

第十六届 D2 前端技术论坛

# ReScript: the sound typescript that scales

Hongbo Zhang



# About me: working in PL since 2009

- Author of ReScript(rescript-lang.org)
- Ex-core contributor to OCaml and Camlp4
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# Outline

01 ReScript intro and history

02 Data oriented programming

03 Example: red black tree

# Rescript: a statically typed functional language



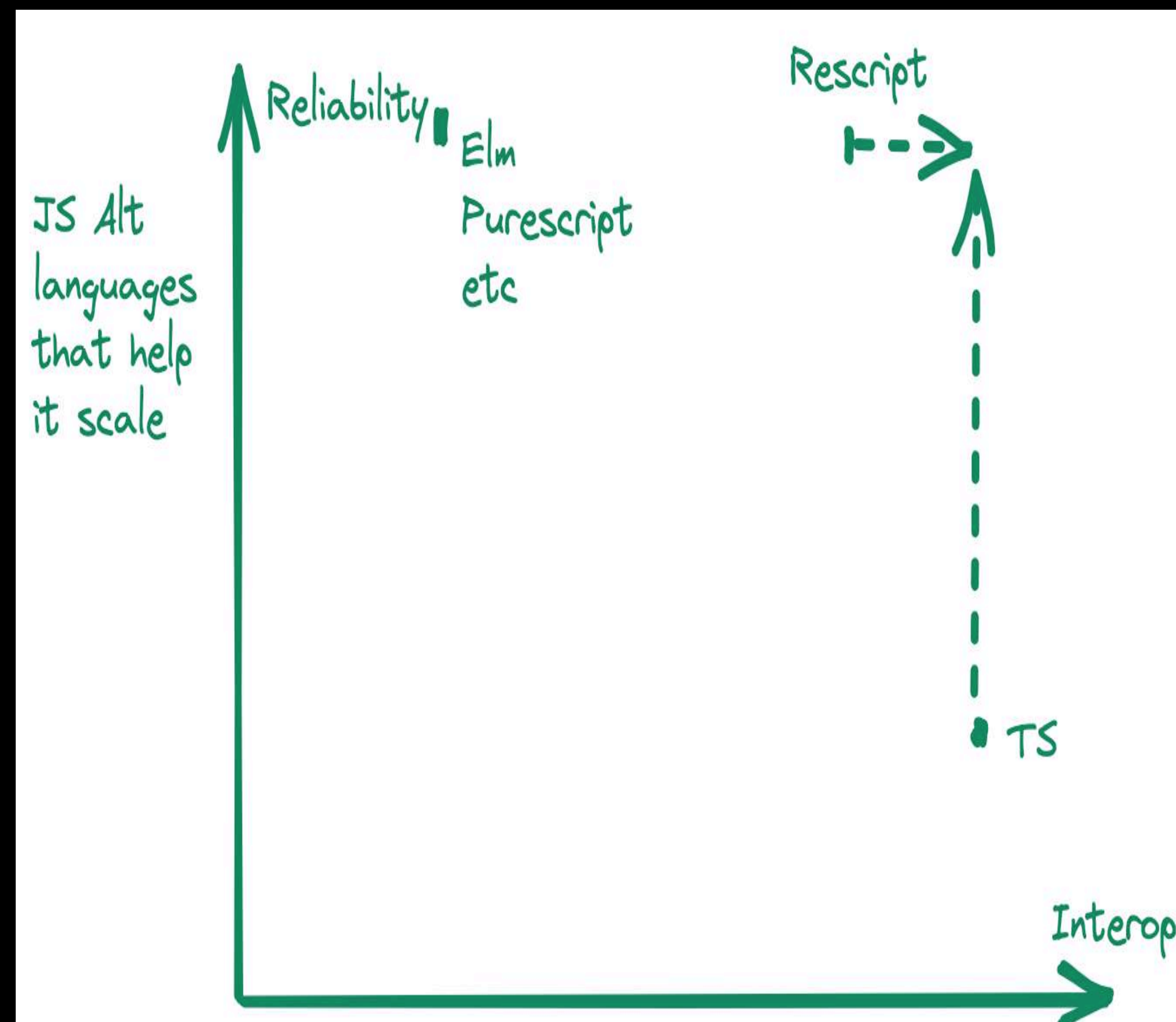
Optimized for JS platform



Academic roots from ML



Focus on the quality of implementations



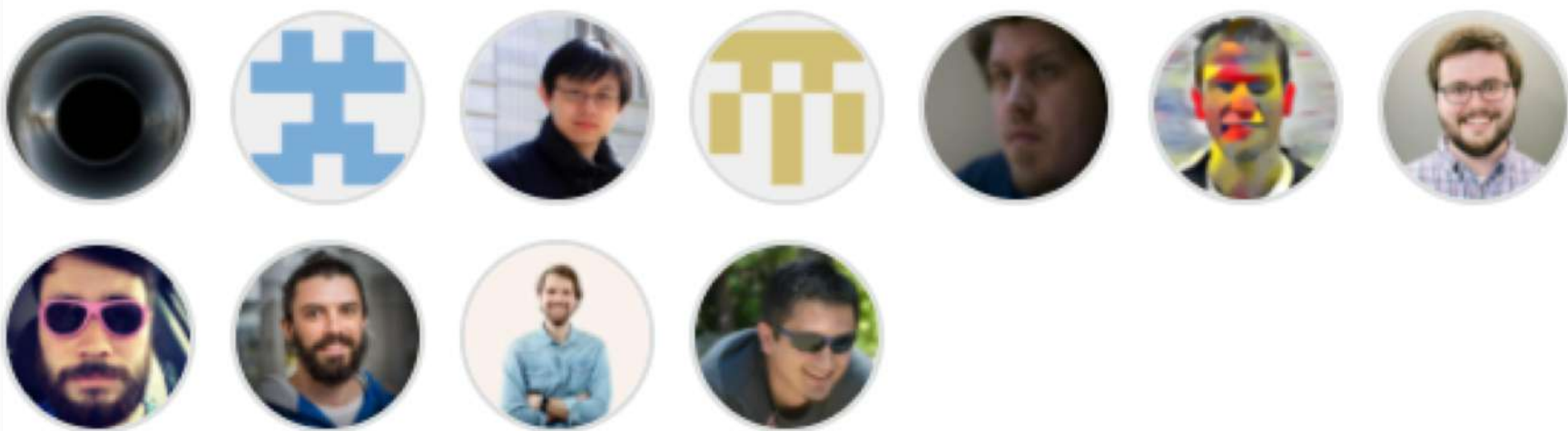


Make a programming language is easy.  
Make a language that is trusted by other companies  
is very difficult

