## **CSE 140 Project1 Testing Strategy:**

- Test whether or not when addiu would add an unsigned integer and return values back to the register
- Test whether or not when sw will properly store values into the memory, by checking if lw will give back the same value that is stored.
- Check if lw will take values out of memory and can be properly used by other instructions.
- Check if beq will branch if the two register values are equal, and bne will branch if the two register values are not equal
- And how it wouldn't branch if beq's two register is not equal and when bne's two register is equal to each other.
- Check is srl and sll will shift with the amount in shamt, and check is the shifted amount is equal to theoretical one.
- Check is addu and subu will do its operation on two unsigned register values, and that it will return an unsigned value from RD.
- Check is and and or logic will follow their intended logic, and check with theoretical one.
- Check if andi, ori, and lui would work with both positive and negative immediates.
- Check if J instruction will properly jump to the intended instruction given in the address field
- Check is Jal instruction will properly stored its next pc instruction address onto #ra, so that jr instruction can return to that address without any problems, and also jal will jump as intended.