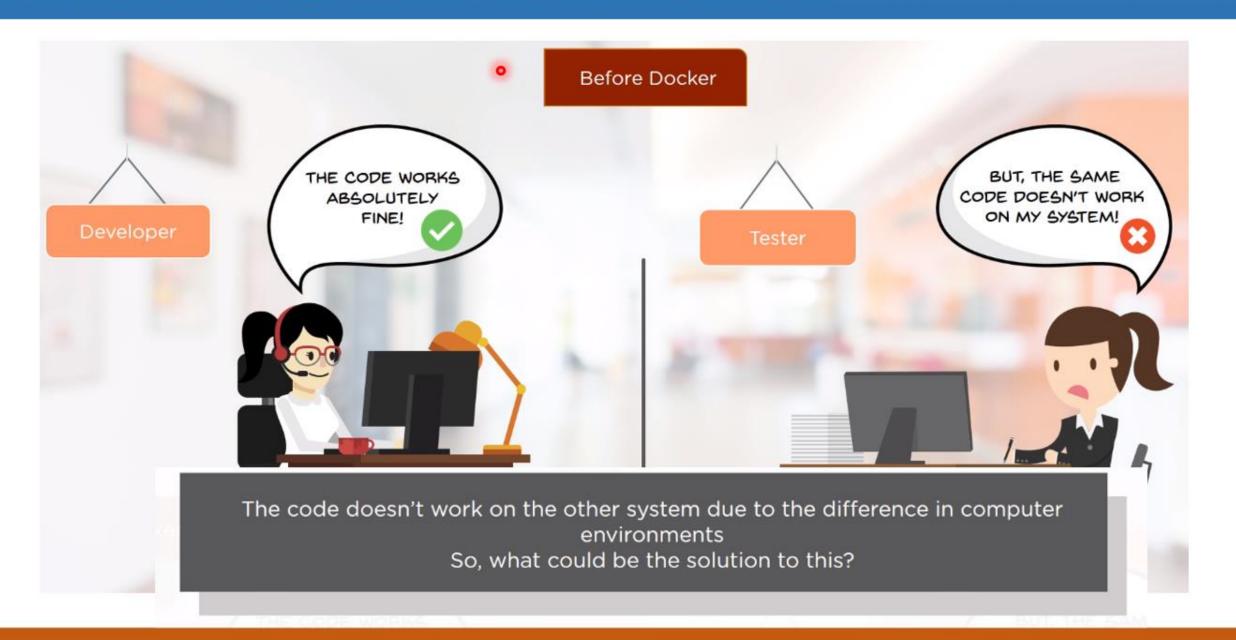
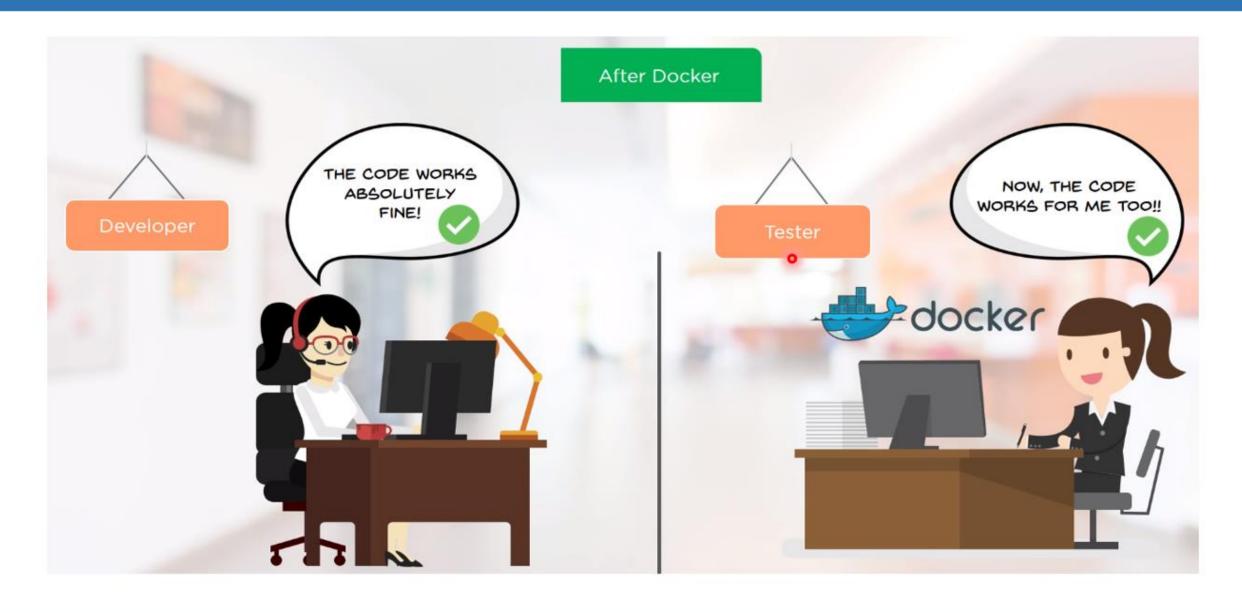