Used by 8.3k



Contributors 272



+ 261 contributors

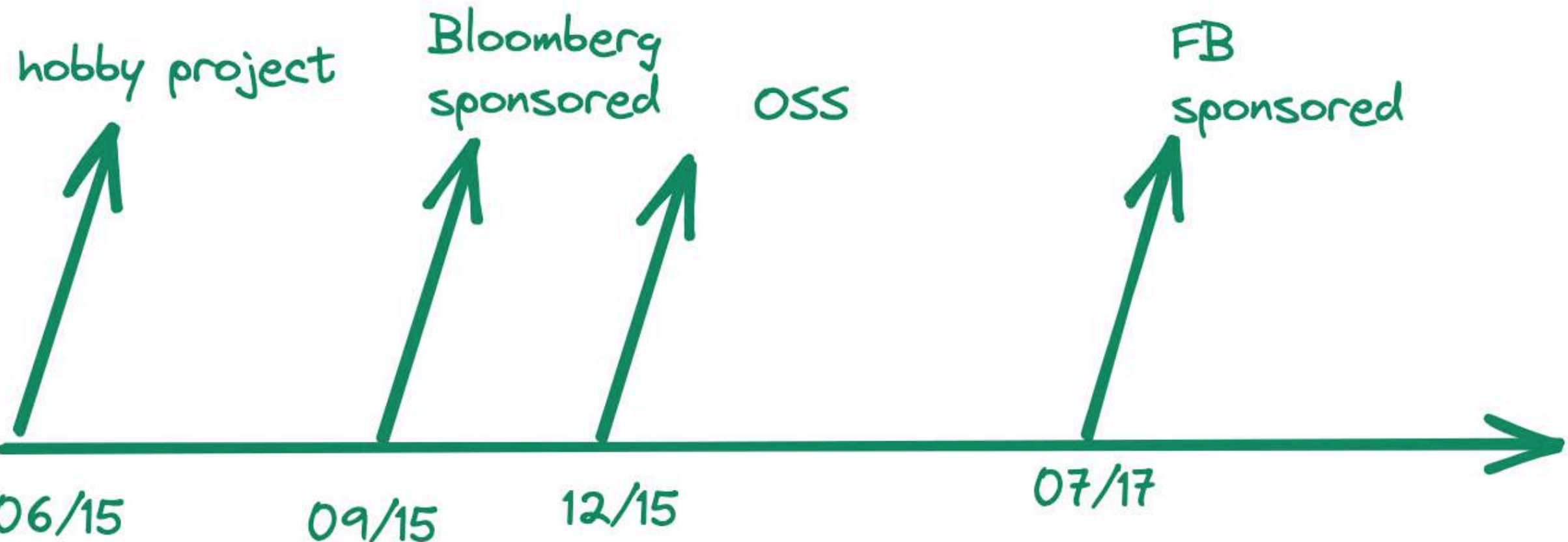
互联网 程序员 编程语言 编程 计算机语言

为什么中国出了这么多厉害的互联网公司，但没有自己设计过编程语言？

