

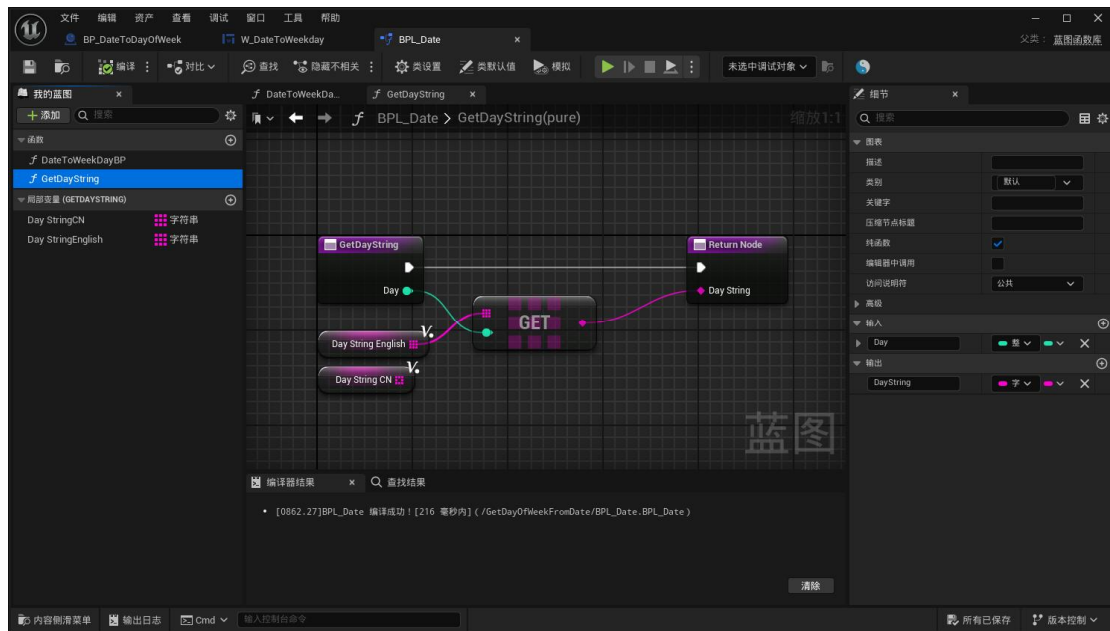
蓝图和 C++各有一个函数实现同样的功能：

- 1、蓝图函数为 DateToWeekDayBP，在 content 文件夹里的蓝图函数库 BPL_Date 里；
- 2、C++函数为 DateToWeekDay，输出的整数值连接 GetDayString 函数输出文本，输出的整数值为 0=星期天，1=星期一，2=星期二，以此类推。

Both Blueprint and C++ have a function to achieve the same functionality:

The Blueprint function is DateToWeekDayBP, which is located in the Blueprint Function Library BPL_Date within the content folder.

The C++ function is DateToWeekDay. The output integer value is connected to the GetDayString function to output text. The output integer values are defined as 0 = Sunday, 1 = Monday, 2 = Tuesday, and so on.

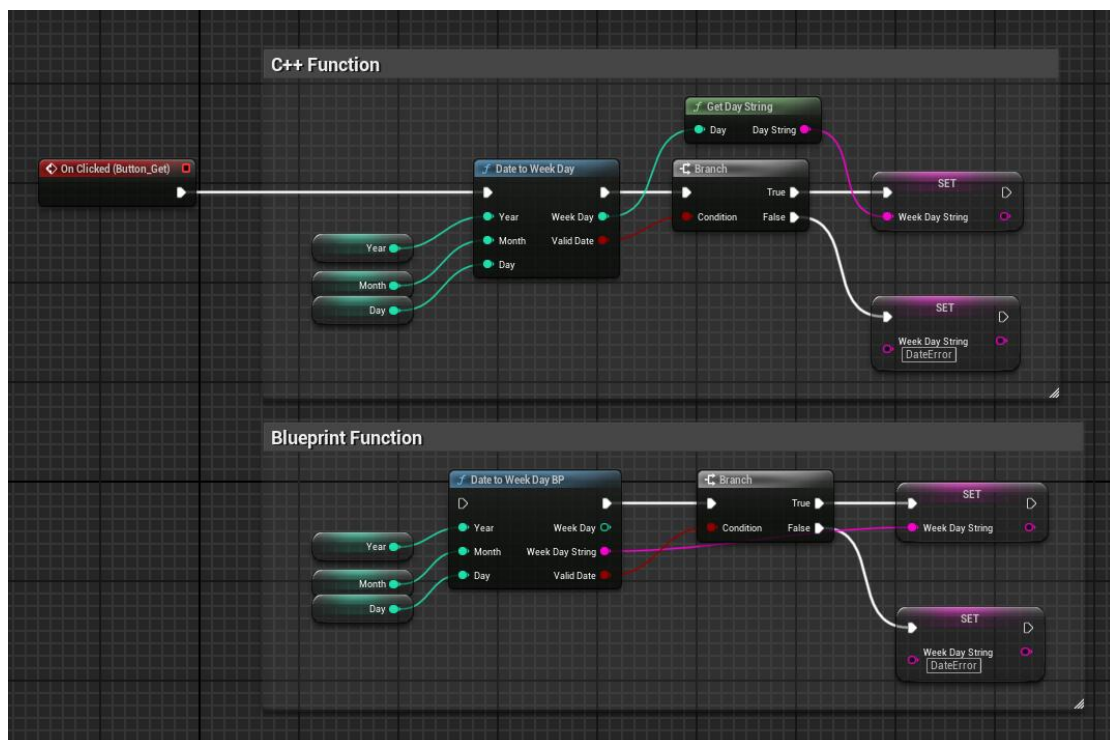


蓝图函数库 BPL_Date 里的函数 GetDayString 里更改文本。

Modify the text in the function GetDayString within the Blueprint Function Library BPL_Date.

content 文件夹里有 BP_DateToDayOfWeek 和 Widget 蓝图 W_DateToWeekday 两个示例蓝图可供参考。

There are two example blueprints in the content folder for reference: BP_DateToDayOfWeek and the Widget blueprint W_DateToWeekday.



Year: 2025 Month: 1 Day: 28

Tuesday

Get