

2025년 상반기 K-디지털 트레이닝

AOP (심화1)

[KB] IT's Your Life

- ✓ SampleService의 모든 메서드에 대해 예외 발생시 호출되는 매개변수를 체크하는 AfterThrowing Advice 추가하고, 단위 테스트로 확인하세요.
 - 로그 내용:
 - Exception...!!!!

✓ @AfterThrowing

@Aspect

@Log4j

@Component

public class LogAdvice {

...

@AfterThrowing(pointcut = "execution(* org.scoula.sample.service.SampleService*.*(..)", throwing="exception")

public void logException(Exception exception) {

log.info("Exception...!!!!");

log.info("exception: " + exception);

}

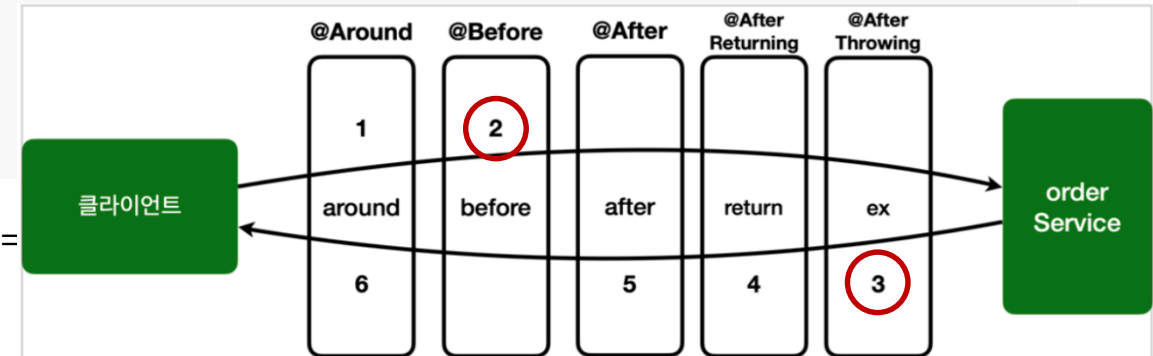
}

test::SampleServiceTest.java

```
public class SampleServiceTest {
    ...

    @Test
    public void addError() throws Exception {
        log.info(service.doAdd("123", "ABC"));
    }
}
```

INFO : org.scoula.advice.LogAdvice - =====
 INFO : org.scoula.advice.LogAdvice - str1:123
 INFO : org.scoula.advice.LogAdvice - str2:ABC
INFO : org.scoula.advice.LogAdvice - Exception...!!!!
INFO : org.scoula.advice.LogAdvice - exception: java.lang.NumberFormatException: For input string: "ABC"



- ✓ SampleService의 모든 메서드에 대해 Around Advice에서 메서드 실행시간을 측정하여 출력하도록 작성하고, 단위 테스트로 확인하세요.
 - 로그 내용:
 - TIME: 실행시간

✓ @Around와 ProceedingJoinPoint

- 메서드의 실행 전과 실행 후에 처리가 가능

...

```
public class LogAdvice {
```

```
    @Around("execution(* org.scoula.sample.service.SampleService*.*(..))")
```

```
    public Object logTime(ProceedingJoinPoint pjp) {
```

```
        long start = System.currentTimeMillis();
```

```
        log.info("Target: " + pjp.getTarget());
```

```
        log.info("Param: " + Arrays.toString(pjp.getArgs()));
```

```
        Object result = null;
```

```
        try {
```

```
            result = pjp.proceed(); // 실제 메서드 호출
```

```
        } catch (Throwable e) {
```

```
            e.printStackTrace();
```

```
        }
```

✓ @Around와 ProceedingJoinPoint

```
long end = System.currentTimeMillis();

log.info("TIME: " + (end - start));

return result;
}
```

INFO : org.scoula.advice.LogAdvice - Target: org.scoula.sample.service.SampleServiceImpl@74971ed9

INFO : org.scoula.advice.LogAdvice - Param: [123, 456]