貌似大部分流行的编程语言都是美国人设计的？ 显示全部

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864 个回答 默认排序



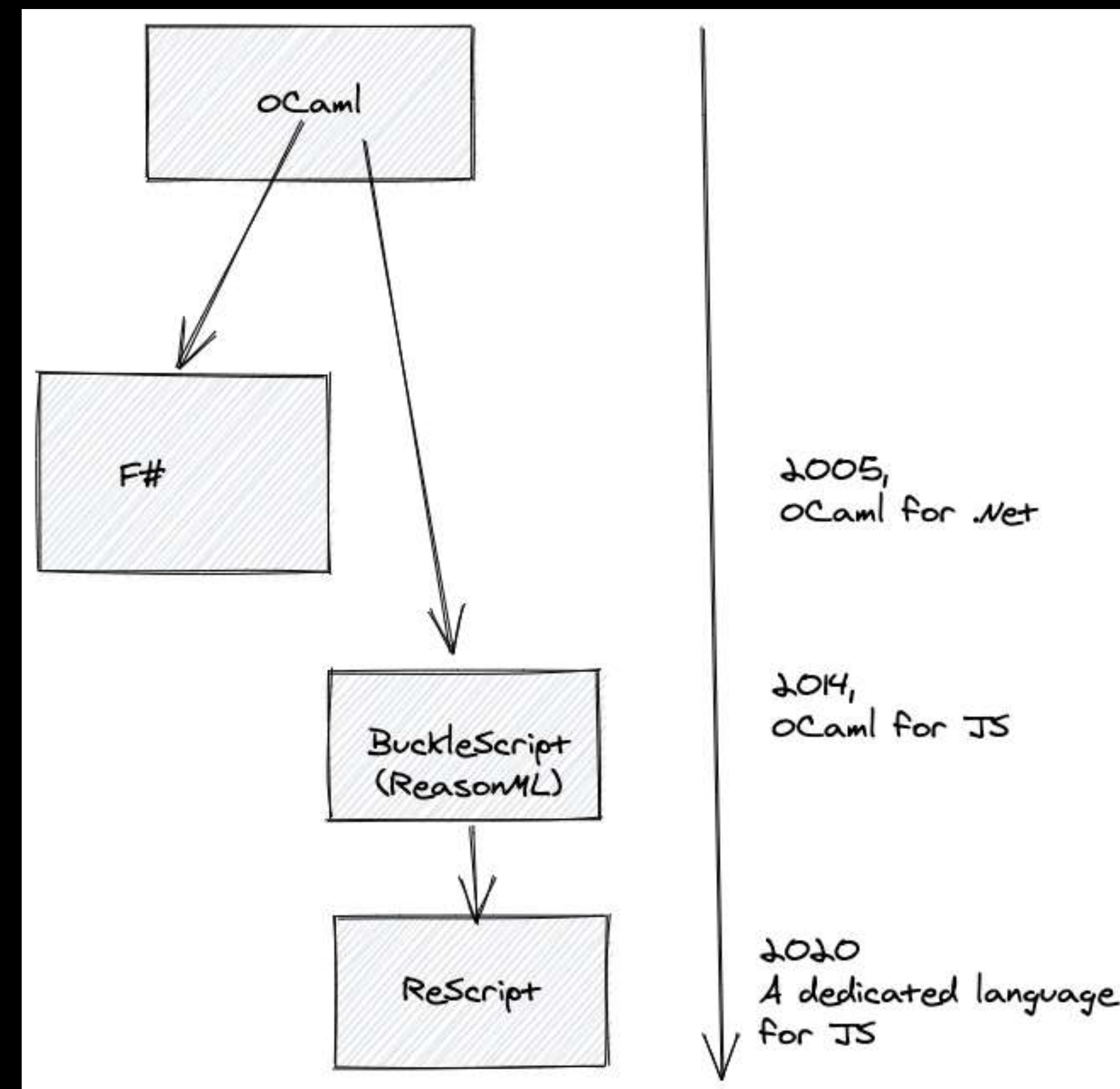
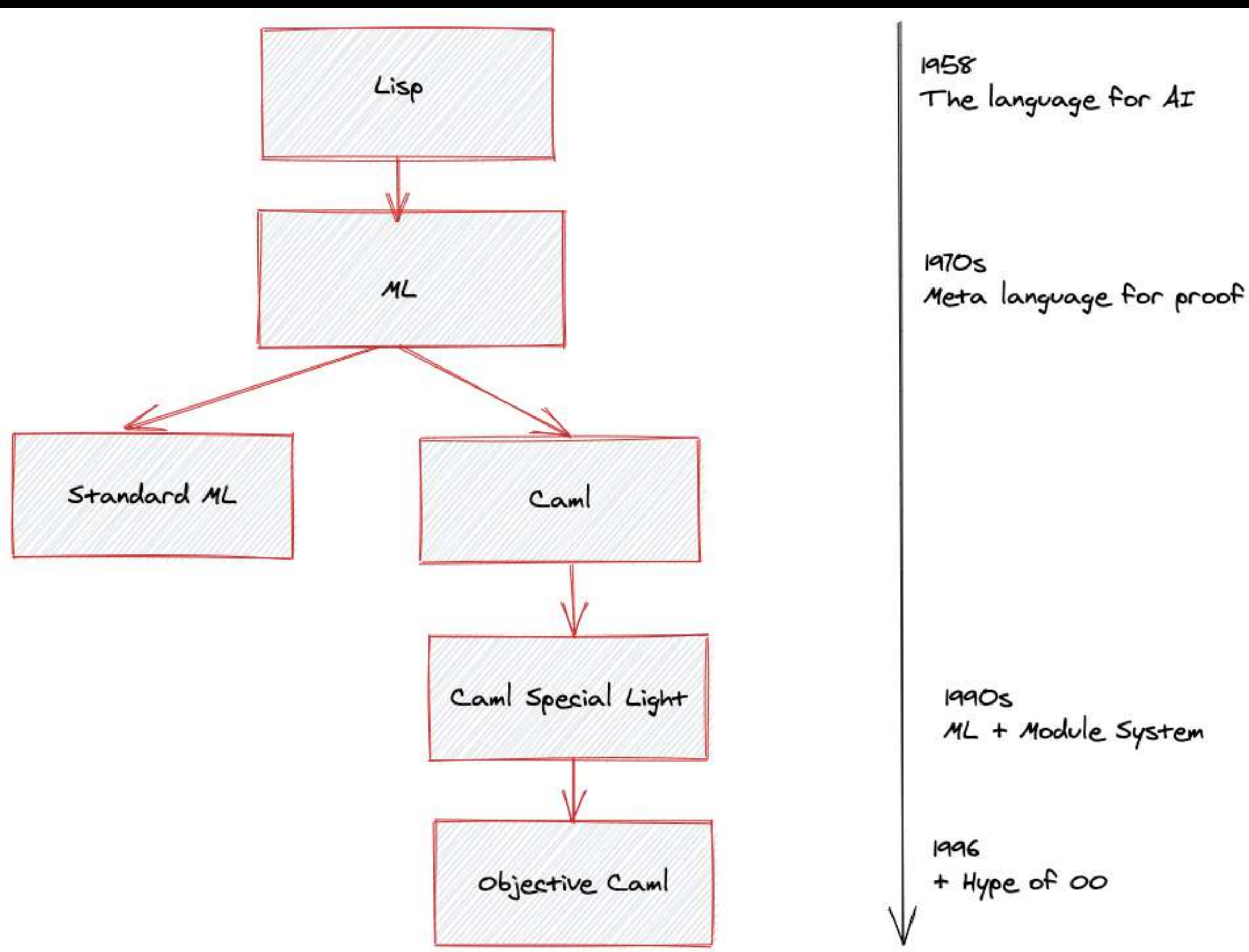


