My Project

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# **Chapter 1**

# **Hierarchical Index**

# 1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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optimazation.pkg1.CreateCSV	10
optimazation.pkg1.CreateMatrix	12
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Random	
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2 Hierarchical Index

# Chapter 2

# **Class Index**

# 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

optimazation.pkg1.Algorithm
optimazation.pkg1.CreateCSV
CreateCSV class
optimazation.pkg1.CreateMatrix
CreateMatrix class
optimazation.pkg1.Functioning
Functioning class
optimazation.pkg1.Functions
optimazation.pkg1.lterativeLocalSearch
optimazation.pkg1.LocalSearch
optimazation.pkg1.Main
Optimization1 class
optimazation.pkg1.MTRandom
optimazation.pkg1.RandomWalk

4 Class Index

# **Chapter 3**

# **Class Documentation**

# 3.1 optimazation.pkg1.Algorithm Class Reference

#### **Public Member Functions**

- void getFitness (double[]result)
- int selectParent ()
- double [][] select (double[][]input)
- double [][] tournament (double[][]input)
- void crossover (double[]p1, double[] p2, int n)
- void mutate (double[][]cr, double Upper, double Lower)
- $\bullet \ \ void \ reduce \ (double \ [\ ] [\ ] popu, \ double \ [\ ] [\ ] newpopu, \ int \ Elitism, \ int \ function Num) \ throws \ File Not Found Exception \ double \ [\ ] (\ ] newpopu, \ int \ Elitism, \ int \ function Num) \ throws \ File Not Found Exception \ double \ [\ ] (\ ] newpopu, \ int \ Elitism, \ int \ function Num) \ throws \ File Not Found Exception \ double \ [\ ] (\ ] newpopu, \ int \ Elitism, \ int \ function Num) \ throws \ File Not Found Exception \ double \ [\ ] (\ ] newpopu, \ int \ Elitism, \ int \ function Num) \ throws \ File Not Found Exception \ double \ [\ ] (\ ] newpopu, \ int \ Elitism, \ int \ function Num) \ throws \ File Not Found Exception \ double \ [\ ] (\ ] newpopu, \ int \ Elitism, \ int \ function Num) \ throws \ File Not Found Exception \ double \ [\ ] (\ ] newpopu, \ int \ Elitism, \ int \ function Num) \ throws \ File Not Found Exception \ double \ [\ ] (\ ] newpopu, \ int \ Elitism, \ int \ function Num) \ throws \ File Not Found Exception \ double \ [\ ] (\ ] newpopu, \ int \ Elitism, \ int \ function Num) \ throws \ File Not Found Exception \ double \ [\ ] (\ ] newpopu, \ int \ Elitism, \ int \ function Num) \ throws \ File Not Found Exception \ double \ [\ ] (\ ] newpopu, \ int \ Elitism, \ int \ function Num) \ throws \ function \ double \$
- double [][] mutateandRecombine (double[][]init, double F, int functionNum, int num)
- double [] select (double[][] a, int functionNum)
- double calc (double[][] a, int functionNum)
- double expbin (int num, int best, int i, double F, double Lam, int j, int r1, int r2, int r3, int r4, int r5)

#### 3.1.1 Constructor & Destructor Documentation

### 3.1.1.1 Algorithm()

```
optimazation.pkg1.Algorithm.Algorithm (
    int rows,
    int colums,
    int functNum ) throws FileNotFoundException, UnsupportedEncodingException
```

The constructor for Genetic Algorithm and Differential Algorithm. Create initialize populations.

#### **Parameters**

populations	
chromazones	
functNum	

# **Exceptions**

FileNotFoundException	
UnsupportedEncodingException	

# 3.1.2 Member Function Documentation

# 3.1.2.1 calc()

```
double optimazation.pkgl.Algorithm.calc ( \label{eq:calc} \mbox{double $a[\ ][\ ]$,} \\ \mbox{int $functionNum$ )}
```

calc method to get best solution after differential algorithm.

