Use Case "Place order" outline

1. Basic flow

- Step 1. Go to step 1 of the use case "View Cart"
- Step 2. Request to place order
- Step 3. The software checks the availability of the products in the cart and inform the user
- Step 4. User update delivery's information and instructions
- Step 5. The user selects place rush order or not
- Step 6. The software checks the input information
- Step 7. The software calculates and informs the fee to the user
- Step 8. The user confirms the fee
- Step 9. Switch to Pay Order use case, end the "Place order" use case

2. Alternative flow

| No | Location | Condition | Action | | Resume |
|----|-----------|-------------------------|--------|--|-----------|
| | | | | | location |
| 1 | At step 3 | If there is an | • | The software switch to the | Step 1 of |
| | | unavailable item | | update cart use case. | Use case |
| | | | | | "Update |
| | | | | | Cart" |
| 2 | At step 5 | If the user selects to | • | The software switch to the | Step 1 of |
| | | place rush order | | place rush order case | Use case |
| | | | | | "Place |
| | | | | | Rush |
| | | | | | Order" |
| 3 | At step 6 | If the info is invalid | • | The software notifies the info is invalid, asking the user to input again. | At step 4 |
| 4 | At step 8 | If the user not confirm | • | Escape the ordering page, return to the view page | At step 1 |