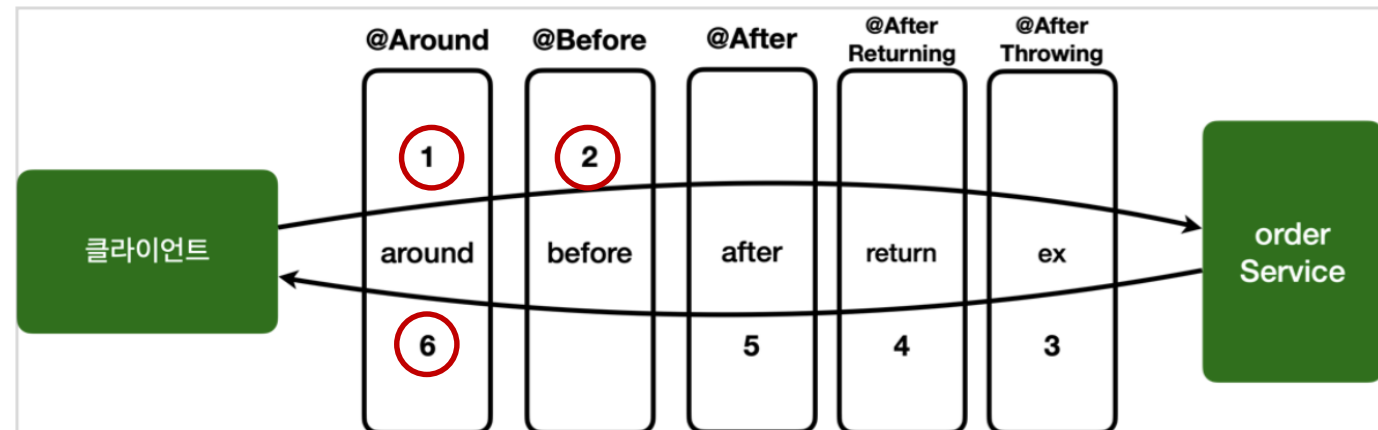
INFO : org.scoula.advice.LogAdvice - =====

INFO : org.scoula.advice.LogAdvice - str1:123

INFO : org.scoula.advice.LogAdvice - str2:456

INFO : org.scoula.advice.LogAdvice - TIME: 3

INFO : org.scoula.sample.service.SampleServiceTest - 579

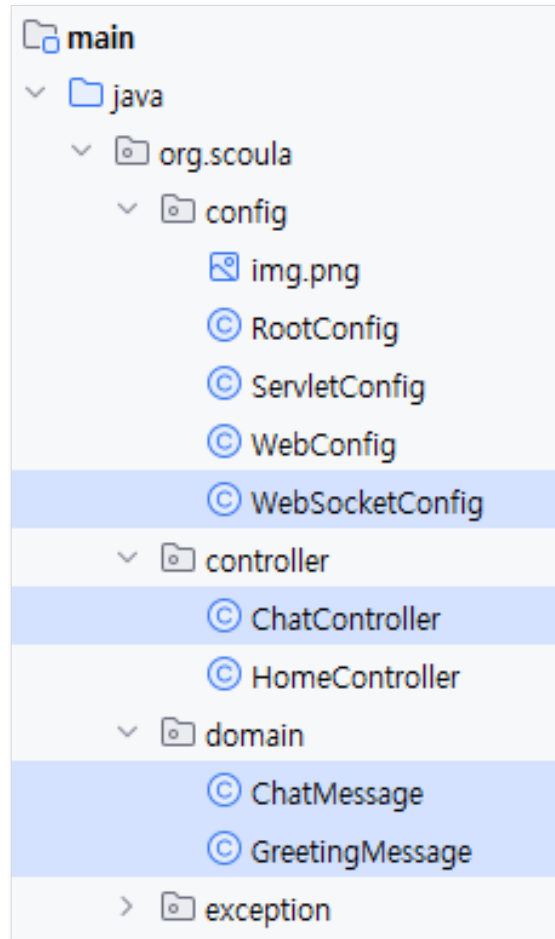


2025년 상반기 K-디지털 트레이닝

Spring Web Socket, STOMP (심화2)

[KB] IT's Your Life

- ✓ 채팅을 위한 백엔드 Stomp 프로그램을 작성하세요.



