# A Template for a Term Paper in an Arbitrary Field of Study

## Term Paper

in Partial Fulfillment of the Requirements for Course Credit in the Seminar

## "Theoretical and Empirical Microeconomics and Macroecoconomics with Implications for Social Policy All Around the World"

Seminar Instructor: Prof. Dr. Vae-Ree Smart

Submitted in January 2019 by

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## **Contents**

1	Intro	Introduction 1						
2	Metl	hods		3				
	2.1	Design	of the Main Experiment	3				
		2.1.1	General Features	3				
		2.1.2	More Specific Features	3				
		2.1.3	Some More Details	5				
		2.1.4	Procedure	7				
	2.2	Predict	ions	8				
		2.2.1	Discounted Utility	10				
		2.2.2	Focus-Weighted Utility	11				
		2.2.3	Hypotheses	12				
3	Resu	ılts		13				
	3.1	Test of	Hypothesis 1	13				
	3.2		Hypothesis 2	14				
	3.3		geneity	15				
	3.4		ral Estimation	17				
4	Disc	ussion		18				
	4.1	Some I	Limitations	18				
	4.2	Utility	from Money	18				
5	Cone	clusion		20				
Ap	pend	ix A P	ut More Complicated Derivations and Proofs Here	21				
	A.1	Append	dix Subsection	21				
	A.2	Salienc	ce	22				
Ap	pend	ix B So	ome Additional Figures	23				
Ap	pend	ix C si	iunitx Example Tables	26				
Ap	pend	ix D M	Iath Test Serif	27				
	D.1	Overvi	ew Serif	27				
	D.2	Formul	las Serif	27				

D.3	Math Alphabets Serif	29
D.4	Character Sidebearings Serif	30
D.5	Superscript Positioning Serif	31
D.6	Subscript Positioning Serif	32
D.7	Accent Positioning Serif	33
D.8	Differentials Serif	35
D.9	Slash Kerning Serif	36
D.10	Big Operators Serif	37
D.11	Radicals Serif	37
D.12	Over- and Underbraces Serif	37
D.13	Normal and Wide Accents Serif	37
D.14	Long Arrows Serif	38
D.15	Left and Right Delimiters Serif	38
D.16	Big-g-g Delimiters Serif	38
D.17	Binary Operators Serif	39
D.18	Relations Serif	39
D.19	Punctuation Serif	39
D.20	Arrows Serif	39
D.21	Miscellaneous Symbols Serif	40
D.22	Variable-Sized Operators Serif	40
D.23	Log-Like Operators Serif	40
D.24	Delimiters Serif	40
D.25	Large Delimiters Serif	40
D.26	Math Mode Accents Serif	40
D.27	Miscellaneous Constructions Serif	41
D.28	AMS Delimiters Serif	41
D.29	AMS Arrows Serif	41
D.30	AMS Negated Arrows Serif	41
D.31	AMS Greek Serif	41
D.32	AMS Hebrew Serif	41
D.33	AMS Miscellaneous Serif	42
D.34	AMS Binary Operators Serif	42
D.35	AMS Relations Serif	43
D.36	AMS Negated Relations Serif	44

References 45

## 1 Introduction

"Most people can save a few dollars a day or even \$10 a day," she said. "That's doable. But if you say, 'Can you save \$300 a month or a couple of thousand dollars a year?' people will say, 'Whoa.'Avoiding that 'whoa,' which is the hesitancy that can derail planning, is what consultants like Ms. Davidson are trying to do."

—New York Times, March 27, 2016

This template uses the Times Roman typeface for the body text and headings. Times Roman is a serif typeface and was designed in 1931 by Stanley Morison.

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Let us cite some publications: Andersen et al. (2008), Andreoni and Sprenger (2012), Kőszegi and Szeidl (2013), and Balakrishnan, Haushofer, and Jakiela (2016). With the options set for BibLaTeX in the preamble, citations in the body text are automatically sorted chronologically—irrespective of the order of the "citekeys" in your input. Of course, entries are sorted alphabetically by author surname in the list of references.

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text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look. This text should contain *all letters of the alphabet* and it should be written in of the original language. There is no need for special contents, but the length of words should match the language.

Some more references: See Sims (2003) and Gabaix (2014) for models of "rational inattention" or "goal-driven attention." See Bordalo, Gennaioli, and Shleifer (2012, 2013), Kőszegi and Szeidl (2013), Taubinsky (2014), and Bushong, Rabin, and Schwartzstein (2016) for models of "stimulus-driven attention." Let's also reference some tables: Table 2 and Table 3.

After this fourth paragraph, we start a new paragraph sequence. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[q]{a} \cdot \sqrt[q]{b} = \sqrt[q]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[q]{a}}{\sqrt[q]{b}} = \sqrt[q]{\frac{a}{b}}$ . There is no need for special contents, but the length of words should match the language.  $a\sqrt[q]{b} = \sqrt[q]{a^n}b$ .

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In Section 2, we describe the design of our study. We present the data analysis and our results in Section 3. In Section 4, we discuss the plausibility of potential alternative explanations. Section 5 concludes.

## 2 Methods

In this section, we first present the design of the experiment (2.1) and derive behavioral predictions (2.2).

## 2.1 Design of the Main Experiment

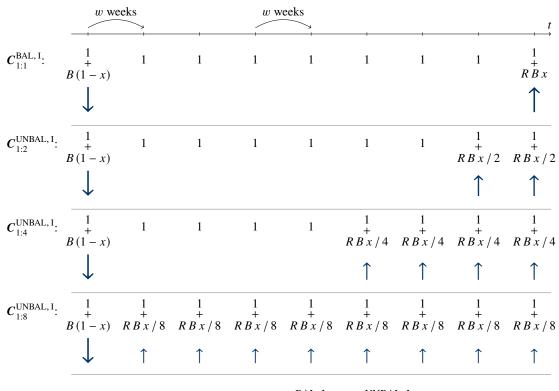
#### 2.1.1 General Features

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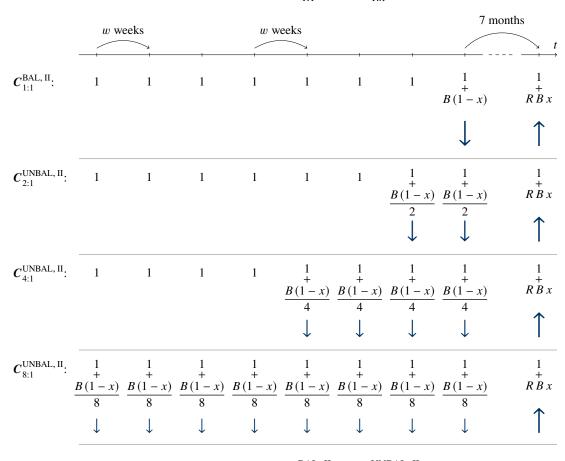
#### 2.1.2 More Specific Features