# The history of ReScript



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第一个真正意义上中国人制作的具有海外影响力的通用编程语言

## International impact for non-English speaking countries

- ReScript in Korean

[ReScript in Korean \(green-labs.github.io\)](https://green-labs.github.io)

- ReScript in Spanish (Training course in Brazil)

[ES2077 | Aprenda programação funcional com React e ReScript \(es2077-site.vercel.app\)](https://es2077-site.vercel.app)

- ReScript in French

[Pourquoi et comment ReScript a été utilisé pour repenser le Design System chez Arte | by Linkvalue | Apr. 2021 | Blog Linkvalue—société de conseil IT \(link-value.fr\)](#)

- ReScript in Japanese

[ReScriptを学ぶ—JavaScriptを書くためのより安全な方法-パート1 \(ichi.pro\)](#)

- ReScript in Germany

[ReScript – the language after TypeScript? - codecentric AG Blog](#)





# The flavor of ReScript



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Format

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```
1 let sum = (~a,~b)=>{
2   a + b
3 }
4
5
6 sum(~a=1,~b=3)->Js.log
7
8 (~a: int, ~b: int) => int
9 sum(~b=2,~a=1)->Js.log
```

JavaScript

Problems

Settings

```
// Generated by ReScript, PLEASE EDIT WITH CARE
'use strict';

function sum(a, b) {
  return a + b | 0;
}

console.log(4);

console.log(3);

exports.sum = sum;
/* Not a pure module */
```

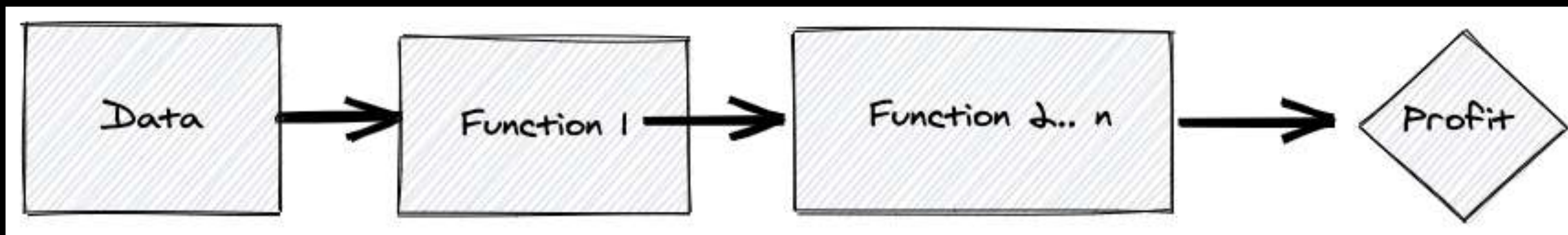


# Data oriented programming in ReScript



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# Data oriented programming in ReScript



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JavaScript

Problems

Set

```
1 "hello world" -> Js.log
```

```
// Generated by ReScript, PLEASE EDIT WITH CARE
```

```
'use strict';
```

```
console.log("hello world");
```

```
/* Not a pure module */
```



# Data oriented programming in ReScript



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```
open Belt.Array  
[1, 2, 3]  
-> map(x=>x+1)  
-> keep(x=> x > 2)  
-> reduce((a,b)=>a+b)  
-> Js.log
```



# Data oriented programming in ReScript



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# Data oriented programming in ReScript



```
1 type maybeInt =  
2   | Some (int)  
3   | None  
4  
5 let f = (x)=>{  
6   switch x {  
7     | Some (x) => x  
8     | None => 0  
9   }  
10 }
```

```
type maybeInt =  
  | number  
  | undefined  
  
var f = (x : maybeInt)=>{  
  if(typeof x === "undefined"){  
    return x  
  }  
  return 0  
}
```

```
// Generated by ReScript, PLEASE EDIT WITH  
CARE  
'use strict';
```

```
function f(x) {  
  if (x !== undefined) {  
    return x;  
  } else {  
    return 0;  
  }  
}
```

```
exports.f = f;  
/* No side effect */
```



