u>datetime</u> array using numeric inputs. The first input is year, then month, then day.

To create a vector, you can specify an array as input to the datetime function.

teamInfo	
ans =	
Manager	ManagerHireDate
"Rafael Benítez"	3/11/2016
"Claudio Ranieri"	7/13/2015
"Ronald Koeman"	6/16/2014
"David Unsworth"	5/12/2016
"Slaven Bilić"	6/9/2015
sortrows(teamInfo,"Mana	agerHireDate")
ans = Manager	ManagerHireDate
"Ronald Koeman"	6/16/2014
"Slaven Bilić"	6/9/2015
"Claudio Ranieri"	7/13/2015
"Rafael Benítez"	3/11/2016
"David Unsworth"	5/12/2016

ts = datetime([1903;1969],[12;7],[17;20])

t = datetime(1977, 12, 13)

13-Dec-1977

17-Dec-1903 20-Jul-1969

# **Operating on Dates and Times**

Create datetime variables to work with.

Use subtraction to produce a duration variable.

Functions such as  $\underline{years}$  and  $\underline{days}$  can help make better sense of the output.

They can also create durations from a numeric value.

```
seasonStart = datetime(2015,8,8)
seasonStart =
    08-Aug-2015

seasonEnd = datetime(2016,5,17)
seasonEnd =
    17-May-2016

seasonLength = seasonEnd - seasonStart
seasonLength =
    6792:00:00

seasonLength = days(seasonLength)
seasonLength =
    283

seconds(5)
ans =
    5 seconds
```

Use the <u>between</u> function to produce a context-dependent calendarDuration variable.

Create a calendar duration from a numeric input with functions such as <u>calmonths</u> and <u>calyears</u>.

```
seasonLength = between(seasonStart, seasonEnd)
seasonLength =
    9mo 9d

calmonths(2)
ans =
    2mo
```

You can learn more about datetime and duration functions in the documentation. Create Date and Time Arrays

## **Representing Discrete Categories**

x is a string array.

You can convert x into a categorical array, y, using the <u>categorical</u> function.

You can use == to create a logical array, and count elements using nnz.

You can view category statistics using the <u>summary</u> function.

You can view combine categories using the <u>mergecats</u> function.

```
x = ["C" "B" "C" "A" "B" "A" "C"];
x =
    "C" "B" "C" "A" "B" "A" "B" "A" "C"

y = categorical(x);
y =
    C     B     C     A     B     A     C

nnz(x == "C")
ans =
    3

summary(y)
    A     B     C
    2     2     3

y = mergecats(y,["B" "C"],"D")
y =
    D     D     A     D     A     D
```

# 12. Preprocessing Data

Summary: Preprocessing Data

#### **Normalizing Data**

normalize Normalize data using a specified normalization method.

Normalize the columns of a matrix using z-scores.

xNorm = normalize(x)

Center the mean of the columns in a matrix on zero.

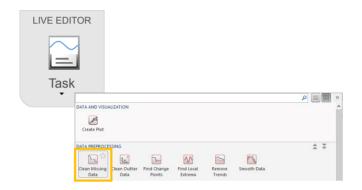
Scale the columns of a matrix by the first element of each column.

Stretch or compress the data in each column of a matrix into a specified interval.

```
xNorm = normalize(x, "center", "mean")
xNorm = normalize(x, "scale", "first")
xNorm = normalize(x,"range",[a b])
```

## **Working with Missing Data**

The Clean Missing Data task can be used to remove or interpolate missing data. You can add one to a script by selecting it from the Live Editor tab in the toolstrip.



Data contains missing values, in the form of both -999 and NaN.

The <u>ismissing</u> function identifies only the NaN elements by default.

Specifying the set of missing values ensures that ismissing identifies all the missing elements.

Use the <u>standardizeMissing</u> function to convert all missing values to NaN.

