## Case study: Tutor Matching App

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## Project overview



#### The product:

A mobile app that matches tutors and students based on compatibility, similar to how dating apps work.



#### Project duration:

During the first month of study in the Google UX Design Certificate program



Find the TUTOR or STUDENT who fits you like a puzzle!





### Project overview



#### The problem:

- There is no tutor matching app in
   Germany that is simple and easy to use
   without being tied to a learning platform
   that forces users to pay for subscriptions
   or learning materials.
- 2. Finding the right tutor or student quickly and easily remains a challenge.



#### The goal:

A tutor matching app that helps users find the most compatible student or tutor, optimizing time efficiency for both sides. Effectiveness will be measured by analyzing match success rates and the commission fees spent.

# Understanding the user

- User research
- Personas
- Problem statements
- User journey maps

### User research: summary



#### Secondary Research(Google, ChatGPT)

#### **Initial Questions:**

- Is tutoring common in Germany?
- Who uses it, and for which subjects?
- Do university students need to earn money? How?

#### **Key Findings:**

- ~30% of German students have received tutoring; most are aged 12–18.
- Top subjects: Math (50%+), English (~25%), German (~15%).
- ~75% of university students work part-time (Minijob/Werkstudent).
- Tutoring is a common job among STEM/language students.

## User research: summary

Click to see the survey!



Primary Research: Interview and <u>Survey</u>

#### **Interview & Survey Topics**

- Have you ever received or given private tutoring?
- How did you find a tutor/student? Was it easy or difficult?
- What platforms or methods did you use?
- What are important factors when looking for tutor/student?
- Do you prefer online or offline tutoring?
- As a student, do you work part-time (Minijob/Werkstudent)? (Interview)
- What do you mainly need money for?

#### **Participants**

- 1 interviewee (30 min, in-depth)
- **4 survey participants** (Google Forms, short/multiple choice)

#### **Key Findings**

- Participants preferred online tutoring
- Interview gave richer insights than survey
- Most participants used tutoring services in their home countries, not Germany

## User research: pain points

1

#### Pain point

It is often difficult to find the right tutor or student who truly matches one's needs. 2

#### Pain point

On many tutoring apps, tutors are left waiting indefinitely because it's unclear whether students are still actively searching. This lack of transparency wastes time and creates frustration.

3

#### Pain point

Many tutors also want to minimize upfront costs before getting matched with students.



#### Pain point

Since many tutors
especially international
students in Germany often
have limited offline
networks, they would
benefit greatly from a
platform that helps them
quickly and easily connect
with students, ideally in a
more efficient and
transparent way.

## Persona: Philip

#### **Problem statement:**

Philip is a master international student in Germany studying Chemistry and needs money to pay bills. He is currently doing tutor at the university, but that's not enough. So, he wants to find other students for 1:1 tutoring.



#### Name

Age: [insert]
Education: [insert]
Hometown: [insert]
Family: [insert]
Occupation: [insert]

As an **international student in Germany**, he needs to earn money in order to pay all the bills. But,he **doesn't** want to spend too much time on it so that it won't affect my studying.

#### Goals

Find a student **quickly** and easily nearby him and earn money enough to pay all bills during his studium.

#### **Frustrations**

It takes long time to get reply from students via app or doesn't have enough **offline network** to find student in person.

"I want to share my fresh knowledge to **help students**, while easing my **financial burden** through tutoring so I can stay focused on my studies in Germany. It also reminds me of why I chose to study here and helps me stay true to my original goals."

User journey map

**ACTION** 

**TASK LIST** 

A. Check bank account how much money you have and accept you need

money

can spend on it

Determine the need

to earn money

A. Google or use possible apps or websites B. Check you much money you need and how much time you

generative AI to find

Search for apps or

websites to find

students who

need tutoring or

ask friends

A.Decide on one or two apps to use B. Sign up C. Fill out the online form for your profile as a tutor

A bit tired but filling

important to appeal

out your profile is

to students

Sign up to an app

and fill out your

profile and verify

you are enrolled

the list of students B. Filter(location. price, etc) C. Read through student profiles if they fit you A bit annoyed by a

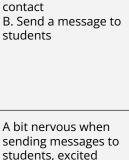
long list of

students but

A. Look through

Look for student

near you/online



students you want to

Send message or

contact students

you found

A. Determine



parents for money Use an app to find

students if there isn't

offline network you

can directly find

students from

Worried, frustrated,

doesn't want to ask

time) If there is an app where you can directly and quickly filter out based on

your

Annoyed by

searching for many

sign up and explore

multiple apps (takes

needs(location..etc)

that would save so

much time

since you need to

Sign up - Google account/ Linkedin that helps you automatically fill out

part of your profile

writing down all the

and ease users

infos

shorten it by filtering out and feels better Filtering is really important to save time for tutors

with hope that you get reply soon Frustrated by writing down message for each student Maybe with the help of Al or automatic messages with tutor's info would be easier and faster for tutors