✓ build.gradle

```
implementation "org.springframework:spring-websocket:${springVersion}"  
implementation "org.springframework:spring-messaging:${springVersion}"  
implementation "org.springframework.integration:spring-integration-stomp:5.5.20"
```

config.WebSocketConfig

@Configuration

@EnableWebSocketMessageBroker

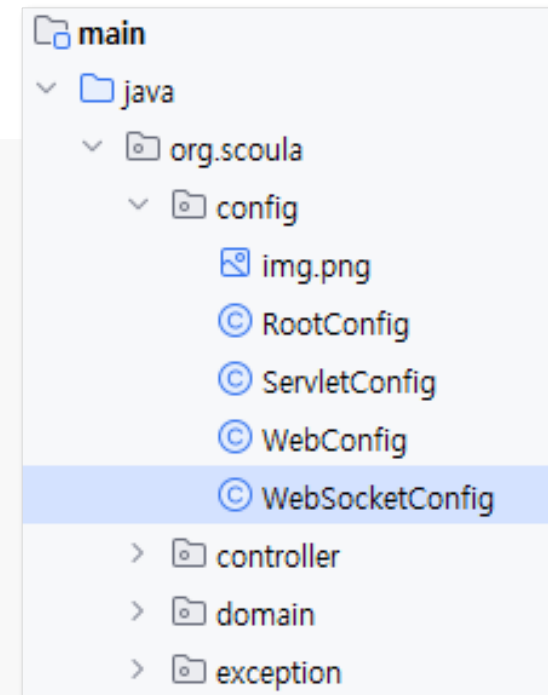
```
public class WebSocketConfig implements WebSocketMessageBrokerConfigurer {
```

@Override

```
public void configureMessageBroker(MessageBrokerRegistry config) {  
    config.enableSimpleBroker("/topic");           // 구독시 사용할 토픽 접두어  
    // 클라이언트가 발행 시 사용해야하는 접두어  
    config.setApplicationDestinationPrefixes("/app");  
}
```

@Override

```
public void registerStompEndpoints(StompEndpointRegistry registry) {  
    registry.addEndpoint("/chat-app") // 접속 엔드포인트, ws://localhost:8080/chat-app  
        .setAllowedOrigins("*");      // CORS 허용  
}  
  
}
```



config.WebConfig :: WebSocketConfig 등록

```
public class WebConfig extends AbstractAnnotationConfigDispatcherServletInitializer {
```

```
    @Override
```

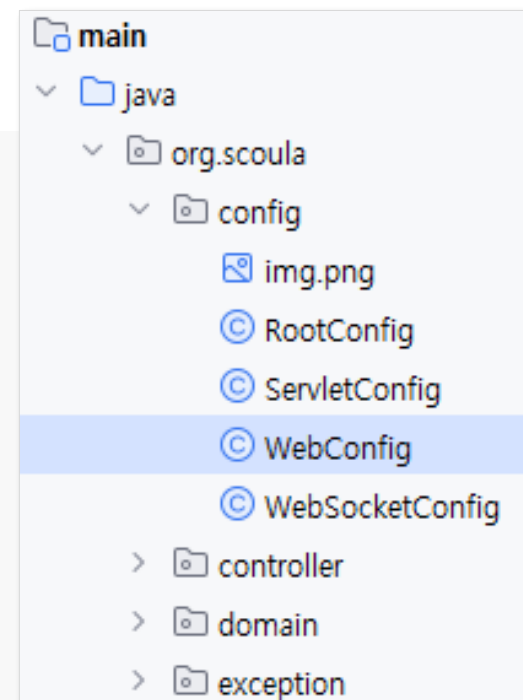
```
    protected Class<?>[] getRootConfigClasses() {  
        return new Class[] { RootConfig.class };  
    }
```

```
    @Override
```

```
    protected Class<?>[] getServletConfigClasses() {  
        return new Class[] { ServletConfig.class, WebSocketConfig.class };  
    }
```

```
    ...
```

```
}
```



