Use Case "Pay order" outline

1. Brief description

This use case describes the interaction between the user and the system when the user wants to pay their order they just have placed.

2. Actors:

- a. Customer
- b. Software system
- c. Interbank

3. Preconditions

The user proceeded have just placed an un-paided, non-empty order

4. Basic flow

- Step 1. User choose a payment method (only 1 selection currently)
- Step 2. User provide transaction information
- Step 3. System use the information to connect to the interbank and proceed the buying
- Step 4. Show the buying information to the user
- Step 5. Save the order
- Step 6. Empty the cart
- Step 7. End the use case

5. Alternative flow

No	Location	Condition	Action	Resume
				location
1	At step 3	If the information input is incorrect	The software ask the user to re- input the information	At step 2
2	At step 3	If the buying is not succeded for some reasons	The software inform the user about the reason.	At step 2

6. Input Data

No	Data fields	Description	Mandatory	Valid condition	Example
1	Card holder name		yes		Nguyen Van A
2	Card number		yes		1234567890
3	Expiration date		yes	Consist of	01/24
				month and last	
				2 digits of year	
4	Pin code		yes		1234

7. Output Data

No	Data fields	Description	Display Options	Example

8. Post condition

The user paid their order