

Relevant Code

Code Repository

Repository: Not Available (Pseudocode Implementation)

Status: Pseudocode (No Repository Found)

Language: Python (Conceptual Implementation)

Last Updated: November 2025

Stars/Popularity: N/A

Architecture Overview

Based on the GSPO paper, the algorithm consists of several key components that work together to provide stable reinforcement learning training for large language models. The architecture follows a sequence-level approach rather than token-level optimization, which aligns the training objective with how rewards are actually computed and assigned.

The conceptual architecture includes:

1. **Policy Model:** The language model being trained, which generates responses to queries
2. **Reward Model:** Evaluates generated responses and assigns rewards
3. **GSPO Optimizer:** Implements sequence-level importance sampling and clipping
4. **Advantage Calculator:** Computes group-based advantages for response batches
5. **Sequence Processor:** Handles sequence-level computations and length normalization

Directory Structure

```
gsपो_implementation/  
├── core/  
│   ├── gsपो_optimizer.py      - Main GSPO algorithm implementation  
│   ├── sequence_processor.py - Sequence-level computations  
│   └── advantage_calculator.py - Group-based advantage estimation  
├── models/  
│   ├── policy_model.py       - Language model wrapper  
│   └── reward_model.py       - Reward evaluation model
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├─ utils/
|   ├── clipping.py          - Sequence-level clipping mechanisms
|   └─ normalization.py     - Length normalization utilities
└─ training/
    ├── trainer.py           - Main training loop
    └─ data_loader.py        - Query-response data handling

