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ASSIGNMENT 4
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1.
def arraysIntersection(arr1, arr2, arr3):
  i = j = k = 0
  result = []
  while i < len(arr1) and j < len(arr2) and k < len(arr3):
    if arr1[i] == arr2[j] == arr3[k]:
      result.append(arr1[i])
      i += 1
      j += 1
      k += 1
    elif arr1[i] <= arr2[j] and arr1[i] <= arr3[k]:
      i += 1
    elif arr2[j] <= arr1[i] and arr2[j] <= arr3[k]:
      j += 1
    else:
      k += 1
  return result
2.
def arraysIntersection(nums1, nums2):
  count1 = collections.Counter(nums1)
  count2 = collections.Counter(nums2)
  result = []
  for num in nums1:
    if num in count1 and num in count2:
       result.append(num)
      count1[num] -= 1
      count2[num] -= 1
      if count1[num] == 0:
         del count1[num]
       if count2[num] == 0:
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del count2[num]
  return result
3.
def transpose(matrix):
  m, n = len(matrix), len(matrix[0])
  result = [[0] * m for _ in range(n)]
  for i in range(m):
    for j in range(n):
       result[j][i] = matrix[i][j]
  return result
4.
def arrayPairSum(nums):
  nums.sort()
  n = len(nums)
  result = 0
  for i in range(0, n, 2):
    result += nums[i]
  return result
5.
def arrangeCoins(n):
  left, right = 1, n
  while left <= right:
    mid = left + (right - left) // 2
    total = mid * (mid + 1) // 2
    if total == n:
       return mid
    elif total < n:
       left = mid + 1
    else:
       right = mid - 1
  return right
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6.
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def sortedSquares(nums):
  n = len(nums)
  result = [0] * n
  left, right = 0, n - 1
  for i in range(n - 1, -1, -1):
    if abs(nums[left]) > abs(nums[right]):
      result[i] = nums[left] * nums[left]
      left += 1
    else:
      result[i] = nums[right] * nums[right]
      right -= 1
  return result
7.
def maxCount(m, n, ops):
  min_row = m
  min_col = n
  for op in ops:
    min_row = min(min_row, op[0])
    min_col = min(min_col, op[1])
  return min_row * min_col
8.
def shuffle(nums, n):
  result = []
  for i in range(n):
    result.append(nums[i])
    result.append(nums[i + n])
  return result
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