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**Figure 1.** Budget Sets  $C_{1:1}^{\mathrm{BAL},\,\mathrm{I}}$  and  $C_{1:n}^{\mathrm{UNBAL},\,\mathrm{I}}$ 



**Figure 2.** Budget Sets  $C_{1:1}^{\mathrm{BAL,\,II}}$  and  $C_{n:1}^{\mathrm{UNBAL,\,II}}$ 

*Notes:* For the values of B, R, and w that we used, see Section 2.1.4. The savings rate x is individuals' choice variable: they choose some  $x \in X = \{0, \frac{1}{100}, \frac{2}{100}, \dots, 1\}$  in each trial. The arrows indicate whether and in which direction payments at the respective payment dates change if x is increased. This figure was taken from Dertwinkel-Kalt et al. (2017).

gives you information about the selected font, how the letters are written and an impression of the look. This text should contain *all letters of the alphabet* and it should be written in of the original language. There is no need for special contents, but the length of words should match the language.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . Let's test the footnote settings.<sup>1</sup>

Figure 3 shows an exemplary decision screen with B = &11 and  $r \approx 15\%$  for both BAL $_{1:1}^{\text{I}}$  (upper panel) and UNBAL $_{1:8}^{\text{I}}$  (lower panel). Through a slider, subjects choose their preferred  $x \in X$ . The slider position in Figure 3 indicates x = 0.5, i.e., the earliest payment is reduced by &5.50. Since  $r \approx 15\%$  in this example, this slider position amounts to &6.30 that are paid at later payment dates. While these &6.30 are paid in a single bank transfer on the latest payment date in BAL $_{1:1}^{\text{I}}$ , the amount is dispersed in equal parts over the last 8 payment dates in UNBAL $_{1:8}^{\text{I}}$ —i.e., 8 consecutive payments of &0.79.3

#### 2.1.3 Some More Details

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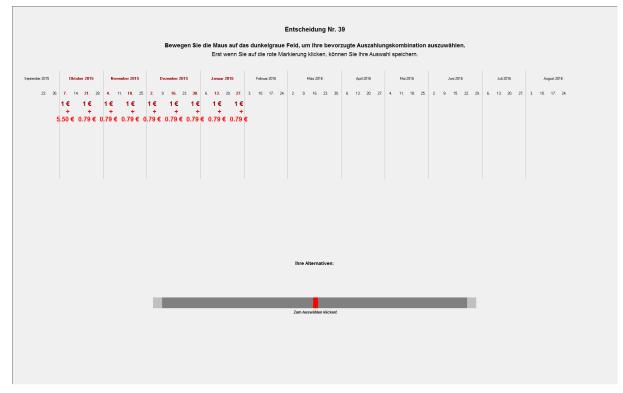
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<sup>2.</sup> The slider had no initial position—it appeared only after subjects first positioned the mouse cursor over the slider bar. This was done to avoid default effects.

<sup>3.</sup> We always rounded the second decimal place up so that the sum of the payments included in a dispersed payoff was always at least as great as the respective concentrated payoff.

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**Figure 3.** Screenshots of a BAL $_{1:1}^{I}$  Decision (Top) and an UNBAL $_{1:8}^{I}$  Decision (Bottom) *Note:* This figure was taken from Dertwinkel-Kalt et al. (2017).

of the look.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[n]{a}}{\sqrt[n]{b}} = \sqrt[n]{\frac{a}{b}}$ . There is no need for special contents, but the length of words should match the language.  $a\sqrt[n]{b} = \sqrt[n]{a^n b}$ .

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#### 2.1.4 Procedure

Describe the sequence of events in your study. You could do this with the help of an enumerated list:

- 1. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[n]{a}}{\sqrt[n]{b}} = \sqrt[n]{\frac{a}{b}}$ . There is no need for special contents, but the length of words should match the language.  $a\sqrt[n]{b} = \sqrt[n]{a^n}b$ .
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#### 2.2 Predictions

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[q]{a} \cdot \sqrt[q]{b} = \sqrt[q]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[q]{a}}{\sqrt[q]{b}} = \sqrt[q]{\frac{a}{b}}$ . There is no need for special contents, but the length of words should match the language.  $a\sqrt[q]{b} = \sqrt[q]{a^nb}$ .

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<sup>4.</sup> Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you

By discounted utility we understand any intertemporal utility function that is time-separable and that values a payment farther in the future at most as much as an equal-sized payment closer in the future. Importantly, the predictions derived below hold for all three frequently used types of discounting—exponential, hyperbolic, and quasi-hyperbolic.

In the following, we assume that individuals base their decisions on utility derived from receiving monetary payments  $c_t$  at various dates t. This is an assumption that is frequently made in experiments on intertemporal decision making. One way to justify this assumption is that individuals anticipate to consume the payments they receive within a short period around date t. Given that the maximum payment was below  $\mathcal{E}$ 0 and that any two payment dates were separated by at least two weeks, this assumption seems reasonable (see the arguments in favor of this view in Halevy, 2014). Kőszegi and Szeidl (2013) themselves make the same assumption of

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"money in the utility function": "in some applications we also assume that monetary transactions induce direct utility consequences, so that for instance an agent making a payment experiences an immediate utility loss. The idea that people experience monetary transactions as immediate utility is both intuitively compelling and supported in the literature: ... some evidence on individuals' attitudes toward money, such as narrow bracketing (...) and laboratory evidence on hyperbolic discounting (...), is difficult to explain without it." Last but not least, the papers by McClure et al. (2004, 2007) demonstrate that brain activation, as measured by functional magnetic resonance imaging, is similar for primary and monetary rewards. Additionally, we make the standard assumption that utility from money is increasing in its argument but not convex:  $u'(c_t) \ge 0$  and  $u''(c_t) \le 0$ .