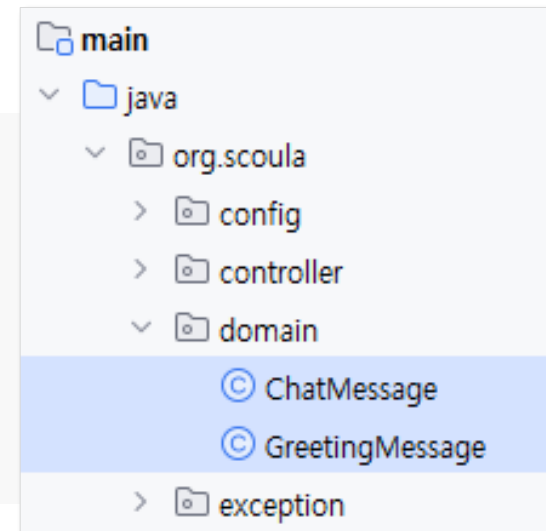
domain.GreetingMessage

@Data

@AllArgsConstructor

@NoArgsConstructor

```
public class GreetingMessage {  
    private String name;  
}
```



domain.ChatMessage

@Data

@AllArgsConstructor

@NoArgsConstructor

```
public class ChatMessage {  
    private String name;  
    private String content;  
}
```

controller.ChatController.java

```
@Controller
```

```
@Log4j2
```

```
public class ChatController {
```

```
    @RequestMapping("/hello")
```

```
    @SendTo("/topic/greetings")
```

```
    public GreetingMessage greeting(GreetingMessage message) throws Exception {
```

```
        log.info("greeting: " + message);
```

```
        return message;
```

```
    }
```

```
    @RequestMapping("/chat")
```

```
    @SendTo("/topic/chat")
```

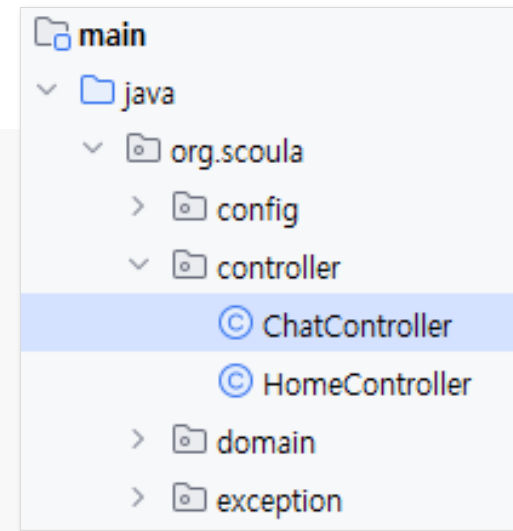
```
    public ChatMessage chat(ChatMessage message) throws Exception {
```

```
        log.info("chat received: " + message);
```

```
        return message;
```

```
    }
```

```
}
```



- 다음과 같이 클라이언트 화면을 구성하고, 채팅 프로그램을 작성하세요.

- 화면

웹소켓 연결하기

이름:

메시지:

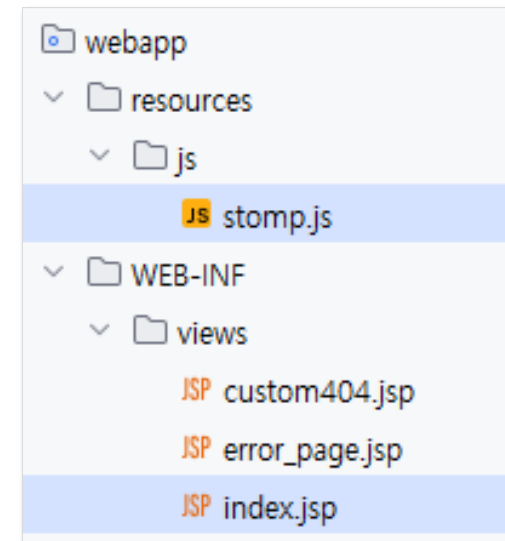
채팅 메시지

홍길동님이 입장했습니다.

홍길동:안녕하세요.

고길동님이 입장했습니다.

고길동:안녕하세요... 홍길동!!



