

2019



# Data Science and AI

Module 5

Supervised ML: Classification



# Agenda: Module 5

- Introduction to Classification
- Logistic Regression
- Evaluating Classification Results
- Neural Networks
- Support Vector Machines
- Bayesian Inference
- Applications



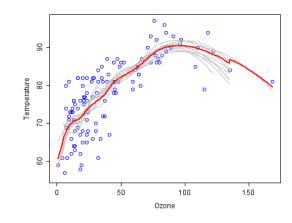
### Classification

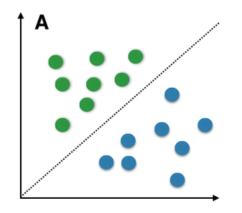
#### Regression

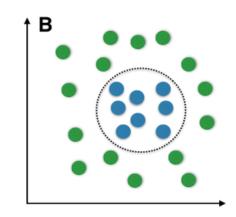
- train a model by fitting data to a continuous response
- predict continuous numbers



- train a model by fitting data to a discrete response
- predict class membership









# **Logistic Regression**

- Introduction to classification
- Logistic regression algorithm
- Evaluating classification results
- Measuring the quality of classification models
- Dummy variables



### Classification

#### examples

- fraud detection
  - True / False
- customer segmentation:
  - frequent, high-value / regular, medium-value / occasional / transient
- credit risk
  - low / medium / high
- disease status
  - NYHA Class I / II / III / IV



# Predicting Class Membership by Supervised Machine Learning

#### training data

- features
  - for now, assume these are continuous
- response
  - for now, assume this is binary (True/False)
  - Could be multiple classes in some case

#### goal

predict p(y = 1 | X)
 the probability of y being True given the predictor(s) X



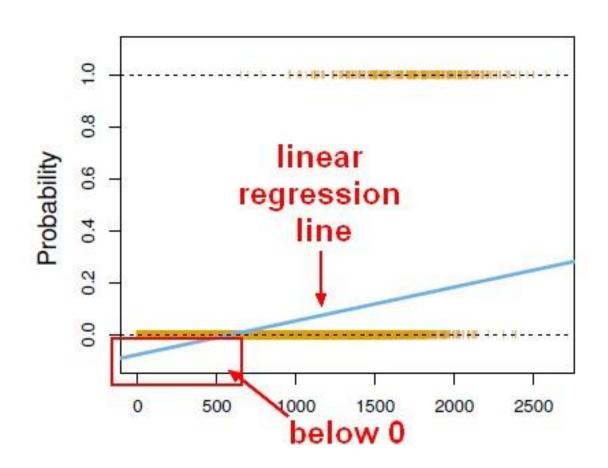
# **Binary Class Prediction**

• can we use linear regression?



$$y = \beta X + \varepsilon$$

- binary response variable results in large residuals
- predictions can be outside [0, 1]





### Binary Class Prediction – cont'd

- need to transform the response so that **y** becomes discrete
  - > model the *probability* of class membership!
- how about this:

$$p(y=1 \mid X) = \theta_0 + \theta_1 X$$

- > still gives y < 0, y > 1
- > need an approximating function that ensures  $y \in [0,1]$



### Binary Class Prediction – cont'd

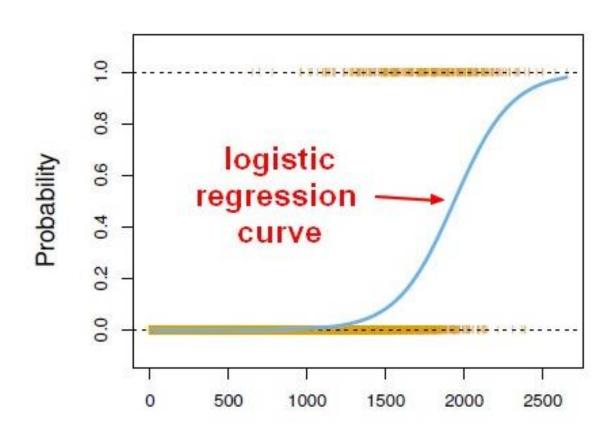
• 
$$\frac{p}{1-p}$$
 = odds ratio  
( $p$  = probability of True)

$$\log\left(\frac{p}{1-p}\right) = \log it \ (aka \log odds)$$

#### solve:

$$\log\left(\frac{p}{1-p}\right) = \beta_0 + \beta_1 X$$

logit function





## Logistic Regression

 ${}^{\bullet}\beta_0$ ,  $\beta_1$  are known from regression results:

$$\log\left(\frac{p}{1-p}\right) = \beta_0 + \beta_1 X$$

let X be a new data point for prediction,

calculate  $\hat{y}$ :

$$\hat{y} = \beta_0 + \beta_1 X$$

then calculate p:

$$p = \frac{e^{\hat{y}}}{e^{\hat{y}} + 1} = \frac{1}{1 + e^{-\hat{y}}}$$

#### **Conditions:**

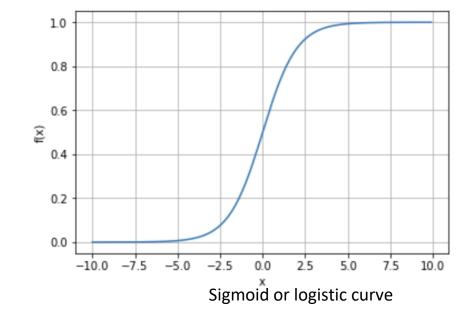
$$p > 0$$
$$p < 1$$



### Logistic Regression

Appropriate when predicting a binary categorical outcome variable from a set of predictor variables (features) that may be continuous and/or categorical

**Features** should be independent with no missing data.



Logistic Regression typically requires a relatively large sample size. A general guideline is that you need at minimum of 10 cases with the least frequent outcome for each independent variable in your model.



### Logistic Regression – SciKit Learn

from <a href="mailto:sklearn.linear\_model">sklearn.linear\_model</a> import LogisticRegression

- Can deal with any number of features
- Features must be numeric
  - Categorical features should be converted to dummy features
- Can perform multi-class classification



### **Evaluating Classification Results**

There are a number of metrics that can be used to evaluate a classification model. Many of these metrics revolve around values drawn from the Confusion Matrix.

The Confusion Matrix is a table that contains counts of the predictions of the model versus the actuals.

**Note** that if we are interested in predicting the opposite class, the entries would be reversed (the positive becomes negative and vice versa).

Actual	Positive	Negative
Prediction		
Positive	True Positive (TP)	False Positive (FP)
Negative	False Negative (FN)	True Negative (TN)

### **Confusion Matrix**

It is useful to develop an intuition of the meaning of each row and column and key combinations of the counts in the Confusion Matrix

Actual	Positive	Negative	
Prediction			
Positive	True Positive (TP)	False Positive (FP)	Total predicted positive
Negative	False Negative (FN)	True Negative (TN)	Total predicted negative
	Total actual positive	Total actual negative	Total Sample count

Total true prediction



### **Evaluating Classification Results – cont'd**

- Accuracy: the fraction of predictions that the model got right. i.e. Number of correct prediction / total prediction
  - Accuracy = Total true prediction / Total sample count
- Precision: how many of the prediction were correct.
   It is a measure of exactness.
  - Precision = TP / Total positive prediction (TP + FP)
- Recall: how many of the actual positive did the model predict. It is a measure of completeness.
  - Recall = TP / Total actual positive (TP + FN)

Actual	Positive	Negative	
Prediction			
Positive	True Positive (TP)	False Positive (FP)	Total predicted positive
Negative	False Negative (FN)	True Negative (TN)	Total predicted negative
	Total actual positive	Total actual negative	Total Sample count

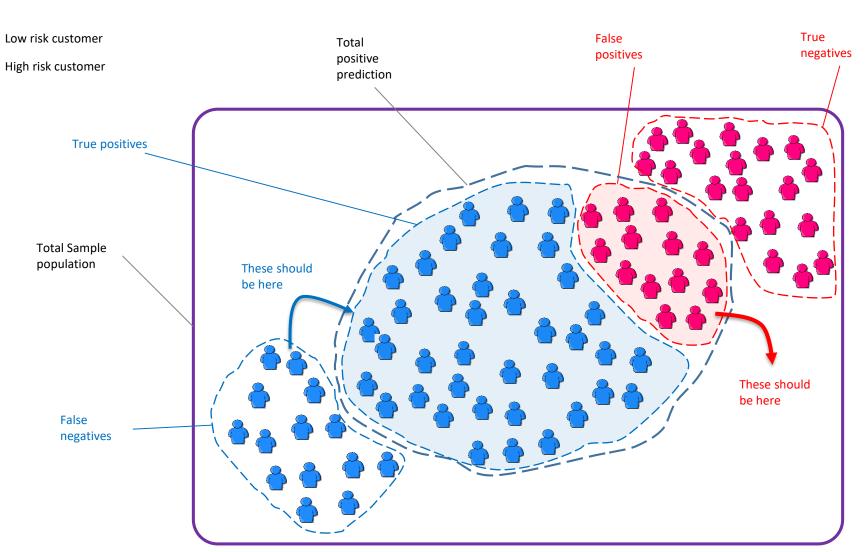
Total true prediction



### **Evaluating Classification Results – cont'd**

- **F1-score**: is another measure of a model's accuracy that considers both the precision and the recall.
  - F1-score = 2 (Precision \* Recall)/ (Precision + Recall)





Actual	Positive	Negative	
Prediction			
Positive	True Positive (TP)	False Positive (FP)	Total predicted positive
Negative	False Negative (FN)	True Negative (TN)	Total predicted negative
	Total actual positive	Total actual negative	Total Sample count
			Tot

Note: icons are positioned where they are for illustration purpose only.