Use the <u>rmmissing</u> function to remove missing values.

```
x = [2 \text{ NaN } 5 \text{ 3 } -999 \text{ 4 NaN}];
ismissing(x)
ans =
 1×7 logical array
   0 1 0 0 0 0
                          1
ismissing(x, [-999, NaN])
ans =
 1×7 logical array
   0 1 0 0
                  1
                       0
                            1
xNaN = standardizeMissing(x, -999)
xNaN =
     2
         NaN
                 5
                        3
                            NaN
                                         NaN
cleanX = rmmissing(xNaN)
cleanX =
     2 5
               3
```

Ignores NaNs by default (default flag is "omitnan") (default flag is "includenan")

Includes NaNs by default

max	cov
min	mean
	median
	std
	var

Data Type	Meaning of "Missing"
double single	NaN
string array	Empty string ( <missing>)</missing>
datetime	NaT
duration calendarDuration	NaN
categorical	<undefined></undefined>

# **Interpolating Missing Data**

fillmissing Fills missing values of an array or table.

Interpolation assuming equal spacing of observations.

Interpolation with given observation locations.

z = fillmissing(y,"method")

z = fillmissing(y,"method","SamplePoints",x)

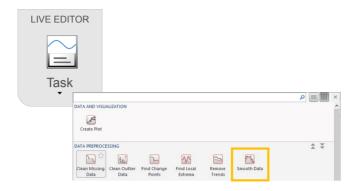
Method	Meaning	
"next"	The missing value is the same as the next nonmissing value in the data.	
"previous"	rious" The missing value is the same as the previous nonmissing value in the data.	
"nearest"	The missing value is the same as the nearest (next or previous) nonmissing value in the data.	
"linear"	The missing value is the linear interpolation (average) of the previous and next nonmissing values.	
"spline"	Cubic spline interpolation matches the derivatives of the individual interpolants at the data points. This results in an interpolant that is smooth across the whole data set. However, this can also introduce spurious oscillations in the interpolant between data points.	
"pchip"	The cubic Hermite interpolating polynomial method forces the interpolant to maintain the same monotonicity as the data. This prevents oscillation between data points.	

# 13. Common Data Analysis Techniques

Summary: Common Data Analysis Techniques

# **Moving Window Operations**

The **Smooth Data** task can be used to smooth variation or noise in data. You can add one to a script by selecting it from the **Live Editor** tab in the toolstrip.



The Smooth Data task uses the smoothdata function.

Mean calculated with a centered moving k-point window.

Mean calculated with a moving window with *kb* points backward and *kf* points forward from the current point.

Median calculated with a centered moving k-point window.

Median calculated with a centered moving k-point window using sample points defined in x.

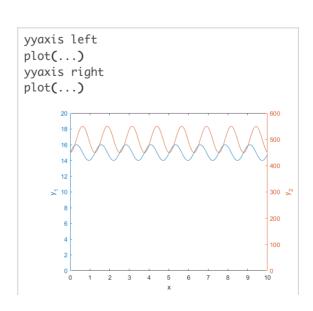
<pre>z = smoothdata(y, "movmean", k)</pre>
<pre>z = smoothdata(y,"movmean",[kb kf])</pre>
<pre>z = smoothdata(y,"movmedian",k)</pre>
<pre>z = smoothdata(y, "movmedian", k, "SamplePoints", x)</pre>

### **Linear Correlation**

You can investigate relationships between variables visually and computationally:

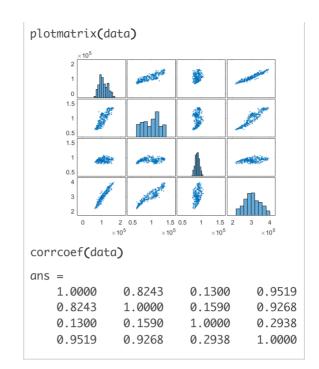
- Plot multiple series together. Use <u>yyaxis</u> to add another vertical axis to allow for different scales.
- Plot variables against each other. Use <a href="plotmatrix">plotmatrix</a> to create an array of scatter plots.
- Calculate linear correlation coefficients. Use <a href="mailto:correct">corrcoef</a> to calculate pairwise correlations.