```

Key Implementation

Core GSPO Algorithm

This implements the main GSPO objective function from Equation (5) in the paper, providing sequence-level policy optimization with group-based advantage estimation.

```

import torch
import torch.nn.functional as F
from typing import List, Tuple, Dict

class GSP0Optimizer:
    def __init__(self, policy_model, clip_range: Tuple[float, float] = (3e-4, 4e-4)):
        self.policy_model = policy_model
        self.clip_range = clip_range
        self.device = next(policy_model.parameters()).device

    def compute_sequence_likelihood(self, query: torch.Tensor, response: torch.Tensor) -> torch.Tensor:
        """
        Compute sequence likelihood  $\pi_{\theta}(y|x)$  for a given query-response pair.
        Implements the sequence probability calculation.
        """
        with torch.no_grad():
            # Get logits for each token in the response
            logits = self.policy_model(query, response[:, :-1])
            log_probs = F.log_softmax(logits, dim=-1)

            # Compute log likelihood for each token
            token_log_probs = torch.gather(log_probs, -1, response[:, 1:].unsqueeze(-1)).squeeze(-1)

            # Sum log probabilities to get sequence log likelihood
            sequence_log_likelihood = torch.sum(token_log_probs, dim=-1)

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        return torch.exp(sequence_log_likelihood)

def compute_importance_ratio(self,
                             current_likelihood: torch.Tensor,
                             old_likelihood: torch.Tensor,
                             response_length: torch.Tensor) -> torch.Tensor:
    """
    Compute sequence-level importance ratio  $s_i(\theta)$  from Equation (7):
     $s_i(\theta) = (\pi_\theta(y_i|x) / \pi_{\theta_{old}}(y_i|x))^{(1/|y_i|)}$ 
    """
    ratio = current_likelihood / old_likelihood
    length_normalized_ratio = torch.pow(ratio, 1.0 / response_length.float())
    return length_normalized_ratio

def compute_group_advantages(self, rewards: List[float]) -> torch.Tensor:
    """
    Compute group-based advantages using Equation (6):
     $\hat{A}_i = (r(x, y_i) - \text{mean}(\{r(x, y_i)\})) / \text{std}(\{r(x, y_i)\})$ 
    """
    rewards_tensor = torch.tensor(rewards, dtype=torch.float32, device=self.device)
    mean_reward = torch.mean(rewards_tensor)
    std_reward = torch.std(rewards_tensor)

    # Avoid division by zero
    if std_reward < 1e-8:
        return torch.zeros_like(rewards_tensor)

    advantages = (rewards_tensor - mean_reward) / std_reward
    return advantages

def apply_sequence_clipping(self, importance_ratios: torch.Tensor, advantages: torch.Tensor) ->
    """
    Apply sequence-level clipping as in Equation (5):
     $\min(s_i(\theta)\hat{A}_i, \text{clip}(s_i(\theta), 1-\epsilon, 1+\epsilon)\hat{A}_i)$ 
    """
    clip_min, clip_max = self.clip_range

    # Apply clipping to importance ratios
    clipped_ratios = torch.clamp(importance_ratios, clip_min, clip_max)

    # Choose between clipped and unclipped based on advantage sign

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unclipped_objective = importance_ratios * advantages
clipped_objective = clipped_ratios * advantages

# Take minimum as in PPO-style clipping
final_objective = torch.where(
    advantages >= 0,
    torch.minimum(unclipped_objective, clipped_objective),
    torch.maximum(unclipped_objective, clipped_objective)
)

return final_objective

def compute_gspo_loss(self,
                      queries: List[torch.Tensor],
                      responses: List[torch.Tensor],
                      old_likelihoods: List[torch.Tensor],
                      rewards: List[float]) -> torch.Tensor:
    """
    Compute GSP0 loss for a batch of query-response pairs.
    Implements the main objective from Equation (5).
    """
    batch_size = len(queries)
    total_loss = 0.0

    # Process each query group separately
    for i in range(batch_size):
        query = queries[i].unsqueeze(0).to(self.device)
        response = responses[i].unsqueeze(0).to(self.device)
        old_likelihood = old_likelihoods[i].to(self.device)
        response_length = torch.tensor(response.shape[1], dtype=torch.float, device=self.device)

        # Compute current sequence likelihood
        current_likelihood = self.compute_sequence_likelihood(query, response)

        # Compute importance ratio
        importance_ratio = self.compute_importance_ratio(
            current_likelihood, old_likelihood, response_length
        )

        # Compute advantages for this response group
        group_rewards = rewards[i:i+1] # In practice, this would be multiple responses per query

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        advantages = self.compute_group_advantages(group_rewards)

        # Apply sequence clipping and compute loss
        clipped_objective = self.apply_sequence_clipping(importance_ratio, advantages)

        # Negative log likelihood for policy gradient
        with torch.no_grad():
            logits = self.policy_model(query, response[:, :-1])
            log_probs = F.log_softmax(logits, dim=-1)
            token_log_probs = torch.gather(log_probs, -1, response[:, 1:].unsqueeze(-1)).squeeze(-1)
            nll_loss = -torch.sum(token_log_probs) / response_length

        # Combine with clipped objective
        loss = nll_loss * clipped_objective
        total_loss += loss

    return total_loss / batch_size

```

Key aspects:

- Implements sequence-level importance sampling instead of token-level
- Uses length normalization to control variance across different response lengths
- Applies PPO-style clipping at the sequence level rather than token level
- Computes group-based advantages to eliminate the need for value models

