Kyungmoon Lee

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Research Interests

- Big Data Analysis
- Machine Learning (Supervised / Unsupervised Learning)
- Application of Machine Learning to the Real World

Education

- Mar 13 Feb 18(Expected) Soongsil University, Korea
 - o Bachelor of Computer Science & Engineering, GPA: 3.99 / 4.5
- Mar 22 Current Machine Learning Lab, Soongsil University, Korea
 - o Research Intern

Professional Experience

- Dec 15 Feb 16 April Inc, Software Development Internship
 - QA Automation with selenium based python

Awards

- 2015 A full Scholarship at Winter Semester (GPA: 4.33), Granted by Soongsil University
- 2014 Software Maestro (Ministry of Science, ICT and Future Planning/ National IT industry Promotion Agency:NIPA)
- 2013 The first prize at Creative Engineering Design Competition of Soongsil University, Granted by the Dean of CSE department at Soongsil Univ
- 2013 A half Scholarship at Spring Semester (GPA: 4.19), Granted by Soongsil Univ

Development Experience

- Nov 16 Dec 16 Research : A study on the Estimation of KBO Professional Baseball Players' salaries through Random Forest Method. [pdf]
- Jul 16 Sep 16 Developer, Founder: A Used Transaction Relay Service for students at Soongsil University: Most college students have common things that they used and do not use anymore such as college textbooks. These common items are often needed by other students so I developed a web service for relaying between buyers and sellers.
- Nov 14 Jul 15 Co-Founder(Start-up), iOS Developer: A Mobile Advertisement Flyer Service Providing the latest discount information and the marketing feedback: Many owners of supermarkets have spent much money on printing and distributing the advertisement flyers without the feedback whether it is effective or

- not. So we provided a mobile-based channel for providing the latest discount information for customers of supermarkets and a web-based channel for providing the marketing feedback for owners of supermarkets.
- Jul 14 Nov 14 Developer: A Mobile Utility Application targeting romantic couples, Software Maestro: Developing an android client application and a server providing necessary APIs with Node.js

Skills

o Programming Language: Python, Swift, Javascript, Java, C

Framework : Django, Node.js