# Data oriented programming in ReScript

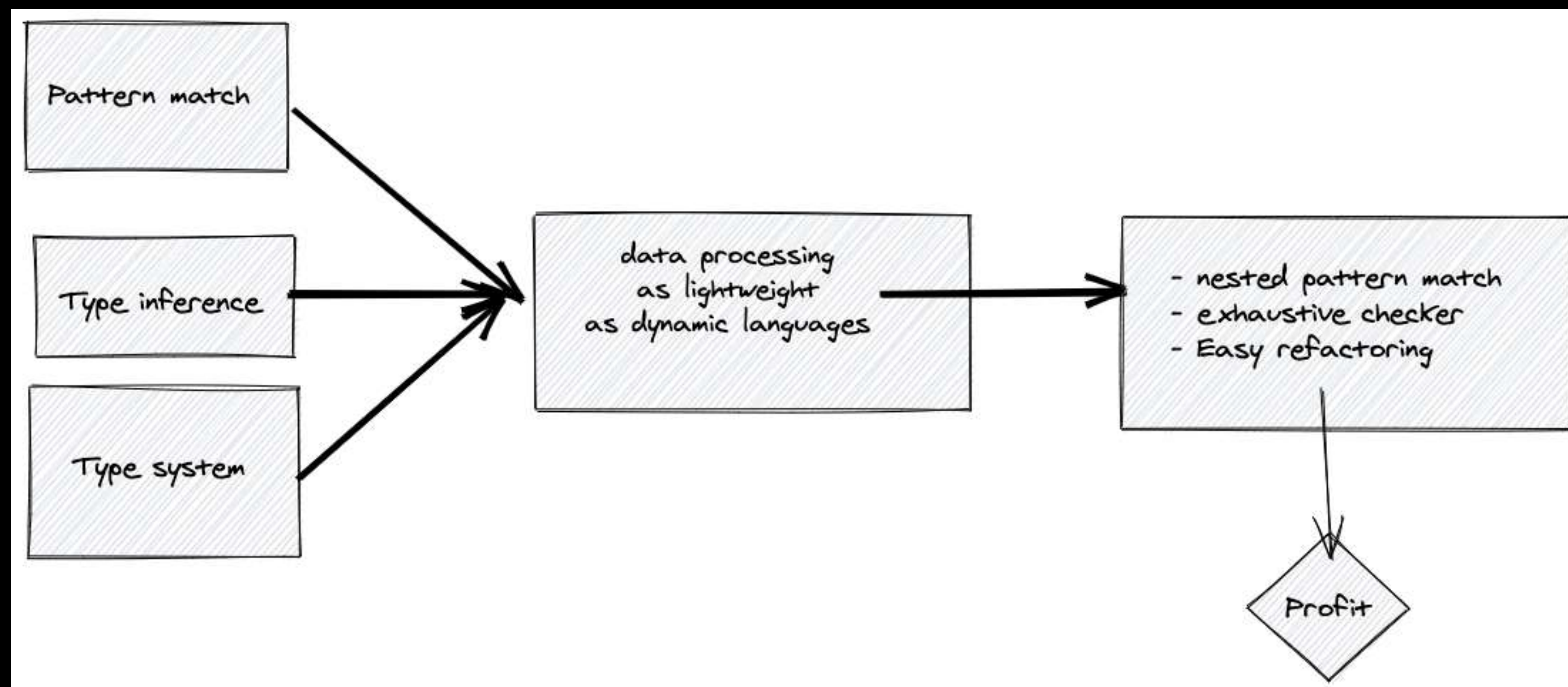


```
1 type rec list =  
2   | Cons (int, list)  
3   | Nil  
4 let rec map = (x, f) => {  
5   switch x {  
6     | Nil => Nil  
7     | Cons(x, xs) => Cons(f(x), map(xs, f))  
8   }  
9 }
```

```
type list =  
  | [ number , list]  
  | undefined  
  
var map = (x : list, f : (n:number)=> number) : list => {  
  if (typeof x === "undefined"){  
    return undefined  
  }  
  var [x0,xs] = x  
  return [f(x0),map(xs,f)]  
}
```