Accuracy = Total true prediction / Total sample count

Precision = TP / Total positive prediction (TP + FP)

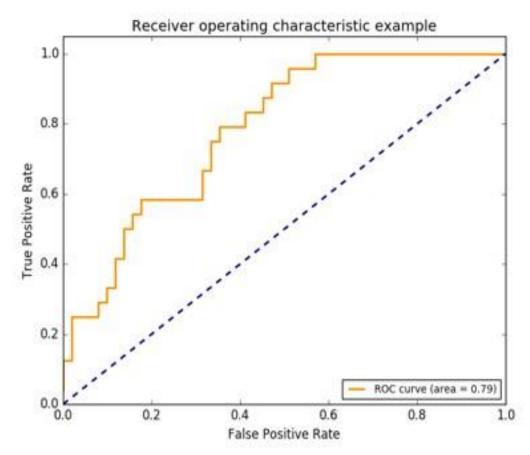
Recall = TP / Total actual positive (TP + FN)



### Evaluating Classification Results - cont'd

#### Receiver operating characteristics (ROC) curve

- Compares True Positive Rate and False Positive Rate
- True Positive Rate (TPR) = Recall
- False Positive Rate (FPR) is FP/ Total negative count (FP+ TN)
- ROC plots TPR vs FPR by varying threshold over the entire range of threshold settings.
   It depicts relative trade-offs between true positive (benefits) and false positive (costs)
- Area Under Curve (AUC) is equal to the probability that the model will rank a randomly chosen positive instance higher than a randomly chosen negative one.





### **Evaluating Classification Results – cont'd**

- There are many other metrics and many other names for the same metrics
- It is better to stick with a small number of metrics that make sense in your domain before using other metrics
- Accuracy, precision, recall and AUC are the most common metrics



# **Dummy Variables**

How can we use categorical variables in an algorithm that requires numerical predictors?

- ordinal categoricals
  - can be converted to a sequence of integers, if it makes sense to do so

cold	cool	moderate	warm	hot
1	2	3	4	5



• the above implies hot < warm < moderate < cool < cold ... which makes sense



# **Dummy Variables**

How can we use categorical variables in an algorithm that requires numerical predictors?

cardinal categoricals

apples	bananas	peaches	oranges	pears
1	2	3	4	5



- > this implies pears > oranges > peaches > bananas > apples ... does not make sense!
- must convert to dummy variables instead



## Cardinal Dummy Variables

- full definition (number of variables = number of categories):
  - fruit\_apples: 1 = apples, 0 = no apples
  - fruit\_bananas: 1 = bananas, 0 = no bananas
  - fruit\_peaches: 1 = peaches, 0 = no peaches
  - fruit\_oranges; 1 = oranges, 0 = no oranges
  - fruit\_pears; 1 = pears, 0 = no pears
- compact definition (number of variables is one less than number of categories):
  - fruit\_bananas: 1 = bananas, 0 = apples
  - fruit\_peaches: 1 = peaches, 0 = no peaches
  - fruit\_oranges; 1 = oranges, 0 = no oranges
  - fruit\_pears; 1 = pears, 0 = no pears

Python:

pandas.get\_dummies



# Lab 5.1: Logistic Regression

- Purpose:
  - To predict survival amongst
     Titanic passengers using the LogisticRegression() method of Scikit-Learn
- Materials:
  - 'Lab 5.1.ipynb'





# Perceptron (Neural Networks)

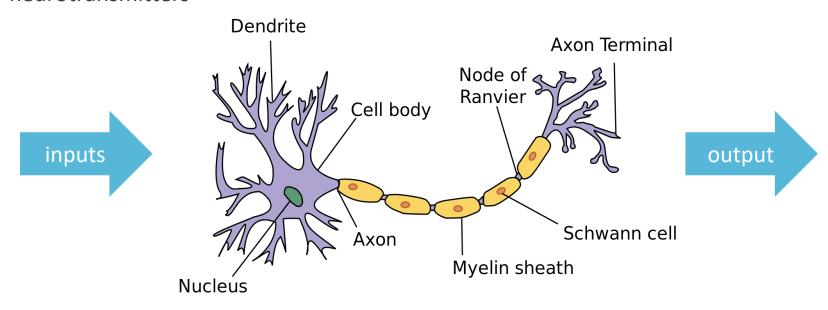
- Biological and artificial neurons
- Activation functions
- Classification with a perceptron
- Back propagation
- Gradient descent



### How does a nerve cell make a decision?

- Neuron receives inputs at antennae-like structures ('dendrites')
- Each incoming connection is dynamically strengthened or weakened by:
  - frequency of use ('weighting')
  - neurotransmitters

