Use Case "Pay order" outline

1. Brief description

This use case describes the interaction between the user and the system when the user wants to pay their order they just have placed.

2. Actors:

- a. Customer
- b. Software system
- c. Interbank

3. Preconditions

The user proceeded have just placed an un-paided, non-empty order

4. Basic flow

- Step 1. User choose a payment method (only 1 selection currently)
- Step 2. User provide transaction information
- Step 3. System use the information to connect to the interbank and proceed the buying
- Step 4. Show the buying information to the user
- Step 5. Proceed the order or send the order to the Administrator
- Step 6. End the use case

5. Alternative flow

No	Location	Condition	Action	Resume location
1	At step 3	If the information input is incorrect	• The software ask the user to reinput the information	At step 2
2	At step 3	If the buying is not succeded for some reasons	The software inform the user about the reason.	At step 2

6. Input Data

No	Data fields	Description	Mandatory	Valid condition	Example
1	Card holder name		yes		Nguyen Van A
2	Card number		yes		1234567890
3	Expiration date		yes	Consist of month and last 2 digits of year	01/24
4	Pin code		yes		1234

7. Output Data

No	Data fields	Description	Mandatory	Valid	Example
				condition	

8. Post condition

The user paid their order