# **Application Containerization**

## **IT Issues Before Docker Containerization**



# **After Docker Containerization**





### 1.2 Problems in Shipping Industry before Containers

### The shipping industry faced the following problems before containers:

- Shipping fragile goods with robust ones
- Shipping of edible food items with raw materials
- Shipping of cars
- Shipping of various goods via different mode of transports like railways, roadways, airways, waterways, etc.
- Loading and unloading of goods

### 1.3 Shipping Industry Challenges

The various challenges faced by the shipping industry.

Multiplicity of goods



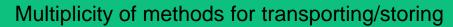








Do I worry about how goods interact? (e.g., coffee beans next to spices)





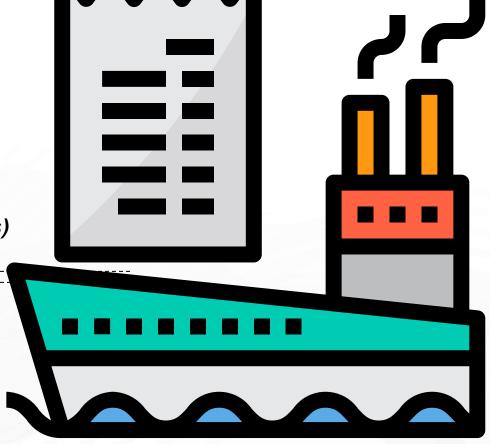












Can I transport quickly & smoothly? (e.g., from boat to train to truck)

### 1.4 Container: The Saviour

How did the container become the saviour?

#### Multiplicity of goods

Do I worry about how goods interact? (e.g., coffee beans next to spices)

A standard container that is loaded with virtually any goods, & stays sealed until it reaches final delivery.











### Multiplicity of methods for transporting/storing

Can I transport quickly & smoothly? (e.g., from boat to train to truck)

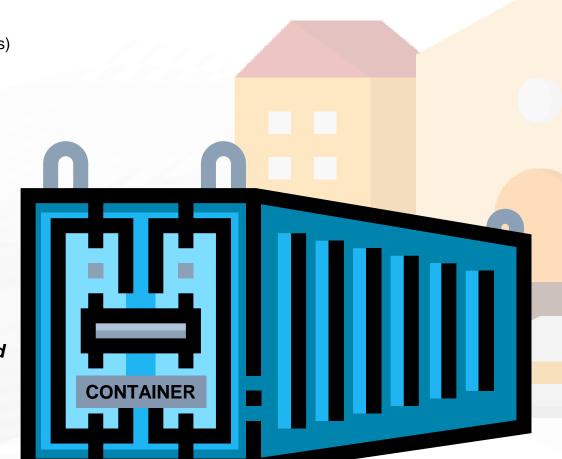
In between, can be loaded & unloaded, stacked, transported efficiently over long distances, & transferred from one mode of transport to the other.