# Data oriented programming in ReScript



The power of pattern match



# Red Black tree in ReScript: types

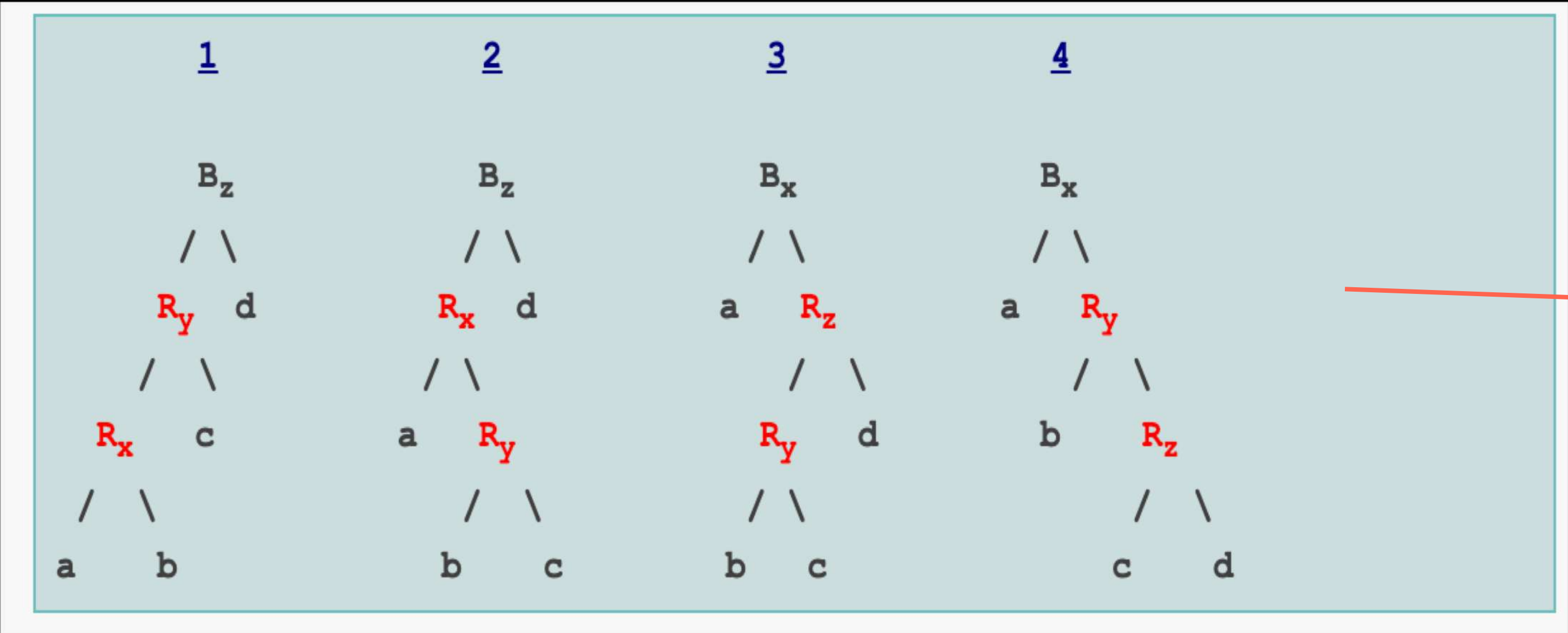


```
1 type color =  
2   | R  
3   | B  
4  
5 type rec tree =  
6   | Leaf  
7   | Node({val: int, l: tree, r: tree, color: color})  
8
```

```
type color =  
  | 'R'  
  | 'B'  
  
type leaf = undefined  
type tree =  
  | leaf  
  | { val : number, l : tree , r : tree , color : color }
```