#### 2.2.1 Discounted Utility

Individuals make their allocation decisions by comparing the aggregated consumption utility of each earnings sequence  $c \in C$ . Discounted utility assumes that the utility of each period enters overall utility additively. That is, utility derived from the payment to be received at future date t can be expressed as  $u_t(c_t) := D(t) u(c_t)$ . Here, D(t) denotes the individual's discount function for conversion of future utility into present utility. The discount function satisfies  $0 \le D(t)$  and  $D'(t) \le 0$ , such that a payment further in the future is valued at most as much as an equal-sized payment closer in the future.<sup>5</sup>

The utility of earnings sequence c with payments  $c_t$  in periods  $t = 1, \dots, T$  is

$$U(c) = \sum_{t=1}^{T} u_t(c_t) = \sum_{t=1}^{T} D(t) u(c_t).$$
 (1)

Individuals choose how much to allocate to the different periods by maximizing their utility over all possible earnings sequences available within a given budget set C, see equation (1). We use the superscript  $^{\mathrm{DU}}$  to indicate decisions based on discounted utility.

A Subparagraph. And after the second paragraph follows the third paragraph. Hello, here is some text without a meaning.  $d\Omega = \sin \vartheta d\vartheta d\varphi$ . This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . This text should contain

<sup>5.</sup> Normalization such that  $D(t) \le 1$  is not necessary in our case. Provided that t is a metric time measure, where t=0 stands for the present, examples are  $D(t) := \delta^t$  with some  $\delta > 0$  for exponential discounting and  $D(t) := (1 + \alpha t)^{-\gamma/\alpha}$  with some  $\alpha, \gamma > 0$  for generalized hyperbolic discounting.

all letters of the alphabet and it should be written in of the original language  $E = mc^2$ . There is no need for special contents, but the length of words should match the language.  $\sqrt[q]{a} \cdot \sqrt[q]{b} = \sqrt[q]{ab}$ .

After this fourth paragraph, we start a new paragraph sequence. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[n]{a}}{\sqrt[n]{b}} = \sqrt[n]{\frac{a}{b}}$ . There is no need for special contents, but the length of words should match the language.  $a\sqrt[n]{b} = \sqrt[n]{a^n}b$ .

Another Subparagraph. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like* this gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[q]{a} \cdot \sqrt[q]{b} = \sqrt[q]{ab}$ . This text should contain all letters of the alphabet and it should be written in of the original language.  $\frac{\sqrt[q]{a}}{\sqrt[q]{b}} = \sqrt[q]{a}$ . There is no need for special contents, but the length of words should match the language.  $a\sqrt[q]{b} = \sqrt[q]{a^n b}$ .

#### 2.2.2 Focus-Weighted Utility

In this section, we extend the model of discounted utility through "focus weights," as proposed by Kőszegi and Szeidl (2013). Period-t weights  $g_t$  scale period-t consumption utility  $u_t$ . Individuals are assumed to maximize focus-weighted utility, which is defined as follows:

$$\tilde{U}(\boldsymbol{c},\boldsymbol{C}) := \sum_{t=1}^{T} g_t(\boldsymbol{C}) u_t(c_t).$$
 (2)

In contrast to discounted utility U(c), focus-weighted utility  $\tilde{U}(c,C)$  has two arguments: the earnings sequence c and the choice set C. The latter dependence is due to the weights  $g_t$ . These are given by a strictly increasing weighting function g that takes as its argument the difference between the maximum and the minimum attainable utility in period t over all possible earnings sequences in set C:

$$g_t(\mathbf{C}) := g[\Delta_t(\mathbf{C})] \quad \text{with} \quad \Delta_t(\mathbf{C}) := \max_{\mathbf{c} \in \mathbf{C}} u_t(c_t) - \min_{\mathbf{c} \in \mathbf{C}} u_t(c_t).$$
 (3)

If the underlying consumption utility function is characterized by discounted utility, then  $u_t(c_t) := D(t) u(c_t)$ . That is, focused thinkers put more weight on period t than on period t'

if the discounted-utility distance between the best and worst alternative is larger for period t than for period t'.

**A Subparagraph.** Hello, here is some text without a meaning.  $d\Omega = \sin \theta d\theta d\varphi$ . This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . This text should contain *all letters of the alphabet* and it should be written in of the original language  $E = mc^2$ . There is no need for special contents, but the length of words should match the language.  $\sqrt[q]{a} \cdot \sqrt[q]{b} = \sqrt[q]{ab}$ .

Yet Another Subparagraph. Hello, here is some text without a meaning.  $\frac{\sqrt[4]{a}}{\sqrt[4]{b}} = \sqrt[n]{\frac{a}{b}}$ . This text should show what a printed text will look like at this place.  $a\sqrt[n]{b} = \sqrt[n]{a^nb}$ . If you read this text, you will get no information.  $d\Omega = \sin \vartheta d\vartheta d\varphi$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look. This text should contain *all letters of the alphabet* and it should be written in of the original language. There is no need for special contents, but the length of words should match the language.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ .

#### 2.2.3 Hypotheses

Hello, here is some text without a meaning  $E = mc^2$ . This text should show what a printed text will look like at this place.  $\sqrt[q]{a} \cdot \sqrt[q]{b} = \sqrt[q]{ab}$ . If you read this text, you will get no information.  $\frac{\sqrt[q]{a}}{\sqrt[q]{b}} = \sqrt[q]{a}$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $a\sqrt[q]{b} = \sqrt[q]{a^nb}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $d\Omega = \sin \vartheta d\vartheta d\varphi$ . There is no need for special contents, but the length of words should match the language. This gives rise to our first hypothesis:

**Hypothesis 1.** This environment can be used to clearly state your hypothesis and set them apart from the body text.

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information

about the selected font, how the letters are written and an impression of the look.  $\sqrt[q]{a} \cdot \sqrt[q]{b} = \sqrt[q]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[q]{a}}{\sqrt[q]{b}} = \sqrt[q]{\frac{a}{b}}$ . There is no need for special contents, but the length of words should match the language.  $a\sqrt[q]{b} = \sqrt[q]{a^n b}$ . Based on this, we can state our second hypothesis:

**Hypothesis 2.** This environment can be used to clearly state your hypothesis and set them apart from the body text.

Hello, here is some text without a meaning.  $d\Omega = \sin \vartheta d\vartheta d\varphi$ . This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . This text should contain *all letters of the alphabet* and it should be written in of the original language  $E = mc^2$ . There is no need for special contents, but the length of words should match the language.  $\sqrt[6]{a} \cdot \sqrt[6]{b} = \sqrt[6]{ab}$ .