Plot multiple series together.



Plot variables against each other.

Calculate linear correlation coefficients.



## **Polynomial Fitting**

polyfit Fits a polynomial to data.

<u>polyval</u> Evaluates a polynomial at specified locations.

### Simple fitting

Fit polynomial to data.

Evaluate fitted polynomial.

# Fitting with centering and scaling

Fit polynomial to data.

Evaluate fitted polynomial.

# 14. Programming Constructs

Summary: Programming Constructs

#### **User Interaction**

You can add a live control to get input from the user.

You can use <u>disp</u> to show output on the command window.

You can use warning and error as well.

The  $\underline{\mathsf{msgbox}}$ ,  $\underline{\mathsf{errordlg}}$ , and  $\underline{\mathsf{warndlg}}$  functions can display messages to the user.



#### **Decision Branching**

The *condition\_1* is evaluated as true or false.

If  $condition\_1$  is true, then the  $code\_1$  code block is executed.

Otherwise, the next case is tested. There can be any number of cases.

If none of the cases are a match, then the code,  $\ code\_e$ , in else is executed.

Always end the expression with the keyword end

if condition\_1
 code\_1

elseif condition\_2
 code\_2

elseif condition\_3
 code\_3

else
 code\_e

end

Evaluate expression to return a value.

If expression equals *value\_1*, then *code\_1* is executed. Otherwise, the next case is tested. There can be any number of cases

If none of the cases are a match, then the code, *code\_3*, in **otherwise** is executed. The **otherwise** block is optional.

Always end the expression with the keyword end

switch	ex	kpress	ior
cas	e	value	1
	(	code_1	
cas	e	value	2

code\_2

otherwise

code\_3

end

# **Determining Size**







*n*-by-1



1-by-*n* 

size(x)	[ <i>m n</i> ]	[ <i>n</i> 1]	[1 <i>n</i> ]
size(x,1)	m	n	1
size(x,2)	n	1	n
length(x)	max(m,n)	n	n
numel(x)	m*n	n	n

Use  $\underline{\mathtt{size}}$  to find the dimensions of a matrix.

Use  $\underline{length}$  when working with vectors where one of the dimensions returned by  $\underline{size}$  is 1.

Use  $\underline{\mathsf{numel}}$  to find the total number of elements in an array of any dimension.

#### **For Loops**

The index is defined as a vector. Note the use of the colon syntax to define the values that the index will take.

for index = first:increment:last
 code
end

#### While Loops

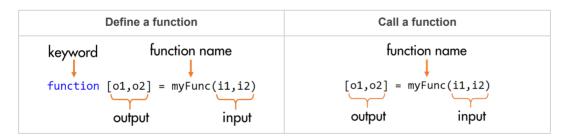
The condition is a variable or expression that evaluates to true or false. While *condition* is true, code executes. Once *condition* becomes false, the loop ceases execution.

while condition code end

# 15. Increasing Automation with Functions

Summary: Increasing Automation with Functions

# **Creating and Calling Functions**

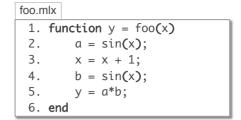


#### **Function Files**

Function Type	Function Visibility
<b>Local functions:</b> Functions that are defined within a script.	Visible only within the file where they are defined.
Functions: Functions that are defined in separate files.	Visible to other script and function files.

## Workspaces

A function maintains its own workspace to store variables created in the function body.