# Data oriented programming in ReScript



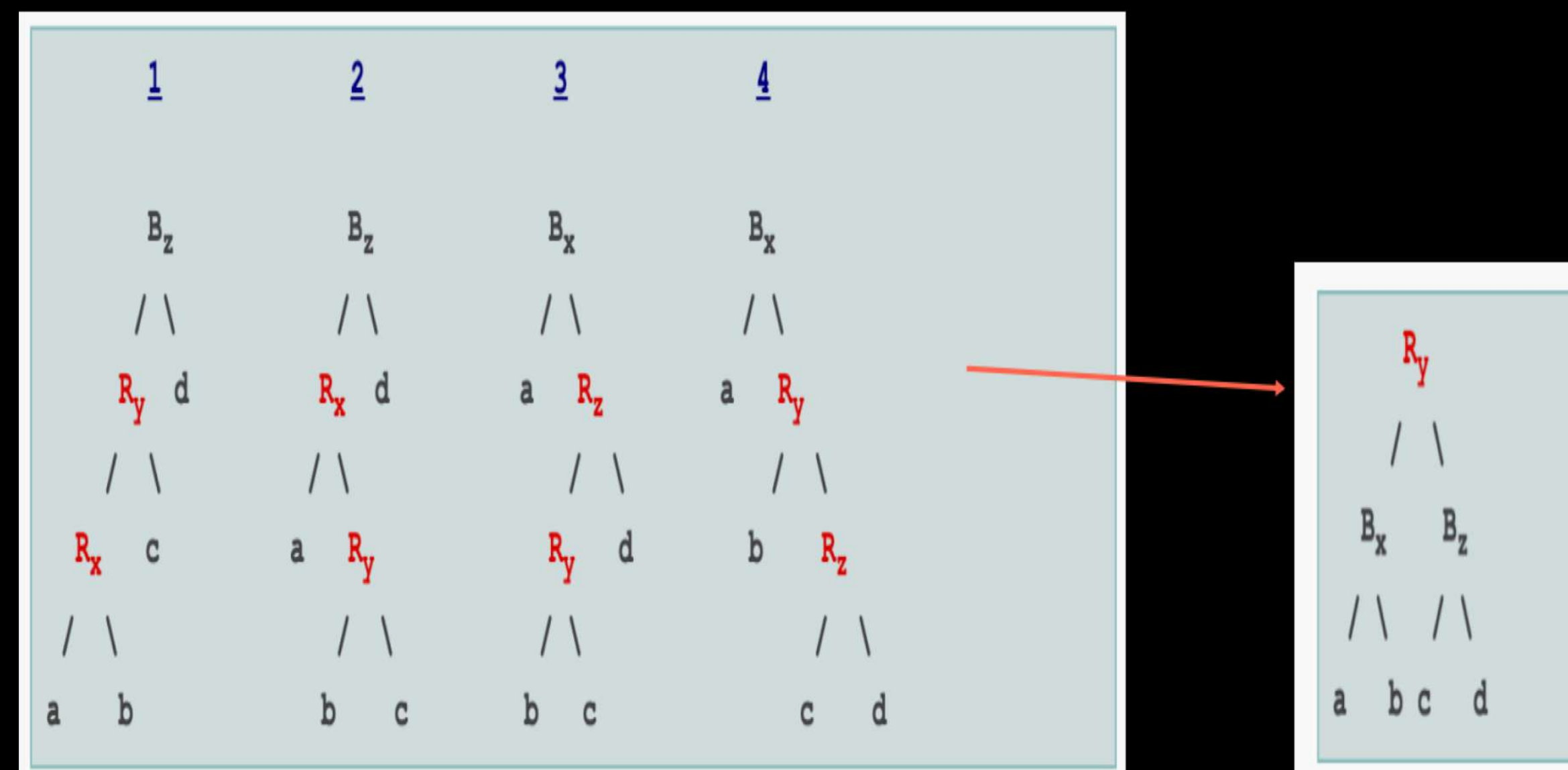
Courtesy to Cornell cs3110



# Red Black tree in ReScript: rotation



```
9 let rotate = tree => {
10   switch tree {
11   | Node({
12     val: z,
13     l: Node({color: R, val: y, l: Node({color: R, val: x, l: a, r: b}), r: c}),
14     r: d,
15   })
16   | Node({
17     val: z,
18     l: Node({color: R, val: x, l: a, r: Node({color: R, val: y, l: b, r: c})}),
19     r: d,
20   })
21   | Node({
22     val: x,
23     l: a,
24     r: Node({color: R, val: z, l: Node({color: R, val: y, l: b, r: c}), r: d}),
25   })
26   | Node({
27     val: x,
28     l: a,
29     r: Node({color: R, val: y, l: b, r: Node({color: R, val: z, l: c, r: d})}),
30   }) =>
31     Node({
32       color: R,
33       val: y,
34       l: Node({color: B, val: x, l: a, r: b}),
35       r: Node({color: B, val: z, l: c, r: d}),
36     })
37   | _ => tree
38   }
39 }
```





# AVL tree in ReScript



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## 20行Rescript代码实现AVL树



张宏波  
rescript-lang.org

97 人赞同了该文章

本文的主要目的是展示ReScript语言在复杂数据建模中的魅力，即使像AVL这种比较复杂的算法，Rescript大概几行就能很清晰的实现, 而且生成的代码质量相当高效。

<https://zhuanlan.zhihu.com/p/430867594>





# Thank you!

Rescript is a multi-paradigm programming language, read more in  
<https://rescript-lang.org/>