## 3 Results

Hello, here is some text without a meaning.  $\frac{\sqrt[q]{a}}{\sqrt[q]{b}} = \sqrt[n]{\frac{a}{b}}$ . This text should show what a printed text will look like at this place.  $a\sqrt[q]{b} = \sqrt[q]{a^nb}$ . If you read this text, you will get no information.  $d\Omega = \sin\vartheta d\vartheta d\varphi$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look. This text should contain *all letters of the alphabet* and it should be written in of the original language. There is no need for special contents, but the length of words should match the language.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . With this, we can test our hypotheses.

## 3.1 Test of Hypothesis 1

Our first result supports Hypothesis 1. Hello, here is some text without a meaning  $E = mc^2$ . This text should show what a printed text will look like at this place.  $\sqrt[q]{a} \cdot \sqrt[q]{b} = \sqrt[q]{ab}$ . If you read this text, you will get no information.  $\frac{\sqrt[q]{a}}{\sqrt[q]{b}} = \sqrt[q]{\frac{a}{b}}$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like* this gives you information about the selected font, how the letters are written and an impression of the look.  $a\sqrt[q]{b} = \sqrt[q]{a^nb}$ . This text should contain all letters of the alphabet and it should be written in of the original language.  $d\Omega = \sin \vartheta d\vartheta d\varphi$ . There is no need for special contents, but the length of words should match the language. The analysis we conducted to obtain Result 1

Table 1. An Example Table

Dependent variable	$\hat{d}$
Estimate	0.123*** (0.011)
Observations Subjects	750 250

*Notes:* Standard errors in parentheses, clustered on the subject level. \* p < 0.10, \*\* p < 0.05, \*\*\* p < 0.01.

is described in detail in Table 1. Let's reference a section, a subsection, and a figure from the appendices: Appendix C, Section A.2, Figure B.1.

**Result 1.** Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ . This text should contain all letters of the alphabet and it should be written in of the original language.  $\frac{\sqrt[n]{a}}{\sqrt[n]{b}} = \sqrt[n]{\frac{a}{b}}$ . There is no need for special contents, but the length of words should match the language.  $a\sqrt[n]{b} = \sqrt[n]{a^n}{b}$ .

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[q]{a} \cdot \sqrt[q]{b} = \sqrt[q]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[q]{a}}{\sqrt[q]{b}} = \sqrt[q]{a}$ . There is no need for special contents, but the length of words should match the language.  $a\sqrt[q]{b} = \sqrt[q]{a^nb}$ .

## 3.2 Test of Hypothesis 2

Hello, here is some text without a meaning.  $d\Omega = \sin \theta d\theta d\varphi$ . This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . This text should contain *all letters of the alphabet* and it should be written in of the original

language  $E = mc^2$ . There is no need for special contents, but the length of words should match the language.  $\sqrt[p]{a} \cdot \sqrt[p]{b} = \sqrt[p]{ab}$ . We thereby test Hypothesis 2.

**Result 2.** Hello, here is some text without a meaning.  $\frac{\sqrt[4]{a}}{\sqrt[4]{b}} = \sqrt[n]{\frac{a}{b}}$ . This text should show what a printed text will look like at this place.  $a\sqrt[4]{b} = \sqrt[4]{a^nb}$ . If you read this text, you will get no information.  $d\Omega = \sin\vartheta d\vartheta d\varphi$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special contents, but the length of words should match the language.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ .

Our second result provides evidence in support of Hypothesis 2. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[n]{a}}{\sqrt[n]{b}} = \sqrt[n]{\frac{a}{b}}$ . There is no need for special contents, but the length of words should match the language.  $a\sqrt[n]{b} = \sqrt[n]{a^n}b$ .

### 3.3 Heterogeneity

Hello, here is some text without a meaning.  $d\Omega = \sin \theta d\theta d\varphi$ . This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . This text should contain *all letters of the alphabet* and it should be written in of the original language  $E = mc^2$ . There is no need for special contents, but the length of words should match the language.  $\sqrt[q]{a} \cdot \sqrt[q]{b} = \sqrt[q]{ab}$ .

$$\bar{x} = \frac{1}{n} \sum_{i=1}^{i=n} x_i = \frac{x_1 + x_2 + \dots + x_n}{n}$$

Hello, here is some text without a meaning.  $\frac{\sqrt[q]{a}}{\sqrt[q]{b}} = \sqrt[n]{\frac{a}{b}}$ . This text should show what a printed text will look like at this place.  $a\sqrt[q]{b} = \sqrt[q]{a^nb}$ . If you read this text, you will get no information.  $d\Omega = \sin\vartheta d\vartheta d\varphi$ . Really? Is there no information? Is there a difference between this text and

some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look. This text should contain *all letters of the alphabet* and it should be written in of the original language. There is no need for special contents, but the length of words should match the language.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ .

$$\int_0^\infty e^{-\alpha x^2} dx = \frac{1}{2} \sqrt{\int_{-\infty}^\infty e^{-\alpha x^2}} dx \int_{-\infty}^\infty e^{-\alpha y^2} dy = \frac{1}{2} \sqrt{\frac{\pi}{\alpha}}$$

Hello, here is some text without a meaning  $E = mc^2$ . This text should show what a printed text will look like at this place.  $\sqrt[q]{a} \cdot \sqrt[q]{b} = \sqrt[q]{ab}$ . If you read this text, you will get no information.  $\frac{\sqrt[q]{a}}{\sqrt[q]{b}} = \sqrt[q]{\frac{a}{b}}$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $a\sqrt[q]{b} = \sqrt[q]{a^nb}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $d\Omega = \sin \vartheta d\vartheta d\varphi$ . There is no need for special contents, but the length of words should match the language.

$$\sum_{k=0}^{\infty} a_0 q^k = \lim_{n \to \infty} \sum_{k=0}^{n} a_0 q^k = \lim_{n \to \infty} a_0 \frac{1 - q^{n+1}}{1 - q} = \frac{a_0}{1 - q}$$

