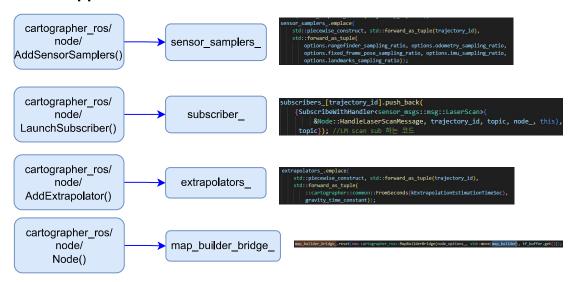
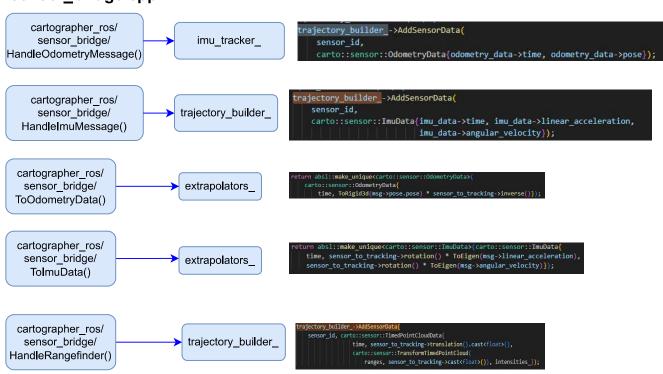


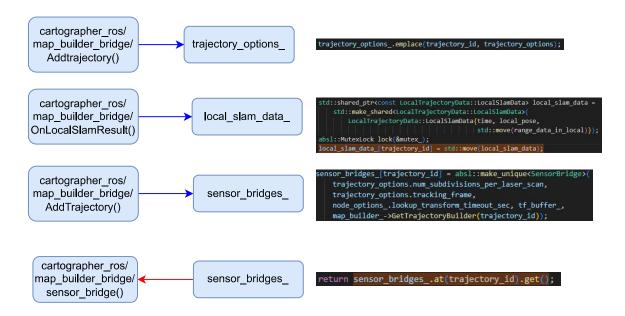
### <node.cpp>



#### <sensor\_bridge.cpp>



#### <map\_builder\_bridge.cpp>



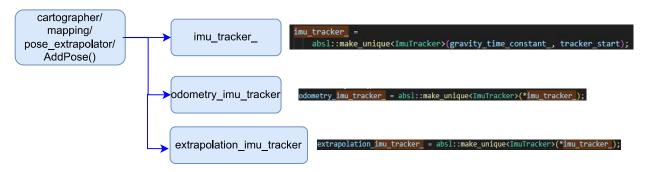
odometry\_data\_

## <map\_builder.cc, .h>

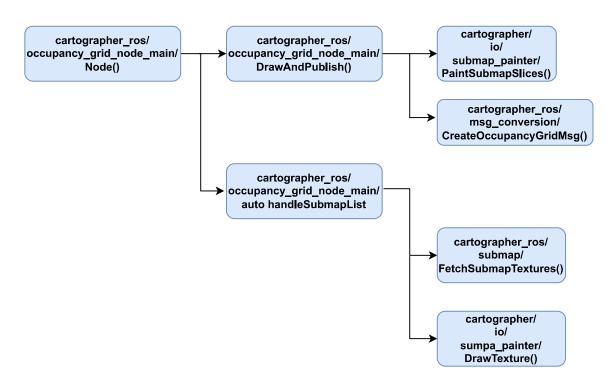


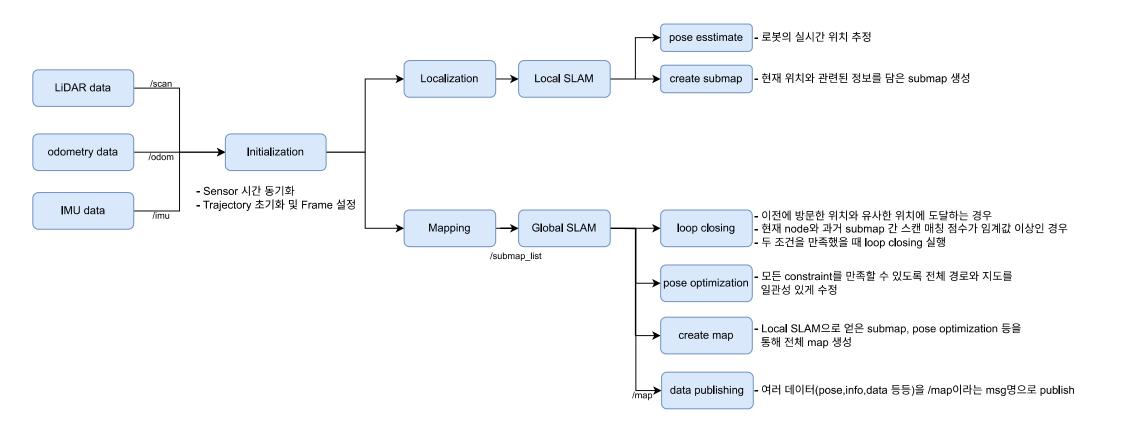
transform::RotationQuaternionToAngleAxisVector(
 odometry\_pose\_delta.rotation()) /

# <pose\_extrapolator.cc>











```
ader:
stamp:
sec: 7
nanosec: 136000000
frame_id: base_scan
gle_min: 0.0
                                                                                   1.1902542114257812
1.1943385601043701
                                                                                  1.1693412065505981
1.1527618169784546
le_max: 6.28000020980835
                                                                                 1.1631343364715576
1.1631343364715576
1.1429270505905151
1.1308952569961548
1.0983171463012695
                                                                                 1.0983171403012095
1.0954331159591675
1.0939502716064453
1.0797828435897827
                                                                                intensities:
                                                                                 0.0
0.0
0.0
0.0
0.0
0.0
0.0
0.0
     3.892327356338501
     3.044158697128296
3.0521128177642822
2.0396904945373535
2.0142362117767334
```

```
stanp:
sec: 1744080589
nanosec: 388495205
frane_ld: map
                                                                                               trajectory_id: 0
submap_index: 0
submap_version: 180
ubmap:
trajectory_id: 0
submap_index: 0
submap_version: 6
pose:
position:
x: 0.0
y: 0.0
z: 0.0
rviz2 lentation:
      x: 0.0
y: 0.0
z: 0.0
 is frozen: false
                                                                                               pose:
x: -0.506284707089317
y: 0.4983310305764492
z: 0.0
ortentation:
x: -0.0
y: -0.0
z: -0.00464239922394201
w: 0.999992240038762
ts_frozen: false
trajectory_uid: 0
submap_uresion: 44
                    </submap_list>
  특정 주기 별로 submap_version의 값
     이 증가함.
                  가 빨라지는 것 같음.
회전에서 특히 빨리 올라감.
   Submap_version = 90 이 되면
     submap index가 증가함.
```

</map>

- 로봇의 현재 위치
- Map 파일의 넓이와 높이
- 맵의 인식 값을 확인할 수 있는 것으로 보임
  - -1: 알려지지 않은 공간**(회색)**
  - 0: 자유공간 **(흰색)**
  - 100: 완전하게 점유된 공간 (검 정색)