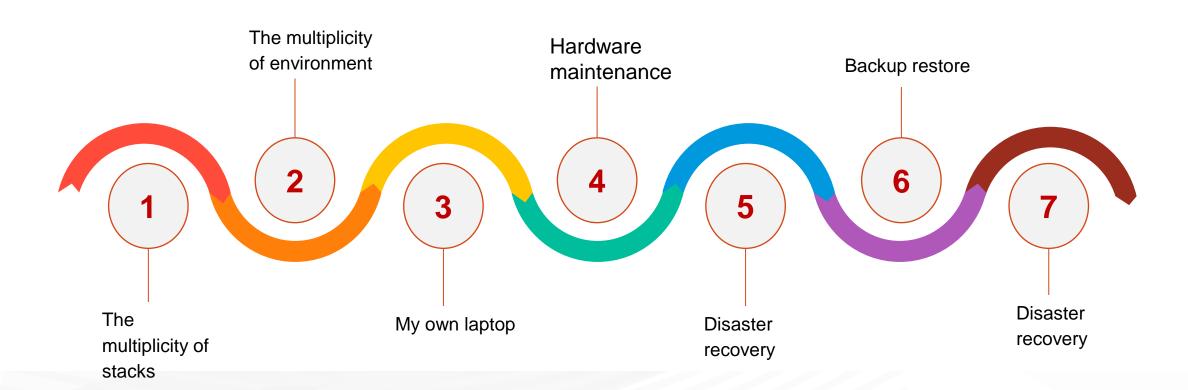


## 1.5 Solution by Containers in the Shipping Industry

Everything falls into place with the help of containers.

### 1.6 Challenges in the Software Industry

The various challenges in the software industry are as follows:



### 1.6 Challenges in the Software Industry (Contd.)

The various challenges in the software industry are as follows:

Do services & apps interact appropriately? Multiplicity of Stacks



#### **Static Website**

nginx 1.5, modsecurity, openssl, bootstrap2



postgresql, pgv8, v8



#### Web frontend

Ruby, Rails, sass, Unicorn



#### **Background workers**

Python 3.0, celery, pyredis, libcurl, ffmpeg, libopencv,nodejs, phantomjs



#### **API Endpoint**

Python 2.7, Flask, pyredis, celery, psycopg, postgresql-client



#### Queue

Redis, redis-sentinel

#### Can I migrate smoothly & quickly?

#### Multiplicity of hardware environments







Development VM Customer Data Center Contributor's laptop Public Cloud











### 1.7 Problems in Software Industry Before Containers

The chaos in the software industry while managing diverse stack in different environments:

	Development VM	QA Server	Single Prod Sever	Onsite Cluster	Public Cloud	Contributor  Laptop	Customer Servers
Static Website	?	?	?	?	?	?	?
Background Workers	?	?	?	?	?	?	?
Web Front End	?	?	?	?	?	?	?
User DB	?	?	?	?	?	?	?
Analytics DB	?	?	?	?	?	?	?
Queue	?	?	?	?	?	?	?

