〈SQL 테이블 구성〉

```
drop table if exists update_date;
create table update date(
     match_date date primary key
     );
drop table if exists User;
create table User(
     Id varchar(20) primary key,
     Name varchar(20),
     Age int,
     Money dec(10);
drop table if exists HomeGround;
create table HomeGround(
     Number int primary key,
     Name varchar(20),
     Location varchar(20) );
drop table if exists Team;
create table Team(
     Number int primary key,
     Name varchar(20),
     HomeGround_number int,
     foreign key(HomeGround number) references
HomeGround(Number)
);
```

```
drop table if exists Matches;
create table Matches(
     Number int primary key,
     Date date,
     Home_Rate float,
     Away_Rate float,
     Home Team Number int,
     Away Team Number int,
     Recommend_Team_Number int,
     foreign key(Home_Team_Number) references Team(Number),
     foreign key(Away_Team_Number) references Team(Number),
     foreign key(Recommend Team Number) references
Team(Number)
);
drop table if exists MatchHistory;
create table MatchHistory(
     Number int primary key,
     Match_Number int,
     Win Team Number int,
     Loss Team Number int,
     foreign key(Match_Number) references Matches(Number),
     foreign key(Win_Team_Number) references Team(Number),
     foreign key(Loss Team Number) references Team(Number)
);
```

```
drop table if exists Bet;
create table Bet(
    Match_Number int,
    User_Id varchar(20),
    User_Choice_Team_Number int,
    Money Dec(10),
        foreign key(Match_number)
references Matches(Number),
    foreign key(User_Id) references User(Id),
    foreign key(User_Choice_Team_Number) references
Team(Number),
    primary key(Match_Number, User_Id)
);
```

<SQL 쿼리문 및 프로시져문 정리>

```
##날짜별로 경기결과 업데이트(배팅 결과 업데이트)
DROP PROCEDURE IF EXISTS SP UPDATE;
DELIMITER $$
CREATE PROCEDURE SP_UPDATE(IN cdate varchar(20))
    BEGIN
         DECLARE chk_count int;
         set chk_count = 0;
     select count(*) into chk_count from update_date where match_date = cdate;
    if chk count = 0 then
     start transaction;
         insert into update date values (cdate);
         update user as A inner join
( select user.id, user.money as tot_money, ttt.away_rate, ttt.money from
(select tt.match_number, tt.user_id,tt.money, tt.away_team_number, tt.away_rate from
(( select t.match_number, t.user_id, t.money, m.away_team_number, m.away_rate from
( select b1.match_number,b1.user_id, b1.money,
b1.user choice team number,d1.win team number from
(select m1.date, m1.number, mh1.win_team_number from (select * from matches where date =
cdate) as m1
left join matchhistory as mh1 on m1.number = mh1.number ) as d1
left join bet as b1 on b1.match_number = d1.number where user_choice_team_number =
win_team_number ) as t
left join matches as m on m.number = t.match number and
t.win_team_number=m.away_team_number ) as tt ) where tt.away_rate is not NULL) as ttt
left join user on user.id = ttt.user_id) as B on A.id =B.id set A.money = A.money +
B.money*B.away rate;
update user as A inner join
( select user.id, user.money as tot_money, ttt.home_rate, ttt.money from
(select tt.match_number, tt.user_id,tt.money, tt.home_team_number, tt.home_rate from
(( select t.match_number, t.user_id, t.money, m.home_team_number, m.home_rate from
( select b1.match_number,b1.user_id, b1.money,
b1.user_choice_team_number,d1.win_team_number from
(select m1.date, m1.number, mh1.win_team_number from (select * from matches where date =
cdate) as m1
left join matchhistory as mh1 on m1.number = mh1.number ) as d1
left join bet as b1 on b1.match_number = d1.number where user_choice_team_number =
win_team_number ) as t
left join matches as m on m.number = t.match_number and
t.win_team_number=m.home_team_number ) as tt ) where tt.home_rate is not NULL) as ttt
left join user on user.id = ttt.user_id) as B on A.id =B.id set A.money = A.money +
B.money*B.home rate;
    commit;
     end if;
     select chk_count;
    END $$
DELIMITER;
```