#### **Parameters**

newpopulation	
functionNum	

#### Returns

solution

# 3.1.2.2 crossover()

```
void optimazation.pkgl.Algorithm.crossover ( \label{eq:constraint} \mbox{double [] } p1, \\ \mbox{double [] } p2, \\ \mbox{int } n \mbox{)}
```

Crossover method(CR probability( $0.8 \sim 0.95$ ).

# Parameters

First	parent
Second	parent
number	of crossover point.

#### 3.1.2.3 expbin()

```
double optimazation.pkg1.Algorithm.expbin (
    int num,
    int best,
    int i,
    double F,
    double Lam,
    int j,
    int r1,
    int r2,
    int r3,
    int r4,
    int r5)
```

method for 10 strategies for differential evolution.

#### **Parameters**

num	
best	
i	
F[1,2]	
Lamda[1,2]	
j	
r1	
r2	
r3	
r4	
r5	

#### Returns

mutate individual after crossover.

#### 3.1.2.4 getFitness()

```
void optimazation.pkg1.Algorithm.getFitness ( \label{eq:condition} \mbox{double [] } result \mbox{ )}
```

This method to get fitness value for each populations. Array for fitness value for each population will be provided.

# **Parameters**

result

#### 3.1.2.5 mutate()

This method for mutation after crossover. mutation probability 0.005 Mutation Range 0.1 Mutation Precision (1~5)

#### **Parameters**

cr	
Upper	
Lower	

#### 3.1.2.6 mutateandRecombine()

Mutate and recombine method is first step of differential evolution.

#### **Parameters**

init	
F	
functionNum	
num	

#### Returns

# 3.1.2.7 reduce()

#### Reduce method.(

#### **Parameters**

initialpopulation	
newpopulation	
Elitism(Elitism	Rate * number of population)
functionNum	

# **Exceptions**

```
FileNotFoundException
```

This method provide 2 parents.

#### **Parameters**

initial	matrix.
---------	---------

# Returns

2d array which has 2 parents vector.

select method is method to check mutate vector's cost is more optimized than original vector's cost

# **Parameters**

а	
functionNum	

#### Returns

#### 3.1.2.10 selectParent()

```
int optimazation.pkg1.Algorithm.selectParent ( )
```

This method is method to choose parents.

#### Returns

int value 0< x< population.

#### 3.1.2.11 tournament()

Tournament Selection, parents are chosen at random from population.

#### **Parameters**

<i>initial</i>   matrix.
--------------------------

# Returns

two parents.

The documentation for this class was generated from the following file:

· Algorithm.java

# 3.2 optimazation.pkg1.CreateCSV Class Reference

CreateCSV class.

#### **Public Member Functions**

- void CreateCsv (double[][] a, int rows, String b)
- void CreateCsv0 (double[][] a, int colums, String C) throws IOException
- void CreateCsv1 (double[][]a, String C) throws IOException

# 3.2.1 Detailed Description

CreateCSV class.

**Author** 

JuneYeob Lee(2462 9603)

•

This class is for creating CSV file about results

Date

4/5/2019 !\Contact:Leej @cwu.edu !\Created on: 3/28/2019

#### 3.2.2 Member Function Documentation

#### 3.2.2.1 CreateCsv()

```
void optimazation.pkgl.CreateCsv.CreateCsv ( \label{eq:condition} \mbox{double $a[\ ][\ ]$,} \\ \mbox{int $rows$,} \\ \mbox{String $b$ )}
```

CreateCsv method! this method will create csv file and calculate datas for csv file /\*\*

### **Parameters**

а	2d array
rows	
b	for the file name

message if cannot find file

# 3.2.2.2 CreateCsv0()

```
void optimazation.pkg1.CreateCsV.CreateCsv0 ( \label{eq:condition} \mbox{double $a[\ ][\ ]$,} \\ \mbox{int $colums$,} \\ \mbox{String $C$ ) throws IOException}
```