### 1.8 Put that in Container!

Multiplicity of stacks

**Developer: Build once, run anywhere(finally)** 



#### **Static Website**

nginx 1.5, modsecurity, openssl, bootstrap2



#### **User DB**

postgresql, pgv8, v8



#### Web frontend

Ruby, Rails, sass, Unicorn



#### **Background workers**

Python 3.0, celery, pyredis, libcurl, ffmpeg, libopency,nodejs, phantomjs



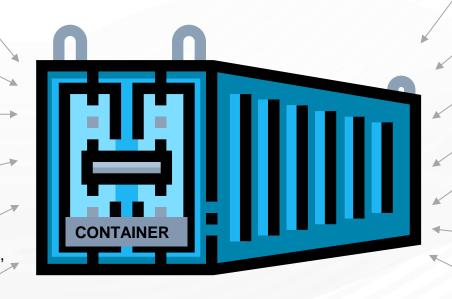
#### **API Endpoint**

Python 2.7, Flask, pyredis, celery, psycopg, postgresql-client



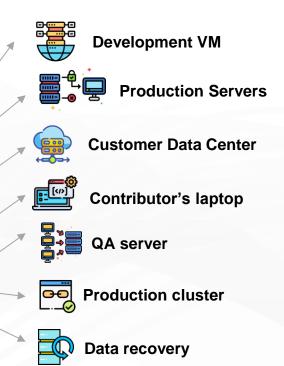
#### Queue

Redis, redis-sentinel



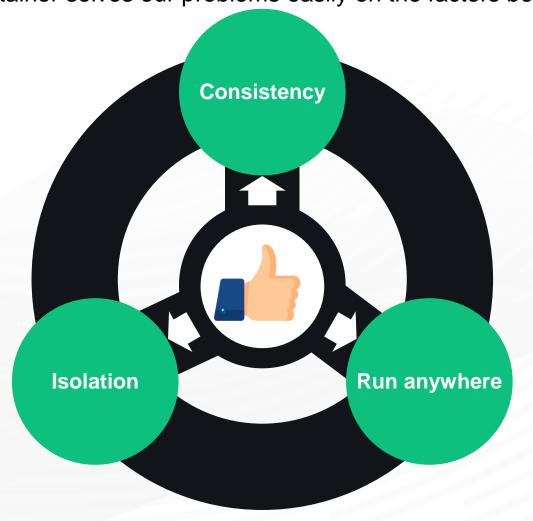
Multiplicity of hardware environments

Operator: Configure once, run anything



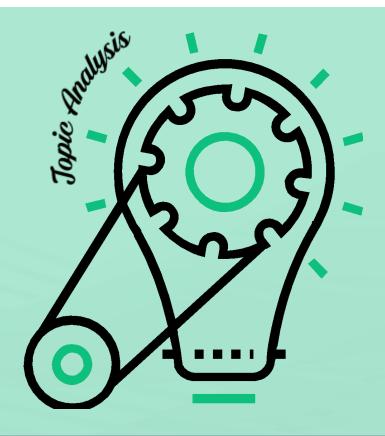
## 1.9 Solution by containers in the Software Industry

Keeping everything in container solves our problems easily on the factors below:



#### **Module 1:** Understanding Containers

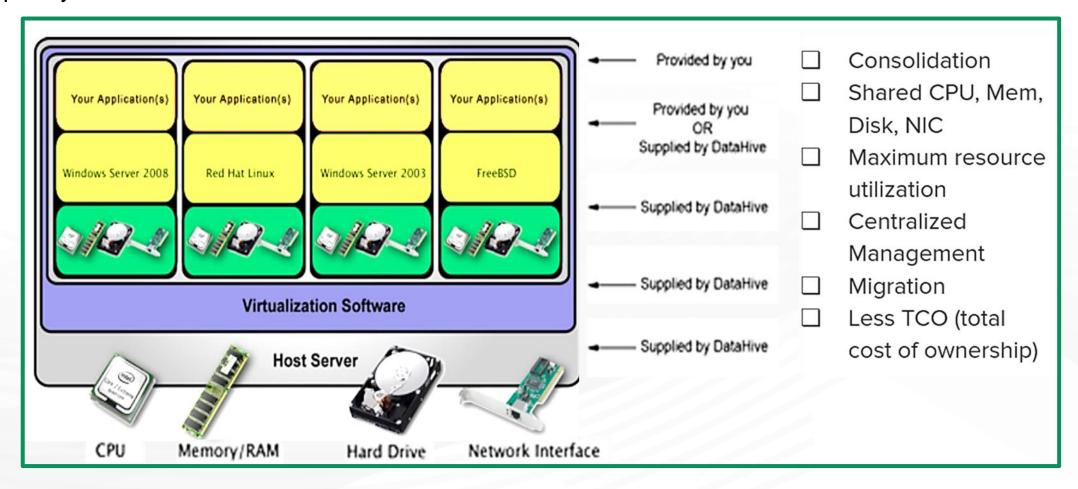
### What did you Grasp?