- Stomp 라이브러리 CDN

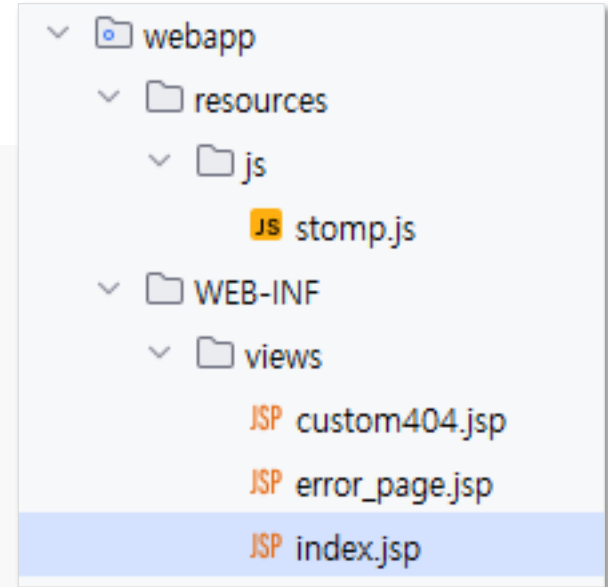
- <https://cdn.jsdelivr.net/npm/@stomp/stompjs@7.0.0/bundles/stomp.umd.min.js>

index.jsp 기본 골격

```
<%@ page contentType="text/html; charset=UTF-8" pageEncoding="UTF-8"%>

<!DOCTYPE html>
<html>
<head>
  <title>Hello WebSocket</title>
  <link rel="stylesheet"
    href="https://maxcdn.bootstrapcdn.com/bootstrap/3.3.7/css/bootstrap.min.css"
    integrity="sha384-BVYiISIFeK1dGmJRAkycuHAHRg32OmUcww7on3RYdg4Va+PmSTsz/K68vbdEjh4u"
    crossorigin="anonymous">
  <script src="https://cdn.jsdelivr.net/npm/@stomp/stompjs@7.0.0/bundles/stomp.umd.min.js"></script>
</head>
<body>

  <script src="/resources/js/stomp.js"></script>
</body>
</html>
```



index.jsp

```
<body>
<div id="main-content" class="container">
  <h3>웹소켓 연결하기</h3>
  <div class="row">
    <div class="col-md-6">
      <form class="form-inline">
        <div class="form-group">
          <div class="form-group">
            <label for="name">이름: </label>
            <input type="text" id="name" class="form-control" placeholder="이름을 입력하세요.">
          </div>
          <button id="connect" class="btn btn-default" type="submit">연결</button>
          <button id="disconnect" class="btn btn-default" type="submit" disabled="disabled">끊기</button>
        </div>
      </form>
    </div>
  </div>
</div>
```

웹소켓 연결하기

이름: 메시지:

채팅 메시지

홍길동님이 입장했습니다.

홍길동:안녕하세요.

고길동님이 입장했습니다.

고길동:안녕하세요... 홍길동!!

index.jsp

```
<div class="col-md-6">
  <form class="form-inline">
    <div class="form-group">
      <label for="content">메시지:</label>
      <input type="text" id="content" class="form-control" placeholder="메시지를 입력하세요...">
    </div>
    <button id="send" class="btn btn-default" type="submit">Send</button>
  </form>
</div>
</div>
```

웹소켓 연결하기

이름: 메시지:

채팅 메시지

홍길동님이 입장했습니다.

홍길동:안녕하세요.

고길동님이 입장했습니다.

고길동:안녕하세요... 홍길동!!

index.jsp

```
<div class="row">
  <div class="col-md-12">
    <table class="table table-striped">
      <thead>
        <tr>
          <th>채팅 메시지</th>
        </tr>
      </thead>
      <tbody id="chat-messages">
      </tbody>
    </table>
  </div>
</div>
</div>
```

웹소켓 연결하기

이름:

메시지:

채팅 메시지

홍길동님이 입장했습니다.

홍길동:안녕하세요.

고길동님이 입장했습니다.

