

# CSED311 Lab3: Multi-Cycle CPU

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# Contents

- Objectives
- Multi-cycle CPU
- Assignment

# Objectives

- Understand why a multi-cycle CPU is better than single-cycle implementation
- Design and implement a multi-cycle CPU, which has its own datapath and control unit

# Why Multi-Cycle CPU?

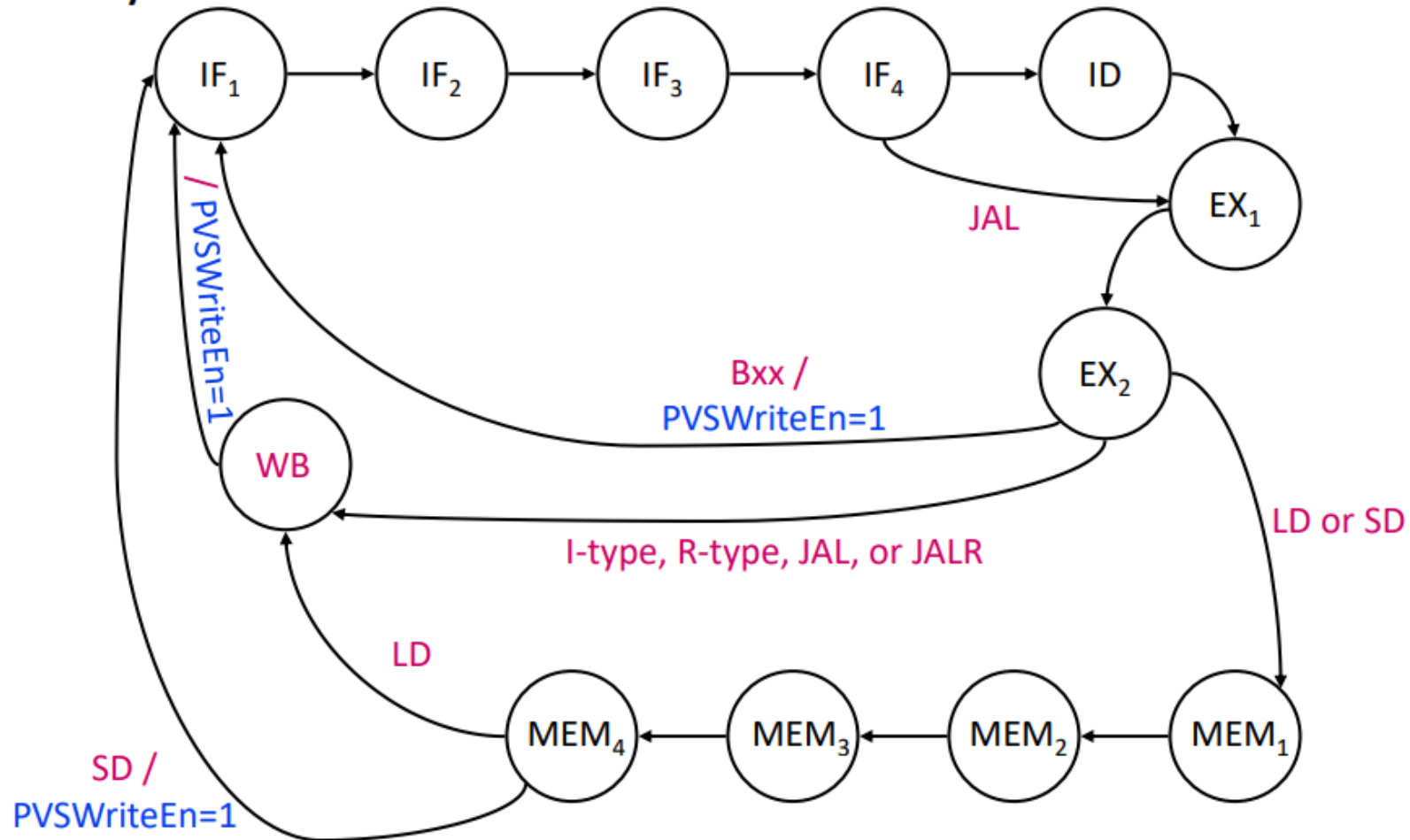
- Problem on single-cycle CPU: underutilization of resources (ALU, memory, register file, etc.)
- **Solution:** use higher clock frequency and allocate a different number of cycles for each instruction type