- Weighted inputs are summed in the cell body (transformed into a new signal)
- New signal is propagated along the cell's axon to be detected by other neurons

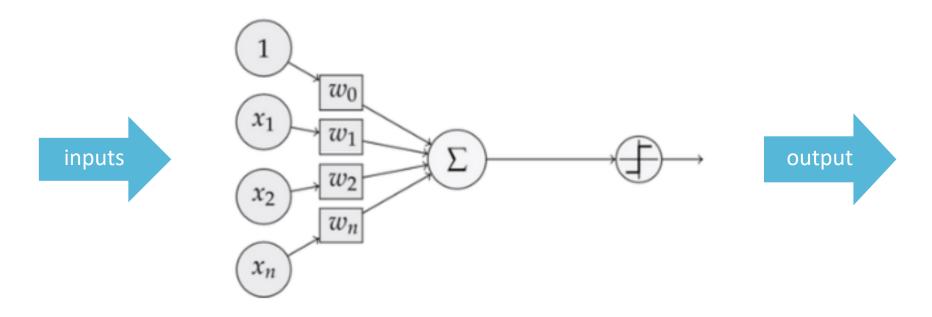




# The Perceptron

- A basic imitation of the natural neuron
- Inputs are given weights

- Weighted signals are summed
- summed signal is transformed by an activation function to produce an output





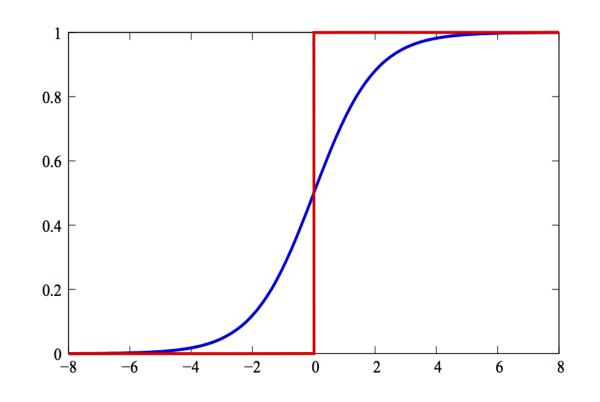
### Perceptron Activation Function

• z is the weighted sum of inputs (similar to Logistic Regression):

$$z = \sum_{j=0}^{n} w_j x_j$$

- A transfer function f(z) converts z to the output of the node
- f(z) is called the activation function

example: 
$$f_{log}(z) = \frac{1}{1 + e^{-z}}$$





# Classification Perceptron

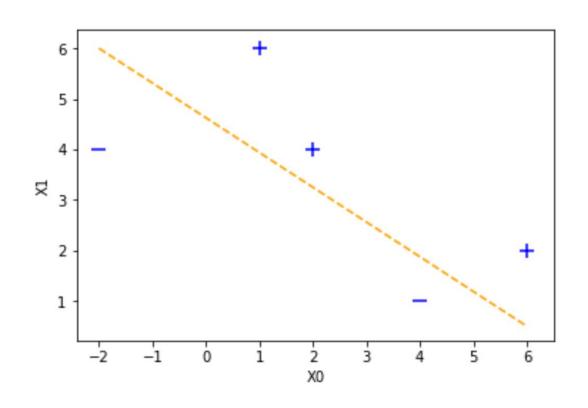
- Given
  - a set of *n*-D **features** *X*
  - a set of labels (response var) y

#### • Objective:

```
compute the weights w_1, w_2, ... w_n
```

that describe the  $\emph{hyperplane}$  that separates points  $\emph{X}$  by class  $\emph{y}$ 

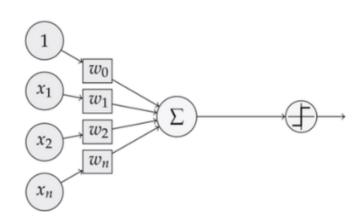
example: labels  $y \in \{-1, 1\}$ 





# Back Propagation with gradient descent

- Error at a node is a function of the weights on the inputs flowing into the node
- Use gradient of error function to step in direction of decreasing error until minimum is found
- Update weight with a Learning Rate times the error and direction of the error (which is the derivative of the cost function)
- w = w + Learning Rate \* (expected predicted) \* x

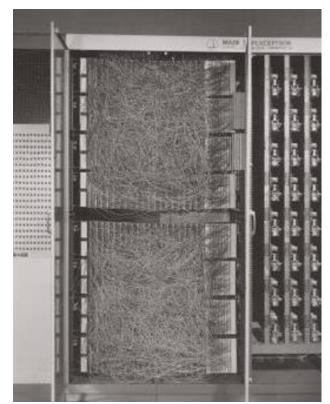




# Lab 5.2: Classification with a Perceptron

- Purpose:
  - To evaluate a simple perceptron for predicting classes from numeric features.