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\frac{\sqrt[n]{a}}{\sqrt[n]{b}} = \sqrt[n]{\frac{a}{b}}$ . There is no need for special contents, but the length of words should match the language.  $a\sqrt[n]{b} = \sqrt[n]{a^nb}$ .

$$x_{1,2} = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} = \frac{-p \pm \sqrt{p^2 - 4q}}{2}$$

Hello, here is some text without a meaning.  $d\Omega = \sin \theta d\theta d\varphi$ . This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . This text should contain *all letters of the alphabet* and it should be written in of the original

language  $E = mc^2$ . There is no need for special contents, but the length of words should match the language.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ .

$$\frac{\partial^2 \Phi}{\partial x^2} + \frac{\partial^2 \Phi}{\partial y^2} + \frac{\partial^2 \Phi}{\partial z^2} = \frac{1}{c^2} \frac{\partial^2 \Phi}{\partial t^2}$$

Hello, here is some text without a meaning.  $\frac{\sqrt[q]{a}}{\sqrt[q]{b}} = \sqrt[n]{\frac{a}{b}}$ . This text should show what a printed text will look like at this place.  $a\sqrt[q]{b} = \sqrt[q]{a^nb}$ . If you read this text, you will get no information.  $d\Omega = \sin\vartheta d\vartheta d\varphi$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look. This text should contain *all letters of the alphabet* and it should be written in of the original language. There is no need for special contents, but the length of words should match the language.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ .

## 3.4 Structural Estimation

Hello, here is some text without a meaning  $E = mc^2$ . This text should show what a printed text will look like at this place.  $\sqrt[q]{a} \cdot \sqrt[q]{b} = \sqrt[q]{ab}$ . If you read this text, you will get no information.  $\frac{\sqrt[q]{a}}{\sqrt[q]{b}} = \sqrt[q]{\frac{a}{b}}$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $a\sqrt[q]{b} = \sqrt[q]{a^nb}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $d\Omega = \sin \vartheta d\vartheta d\varphi$ . There is no need for special contents, but the length of words should match the language.

This is the second paragraph. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like* this gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[q]{a} \cdot \sqrt[q]{b} = \sqrt[q]{ab}$ . This text should contain all letters of the alphabet and it should be written in of the original language.  $\frac{\sqrt[q]{a}}{\sqrt[q]{b}} = \sqrt[q]{\frac{a}{b}}$ . There is no need for special contents, but the length of words should match the language.  $a\sqrt[q]{b} = \sqrt[q]{a^n b}$ .

**Table 2.** Points awarded in our typeface competition—basic formatting

	Utopia	Computer Modern	Charter	Times Roman	Palatino
Yoël	1	1	2	0	1
Çelik	2	0	2	1	0
Anità	1	2	1	2	0
Uğur	1	2	0	1	0
Håkan	1	0	2	0	1
Allison	2	0	1	2	1
Pía	1	0	2	1	0
David	1	0	2	1	1
Sum	10	5	12	8	4

## 4 Discussion

#### 4.1 Some Limitations

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look. This text should contain *all letters of the alphabet* and it should be written in of the original language. There is no need for special contents, but the length of words should match the language.

## 4.2 Utility from Money

In deriving our predictions (Section 2.2), we assume that subjects base their decisions on utility derived from receiving monetary payments  $c_t$  at various dates t. We also make the standard assumption that utility from money is increasing in its argument but not convex, i.e.,  $u'(c_t) \ge 0$  and  $u''(c_t) \le 0$ . Both assumptions are frequently made in studies on intertemporal decision making.

One way to justify the assumption of utility being based on money—rather than consumption—is that individuals anticipate to consume the payments that they receive at date t within a short period around t. Given that the maximum payment was below &20 and that any two payment dates were separated by at least two weeks, this seems reasonable (see the arguments in favor of this view in Halevy, 2014).

A second justification is consistency within the discipline: Halevy (2014) points out that "in the domain of risk and uncertainty ... preferences are often defined over payments." In line

with this, Kőszegi and Szeidl (2013, p. 62) make the same assumption of "money in the utility function":

in some applications we also assume that monetary transactions induce *direct* utility consequences, so that for instance an agent making a payment experiences an immediate utility loss. The idea that people experience monetary transactions as immediate utility is both intuitively compelling and supported in the literature: ... some evidence on individuals' attitudes toward money, such as narrow bracketing (...) and laboratory evidence on hyperbolic discounting (...), is difficult to explain without it.

Last but not least, the papers by McClure et al. (2004, 2007) demonstrate that brain activation, as measured by functional magnetic resonance imaging, is similar for primary and monetary rewards.

Let us now discuss the second assumption: that utility from money is nonconvex. We find that subjects allocate more money to the concentrated payoffs in the unbalanced than in the associated balanced budget sets—which we call concentration bias. One might argue that this relative preference for concentrated payoffs can be explained by the per-period utility function over money being convex.

Obtaining evidence on the shape of utility over money is nontrivial because it requires that at least two monetary amounts be compared with each other without the one clearly dominating the other. Thus, estimates of the curvature of the utility function over money can be obtained in two ways: the monetary amounts must be paid in different states of the world, i.e., comprise

**Table 3.** Points awarded in our typeface competition—more sophisticated formatting

	Utopia <sup>a</sup>	Computer Modern <sup>b</sup>	Charter <sup>c</sup>	Times Roman <sup>d</sup>	Palatino <sup>e</sup>
Yoël	1	1	2	0	1
Çelik	2	0	2	1	0
Anità	1	2	1	2	0
Uğur	1	2	0	1	0
Håkan	1	0	2	0	1
Allison	2	0	1	2	1
Pía	1	0	2	1	0
David	1	0	2	1	1
Sum	10	5	12	8	4

a \usepackage{fourier}

<sup>&</sup>lt;sup>b</sup> The LATEX standard serif font.

c \usepackage[charter]{mathdesign}

d \usepackage{newtxtext, newtxmath}

e \usepackage[sc]{mathpazo}

a lottery, or they have to be paid at different points in time.<sup>6</sup> Both methods entail particular theoretical assumptions.