CreateCsv0 method for creating the csv file of the best Vectors

#### **Parameters**

а	(a for the best solution);
colums	(the number of colums)
С	

Generated by Doxygen

#### **Exceptions**

```
IOException
```

#### 3.2.2.3 CreateCsv1()

```
void optimazation.pkg1.CreateCsV.CreateCsv1 ( \label{eq:control} \mbox{doublea [][],} \\ \mbox{String $\mathcal{C}$ ) throws IOException}
```

CreateCsv method to create the csv file for best solutions

#### **Parameters**

a(the	best solutions 2d array length should be 18 size should be the number of iteration)
С	(File name)

# **Exceptions**

```
IOException
```

The documentation for this class was generated from the following file:

· CreateCSV.java

# 3.3 optimazation.pkg1.CreateMatrix Class Reference

CreateMatrix class.

#### **Public Member Functions**

• CreateMatrix (int a, int b)

A constructor.

- void create (int length, int size)
- void add (double min, double max, String a) throws FileNotFoundException, UnsupportedEncodingException

# 3.3.1 Detailed Description

CreateMatrix class.

### Author

```
JuneYeob Lee(24629603)
```

Date

4/5/2019 \Contact:Leej @cwu.edu \Created on: 3/28/2019

#### 3.3.2 Constructor & Destructor Documentation

#### 3.3.2.1 CreateMatrix()

#### A constructor.

### **Parameters**

int	a the first argument(rows)
int	b the second argument(colums)

#### 3.3.3 Member Function Documentation

#### 3.3.3.1 add()

```
void optimazation.pkg1.CreateMatrix.add ( \label{eq:condition} \mbox{double $min$,} \\ \mbox{double $max$,} \\ \mbox{String $a$ ) throws FileNotFoundException, UnsupportedEncodingException}
```

A add method !this method will fill out input with random numbers( this method will create 7 files which

```
@param double min for first parameter( minimum range for random number)
!@param double max for second parameter(Maximum range for random number)
```

### 3.3.3.2 create()

A create method /\*! this method will create input 2d arrays with all 0.0

#### **Parameters**

int	length for first parameter(length)
int	size for second parameter(size)

The documentation for this class was generated from the following file:

· CreateMatrix.java

# 3.4 optimazation.pkg1.Functioning Class Reference

Functioning class.

#### **Public Member Functions**

• double [][] funct (int length, int size) throws FileNotFoundException, UnsupportedEncodingException

# 3.4.1 Detailed Description

Functioning class.

**Author** 

JuneYeob Lee(24629603) \This Functioning class has made to implemente all 18 functions by ranges.

Date

4/5/2019 Contact:Leej @cwu.edu Created on: 3/28/2019

#### 3.4.2 Member Function Documentation

### 3.4.2.1 funct()

## CreateMatrix object has created

Functions object has created

result 2d arrays

The documentation for this class was generated from the following file:

Functioning.java

# 3.5 optimazation.pkg1.Functions Class Reference

#### **Public Member Functions**

- Functions (int populations)
- double [] Schwefel (double[][] a)
- double [] DeJong (double[][] a)
- double [] Rosenbrock (double[][] a)
- double [] Rastrigin (double[][] a)
- double [] Griewangk (double[][] a)
- double [] SineEnvelope (double[][] a)
- double [] StretchedV (double[][] a)
- double [] Ackley1 (double[][] a)
- double [] Ackely2 (double[][] a)
- double [] EggHolder (double[][] a)
- double [] Rana (double[][] a)
- double [] Pathological (double[][] a)
- double [] Michalewicz (double[][] a)
- double [] Masters (double[][] a)
- double [] Quartic (double[][] a)
- double [] Levy (double[][] a)
- double [] Step (double[][] a)
- double [] Alpine (double[][] a)