- Materials:
  - 'Lab 5.2.ipynb'



Mark 1 Perceptron

By Source (WP:NFCC#4), Fair use, <a href="https://en.wikipedia.org/w/index.php?curid=47541432">https://en.wikipedia.org/w/index.php?curid=47541432</a>



# **Support Vector Machines**

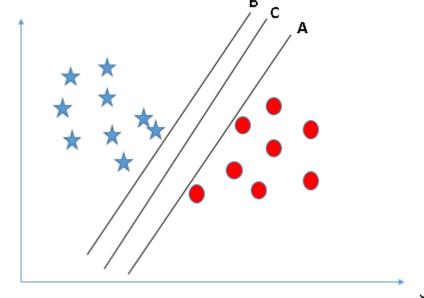
- Concepts
- Linear SVMs
- Nonlinear SVMs
- Limitations
- Applications



### **Support Vector Machines**

- A linear algebraic method for separating *n*-dimensional data into classes
  - Data points are separated by a *hyperplane* (i.e. a boundary that has dimensionality n-1)

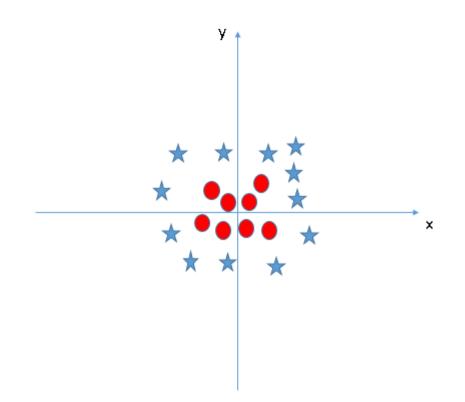
example: <sub>y</sub> 2D



- lines A, B, C are hyperplanes in a 2D space
- each line correctly separates the two classes
- line C is preferred, because it maximises the average squared distance (margin) between the boundary and the points



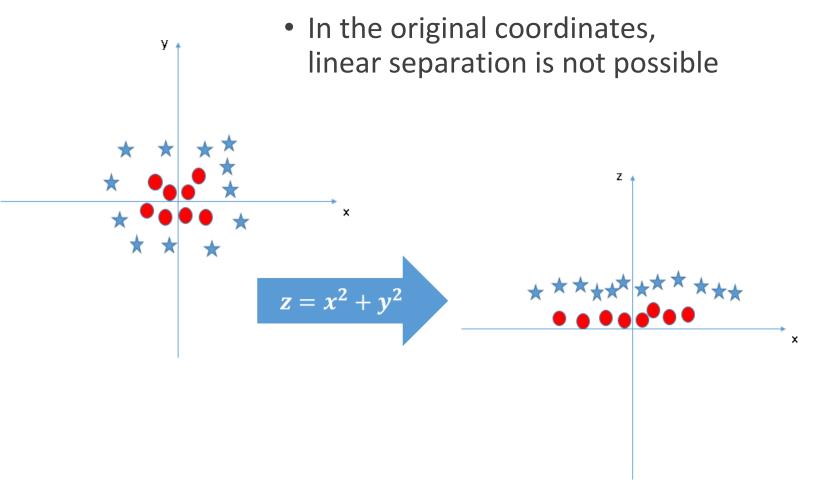
### Support Vector Machines – cont'd



- there is no line that can separate these classes
  - will an SVM fail, here?
  - Hint: we could **transform** the coordinates or create a new feature



### Support Vector Machines – cont'd



• in these coordinate, there is a line that can separate the classes

#### > the **kernel trick**:

- an inseparable problem can be transformed into a separable problem in a higher dimension
- the transform function is called the *kernel*



# **Applications of SVMs**

- Text categorisation
- Image classification
- Handwriting interpretation
- Protein classification
- Customer segmentation



# SVMs in Python

- Predictors X
- Response y
- Test data Xtest
- c = regularization parameter: controls sensitivity to outliers
- gamma = kernel coefficient ('rbf',
   'poly' and 'sigmoid' kernels):
   controls influence of nearby points



from sklearn import svm

```
# Create SVM classification object:
model = svm.svc(kernel = 'linear', c = 1, gamma = 1)
# Train model:
model.fit(X, y)
# Evaluate quality of fit:
model.score(X, y)
#Predict output for test data:
predicted = model.predict(Xtest)
```



# Lab 5.3: Support Vector Machines

- Purpose:
  - To apply the SVM method to linear and nonlinear classification problems.
- Materials:
  - 'Lab 5.3.ipynb'





# **Bayesian Inference**

- Frequentist vs Bayesian probability
- Bayes' theorem
- Example: Disease detection
- Bayesian modelling
- Naïve Bayes Classification