Memory units (read or write): 200 ps  
ALU (add op) : 100 ps  
Register file (read or write): 50 ps  
Other combinational logic: 0 ps

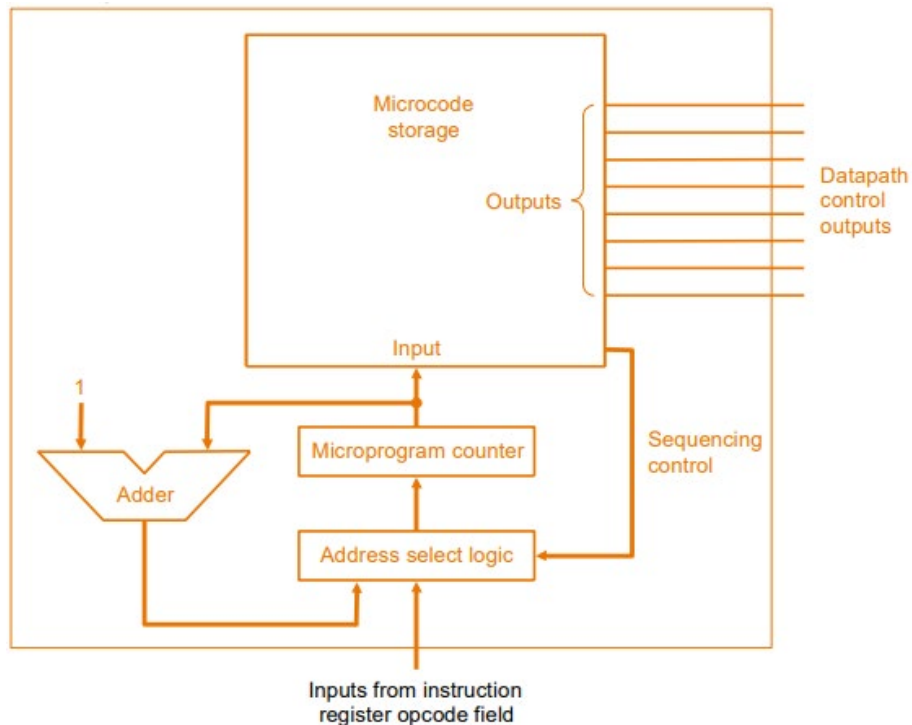
Steps	IF	ID	EX	MEM	WB	Delay
Resources	mem	RF	ALU	mem	RF	
R-type	200	50	100		50	400
I-type	200	50	100		50	400
LD	200	50	100	200	50	600
SD	200	50	100	200		550
Bxx	200	50	100			350
JAL	200		100		50	350
JALR	200	50	100		50	400