Andersen et al. (2008) advocate the former approach and argue that when estimating time preference parameters, one should control for the curvature of the utility function through a measure of the curvature that is based on observed choices under risk. Their study and numerous other studies on risk attitudes consistently reveal that the vast majority of subjects is risk-averse even over small stakes. Hence, for the vast majority of subjects, utility over money is concave according to this methodology (at least in the absence of probability weighting). However, others, most notably Andreoni and Sprenger (2012), have argued that the degree of curvature measured via risky choices probably overstates the degree of curvature effective in intertemporal choices (which could be due to the contribution of probability weighting to risk aversion). Nevertheless, also Andreoni and Sprenger (2012) find that utility is concave (albeit close to linear). Given this unambiguous evidence from previous studies, it is implausible that our subjects exhibit convex utility over money.

## 5 Conclusion

Cite some more papers (see, e.g., Yaari, 1965; Warner and Pleeter, 2001; Davidoff, Brown, and Diamond, 2005; Benartzi, Previtero, and Thaler, 2011). Let's cite a book: Luce (1959). Let's cite a contribution to a collected volume: Harrison and Rutström (2008). Let's cite a collection (an edited volume) itself: Kagel and Roth (2016). Now let's cite some papers presented at conferences: Vosgerau et al. (2008) and Beute and Kort (2012).

Attema et al. (2016) propose a highly elegant method of "measuring discounting without measuring utility". Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look. This text should contain *all letters of the alphabet* and it should be written in of the original language. There is no need for special contents, but the length of words should match the language.

<sup>6.</sup> As a matter of fact, the latter was the motivation behind Samuelson (1937): "Under the following four assumptions, it is believed possible to arrive theoretically at a precise measure of the marginal utility of *money income* ..." (p. 155; emphasis in the original).

<sup>7.</sup> The basic idea of their method is intriguingly simple: Imagine an individual who is indifferent between, say, Option A: \$10 today and Option B: \$10 in one year plus \$10 in two years. With a constant annual discount factor  $\delta$ , this indifference translates to  $u(\$10) = \delta u(\$10) + \delta^2 u(\$10)$ , so that u(\$10) cancels out, and  $\delta$  can be readily calculated as the solution to  $1 = \delta + \delta^2$ .

# **Appendix A Put More Complicated Derivations and Proofs Here**

## A.1 Appendix Subsection

And after the second paragraph follows the third paragraph. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place.  $\sin^2(\alpha) + \cos^2(\beta) = 1$ . If you read this text, you will get no information  $E = mc^2$ . Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all! A blind text *like this* gives you information about the selected font, how the letters are written and an impression of the look.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$ . This text should contain *all letters of the alphabet* and it should be written in of the original language.  $\sqrt[n]{a} = \sqrt[n]{a}$ . There is no need for special contents, but the length of words should match the language.  $a\sqrt[n]{b} = \sqrt[n]{a^nb}$ .

- 1. First item in a list
  - a. First item in a list
    - i. First item in a list
    - ii. Second item in a list
    - iii. Third item in a list
    - iv. Fourth item in a list
  - b. Second item in a list
  - c. Third item in a list
  - d. Fourth item in a list
- 2. Second item in a list
- 3. Third item in a list
- 4. Fourth item in a list

The typeset math below follows the ISO recommendations that only variables be set in italic. Note the use of upright shapes for "d," "e," and " $\pi$ ." (These are entered as \mathup{d}, \mathup{e}, and \mathup{\pi}, respectively.)

**Theorem 1 (Simplest form of the** *Central Limit Theorem*). Let  $X_1, X_2, \cdots$  be a sequence of i.i.d. random variables with mean 0 and variance 1 on a probability space  $(\Omega, \mathcal{F}, \mathbb{P})$ . Then

$$\mathbb{P}\left(\frac{X_1 + \dots + X_n}{\sqrt{n}} \le y\right) \to \Re(y) := \int_{-\infty}^y \frac{\mathrm{e}^{-v^2/2}}{\sqrt{2\pi}} \,\mathrm{d}v \quad as \ n \to \infty,$$

or, equivalently, letting  $S_n := \sum_{1}^{n} X_k$ ,

$$\mathbb{E} f\left(S_n/\sqrt{n}\right) \to \int_{-\infty}^{\infty} f(v) \frac{\mathrm{e}^{-v^2/2}}{\sqrt{2\pi}} \, \mathrm{d}v \quad as \ n \to \infty, for \ every \ f \in \mathrm{b}C(\mathbb{R}).$$

#### A.2 Salience

Salience theory (Bordalo, Gennaioli, and Shleifer, 2012, 2013) represents a behavioral model according to which the most distinctive features of the available alternatives receive a particularly large share of attention and are therefore over-weighted. More precisely, a particular attribute out of all attributes of an alternative becomes the more salient, the more it differs from that attribute's average level over all available alternatives.

Formally, alternatives are assumed to be uniquely characterized by the values they take in  $T \ge 1$  attributes (or, "dimensions"). Utility is assumed to be additively separable in attributes, and salience attaches a decision weight to each attribute of each good which indicates how salient the respective attribute is for that good. Suppose an agent chooses one alternative from some finite choice set C. Let t index the T different attributes, and let t index the t available alternatives. Let t denote the function which assigns utility to values in dimension t. Denote by t the level of attribute t of good t and define t is a the utility that dimension t of good t yields. Let t be the average utility level, across all t goods, of dimension t. The salience of each dimension of good t is determined by a symmetric and continuous salience function t for t that satisfies the following two properties:

1. Ordering. Let  $\mu := \operatorname{sgn}(u_t^k - \overline{u}_t)$ . Then for any  $\epsilon, \epsilon' \ge 0$  with  $\epsilon + \epsilon' > 0$ , it holds that

$$\sigma(u_t^k + \mu \, \epsilon, \overline{u}_t - \mu \, \epsilon') > \sigma(u_t^k, \overline{u}_t). \tag{A.1}$$

2. Diminishing sensitivity. For any  $u_t^k, \overline{u}_t \ge 0$  and all  $\epsilon > 0$ , it holds that

$$\sigma(u_t^k + \epsilon, \overline{u}_t + \epsilon) < \sigma(u_t^k, \overline{u}_t). \tag{A.2}$$

Following the smooth salience characterization proposed in Bordalo, Gennaioli, and Shleifer (2012, p. 1255), each dimension t of good k receives weight  $\Delta^{-\sigma(u_t^k, \overline{u}_t)}$ , where  $\Delta \in (0, 1]$  is a constant that captures an agent's susceptibility to salience.  $\Delta = 1$  gives rise to a rational decision maker, and the smaller  $\Delta$ , the stronger is the salience bias. We call an agent with  $\Delta < 1$  a salient thinker.