GSPO-Token Variant Implementation

This implements the GSPO-token variant from Equation (13), allowing token-wise advantage customization while maintaining sequence-level importance weighting.

```

class GSPOTokenOptimizer(GSPOOptimizer):
    def __init__(self, policy_model, clip_range: Tuple[float, float] = (3e-4, 4e-4)):
        super().__init__(policy_model, clip_range)

    def compute_token_importance_ratio(self,
                                      query: torch.Tensor,
                                      response: torch.Tensor,
                                      sequence_importance: torch.Tensor) -> torch.Tensor:
        """
        Compute token-level importance ratios for GSPO-token variant from Equation (14):
         $s_{i,t}(\theta) = \text{sg}[s_i(\theta)] * (\pi_{\theta}(y_{i,t}|x, y_{i,<t}) / \text{sg}[\pi_{\theta}(y_{i,t}|x, y_{i,<t})])$ 
        """

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with torch.no_grad():
    # Get current policy logits
    logits = self.policy_model(query, response[:, :-1])
    current_probs = F.softmax(logits, dim=-1)

    # Get current token probabilities (stop gradient for denominator)
    current_token_probs = torch.gather(current_probs, -1, response[:, 1:].unsqueeze(-1)).squeeze(-1)

    # Compute token-level importance ratios
    # The  $\text{sg}[\pi_\theta(y_i, t)]$  term has numerical value of 1, so  $s_{i,t}(\theta) = s_i(\theta)$  numerically
    token_importance = sequence_importance.unsqueeze(-1).expand_as(current_token_probs)

    return token_importance

def compute_gspo_token_loss(self,
                            queries: List[torch.Tensor],
                            responses: List[torch.Tensor],
                            old_likelihoods: List[torch.Tensor],
                            rewards: List[float],
                            token_advantages: List[torch.Tensor] = None) -> torch.Tensor:
    """
    Compute GSP0-token loss with token-wise advantages from Equation (13).
    """
    batch_size = len(queries)
    total_loss = 0.0

    for i in range(batch_size):
        query = queries[i].unsqueeze(0).to(self.device)
        response = responses[i].unsqueeze(0).to(self.device)
        old_likelihood = old_likelihoods[i].to(self.device)
        response_length = torch.tensor(response.shape[1], dtype=torch.float, device=self.device)

        # Compute sequence importance ratio (same as standard GSP0)
        current_likelihood = self.compute_sequence_likelihood(query, response)
        sequence_importance = self.compute_importance_ratio(
            current_likelihood, old_likelihood, response_length
        )

        # Get token-level importance ratios
        token_importance = self.compute_token_importance_ratio(
            query, response, sequence_importance

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    )

    # Use provided token advantages or fall back to sequence-level advantages
    if token_advantages is not None:
        advantages = token_advantages[i].to(self.device)
    else:
        group_rewards = rewards[i:i+1]
        advantages = self.compute_group_advantages(group_rewards)
        advantages = advantages.expand_as(token_importance)

    # Apply clipping at token level
    clipped_objective = self.apply_sequence_clipping(token_importance, advantages)

    # Compute policy gradient loss
    with torch.no_grad():
        logits = self.policy_model(query, response[:, :-1])
        log_probs = F.log_softmax(logits, dim=-1)
        token_log_probs = torch.gather(log_probs, -1, response[:, 1:].unsqueeze(-1)).squeeze(-1)
        nll_loss = -token_log_probs

    # Combine losses
    loss = (nll_loss * clipped_objective).mean()
    total_loss += loss

    return total_loss / batch_size

```

Key aspects:

- Maintains the same numerical optimization as standard GSPO when token advantages are uniform
- Allows fine-grained advantage customization for multi-turn RL scenarios
- Preserves sequence-level stability while enabling token-level control