# Multi-Cycle CPU (Finite State Machine)

Mealy FSM

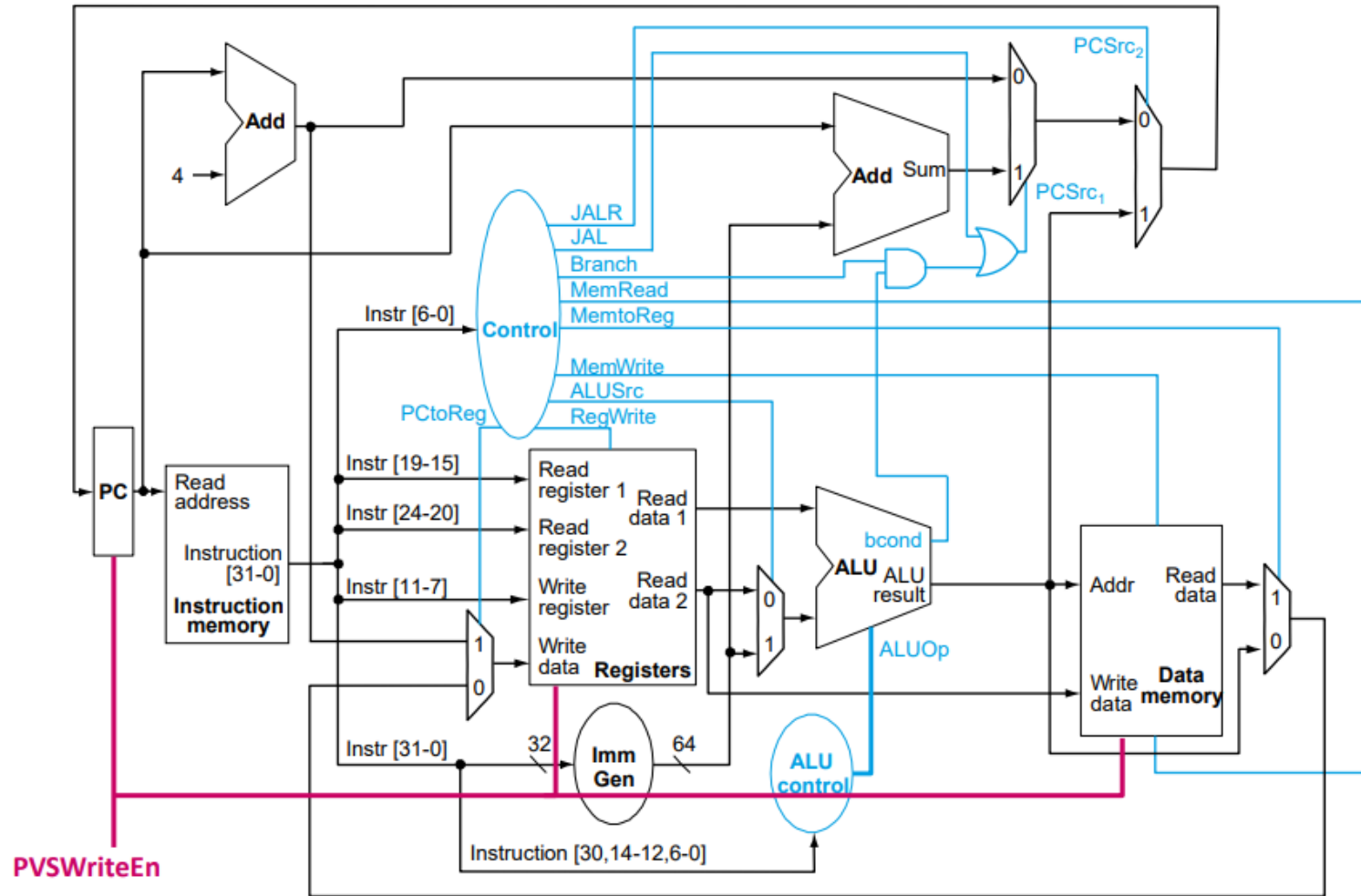


# Multi-Cycle CPU (Microcode Controller)

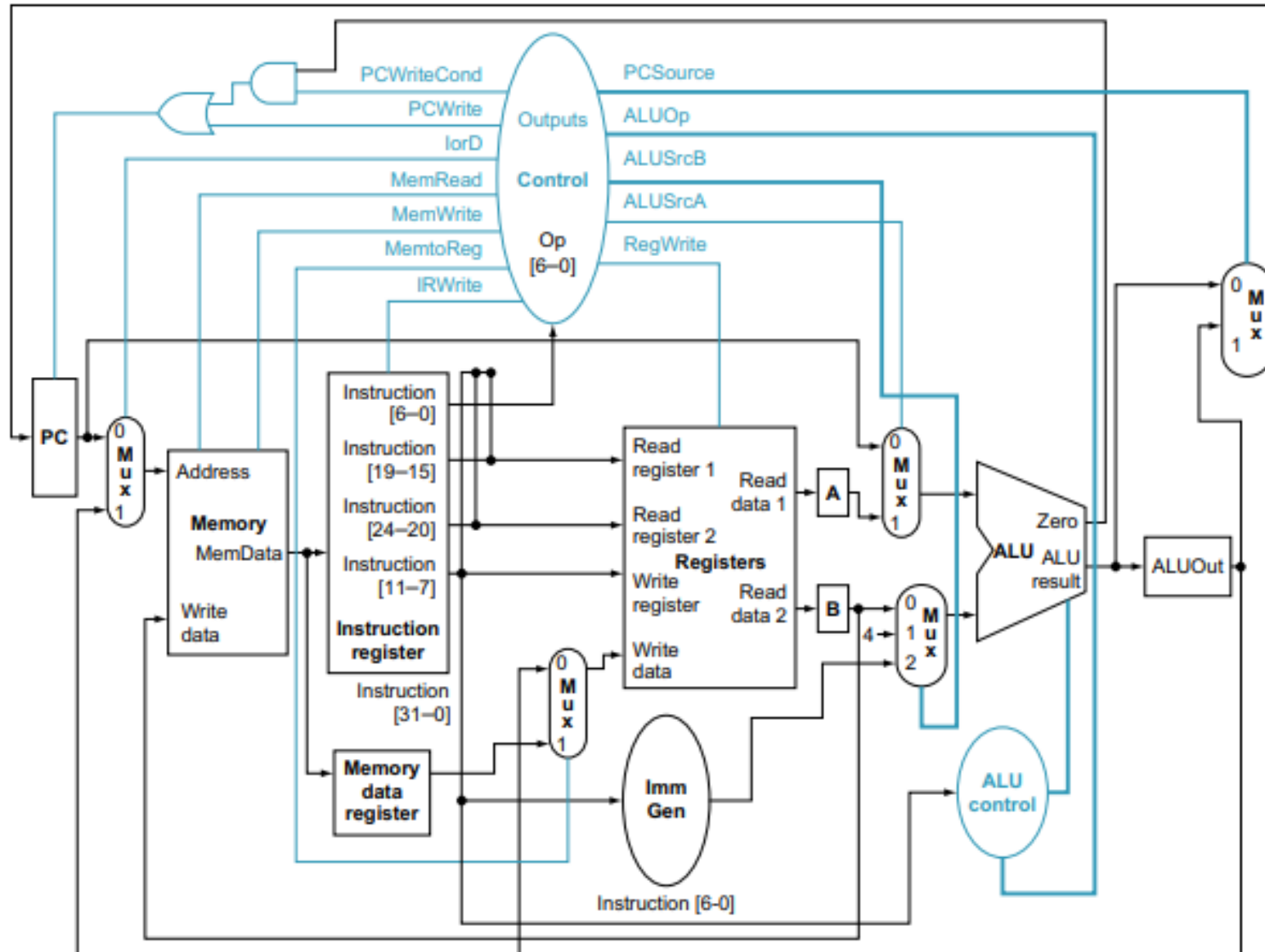


State label	Control flow	Conditional targets					
		R/I-type	LD	SD	Bxx	JALR	JAL
IF <sub>1</sub>	next	-	-	-	-	-	-
IF <sub>2</sub>	next	-	-	-	-	-	-
IF <sub>3</sub>	next	-	-	-	-	-	-
IF <sub>4</sub>	go to	ID	ID	ID	ID	ID	EX <sub>1</sub>
ID	next	-	-	-	-	-	
EX <sub>1</sub>	next	-	-	-	-	-	-
EX <sub>2</sub>	go to	WB	MEM <sub>1</sub>	MEM <sub>1</sub>	IF <sub>1</sub>	WB	WB
MEM <sub>1</sub>	next		-	-			
MEM <sub>2</sub>	next		-	-			
MEM <sub>3</sub>	next		-	-			
MEM <sub>4</sub>	go to		WB	IF <sub>1</sub>			
WB	go to	IF <sub>1</sub>	IF <sub>1</sub>			IF <sub>1</sub>	IF <sub>1</sub>
CPI		8	12	11	7	8	7

# Single-Cycle CPU (Datapath w/o Resource reuse)



# Multi-Cycle CPU (Datapath w/ Resource Reuse)





# Multi-Cycle CPU

- Details for multi-cycle CPU are given in the lecture note and textbook
  - Appendix C can also be helpful
  - Link: <https://www.elsevier.com/books-and-journals/book-companion/9780128203316>

# Assignment

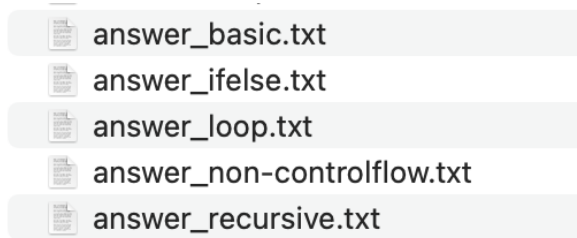
- Use Verilator
- Implement a multi-cycle RISC-V CPU (RV32I)
  - Multi-cycle CPU
    - Datapath
      - ALU
      - Register file
    - Control unit
      - Microcode controller
      - Generate the control signals used in the datapath
  - You can use FSM with either 1 cycle or more cycles for each stage