#### 3.5.1 Detailed Description

#### **Author**

JuneYeob Lee(24629603) Functions class is composed with 18 functions

Date

4/5/2019 Contact:Leej @cwu.edu Created on: 3/28/2019

# 3.5.2 Member Function Documentation

#### 3.5.2.1 Ackely2()

```
double [] optimazation.pkg1.Functions.Ackely2 ( double a[][] )
```

Ackley Two function Range[-32,32] expected global minimum = 0

# Parameters

a (input matrix)

#### 3.5.2.2 Ackley1()

```
double [] optimazation.pkg1.Functions.Ackley1 ( \label{eq:double} \mbox{double a[][] })
```

# Ackley One Function

• Range[-32,32] expected global minimum = -7.54276-2.91867(n-3)

#### **Parameters**

```
a (input matrix)
```

#### 3.5.2.3 Alpine()

Alpine function Range[-100,100] expected global minimum = 0

#### **Parameters**

```
a (input matrix)
```

# 3.5.2.4 DeJong()

```
double [] optimazation.pkgl.Functions.DeJong ( double a[][] )
```

DeJong 1 function Range [-100,100] expected minimum =0

#### **Parameters**

```
a (input matrix)
```

# 3.5.2.5 EggHolder()

```
double [] optimazation.pkg1.Functions.EggHolder ( \label{eq:condition} \mbox{double $a[\ ][\ ]$ )}
```

EggHolder Range[-500,500] expected global minimum none

#### **Parameters**

```
a (input matrix)
```

#### 3.5.2.6 Griewangk()

```
double [] optimazation.pkg1.Functions.Griewangk ( double a[][] )
```

Griewangk function Range[-500,500] expected global minimum =0

#### **Parameters**

```
a (input matrix)
```

#### 3.5.2.7 Levy()

Levy function Range[-10,10] expected global minimum = 0

#### **Parameters**

```
a (input matrix)
```

#### 3.5.2.8 Masters()

```
double [] optimazation.pkg1.Functions.Masters ( \label{eq:double} \mbox{double $a[\ ][\ ]$ )}
```

Masters'Cosine Wave function Range[-30,30] expected global minimum = 1-n when n is size of input matrix

#### **Parameters**

```
a (input matrix)
```

#### 3.5.2.9 Michalewicz()

```
double [] optimazation.pkg1.Functions.Michalewicz ( double a[\ ][\ ] )
```

Michalewicz function Range[0,Pi] expected global minimum = 0.996n when n is size of input matrix

**Parameters** 

```
a (input matrix)
```

#### 3.5.2.10 Pathological()

```
double [] optimazation.pkgl.Functions.Pathological ( double a[\ ][\ ] )
```

Pathological function Range[-100,100] expected global minimum = none

#### **Parameters**

```
a (input matrix)
```

#### 3.5.2.11 Quartic()

```
double [] optimazation.pkg1.Functions.Quartic ( \label{eq:constraint} \mbox{double $a[\ ][\ ]$ )}
```

Quartic function Range[-100,100] expected global minimum = 0

#### **Parameters**

```
a (input matrix)
```

#### 3.5.2.12 Rana()

```
double [] optimazation.pkg1.Functions.Rana ( double a[][] )
```

Rana function Range[-500,500] expected global minimum =none

#### **Parameters**

```
a (input matrix)
```

#### 3.5.2.13 Rastrigin()

```
double [] optimazation.pkgl.Functions.Rastrigin ( double a[\ ][\ ] )
```

Rastrigin function Range[-30,30] expectedglobal minimum =0

#### **Parameters**

```
a (input matrix)
```

#### 3.5.2.14 Rosenbrock()

```
double [] optimazation.pkg1.Functions.Rosenbrock ( double a[][])
```

Rosenbrock's Saddle function Range[-100,100] expected global minimum =0

## **Parameters**

```
a (input matrix)
```

### 3.5.2.15 Schwefel()

```
double [] optimazation.pkgl.Functions.Schwefel ( double a[][] )
```

Schwefel method input range[-512,512] expect global minimum = 0

#### **Parameters**

```
a (input matrix)
```

#### 3.5.2.16 SineEnvelope()

```
double [] optimazation.pkgl.Functions.SineEnvelope ( double a[\ ][\ ] )
```

Sine Envelope Sine Wave Range[-30,30] expected global minimum =-1.4915(n-1) when n is size of input matrix