## Appendix B Some Additional Figures

	w v	veeks					w w	eeks	
$c_{\mathrm{CL}}^{\mathrm{BAL}}(1)$ :	1 + B	1	1	1	1	1	1	1	t 1
$c_{\mathrm{CL}}^{\mathrm{BAL}}(2)$ :	1	$\begin{matrix} 1 \\ + \\ B+i \end{matrix}$	1	1	1	1	1	1	1
$c_{\mathrm{CL}}^{\mathrm{BAL}}(3)$ :	1	1	B + 2i	1	1	1	1	1	1
$c_{\mathrm{CL}}^{\mathrm{BAL}}(4)$ :	1	1	1	$ \begin{array}{c} 1 \\ + \\ B + 3i \end{array} $	1	1	1	1	1
$c_{\mathrm{CL}}^{\mathrm{BAL}}(5)$ :	1	1	1	1	$\begin{matrix} 1 \\ + \\ B + 4i \end{matrix}$	1	1	1	1
$c_{\mathrm{CL}}^{\mathrm{BAL}}(6)$ :	1	1	1	1	1	$ \begin{array}{c} 1\\+\\B+5i \end{array} $	1	1	1
$c_{\mathrm{CL}}^{\mathrm{BAL}}(7)$ :	1	1	1	1	1	1	B + 6i	1	1
$c_{\mathrm{CL}}^{\mathrm{BAL}}(8)$ :	1	1	1	1	1	1	1	B + 7i	1
$c_{\mathrm{CL}}^{\mathrm{BAL}}(9)$ :	1	1	1	1	1	1	1	1	B + 8i

**Figure B.1.** Earnings Sequences Included in Choice List  $oldsymbol{C}_{\mathrm{CL}}^{\mathrm{BAL}}$ 

*Notes:* For the values of B, i, and w that we used see Section 2. Figure taken from Dertwinkel-Kalt et al. (2017).



**Figure B.2.** Earnings Sequences Included in Choice List  $m{C}_{ ext{CL}}^{ ext{UNBAL}, ext{I}}$ 

*Notes:* For the values of B, i, and w that we used see Section 2. Figure taken from Dertwinkel-Kalt et al. (2017).



**Figure B.3.** Earnings Sequences Included in Choice List  $m{C}_{\mathrm{CL}}^{\mathrm{UNBAL,\,II}}$ 

*Notes:* For the values of B, i, and w that we used see Section 2. Figure taken from Dertwinkel-Kalt et al. (2017).

## Appendix C siunitx Example Tables

**Table C.1.** An Example of a Regression Table. Don't Forget to Mention the Dependent Variable.

	(1)	(2)	(3)	(4)	(5)
Treatment	-0.390	-0.228	-0.729*	-0.449*	-0.453**
	(+0.352)	(-0.205)	[+0.377]	[-0.245]	{+0.204}
Female	0.948***	0.061	0.188	0.305	0.385*
	(0.354)	(0.233)	(0.372)	(0.226)	(0.222)
Female × Treatment	0.169	0.251	0.892*	0.454	0.439
	(0.514)	(0.325)	(0.533)	(0.341)	(0.307)
Final high school grade	-0.101	0.013	0.076	0.117	0.039
	(0.198)	(0.144)	(0.224)	(0.146)	(0.133)
Trait self-control	-0.016	0.002	-0.016	-0.000	-0.007
	(0.016)	(0.010)	(0.015)	(0.010)	(0.009)
Constant	2.357***	1.512***	-0.322	2.158***	1.437***
	(0.239)	(0.144)	(0.265)	(0.161)	(0.152)
Observations	303	289	295	304	1191
$R^2$	0.057	0.008	0.039	0.043	0.024
${\text{Treatment} \times (1 + \text{Female})}$	-0.221	0.023	0.163	0.004	-0.014
$p_F[\text{Treatment} \times (1 + \text{Female}) = 0]$	0.327	0.008	0.192	0.000	0.003

Notes: Dependent variable:  $m_{\sim}$ . Robust standard errors (cluster-corrected for column 5) in parentheses. \*\*\* p < 0.01, \*\*\* p < 0.05, \*p < 0.1. Missing observations (N < 308) due to exclusion of trials in which subjects behaved irrationally (i.e., chose a dominated option). The regressors Final high school grade and Trait self-control are mean-centered.

**Table C.2.** Figure Grouping via siunitx in a Table.

(1)	(2)	(3)
-0.100*	-0.10001*	-123456.444***
(2.871)	(2.87123)	[+50000.123]

## **Appendix D** Math Test Serif

#### **D.1** Overview Serif

Default:  $a\alpha b\beta G\Gamma P\Pi \alpha\beta$ 

mathnormal:  $a\alpha b\beta G\Gamma P\Pi$ 

mathrm:  $a\alpha\alpha b\beta G\Gamma P\Pi$ 

mathup: aααbβGΓΡΠ

mathit:  $a\alpha b\beta G\Gamma P\Pi$ 

mathbf:  $a\alpha b\beta G\Gamma P\Pi$ 

mathbfit:  $a\alpha b\beta G\Gamma P\Pi$ 

mathbfup: aαbβGΓPΠ

Default:  $a\alpha b\beta G\Gamma P\Pi$ 

mathnormal:  $a\alpha b\beta G\Gamma P\Pi$ 

mathrm:  $a\alpha b\beta G\Gamma P\Pi$ 

mathup: aαbβGΓΡΠ

mathit:  $a\alpha b\beta G\Gamma P\Pi$ 

mathbf:  $a\alpha b\beta G\Gamma P\Pi$ 

mathbfit:  $a\alpha b\beta G\Gamma P\Pi$ 

mathbfup:  $a\alpha b\beta G\Gamma P\Pi$ 

Default:  $a\alpha b\beta G\Gamma P\Pi$ 

mathnormal:  $a\alpha b\beta G\Gamma P\Pi$ 

mathrm:  $a\alpha b\beta G\Gamma P\Pi$ 

mathup: aαbβGΓPΠ

mathit:  $a\alpha b\beta G\Gamma P\Pi$ 

mathbf:  $a\alpha b\beta G\Gamma P\Pi$ 

mathbfit:  $a\alpha b\beta G\Gamma P\Pi$ 

mathbfup:  $a\alpha b\beta G\Gamma P\Pi$ 

#### **D.2** Formulas Serif

 $\alpha, \beta, \gamma, \delta, \epsilon, \zeta, \eta, \theta, \iota, \kappa, \lambda, \mu, \nu, \xi, o, \pi, \rho, \sigma, \zeta, \tau, \nu, \phi, \chi, \psi, \omega, F, A, B, \Gamma, \Delta, E, Z, H, \Theta, I, K, \Lambda, M, N, \Xi, O, \Pi, P, \Sigma, T, \Upsilon, \Phi, X, \Psi, \Omega, F,$ 