# Frequentist Probability

- Frequentist statistics
  - a.k.a. "orthodox statistics"
  - Probability = frequency of occurrences in infinite # of trials
  - Arose from sciences with populations
  - p-values, t-tests, etc.
- Bayesian vs. frequentist debates have been long and acrimonious



# Frequentist Probability

- Probability:
  - a proportion of outcomes

- In the frequentist approach, we have some sample results from which we calculate the frequency of the *positive* result
  - we estimate the future probability of a positive result based entirely on this sample



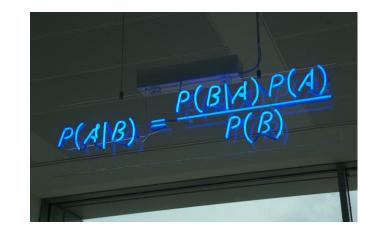
# **Bayesian Probability**

- Probability:
  - a degree of belief
- In the Bayesian approach, we also have pre-existing information (a sample or distribution) about something that has a causal connection to the thing we are sampling
  - we use this **prior** distribution in addition to the current sample to estimate the future probability of a positive result



# Bayes' inference theorem

- Bayes' inference theorem is used to update the probability for a hypothesis as more evidence or information becomes available.
- Theorem:
  - P(H|E) = P(E|H). P(H) / P(E)
- Definition:
  - P(A|B): The probability of a event A given B



A blue <u>neon sign</u> showing the simple statement of Bayes' theorem at the offices of HP Autonomy



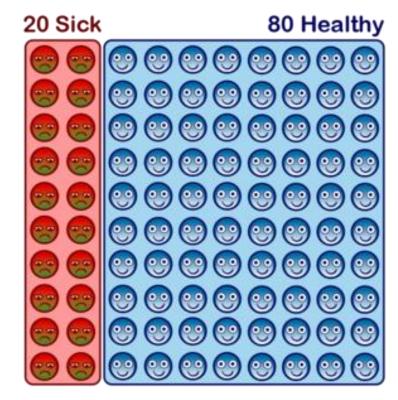
- 90% of subjects with disease are correctly detected
- True Positive (TP) = 0.90

- 30% of disease-free subjects are erroneously detected
- False Positive (FP) = 0.30

> if a person tests positive, what is the probability that they are sick?



- prior knowledge:
  - 20% of population has the disease P/(P+N) = 0.20
  - in a random sample of 100 people,
    20 will have the disease (on average)



https://arbital.com/p/bayes frequency diagram/

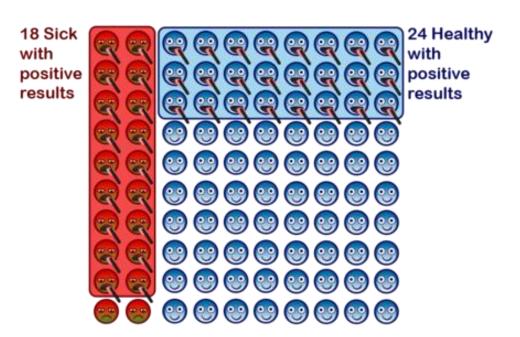


- Recall of test:
  - 90% of subjects with disease are correctly detected

$$P(test | sick) = 0.90 * 20 = 18$$

30% of disease-free subjects are erroneously detected

$$FP = 0.30 * 80 = 24$$



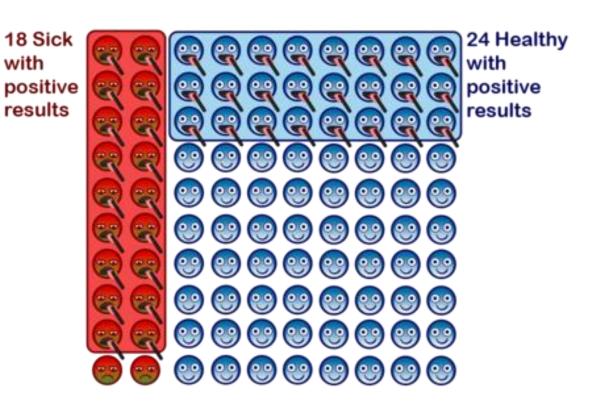
> if a person tests positive, what is the probability that they are sick?



 probability that subject with a positive test result is actually sick:

 This matches with the intuitive conclusion from the frequency diagram.

```
P(sick+|test+)
= TP / (TP + FP)
= 18 / (18 + 24)
= 18 / 42
\approx 0.43
```