설명:
해당 날짜의 경기를 찾고
matchhistory에서 해당경기의 이긴 팀을 찾음
date number win_team_number 가 나오면
경기번호가 같고, 승리팀을 맞춘 유저의정보를 뽑음
match_number, user_id,money-user_choice_team_number, win_team_number 뽑음
승리팀이 어웨이 팀(홈팀)인 경우 나눠서
match_number, user_id, money, away_team_number, away_rate 를 뽑아옴
다시 조인으로 업데이트 해야할 user 의
id tot_money,away_rate, 배팅한 money 불러옴
그리고 업데이트

```
〈사용자가 배팅을 하는 기능〉
DROP PROCEDURE IF EXISTS SP_BET;
DELIMITER $$
CREATE PROCEDURE SP_BET(IN mnumber int, IN uid varchar(20), IN cteam varchar(20), IN bmoney
dec(10))
     BEGIN
                        DECLARE chkmoney dec(10);
            DECLARE team_name varchar(20);
            DECLARE team_number int;
            DECLARE avail int;
            DECLARE chk_count int;
            DECLARE chk_team int;
                        DECLARE chk_date int;
                        DECLARE chk_name date;
            set chk_count = 0;
                        set chk_date = 0;
            set avail = 0;
            set team_name = cteam;
            set chk_team = 0;
                        select date into chk_name from matches where number = mnumber;
                        select count(*) into chk_date from update_date where chk_name;
                        if chk_date = 0 then
                                select count(*) into chk_team from team where name = cteam;
                                if chk_team = 1 then
                                        start transaction;
                                        update user set money = money - bmoney where id =
uid;
                                        select money into chkmoney from user where id = uid;
```

```
select number into team_number from team where name
= cteam;
                                        select count(*) into chk_count from bet where
match_number=mnumber and user_id=uid;
                                        if chk_count = 0 then
                                                insert into Bet(Match_number, user_id,
user_choice_Team_Number, Money) values
                                                                (mnumber, uid, team_number,
bmoney);
                                        end if;
                                        if chkmoney >= 0 and chk_count = 0 then
                                                set avail = 1;
                                                commit;
                                        elseif chk_count > 0 then
                                                set avail = 2;
                                                rollback;
                                        elseif chkmoney < 0 then
                                                set avail = 3;
                                                rollback;
                                        end if;
                                else
                                        set team_number = 0;
                                        set avail=4;
                                end if;
                        else
                                set avail=5;
                        end if;
                        select team_number,avail;
    end $$
delimiter;
```

```
〈회원가입〉
DROP PROCEDURE IF EXISTS SP JOIN;
DELIMITER $$
CREATE PROCEDURE SP_JOIN( IN inputid varchar(20), IN inputname varchar(20), IN inputage int,
IN inputpwd varchar(20) )
     BEGIN
          DECLARE count int;
          select count(*) into count from user where id = inputid;
          IF count = 0 THEN
                insert into User(Id, Name, Age, Passwd) values (inputid, inputname, inputage,
md5(inputpwd));
          END IF;
     END $$
DELIMITER;
〈로그인〉
DROP PROCEDURE IF EXISTS SP LOGIN;
DELIMITER $$
CREATE PROCEDURE SP_LOGIN(IN inputid varchar(20), inputpasswd char(32))
          DECLARE chk int;
          DECLARE user_name varchar(20);
              select count(*),user_name into chk,user_name from user where id = inputid and
passwd = md5(inputpasswd);
          select chk, user name;
end $$
delimiter;
〈현재 세션의 사용자 정보를 보여줌〉
DROP PROCEDURE IF EXISTS SP_MY_INFO;
DELIMITER $$
CREATE PROCEDURE SP_MY_INFO( IN inputid varchar(20) )
     DECLARE user_name VARCHAR(20);
     DECLARE user_age int;
     DECLARE user_money int;
    DECLARE chk int;
     select count(*) into chk from user where id = inputid;
     if chk = 1 then
          select name,age,money into user_name,user_age,user_money from user where id =
inputid;
     end if;
     select chk,user_name,user_age,user_money;
     END $$
DELIMITER;
```

```
〈특정 경기에 대한 추천팀 선정〉