#### **Parameters**

```
a (input matrix)
```

#### 3.5.2.17 Step()

Step function Range[-100,100] expected global minimum = 0

#### **Parameters**

```
a (input matrix)
```

#### 3.5.2.18 StretchedV()

```
double [] optimazation.pkgl.Functions.StretchedV ( double a[][] )
```

StretchedV Range[-30,30] expected global minimum = 0

#### Parameters

```
a (input matrix)
```

The documentation for this class was generated from the following file:

· Functions.java

# 3.6 optimazation.pkg1.lterativeLocalSearch Class Reference

#### **Public Member Functions**

# 3.6.1 Detailed Description

#### **Author**

June Yeob Lee (24629603) Iterativ Local Search is that find best solution of local search with iteration. This class should deal with FileNot Found Exception, IOException and Unsupported Encoding Exception

#### 3.6.2 Constructor & Destructor Documentation

#### 3.6.2.1 IterativeLocalSearch()

IterativeLocal search method to find best solution of the x times iterated local search

#### **Parameters**

1	(Local search object)	
itr	(number of iteration	
length	(number of input rows)	
size	(number of input colums)	
f	(functioning object)	

#### Returns

Best solution for Local Search

#### **Exceptions**

FileNotFoundException	
UnsupportedEncodingException	
IOException	

The documentation for this class was generated from the following file:

· IterativeLocalSearch.java

# 3.7 optimazation.pkg1.LocalSearch Class Reference

#### **Public Member Functions**

double [][] LocalSearch (int length, int size, Functioning f) throws FileNotFoundException, Unsupported
 —
 EncodingException, IOException

# 3.7.1 Detailed Description

#### **Author**

June Yeob Lee Local Search Algorithm class This class should deal with FileNot FoundException, IOException and Unsupported Encoding Exception

#### 3.7.2 Constructor & Destructor Documentation

### 3.7.2.1 LocalSearch()

This method is made for local search algorithm. First set the initial solutions for 18 functions but it's not best because it's picked randomly this method will find the local minimum solution or global minimum.(in the neighbor area.) it will iterate until the standing point is smaller that left or right.

#### **Parameters**

length	(number of input rows)
size	(number of input colums)
f	(functioning object)

#### Returns

Best solution for Local Search

#### **Exceptions**

FileNotFoundException	
UnsupportedEncodingException	
IOException	

The documentation for this class was generated from the following file:

LocalSearch.java

# 3.8 optimazation.pkg1.Main Class Reference

Optimization1 class.

#### **Static Public Member Functions**

- static void main (String[] args) throws FileNotFoundException, IOException
- static void Algorithms () throws UnsupportedEncodingException, IOException
- static void **GeneticAlgorithms** () throws FileNotFoundException, FileNotFoundException, Unsupported ← EncodingException, IOException

#### 3.8.1 Detailed Description

Optimization1 class.

#### 3.8.2 Member Function Documentation

#### 3.8.2.1 main()

Main function will

#### **Parameters**

args	the command line arguments
------	----------------------------

#### **Exceptions**

```
java.io.FileNotFoundException
java.io.UnsupportedEncodingException
```

The documentation for this class was generated from the following file:

· Main.java

# 3.9 optimazation.pkg1.MTRandom Class Reference

Inheritance diagram for optimazation.pkg1.MTRandom:



#### **Public Member Functions**

- MTRandom ()
- MTRandom (boolean compatible)
- MTRandom (long seed)
- MTRandom (byte[] buf)
- MTRandom (int[] buf)
- final synchronized void setSeed (long seed)
- final void setSeed (byte[] buf)
- final synchronized void setSeed (int[] buf)