**IMPROVEMENT OPPORTUNITIES** 

## User journey map

#### **Insights from User Journey Mapping**

- As a **tutor**, speed is key the process of finding and starting with a student should be fast and smooth.
- Idea: Let students upload a question they don't understand → tutor picks the question and replies with an explanation video.
  - → This acts as a **first interaction**:
  - Student sees tutor's teaching style
  - Tutor gauges student's level
  - → No need for time-consuming intro sessions.
- Filtering & status visibility are critical:
  - Show whether users are still actively searching.
  - Avoids the issue of tutors waiting indefinitely without knowing if students will respond.
- This approach helps **match faster**, save time, and reduce frustration addressing a key pain point from the tutor's side.

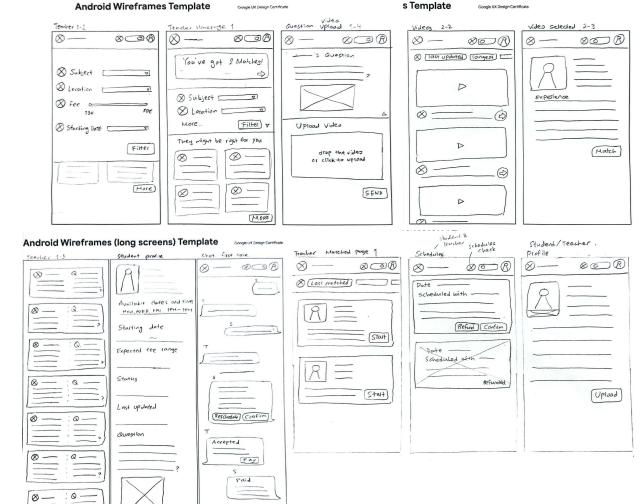
# Starting the design

- Paper wireframes
- Digital wireframes
- Low-fidelity prototype
- Usability studies

## Paper wireframes

#### **Insights from Wireframing**

- Realized the need to show two user flows: Tutor mode and Student mode.
- Switched from paper to digital wireframing using Figma for faster iteration and easier duplication of screens.
- Wanted to clearly visualize and compare both flows side by side for better UX decisions.

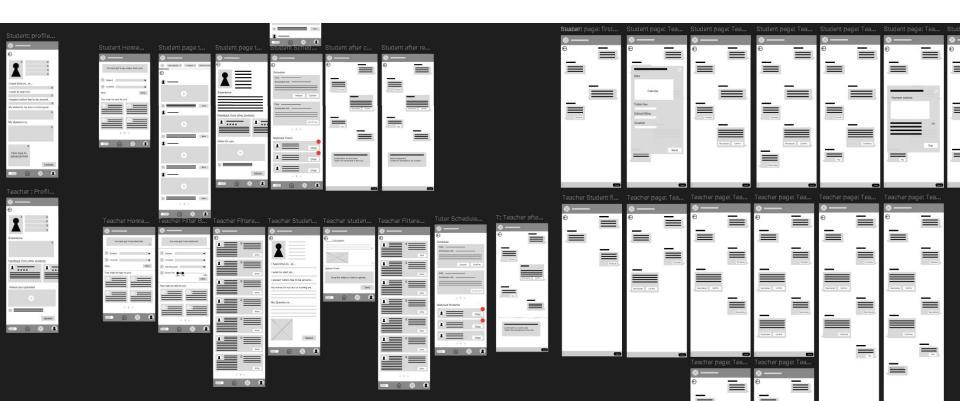


SELECT

## Low-fidelity prototype

#### **Prototype Link**

https://www.figma.com/proto/8rvpjP8W2t0vHwpNo3Jkgc/Tut or-Matching-App?node-id=0-1&t=GFlQrcL5cl6n0DVm-1



#### **Next Steps & App Concept**

I've created a lo-fi prototype and am planning to move forward while completing the Google UX Design Certificate Program. My next steps include conducting a usability test, refining the design based on the feedback, building a hi-fi prototype, running another round of usability testing, and making final refinements. While working on the hi-fi prototype, I also plan to study broader design principles such as typography and color theory. Once everything is finalized, my friends and I are planning to actually develop the app together.

#### **App Concept to Solve Key Pain Points**

- A **built-in chat,** scheduling, and payment system for seamless user experience.
- **Payment** is held by the app until both parties confirm the session took place increasing trust and accountability.
- Tutors can upload videos to students and earn points simply by getting matched (**gamified**). Points can be used for benefits like reduced service fees or increased visibility in tutor listings.
- Students must indicate whether they are actively looking for a tutor, and the app shows the student's last active time. Tutors can avoid wasting time by checking student **activity status** before sending videos.

## Thank you!