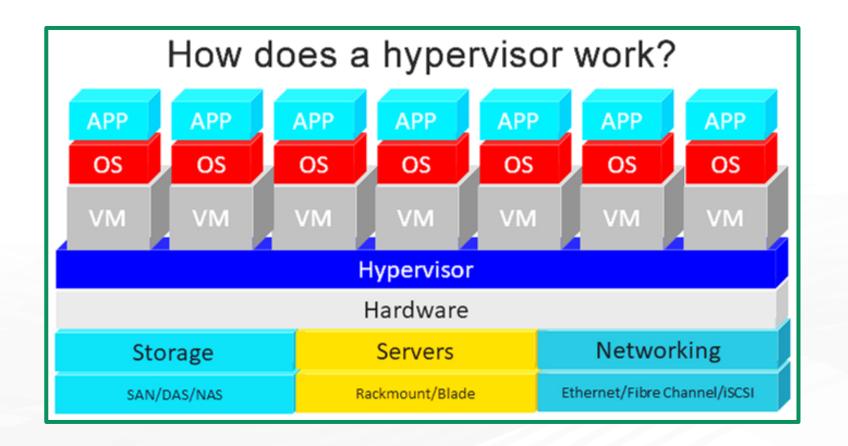
- 1. Which is the key-factor which helped shipping and software industry to overcome the problems?
  - A) Isolation
  - **B)** Availability
  - C) Consistency
  - D) Performance

### 1.10 Virtualisation

Virtualization is a technology to run multiple same or different operating systems which are completely isolated from each other.

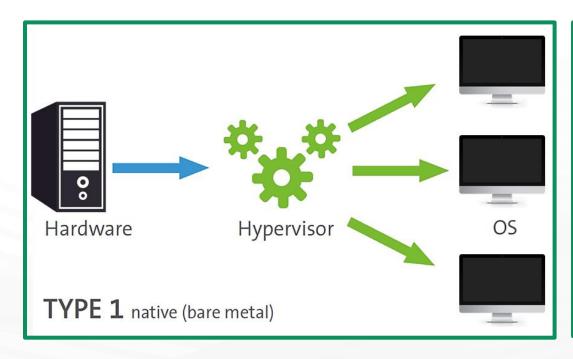


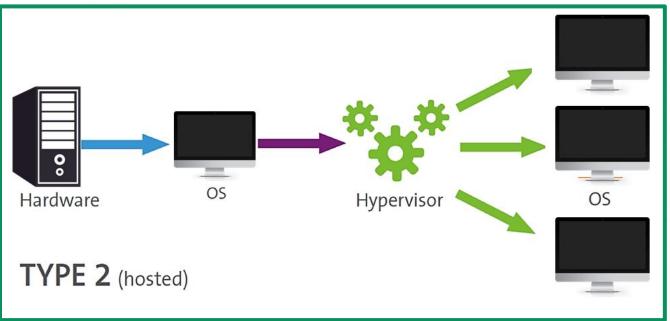
## 1.11 What is Hypervisor?



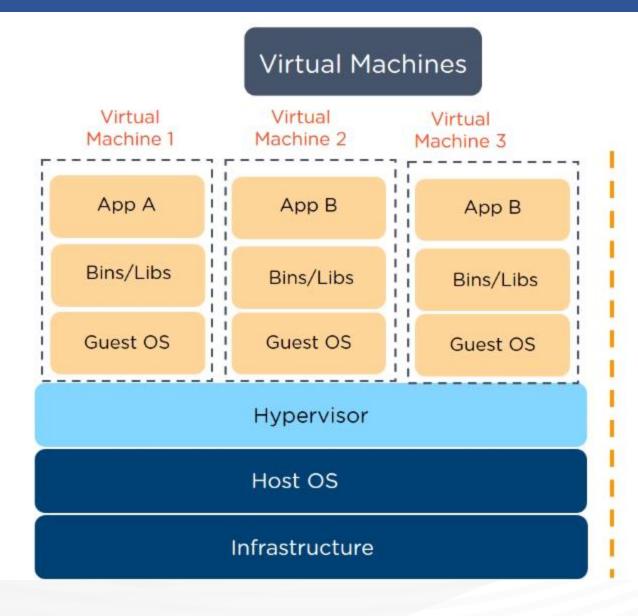
## 1.12 Types of Hypervisors

The two types of hypervisors are as follows:

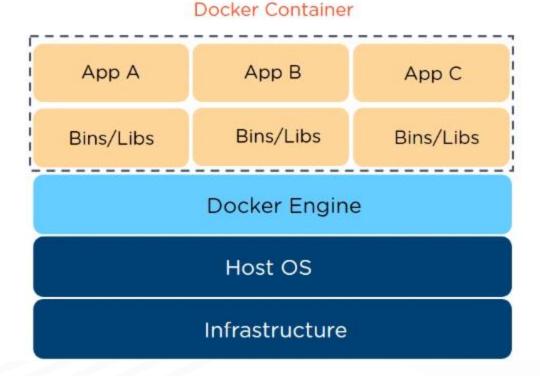




# Virtual Machines vs Docker Containers

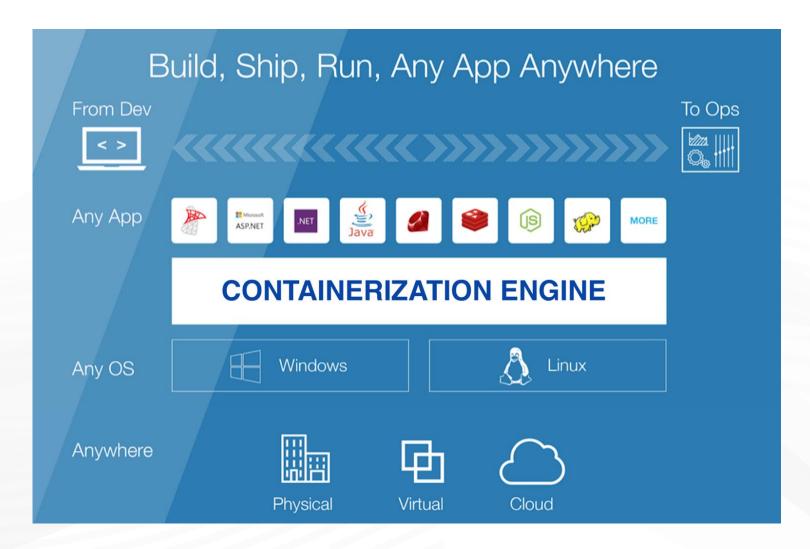






### 1.16 Container Platform

Containerization platform: It can be defined as a technology to isolate processes from each other, in such a manner that processes run like they are running in a normal operating system which is enforced by the container runtime.

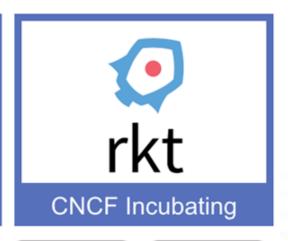


### 1.17 Container Runtime

Container runtime: It is a Container execution environment, which ensures the allocation of limited shares of resources (e.g., CPU, memory, disk) to the containerized application, also exposes the services and APIs and tools for managing containers.