DROP PROCEDURE IF EXISTS SP RECOMMEND;
DELIMITER $$
CREATE PROCEDURE SP_RECOMMEND(IN matchnumber INT)
    BEGIN
          DECLARE home_win_count INT;
         DECLARE away_win_count INT;
         DECLARE home tot win count INT;
         DECLARE away_tot_win_count INT;
         DECLARE HOME INT;
         DECLARE AWAY INT;
         DECLARE recommend_team_name varchar(20);
         DECLARE win_count INT;
         DECLARE loss count INT;
         DECLARE tot_win_count INT;
         DECLARE tot_loss_count INT;
         declare team_number int;
         select home_team_number into HOME from matches where number = matchnumber;
          select away team number into AWAY from matches where number = matchnumber;
          select count(*) into home_win_count from matchhistory where win_team_number =
HOME and loss team number = AWAY;
          select count(*) into away_win_count from matchhistory where win_team_number =
AWAY and loss_team_number = HOME;
          select count(*) into home_tot_win_count from matchhistory where win_team_number
= HOME;
          select count(*) into away_tot_win_count from matchhistory where win_team_number
= AWAY;
         IF home_win_count > away_win_count then
           select name into recommend_team_name from team where number = HOME;
           set win_count = home_win_count;
           set loss count = away win count;
           set tot win count = home tot win count;
           select count(*) into tot_loss_count from matchhistory where loss_team_number =
HOME;
            SELECT RECOMMEND_TEAM_number into team_number from matches where number =
matchnumber;
           IF team number IS NULL then
             update matches set recommend_team_number = HOME where number = matchnumber;
        end if;
      ELSEIF home_win_count < away_win_count then
               select name into recommend_team_name from team where number = AWAY;
               set win_count = away_win_count;
               set loss count = home win count;
               set tot_win_count = away_tot_win_count;
               select count(*) into tot_loss_count from matchhistory where loss_team_number
= AWAY;
          SELECT RECOMMEND_TEAM_number into team_number from matches where number =
matchnumber;
          IF team number IS NULL then
```

```
update matches set recommend_team_number = AWAY where number =
matchnumber ;
          end if;
        ELSE
               IF home_tot_win_count > away_tot_win_count then
                   select name into recommend_team_name from team where number = HOME;
                    SELECT RECOMMEND_TEAM_number into team_number from matches where number
= matchnumber;
              if team_number IS NULL then
               update matches set recommend_team_number = HOME where number = matchnumber;
                    set tot_win_count = home_tot_win_count;
                           select count(*) into tot_loss_count from matchhistory where
loss team number = HOME;
                    set win_count = home_win_count;
                    set loss_count = away_win_count;
               else
                    select name into recommend_team_name from team where number = AWAY;
              SELECT RECOMMEND_TEAM_number into team_number from matches where number =
matchnumber;
              if team_number IS NULL then
               update matches set recommend_team_number = AWAY where number = matchnumber;
                 end if;
                    set tot_win_count = away_tot_win_count;
               select count(*) into tot_loss_count from matchhistory where loss_team_number
= HOME;
                set win_count = home_win_count;
                    set loss_count = away_win_count;
               end if;
       END IF;
                                   win_count,
                                                      loss_count,
                                                                           tot_win_count,
                   select
tot_loss_count,RECOMMEND_TEAM_name;
     end $$
delimiter;
DROP PROCEDURE IF EXISTS SP_SHOW_TEAM;
DELIMITER $$
CREATE PROCEDURESP_SHOW_TEAM( IN inputid varchar(20) )
     BEGIN
     DECLARE user_name VARCHAR(20);
     DECLARE user_age int;
     DECLARE user_money int;
     DECLARE chk int;
     select count(*) into chk from user where id = inputid;
     if chk = 1 then
          select name,age,money into user_name,user_age,user_money from user where id =
inputid;
     select chk,user_name,user_age,user_money;
     END $$
DELIMITER;
```