# Assignment

- Skeleton code updated
  - **Top.v, cpu.v, RegisterFile.v, and memory.v are updated**
  - You can take other modules (e.g., ALU) from your single-cycle CPU to implement the multicycle CPU
  - Other modules (**add more or change if you need**)
- Testbench
  - **Simulation code**
    - tb\_top.cpp
  - **Instruction codes** for **Verilog RTL** (.txt)
    - basic\_ripes.txt, non-controlflow\_mem.txt, loop\_mem.txt, ifelse\_mem.txt, recursive\_mem.txt
  - **Assembly codes** for **Ripes** (.asm)
    - basic\_ripes.asm, non-controlflow\_mem.asm, loop\_mem.asm, ifelse\_mem.asm, recursive\_mem.asm
- Makefile

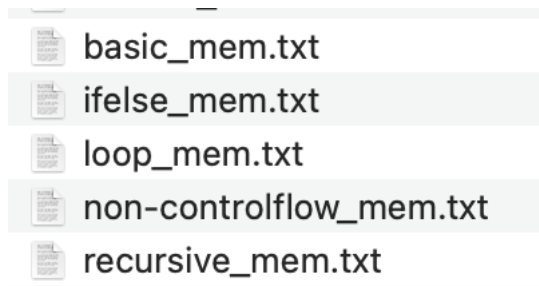
# Assignment (cont'd)

## ■ tb\_top.cpp



```
29  int main(int argc, char** argv, char** env) {
30      // TO DO : CHANGE "filename" TO PROVIDED "answer_*.txt" PATH
31      string filename = "path_to_answer_*.txt";
32      ifstream file(filename);
33      stringstream ss;
34      string reg_hex;
35
36      Verilated::commandArgs(argc, argv);
37      Vtop* dut = new Vtop;
```

## ■ memory.v



```
18  always @(posedge clk) begin
19      // Initialize data memory (do not touch)
20      if (reset) begin
21          for (i = 0; i < MEM_DEPTH; i = i + 1)
22              // DO NOT TOUCH COMMENT BELOW
23              /* verilator lint_off BLKSEQ */
24              mem[i] = 32'b0;
25              /* verilator lint_on BLKSEQ */
26              // DO NOT TOUCH COMMENT ABOVE
27              // Provide path of the file including instructions with binary format
28              $readmemh("/path/to/instruction_file", mem);
29      end
30  end
```

Please add the path of \*.txt file in ./student\_tb here.

# Assignment (cont'd)

- Implement the same instructions required in the single-cycle CPU

imm[20 10:1 11 19:12]				rd	1101111	JAL
imm[11:0]		rs1	000	rd	1100111	JALR
imm[12 10:5]	rs2	rs1	000	imm[4:1 11]	1100011	BEQ
imm[12 10:5]	rs2	rs1	001	imm[4:1 11]	1100011	BNE
imm[12 10:5]	rs2	rs1	100	imm[4:1 11]	1100011	BLT
imm[12 10:5]	rs2	rs1	101	imm[4:1 11]	1100011	BGE
imm[11:0]		rs1	010	rd	0000011	LW
imm[11:5]	rs2	rs1	010	imm[4:0]	0100011	SW
imm[11:0]		rs1	000	rd	0010011	ADDI
imm[11:0]		rs1	100	rd	0010011	XORI
imm[11:0]		rs1	110	rd	0010011	ORI
imm[11:0]		rs1	111	rd	0010011	ANDI
0000000	shamt	rs1	001	rd	0010011	SLLI
0000000	shamt	rs1	101	rd	0010011	SRLI
0000000	rs2	rs1	000	rd	0110011	ADD
0100000	rs2	rs1	000	rd	0110011	SUB
0000000	rs2	rs1	001	rd	0110011	SLL
0000000	rs2	rs1	100	rd	0110011	XOR
0000000	rs2	rs1	101	rd	0110011	SRL
0000000	rs2	rs1	110	rd	0110011	OR
0000000	rs2	rs1	111	rd	0110011	AND
000000000000		00000	000	00000	1110011	ECALL

# Modularization

- Modularize the main CPU structure (strongly recommended)
  - Datapath
    - ALU
    - Register file
  - Control unit
    - Microcode controller
  - Etc.
    - MUX, ...
- **You may modify the interfaces of some of the modules but keep them well modularized**
- **Keep one module in one Verilog file (otherwise, Verilator may not work well)**
- **Match file name with module name (otherwise, Verilator may not work well)**
- **You may modify the interfaces of some of the modules (except top.v, cpu.v)**