#### **Static Public Member Functions**

• static int [] pack (byte[] buf)

#### **Protected Member Functions**

· final synchronized int next (int bits)

#### 3.9.1 Detailed Description

Version

1.0

Author

David Beaumont, Copyright 2005

A Java implementation of the MT19937 (Mersenne Twister) pseudo random number generator algorithm based upon the original C code by Makoto Matsumoto and Takuji Nishimura (see <a href="http://www.math.sci.e-hiroshima-u.ac.jp/~m-mat/MT/emt.html">http://www.math.sci.e-hiroshima-u.ac.jp/~m-mat/MT/emt.html</a> for more information.

As a subclass of java.util.Random this class provides a single canonical method next() for generating bits in the pseudo random number sequence. Anyone using this class should invoke the public inherited methods (next—Int(), nextFloat etc.) to obtain values as normal. This class should provide a drop-in replacement for the standard implementation of java.util.Random with the additional advantage of having a far longer period and the ability to use a far larger seed value.

This is **not** a cryptographically strong source of randomness and should **not** be used for cryptographic systems or in any other situation where true random numbers are required.

This software is licensed under the CC-GNU LGPL.

#### 3.9.2 Constructor & Destructor Documentation

```
3.9.2.1 MTRandom() [1/5]

optimazation.pkg1.MTRandom.MTRandom ( )
```

The default constructor for an instance of MTRandom. This invokes the no-argument constructor for java.util. ← Random which will result in the class being initialised with a seed value obtained by calling System.currentTime ← Millis().

```
3.9.2.2 MTRandom() [2/5]

optimazation.pkg1.MTRandom.MTRandom (
boolean compatible)
```

This version of the constructor can be used to implement identical behaviour to the original C code version of this algorithm including exactly replicating the case where the seed value had not been set prior to calling genrand\_int32.

If the compatibility flag is set to true, then the algorithm will be seeded with the same default value as was used in the original C code. Furthermore the setSeed() method, which must take a 64 bit long value, will be limited to using only the lower 32 bits of the seed to facilitate seamless migration of existing C code into Java where identical behaviour is required.

Whilst useful for ensuring backwards compatibility, it is advised that this feature not be used unless specifically required, due to the reduction in strength of the seed value.

#### **Parameters**

```
compatible Compatibility flag for replicating original behaviour.
```

This version of the constructor simply initialises the class with the given 64 bit seed value. For a better random number sequence this seed value should contain as much entropy as possible.

#### **Parameters**

seed The seed value with which to initialise this class.

#### **3.9.2.4** MTRandom() [4/5]

```
optimazation.pkg1.MTRandom.MTRandom ( byte [] buf)
```

This version of the constructor initialises the class with the given byte array. All the data will be used to initialise this instance.

#### **Parameters**

buf	The non-empty byte array of seed information.
-----	---

#### **Exceptions**

NullPointerException	if the buffer is null.
IllegalArgumentException	if the buffer has zero length.

#### **3.9.2.5** MTRandom() [5/5]

```
optimazation.pkg1.MTRandom.MTRandom (  \quad \text{int [] } \textit{buf } )
```

This version of the constructor initialises the class with the given integer array. All the data will be used to initialise this instance.

### **Parameters**

buf	The non-empty integer array of seed information.
-----	--

### **Exceptions**

NullPointerException	if the buffer is null.
IllegalArgumentException	if the buffer has zero length.

# 3.9.3 Member Function Documentation

#### 3.9.3.1 next()

```
final synchronized int optimazation.pkgl.MTRandom.next ( int\ bits\ )\ [protected]
```

This method forms the basis for generating a pseudo random number sequence from this class. If given a value of 32, this method behaves identically to the genrand\_int32 function in the original C code and ensures that using the standard nextInt() function (inherited from Random) we are able to replicate behaviour exactly.

