Strong Pair Programming

@leedscodedojo

Pair Programming Basics

a.k.a... 2 devs 1 keyb

Pair Programming basics...

- Driver is at the keyboard, writing code
- Observer is sat next to the driver...
 - Reviews code typed in
 - Considers strategic direction
 - Suggests improvements / alternative approaches
 - Identifying potential problems
 - Act as a safety net
 - Two heads are better than one
- The driver and observer switch roles frequently!



Pair Programming Benefits

- Increased code quality
- Less time spent on code review stage
- Wider understanding of the solution in the code
- Less defects
- Helps to skill up junior devs
- Improves communication and team building

But...

- May take longer
- Harder when distributed
- Benefits are a bit subjective

Pair Programming Anti Patterns

- One person coding, the other person just watching (or on their phone)
 - Observer is not engaged
 - Not reaping the benefit of pairing





Pair Programming Anti Patterns

- Driver/Person at the keyboard is not communicating, just typing away
 - Solution is not shared with observer
 - No communication benefit
 - Dangerous when an expert is pairing with a junior dev

Pair Programming Summary

Whoever has the keyboard has most control



Strong Pair Programming

"For an idea to go from your head into the computer ... it MUST go through someone else's hands"

Llewellyn Falco



Strong Pair Programming

- The Observer becomes the Navigator!
 - High level commands come from the navigator
- The Driver executes the instructions from the navigator
 - Low level commands being entered onto the keyboard by the driver

This style of pair programming is all about:

- Increasing communication
- Increasing collaboration and engagement



Driving Tips 1: Trust your navigator

- Trust the navigator knows what they are telling you
- If you don't understand what they are telling you ask!
- KEY BIT: If you don't understand why, trust them, go with it. Have a chat about it once you have finished executing their current thought or idea on a particular section of code

Driving Tips 2: Get comfortable working without a complete understanding

- You will learn as you go
- You might not know the language, OS, editor, code, or even the problem space you are working in....
- It's ok, you will soon!

Navigating Tip 1: Give the next instruction to the driver the instant they are ready to implement it

- Manage a todo list of next things in your head
- Keep the driver in a state of flow
- Manage the big picture details so the driver can stay focused on the code they are typing

Navigating Tip 2: Use as high a level of abstraction as possible

- But adjust your instructions to suit the driver...
- Higher level of abstractions free up the navigator to think of the next step without being bogged down by syntax/implementation

Lower level	Higher Level
Highlight code, refactor -> extract method, call it "getX()"	Extract that code to a method
<pre>Type: newList = list.sort();</pre>	Sort the list alphabetically
Type: "public void testNullInput()"	Create a test to make sure it works with null input

Driver: "What if I have an idea I want to implement?"

Great!

Switch places and become the Navigator.

What's the strongest material known to man?

- 1. Graphene
- 2. Buckypaper
- 3. Metallic glass
- 4. Dyneema
- 5. Lonsdaleite
- Wurtzite Boron Nitride
- 7. DIAMONDS!!!

The Diamond Kata...

New to the code dojo / programming / pair programming?

... or just here for the pizza?

The Diamond Kata...

Otherwise...

```
printDiamond('E')
   В
   В
```

```
printDiamond('C')
ВВ
 A
```

The Diamond Kata...

"MemAlloc" was your first word

```
printDiamond('F')
    E F
   EDEF
  DCBCDEF
DCBABCDEF
  DCBCDEF
  EDCDEF
   EDEF
     F
```

All ideas presented here are from Llewellyn Falco's blog...

https://llewellynfalco.blogspot.com/2014/06/llewellyns-strong-style-pairing.html

@LlewellynFalco

<u>llewellynfalco.blogspot.com</u>