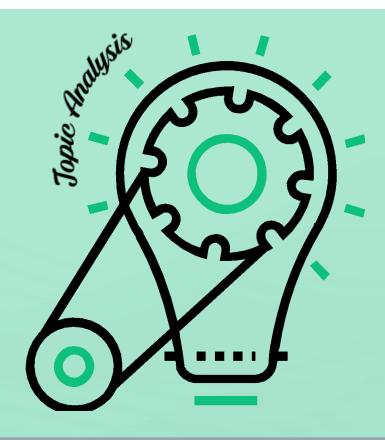
### Virtual Machines vs Docker Containers

Docker Virtual Machine OS support Occupies a lot of memory space Docker Containers occupy less space Boot-up time Short boot-up time Long boot-up time Performance Running multiple virtual machines Containers have a better performance leads to unstable performance as they are hosted in a single Docker engine VS Scaling Difficult to scale up Easy to scale up Efficiency Low efficiency High efficiency Portability Compatibility issues while porting Easily portable across different across different platforms platforms Data volumes cannot be shared Data volumes can be shared Space allocation and reused among multiple containers



#### **Module 1:** Understanding Containers

### What did you Grasp?

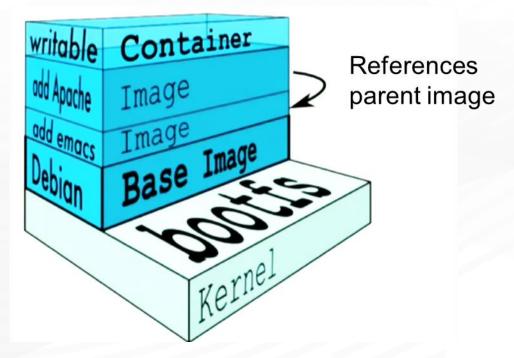


- 1. What is the main difference between Containerisation and Virtualization?
  - A) Lifecycle
  - B) Isolation
  - C) Extraction at software level
  - D) Extraction at hardware level

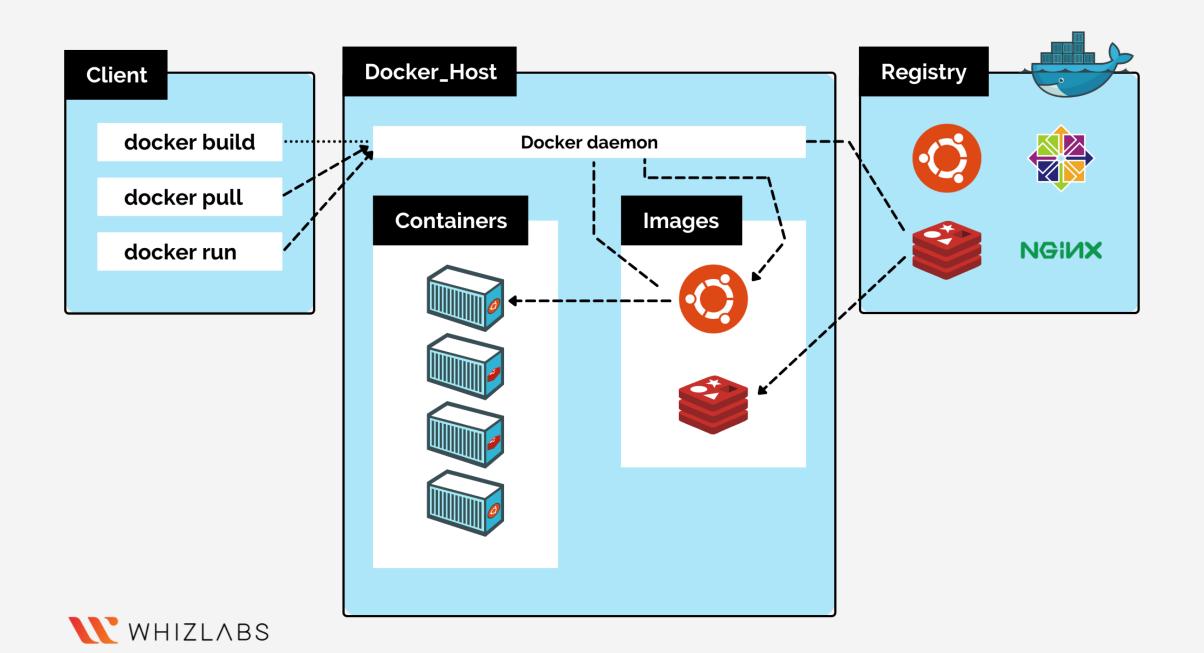
### 1.18 Container Images

**Image:** Images are readable files which will be used to spin up containers. An image defines the file system and execution parameters for the container. Images can be layered, composable, depending on the format of the runtime.