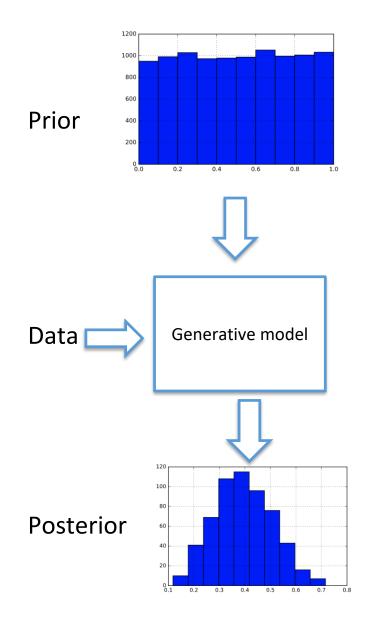


https://arbital.com/p/bayes frequency diagram/



# Bayesian data analysis

- Bayesian data analysis uses Bayes' inference theorem to infer target variable from observed data
- A simple way to implement Bayesian data analysis is compute the posterior probability distribution for the target variable using:
  - Training data
  - A generative model
  - Prior
- The generative model produces **simulated data** from the prior probability distribution, matched with the training data and produces the posterior probability distribution.
- We can use the posterior distribution to predict the target variable





# **Bayesian Modelling**

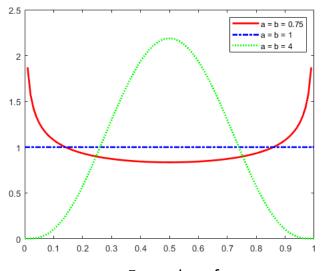
- Model-based approach
  - results not dependent on arbitrary p-value, confidence interval
- Naïve Bayes assumption
  - Predictors are independent
    - variables come from distributions that do not interact
- prior distribution is not usually known explicitly
  - type of distribution must be assumed:
     from domain knowledge

    - by choosing a mathematically sound distribution
  - parameters of distribution are fitted to the prior data



### How to Choose the Prior Distribution?

- Informative, empirical:
  - Data from related experiments informs our prior beliefs
  - Prior beliefs will influence final predictions
- Informative, non-empirical:
  - Prefer certain values over others (e.g. need to regularise coefficients)
  - Prior beliefs will influence final predictions
- Informative, domain-knowledge:
  - Using a flexible probability distribution such as beta distribution
  - No supporting data, but certain facts are known to be more true than others
  - Prior beliefs will influence final predictions



Examples of beta distributions



# Naïve Bayes Classification

- Probabilistic classification methods
- Assumptions
  - predictors are independent (hence 'naïve')
  - predictors are normally distributed
- Applications
  - text classification (spam, topic)
  - medical diagnosis
  - fraud detection
  - insurance risk category



### Naïve Bayes Classification - cont'd

- Advantages
  - Algorithms scale linearly with number of variables
  - Uses marginal distributions of variables
- Disadvantges
  - Correlated features bias the model
  - Absolute probabilities cannot be relied upon
    - only the probability rankings should be used
  - Assigns zero probability if a new category appears in test data
    - training data must span all possible levels of categorical features
       or
    - apply a smoothing technique (Sklearn uses Laplace estimation)



### Naïve Bayes in sklearn

- Gaussian Naive Bayes (GaussianNB)
  - for data that its variables follow normal (Gaussian) distribution.
- Bernoulli Naive Bayes (BernoulliNB)
  - for data that is distributed according to Bernoulli distribution.
- Multinomial Naive Bayes (MultinomialNB)
  - for data that is distributed according to Multinomial distribution.
- Complement Naive Bayes (ComplementNB)
  - for data that has unbalanced Multinomial distribution.



### Discussion

- more on Bayesian inference:
  - <a href="https://www.analyticsvidhya.com/blog/2016/06/bayesian-statistics-beginners-simple-english/">https://www.analyticsvidhya.com/blog/2016/06/bayesian-statistics-beginners-simple-english/</a>
  - https://towardsdatascience.com/bayesian-statistics-for-data-science-45397ec79c94
- to be covered in a future module:
  - decision trees (nonlinear classification methods)



# Hyperparameters

- What are hyperparameters
- Key hyperparameters across models
- Key hyperparameters for specific models:
  - Logistic Regression
  - Support Vector Machine
  - Naïve Bayes
- Approach for setting hyperparameters



#### Hyperparameters

- Hyperparameters are parameters that their values are set before the learning process begins. By contrast, the values of other parameters are derived via training.
- Different models require different hyperparameters but the are common ones.
- Hyperparameters can optimise the performance or effectiveness of its learning process.
- For instance, Ridge Regression adds a regularisation hyperparameter to ordinary linear regression, which has to be set before estimating the parameters through the training algorithm.



### Common type hyperparameters

- Regularisation
- Kernel function
- Learning rate
- Batching
- Number of iterations
- Error tolerance level
- Random seed
- Loss function



### Logistic Regression hyperparameters

#### penalty

• Used to specify the norm used in the penalty portion of the cost function. Options are I1 which uses abstract form or I2 which uses square form.

