# **LAB4 Catalpult Report**

#### What We've learned in this lab

- 1. How to draw a 3D model using fusion360
  - After trial and error, we can now design a simple 3D model by ourselves.
  - Other than the content learned in slide, We've learned some extra cool features such as loft by ourselves.
- 2. How to design a trigger
  - we never design a catapult without any other tools which include rubber band and spring. Therefore, we have to design our trigger and make the device storage the energy.

### How you can improve the device and tell us what you did

- 1. We do the bowl to place the ball. In that case, our catapult won't block the motion of ball.
- 2. we cut a lot of base off. Therefore, The device will need fewer PLA.
- 3. We make the left side and right side of the arm thicker. Therefore, the device will be harder to break and have stronger elasticity.

#### Some feedback for this lab

- 1. It is hard to master fusion 360 in such a short time, making it a tough challenge to finish the lab.
- 2. We only have one chance to test our work, which make us unsure with whether our work will work, it would be better if we have more chances.
- 3. We suggest that the lab demo be a related to the work, it would be better if TA demo a simpler catapult that give us direction we can go on.

## Anything related to this lab

Professor and TA is so handsome.