Note that where the number of bits requested is not equal to 32 then bits will simply be masked out from the top of the returned integer value. That is to say that:

```
mt.setSeed(12345);
int foo = mt.nextInt(16) + (mt.nextInt(16) << 16);</pre>
```

will not give the same result as

```
mt.setSeed(12345);
int foo = mt.nextInt(32);
```

#### **Parameters**

bits The number of significant bits desired in the output.

#### Returns

The next value in the pseudo random sequence with the specified number of bits in the lower part of the integer.

#### 3.9.3.2 pack()

This simply utility method can be used in cases where a byte array of seed data is to be used to repeatedly re-seed the random number sequence. By packing the byte array into an integer array first, using this method, and then invoking setSeed() with that; it removes the need to re-pack the byte array each time setSeed() is called.

If the length of the byte array is not a multiple of 4 then it is implicitly padded with zeros as necessary. For example:

```
byte[] { 0x01, 0x02, 0x03, 0x04, 0x05, 0x06 }
```

#### becomes

```
int[] { 0x04030201, 0x00000605 }
```

Note that this method will not complain if the given byte array is empty and will produce an empty integer array, but the setSeed() method will throw an exception if the empty integer array is passed to it.

#### **Parameters**

buf The non-null byte array to be packed.

#### Returns

A non-null integer array of the packed bytes.

#### **Exceptions**

NullPointerException i	if the given byte array is null.
------------------------	----------------------------------

This method resets the state of this instance using the 64 bits of seed data provided. Note that if the same seed data is passed to two different instances of MTRandom (both of which share the same compatibility state) then the sequence of numbers generated by both instances will be identical.

If this instance was initialised in 'compatibility' mode then this method will only use the lower 32 bits of any seed value passed in and will match the behaviour of the original C code exactly with respect to state initialisation.

#### **Parameters**

seed The 64 bit value used to initialise the random number generator state.

This method resets the state of this instance using the byte array of seed data provided. Note that calling this method is equivalent to calling "setSeed(pack(buf))" and in particular will result in a new integer array being generated during the call. If you wish to retain this seed data to allow the pseudo random sequence to be restarted then it would be more efficient to use the "pack()" method to convert it into an integer array first and then use that to re-seed the instance. The behaviour of the class will be the same in both cases but it will be more efficient.

#### **Parameters**

#### **Exceptions**

NullPointerException	if the buffer is null.
IllegalArgumentException	if the buffer has zero length.

This method resets the state of this instance using the integer array of seed data provided. This is the canonical way of resetting the pseudo random number sequence.

#### **Parameters**

buf The non-empty	integer array of seed information.
-------------------	------------------------------------

#### **Exceptions**

NullPointerException	if the buffer is null.
IllegalArgumentException	if the buffer has zero length.

The documentation for this class was generated from the following file:

· MTRandom.java

# 3.10 optimazation.pkg1.RandomWalk Class Reference

### **Public Member Functions**

• double [][] randomWalk (int itr, int length, int size, Functioning f) throws FileNotFoundException, UnsupportedEncodingException, IOException

# 3.10.1 Detailed Description

#### Author

JuneYeob Lee RandomWalk calss which generated the best fitness for 18 solutions. randomly pick the solution, iterate 30 times for 18 functions.

### 3.10.2 Member Function Documentation

#### 3.10.2.1 randomWalk()

This method is used for blind search. minumum iterate 30 times each time it generate random integer from Mersenne Twister.

# **Parameters**

itr	iteration time.
length	numbers of input vectors(at least 30).
size	size of input it should be 10 or 20 or 30.
f	functioning object which has funct method to get the result of 18 functions.

# Returns

This method return the bestfitness for 18 functions at least 30 times iterations.

# Exceptions

FileNotFoundException	
UnsupportedEncodingException	
IOException	

The documentation for this class was generated from the following file:

• RandomWalk.java

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