〈특정 팀의 정보 보기〉

select t.name as team_name, g.name as ground_name, g.location as location from (select \ast from team where name

= '특정팀') as t

inner join homeground as g on t.homeground_number = g.number;

〈오늘의 경기 정보 보기〉

(select M1.number, M1.date,t1.name As Home,t2.name As Away, M1.home_rate, M1.away_rate from (select number, date, Home_Team_Number, Away_Team_Number, home_rate,away_rate from matches where date = '오늘 날짜') As M1 inner join team as t1 on M1.Home_Team_Number = t1.number inner join team as t2 on M1.Away_Team_Number = t2.number) order by M1.number"

〈성능 개선 사항〉

matches 테이블은 date 로 index

bet 테이블은 win_team_number 로 index

user 테이블은 id로 index

date 테이블은 match_date 로 index(바로 primarykey 설정)

쿼리문의 효율성 늘림

잘게 쪼갤 수 있는 쿼리문은 잘게 쪼개서 성능을 높임

〈dummy data 파일 생성 프로시져〉

```
DROP PROCEDURE IF EXISTS SP_DUMMY2;
DELIMITER $$
CREATE PROCEDURE SP_DUMMY2()
BEGIN
       declare k int;
        set k = 1;
       WHILE k < 10000 DO
                       INSERT INTO matches VALUES(k, date_sub('2014-06-22', interval k day),
2, 2,floor(rand()*100), floor(rand()*900), NULL);
                        INSERT INTO matches VALUES(k+1, date_sub('2014-06-22', interval k
day), 2, 2,floor(rand()*100), floor(rand()*900) ,NULL);
                        INSERT INTO matches VALUES(k+2, date_sub('2014-06-22', interval k
day), 2, 2,floor(rand()*100), floor(rand()*900) ,NULL);
                        INSERT INTO matches VALUES(k+3, date_sub('2014-06-22', interval k
day), 2, 2,floor(rand()*100), floor(rand()*900) ,NULL);
                        SET k = k + 4;
        end while;
END $$
DELIMITER;
```

```
DROP PROCEDURE IF EXISTS SP_DUMMY;

DELIMITER $$

CREATE PROCEDURE SP_DUMMY()

BEGIN

    DECLARE i int;

SET i = 1;

WHILE i < 10000 DO

    INSERT INTO team VALUES(i, CONCAT('test-team#',i), 1);

SET i = i + 1;

END WHILE;

END $$

DELIMITER;</pre>
```

```
DROP PROCEDURE IF EXISTS SP_DUMMY4;
DELIMITER $$
CREATE PROCEDURE SP_DUMMY4()
BEGIN
        declare k int;
        declare home int;
        declare away int;
        set k = 1;
        WHILE k < 10000 DO
                select home_team_number, away_team_number into home,away from matches where
number = k;
                if (k \mod 2) = 1 then
                        INSERT INTO matchhistory VALUES(k, k, home, away, NULL );
                else
                        INSERT INTO matchhistory VALUES(k, k, away, home, NULL );
                end if;
                SET k = k + 1;
        end while;
END $$
DELIMITER;
```

```
DROP PROCEDURE IF EXISTS SP_DUMMY5;
DELIMITER $$
CREATE PROCEDURE SP_DUMMY5()
BEGIN
        declare k int;
        declare home int;
        declare away int;
        set k = 1;
        WHILE k < 10000 DO
                select home_team_number, away_team_number into home,away from matches where
number = k;
                        if (k \mod 2) = 1 then
                                INSERT INTO bet VALUES(k, concat('',k), home, 1,0 );
                        else
                                INSERT INTO bet VALUES(k, concat('',k), away, 1,0 );
                        end if;
                SET k = k + 1;
        end while;
END $$
DELIMITER;
```