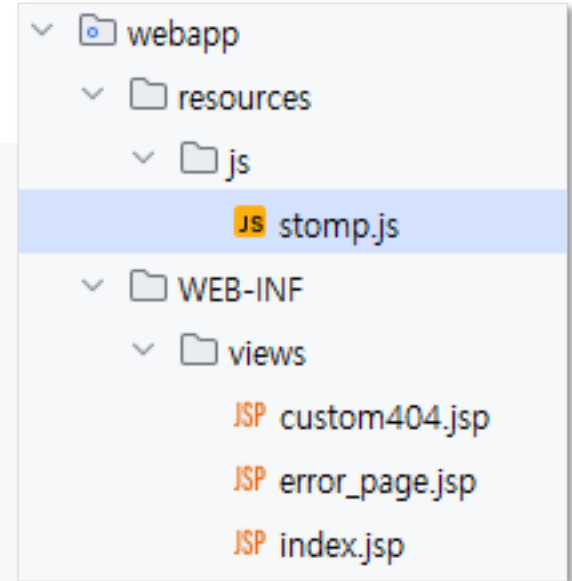
고길동:안녕하세요... 홍길동!!

resources/js/stomp.js

```
// StompJs.Client 객체 생성
const stompClient = new StompJs.Client({
  brokerURL: 'ws://localhost:8080/chat-app'
});

// 웹 소켓 에러 발생시 콜백
stompClient.onWebSocketError = (error) => {
  console.error('Error with websocket', error);
};

// Stomp 에러 발생시 콜백
stompClient.onStompError = (frame) => {
  console.error('Broker reported error: ' + frame.headers['message']);
  console.error('Additional details: ' + frame.body);
};
```



resources/js/stomp.js

```
// 연결 성공시 콜백
// 구독 토픽 등록
stompClient.onConnect = (frame) => {
  console.log(frame)
  setConnected(true);
  // 구독 토픽 등록 및 수신 처리 핸들러 등록
  // 토픽 문자열: '/topic/greetings' - 입장 메시지
  stompClient.subscribe('/topic/greetings', (greeting) => {
    console.log('/topic/greetings', greeting.body)
    showMessage(JSON.parse(greeting.body).name + '님이 입장했습니다.');
```

```
});
// 토픽 문자열: '/topic/chat' - chat 메시지
stompClient.subscribe('/topic/chat', (chat) => {
  console.log('/topic/chat', chat.body)
  const message = JSON.parse(chat.body);
  showMessage(`${message.name}:${message.content}`);
});
```

resources/js/stomp.js

```
// 연결 성공시 입장 메시지 보내기
const name = document.getElementById('name').value;
stompClient.publish({
  destination: '/app/hello',
  body: JSON.stringify({name})           // GreetingMessage에 대응
});

};

// 연결됐을 때 엘리먼트 프로퍼티 변경
function setConnected(connected) {
  const connectBtn = document.getElementById('connect');
  const disconnectBtn = document.getElementById('disconnect');
  const messages = document.getElementById('chat-messages');

  connectBtn.disabled = connected;
  disconnectBtn.disabled = !connected;
  messages.innerHTML = '';
}
```

resources/js/stomp.js

```
// 연결하기
function connect() {
    stompClient.activate();
}

// 연결 끊기
function disconnect() {
    stompClient.deactivate();
    setConnected(false);
    console.log('Disconnected');
}

// 메시지 전송하기
function sendMessage() {
    const name = document.getElementById('name').value;
    const content = document.getElementById('content').value;
    console.log({name, content})
    stompClient.publish({
        destination: '/app/chat',
        body: JSON.stringify({name, content}) // ChatMessage에 대응
    });
}
```

resources/js/stomp.js

```
// 수신 메시지 출력하기
function showMessage(message) {
  const messages = document.getElementById('chat-messages');
  messages.innerHTML += '<tr><td>' + message + '</td></tr>'
}

// 이벤트 핸들러 설정
window.addEventListener("DOMContentLoaded", (event) => {
  const forms = document.querySelectorAll('.form-inline');
  const connectBtn = document.getElementById('connect');
  const disconnectBtn = document.getElementById('disconnect');
  const sendBtn = document.getElementById('send');

  connectBtn.addEventListener('click', () => connect());
  disconnectBtn.addEventListener('click', () => disconnect());
  sendBtn.addEventListener('click', () => sendMessage());
  for(const form of forms) {
    console.log(form)
    form.addEventListener('submit', (e) => e.preventDefault());
  }
});
```