#### tol

 Tolerance for stopping criteria. May be used to reduce time for learning or improve accuracy.

#### • (

• Inverse of regularisation strength. Smaller values specify stronger regularization. Could be useful when data has large number of features.

#### Solver

 Algorithm to use in the optimisation. The default ('liblinear') is adequate for most cases. Use Stochastic Average Gradient (SAG) for large datasets, when both the number of samples and the number of features are large.



### Support Vector Machine hyperparameters

#### kernel

• Specifies the kernel type to be used in the algorithm. Use 'linear' before experimenting with other options. Should be selected using cross validation techniques.

#### Gamma

Gamma is used to tune the Radial Basis Function (RBF) kernel. It defines how far the influence
of a single training example reaches, with low values meaning 'far' and high values meaning
'close'. Same as the kernel, it should be selected using cross validation techniques

#### Probability

 Whether to enable probability estimates. This must be enabled prior to calling fit, and will slow down that method.

#### • nu (nuSVC)

• An upper bound on the fraction of training errors and a lower bound of the fraction of support vectors. Should be in the interval (0, 1]. For example, if you set it to 0.05 you are guaranteed to find at most 5% of your training examples being misclassified (at the cost of a small margin, though) and at least 5% of your training examples being support vectors.



### Naïve Bayes hyperparameters

- fit\_prior (Multinominal)
  - Whether to learn class prior probabilities or not. If false, a uniform prior will be used.
- var\_smoothing
  - The smoothing priors accounts for features not present in the learning samples and prevents zero probabilities in further computations.



### Approaches for setting hyperparameters

#### Use default!

- Most of hyperparameters have default values which are adequate for most of cases. So make sure to work first on the data (by cleaning it, remove irreverent features, etc) before tuning the hyperparameters.
- If model evaluation results or performance is not satisfactory, experiment with the relevant hyperparameters one parameter at a time.
- For advanced fine tuning use sklearn functions for selecting optimal values:
  - Model specific cross-validation
    - For example, Logistic Regression CV classifier.
  - GridSearchCV
    - GridSearchCV exhaustively considers all parameter combinations
  - RandomizedSearchCV
    - RandomizedSearchCV samples a given number of candidates from a parameter space with a specified distribution. a computation budget, can be set using the n\_iter parameter.



# Questions?

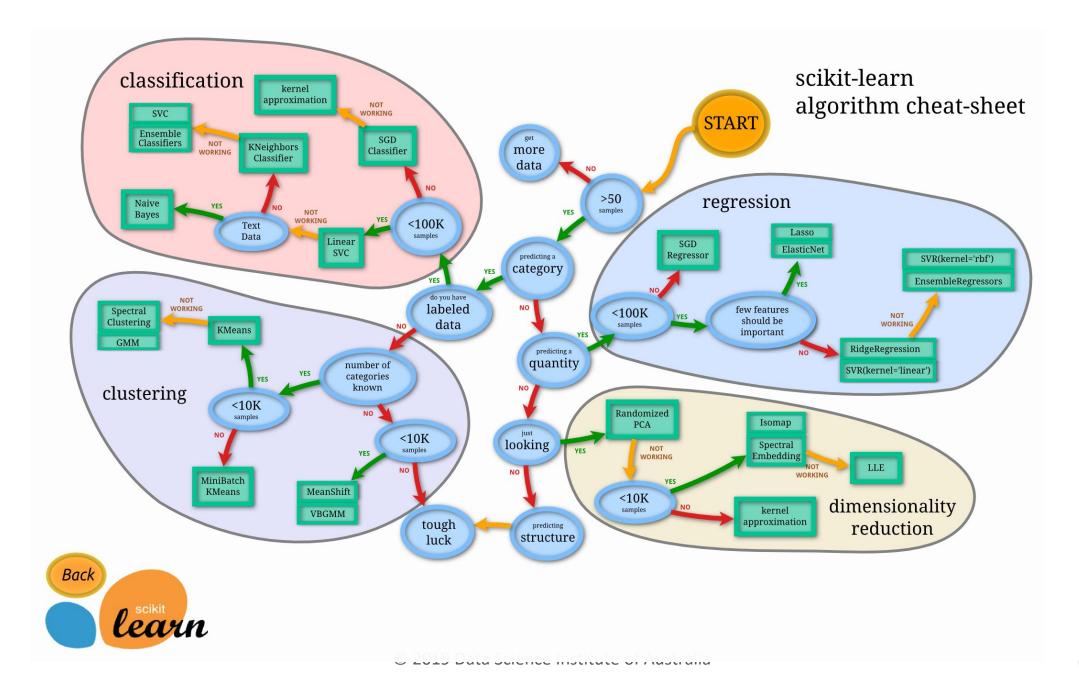




# Appendices









# End of presentation