### Image layers

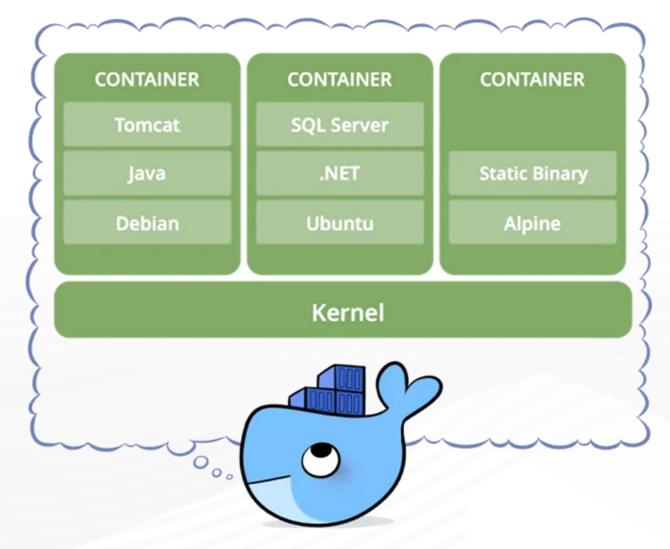


Source: https://s3.amazonaws.com/dev.assets.neo4j.com/wp-content/uploads/20160112150631/image-layers-docker.png



### 1.23 Docker

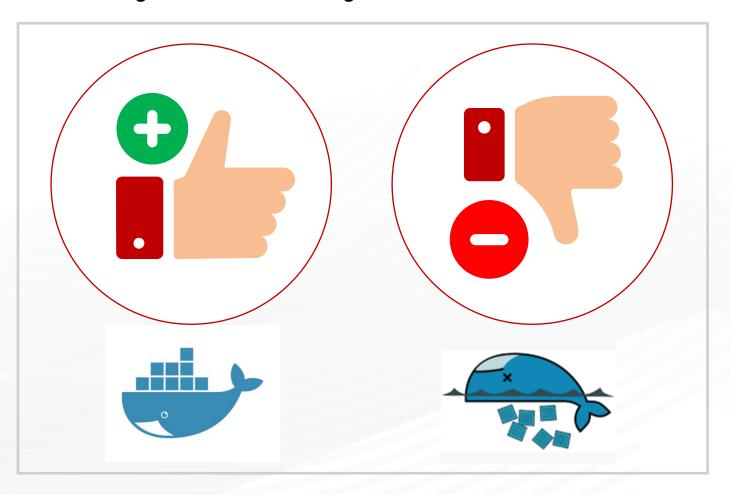
In 2013, the first version of Docker was introduced. Developed by Google engineers collaborating with Docker over libcontainer and porting the core concepts and abstractions to libcontainer.



Source: https://io.wp.com/www.docker.com/blog/wp-content/uploads/011f3ef6-d824-4d43-8b2c-36dab8eaaa72-1.jpg?fit=650%2C530&ssl=1

### 2.10 Advantages and Drawbacks of Containerization

Now, we will discuss the advantages and disadvantages of containerization.



### 2.10.1 Advantages of Containerization

Some advantages of Docker are as follows:

- → Cost saving
- → Standardization and productivity
- → Rapid deployment
- → Isolution
- → Security

### 2.10.2 Disadvantages of Containerization

Some disadvantages of Docker are as follows:

- → Bare metal speed is better than container
- → Ecosystem of a container
- → Persistent data storage
- → Containers are not compatible with all types of application

# **Docker Commands (Hands-On)**

docker -version docker pull docker run docker ps docker ps -a docker run -it docker stop docker login docker push docker images docker rm docker rmi docker build