Base Workspace		
а	42	
<b>⊞</b> b	0.7623	

Function Workspace		
a a	-0.9165	
b b	-0.8318	
T x	43	
у	0.7623	

## **MATLAB Path and Calling Precedence**

In MATLAB, there are rules for interpreting any named item. These rules are referred to as the function precedence order. Most of the common reference conflicts can be resolved using the following order:

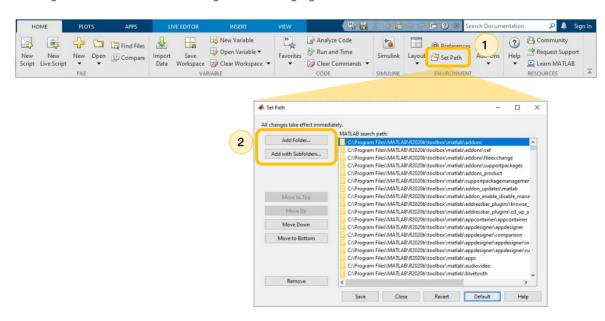
- 1. Variables
- 2. Functions defined in the current script
- 3. Files in the current folder
- 4. Files on MATLAB search path

A more comprehensive list can be found here.

The search path, or *path* is a subset of all the folders in the file system. MATLAB can access all files in the folders on the search path.

To add folders to the search path:

- 1. On the Home tab, in the Environment section, click Set Path.
- 2. Add a single folder or a set of folders using the buttons highlighted below.



# 16. Troubleshooting Code

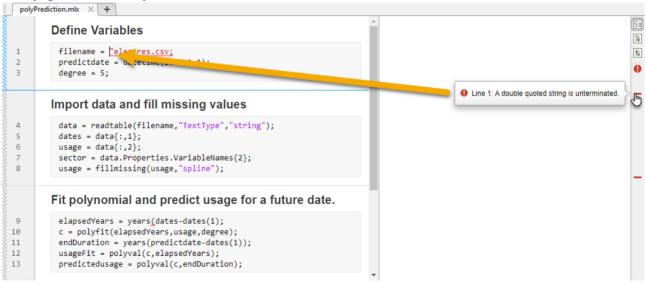
# Summary: Troubleshooting Code

#### **Code Analyzer**

Use the MATLAB Code Analyzer. messages shown in the Editor to identify and fix syntax errors.

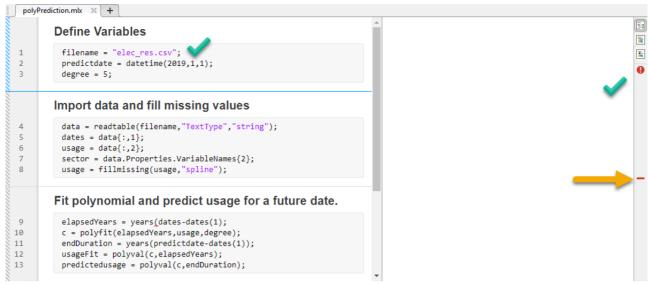
```
polyPrediction.mlx × +
          Define Variables
                                                                                                                                             <u>-</u>
           filename = "elec res.csv;
predictdate = datetime(2019,1,1);
                                                                                                                                             =
  2
  3
            degree = 5;
          Import data and fill missing values
  И
            data = readtable(filename, "TextType", "string");
            dates = data{:,1};
           usage = data{:,2};
  6
            sector = data.Properties.VariableNames{2};
  8
           usage = fillmissing(usage, "spline");
          Fit polynomial and predict usage for a future date.
            elapsedYears = years(dates-dates(1);
 10
            c = polyfit(elapsedYears,usage,degree);
 11
            endDuration = years(predictdate-dates(1));
 12
            usageFit = polyval(c,elapsedYears);
            predictedusage = polyval(c,endDuration);
```

The small red icon at the top of the **Code Analyzer**. indicates there are errors in the script. Click on it to show red lines identifying the locations of syntax errors.



Red indicator lines in the **Code Analyzer**. identify specific syntax errors. You can mouse over one to see a description of that issue. The first indicator line describes the mistake you saw in the error message: the closing quotation mark is missing.

Clicking an indicator line puts your cursor where the error was found so you can fix it. Notice that the broken portion of the code is red and underlined



After you fix the error, the code in line 1 is no longer red and underlined. The corresponding indicator line goes away. There is still one syntax error left, though. You should fix all syntax errors flagged by the **Code Analyzer** before running your script or function.