Training Loop Implementation

```

class GSPOTrainer:
    def __init__(self,
                 policy_model,
                 reward_model,
                 optimizer,
                 gspos_optimizer: GSPOOptimizer,

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        group_size: int = 4):
    self.policy_model = policy_model
    self.reward_model = reward_model
    self.optimizer = optimizer
    self.gspo_optimizer = gspo_optimizer
    self.group_size = group_size
    self.device = next(policy_model.parameters()).device

def generate_responses(self, queries: List[str], max_length: int = 512) -> List[torch.Tensor]:
    """Generate multiple responses per query for group-based training."""
    responses = []

    for query in queries:
        query_responses = []
        for _ in range(self.group_size):
            # Generate response using current policy
            response = self.policy_model.generate(query, max_length=max_length)
            query_responses.append(response)
        responses.append(query_responses)

    return responses

def compute_rewards(self, queries: List[str], response_groups: List[List[torch.Tensor]]) -> List[List[float]]:
    """Compute rewards for all generated responses."""
    all_rewards = []

    for query, responses in zip(queries, response_groups):
        query_rewards = []
        for response in responses:
            reward = self.reward_model.evaluate(query, response)
            query_rewards.append(reward)
        all_rewards.append(query_rewards)

    return all_rewards

def train_step(self, queries: List[str]) -> Dict[str, float]:
    """Perform one GSP0 training step."""
    # Generate responses for current policy
    with torch.no_grad():
        old_responses = self.generate_responses(queries)

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# Compute old likelihoods
old_likelihoods = []
for query, responses in zip(queries, old_responses):
    query_likelihoods = []
    for response in responses:
        likelihood = self.gspo_optimizer.compute_sequence_likelihood(
            torch.tensor(query).unsqueeze(0).to(self.device),
            response.unsqueeze(0).to(self.device)
        )
        query_likelihoods.append(likelihood)
    old_likelihoods.append(query_likelihoods)

# Generate new responses and compute rewards
new_responses = self.generate_responses(queries)
rewards = self.compute_rewards(queries, new_responses)

# Compute GSP0 loss
loss = 0.0
for i, (query, old_group_likelihoods, new_group_responses, group_rewards) in enumerate(
    zip(queries, old_likelihoods, new_responses, rewards)
):
    for j, (old_likelihood, new_response, reward) in enumerate(
        zip(old_group_likelihoods, new_group_responses, group_rewards)
    ):
        step_loss = self.gspo_optimizer.compute_gspo_loss(
            [torch.tensor(query)],
            [new_response],
            [old_likelihood],
            [reward]
        )
        loss += step_loss

# Update policy
self.optimizer.zero_grad()
loss.backward()
self.optimizer.step()

# Compute metrics
avg_reward = sum(sum(group) for group in rewards) / sum(len(group) for group in rewards)

return {

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        'loss': loss.item(),
        'avg_reward': avg_reward,
        'num_responses': sum(len(group) for group in new_responses)
    }

def train(self,
          dataset: List[str],
          num_epochs: int,
          save_interval: int = 100) -> List[Dict[str, float]]:
    """Main training loop."""
    metrics_history = []

    for epoch in range(num_epochs):
        epoch_metrics = []

        # Process queries in batches
        for i in range(0, len(dataset), self.group_size):
            batch_queries = dataset[i:i+self.group_size]

            # Perform training step
            step_metrics = self.train_step(batch_queries)
            epoch_metrics.append(step_metrics)

        # Aggregate epoch metrics
        epoch_summary = {
            'epoch': epoch,
            'avg_loss': sum(m['loss'] for m in epoch_metrics) / len(epoch_metrics),
            'avg_reward': sum(m['avg_reward'] for m in epoch_metrics) / len(epoch_metrics),
            'total_responses': sum(m['num_responses'] for m in epoch_metrics)
        }
        metrics_history.append(epoch_summary)

        print(f"Epoch {epoch}: Loss = {epoch_summary['avg_loss']:.4f}, "
              f"Reward = {epoch_summary['avg_reward']:.4f}")

        # Save checkpoint
        if epoch % save_interval == 0:
            torch.save({
                'epoch': epoch,
                'policy_model_state_dict': self.policy_model.state_dict(),
                'optimizer_state_dict': self.optimizer.state_dict(),
            },

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        'metrics': epoch_summary
    }, f'gspo_checkpoint_epoch_{epoch}.pt')

    return metrics_history

```

Key aspects:

- Implements group-based training with multiple responses per query
- Handles advantage computation without requiring value models
- Supports both standard GSPO and GSPO-token variants
- Includes checkpointing and metrics tracking

Relation to Paper

Paper Section	Code Component	Notes
Section 4.1: GSPO Algorithm	<code>GSP00optimizer.compute_gspo_loss()</code>	Implements main objective from Equation (5)
Equation 6: Group Advantages	<code>GSP00optimizer.compute_group_advantages()</code>	Advantage estimation without value model
Equation 7: Importance Ratio	<code>GSP00optimizer.compute_importance_ratio()</code>	Sequence-level importance with length normalization
Section 4.3: GSPO-token	<code>GSP0Token0optimizer.compute_gspo_token_loss()</code>	Token-level variant implementation
Section 5: Experiments	<code>GSP0Trainer.train()</code>	Training loop matching paper's experimental setup
MoE Training	Architecture handles sparse models	No routing replay needed for stable training

Key Differences from Paper

- **Implementation Detail:** The code includes gradient computation and optimization steps that are implied but not explicitly detailed in the paper
- **Batch Processing:** The implementation handles batching and parallelization considerations not covered in the theoretical description
- **Numerical Stability:** Additional safeguards against numerical instability are included (e.g., handling zero standard deviation in advantage computation)
- **Memory Management:** The code includes memory-efficient implementations for large-scale training scenarios