# Evaluation Criteria

- Source code
  - The score will be **calculated based on the final register values (x1-x31)** of the Verilog RTL **after test cases for evaluation are executed (same as single-cycle CPU)**
    - **You can check the correct register values with single-cycle Ripes simulation (Ripes doesn't support multi-cycle simulation)**
  - Implementation guidelines
    - Your control unit should be a well-implemented state machine
      - Each state should generate its control signals
    - All storage units (registers, PC, etc.) must be updated only at the clock's positive edges
    - Your code should have resource reuse, which affects your control unit design
      - E.g.) Combining "PC + 1" logic with the ALU
    - **If you don't follow guidelines, you will get penalty**

# Evaluation Criteria (cont'd)

## ■ Report

- The report should include **(1) introduction, (2) design, (3) implementation, (4) discussion, and (5) conclusion sections**
- Attach **screenshots of your microcode controller, control unit code** in the report
- **Key points:**
  - Difference between single-cycle CPU and multi-cycle CPU
  - Why multi-cycle CPU is better?
  - Multi-cycle CPU design and implementation
  - Description of whether each module (RF, memory, PC, control unit, ..) is clock synchronous or asynchronous
  - Microcode controller state design
  - Resource reuse design and implementation
  - Number of cycles took it took to run basic\_ripes, and loop\_ripes examples

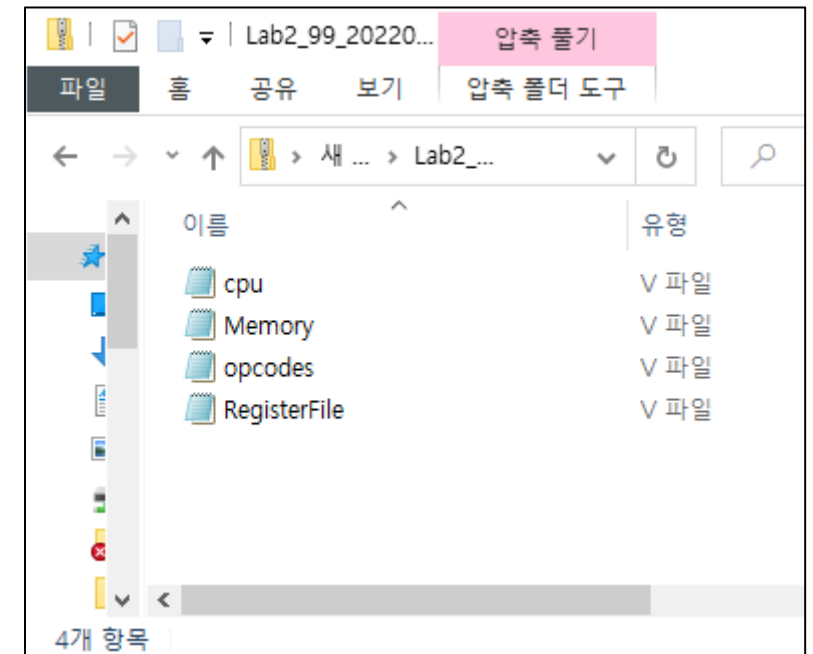


# Submission

- Submit your report and source code on PLMS with filename **(ascending order of student ID):**

- Lab3\_{TeamID}\_{StudentID1}\_{StudentID2}.pdf
  - PDF file of your report
- Lab3\_{TeamID}\_{StudentID1}\_{StudentID2}.zip
  - Zip file of your source code (without **testbench**)
    - Only \*.v files
  - Do not create a folder within the zip file
    - One directory including all codes when unzipped

Zip file contents  
(note there is no folder):



- There can be penalties for submissions that do not adhere to the guidelines

# Deadline

## ■ Submission

- If you wish to present a demo in the Lab-3b session, please submit your code by April 1st 9 a.m.
  - (Optional submission) **Code: 2025. 4. 1 / 09:00 a.m.**
  - Code resubmitted after the demo will not be accepted.
- **Code: 2025. 4. 15 / 09:00 a.m.**
- **Report: 2025. 4. 15 / 18:00 p.m.**
- Evaluation will be done with all instructions (both control-flow and non-control-flow instructions)

**Questions?**