Icon	Meaning
A	There is a potential for unexpected results or poor code performance.
0	There are syntax errors that must be addressed.

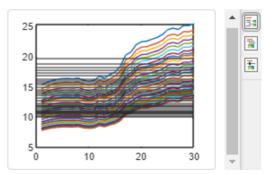
The Code Analyzer identifies both syntax errors and warnings.

#### **Inspecting Variables**

Runtime errors are bugs that aren't syntax errors.

```
load elecPrices
avgYrPrices = priceYr.*dollar2019;
avgElecPrice = mean(avgYrPrices);

plot(avgYrPrices)
yline(avgElecPrice)
```



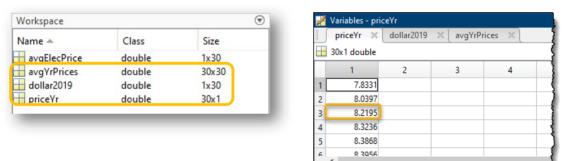
Run time errors can produce an execution-stopping error or just be something you didn't mean to do. An effective way to troubleshoot them is to inspect variables.

```
load elecPrices
avgYrPrices = priceYr.*dollar2019;
avgElecPrice = mean(avgYrPrices)
```

Remove semicolons to inspect the output.



Click on a variable to view each place where the variable is used, created, or modified. Click the gray indicator lines in the **Code Analyzer** to go directly to the line where a variable is used.



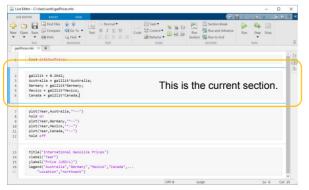
Look at the variables in the Workspace for a preview. Double click them to inspect elements in the Variable Editor.

#### **Stepping Through Code**

When variables change throughout a script, you can step through your code to inspect intermediate values. You can run section by section or set breakpoints.

#### **Run and Advance**

You can run scripts section by section. In the **Section** section of the **Live Editor** tab in the Toolstrip, you can break up your code into sections to run one at a time.





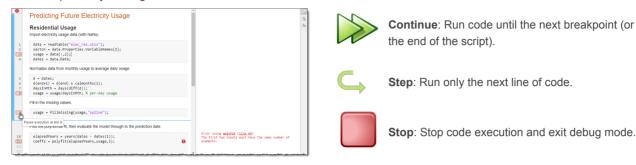
**Section Break**: Add a section break to create a code section.



**Run and Advance**: Run code in the current section, then move to the next section.

You can also set breakpoints in scripts and functions to stop code execution before specific lines. This works particularly well with functions, where you otherwise don't have access to the workspace. Breakpoints give you access to the same tools you have in scripts for inspecting variables.

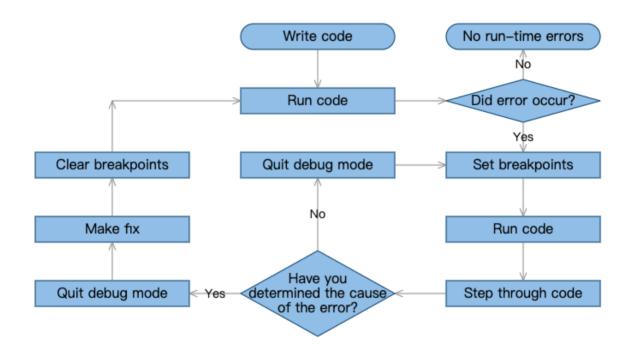
Add breakpoints by clicking line numbers.



Don't forget to clear your breakpoints and save your work!

## A Debugging Workflow

When debugging MATLAB code, a common workflow is as follows.



Note that after you've identified and fixed any bugs, you should stop your debugging session, save your changes, and clear all breakpoints before running your code again.

# 17. Review Project II

# 18. Conclusion