 $\alpha, \beta, \gamma, \delta, \epsilon, \zeta, \eta, \theta, \iota, \kappa, \lambda, \mu, \nu, \xi, o, \pi, \rho, \sigma, \zeta, \tau, \upsilon, \phi, \chi, \psi, \omega, F, A, B, \Gamma, \Delta, E, Z,$   $H, \Theta, I, K, \Lambda, M, N, \Xi, O, \Pi, P, \Sigma, T, \Upsilon, \Phi, X, \Psi, \Omega, F,$ 

 $\alpha, \beta, \gamma, \delta, \epsilon, \zeta, \eta, \theta, \iota, \kappa, \lambda, \mu, \nu, \xi, o, \pi, \rho, \sigma, \varsigma, \tau, \nu, \phi, \chi, \psi, \omega, F, A, B, \Gamma, \Delta, E, Z, H, \Theta, I, K, \Lambda, M, N, \Xi, O, \Pi, P, \Sigma, T, \Upsilon, \Phi, X, \Psi, \Omega, F,$ 

 $\alpha, \beta, \gamma, \delta, \epsilon, \zeta, \eta, \theta, \iota, \kappa, \lambda, \mu, \nu, \xi, o, \pi, \rho, \sigma, \varsigma, \tau, \upsilon, \phi, \chi, \psi, \omega, F, A, B, \Gamma, \Delta, E, Z, H, \\ \Theta, I, K, \Lambda, M, N, \Xi, O, \Pi, P, \Sigma, T, \Upsilon, \Phi, X, \Psi, \Omega, F,$ 

$$\alpha a > 0, \beta b + (3 \times 27), \Gamma G = 7 < 8, \lambda$$

$$\alpha a > 0, \beta b + (3 \times 27), \Gamma G = 7 < 8, \lambda$$

$$s \pm 3\gamma + y - 1 = 4 \times 7$$

$$\hat{\beta} = (X'X)^{-1}X'y$$

$$\sum_{i=0}^{N} x^{i}$$

$$\int_{-\infty}^{\infty} x f(x) \, \mathrm{d}x = \left(\frac{27}{2}\right)$$

$$s \pm 3\gamma + y - 1 \times 7$$
$$\hat{\beta} = (X'X)^{-1}X'y$$

$$\sum_{i=0}^{N} x^{i}$$

$$\int_{-\infty}^{\infty} x f(x) \, \mathrm{d}x = \left(\frac{27}{2}\right)$$

$$s \pm 3\gamma + y - 1 \times 7$$
$$\hat{\beta} = (X'X)^{-1}X'y$$

$$\sum_{i=0}^{N} x^{i}$$

$$\int_{-\infty}^{\infty} x f(x) \, \mathrm{d}x = \left(\frac{27}{2}\right)$$

$$s \pm 3\gamma + y - 1 \times 7$$
$$\hat{\beta} = (X'X)^{-1}X'y$$

$$\sum_{i=0}^{N} x^{i}$$

$$\int_{-\infty}^{\infty} x f(x) \, \mathrm{d}x = \left(\frac{27}{2}\right)$$

## **D.3** Math Alphabets Serif

#### Default

0,1,2,3,4,5,6,7,8,9, A,B,C,D,E,F,G,H,I,J,K,L,M,N,O,P,Q,R,S,T,U,V,W,X,Y,Z, a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p,q,r,s,t,u,v,w,x,y,z,  $A,B,\Gamma,\Delta,E,Z,H,\Theta,I,K,\Lambda,M,N,\Xi,O,\Pi,P,\Sigma,T,\Upsilon,\Phi,X,\Psi,\Omega,$   $\alpha,\beta,\gamma,\delta,\epsilon,\zeta,\eta,\theta,\iota,\kappa,\lambda,\mu,\nu,\xi,o,\pi,\rho,\sigma,\tau,\upsilon,\phi,\chi,\psi,\omega,\epsilon,\vartheta,\varpi,\varrho,\varsigma,\varphi,$ 

#### Math Normal (\mathnormal)

0,1,2,3,4,5,6,7,8,9, A,B,C,D,E,F,G,H,I,J,K,L,M,N,O,P,Q,R,S,T,U,V,W,X,Y,Z, a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p,q,r,s,t,u,v,w,x,y,z,  $A,B,\Gamma,\Delta,E,Z,H,\Theta,I,K,\Lambda,M,N,\Xi,O,\Pi,P,\Sigma,T,\Upsilon,\Phi,X,\Psi,\Omega,$   $\alpha,\beta,\gamma,\delta,\epsilon,\zeta,\eta,\theta,\iota,\kappa,\lambda,\mu,\nu,\xi,o,\pi,\rho,\sigma,\tau,\upsilon,\phi,\chi,\psi,\omega,\epsilon,\vartheta,\varpi,\varrho,\varsigma,\varphi,$ 

#### Math Italic (\mathit)

0,1,2,3,4,5,6,7,8,9, A,B,C,D,E,F,G,H,I,J,K,L,M,N,O,P,Q,R,S,T,U,V,W,X,Y,Z, a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p,q,r,s,t,u,v,w,x,y,z,  $A,B,\Gamma,\Delta,E,Z,H,\Theta,I,K,\Lambda,M,N,\Xi,O,\Pi,P,\Sigma,T,\Upsilon,\Phi,X,\Psi,\Omega,$   $\alpha,\beta,\gamma,\delta,\epsilon,\zeta,\eta,\theta,\iota,\kappa,\lambda,\mu,\nu,\xi,o,\pi,\rho,\sigma,\tau,\nu,\phi,\chi,\psi,\omega,\epsilon,\vartheta,\varpi,\varrho,\varsigma,\varphi,$ 

#### Math Roman (\mathrm)

0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, R, S, T, U, V, W, X, Y, Z, a, b, c, d, e, f, g, h, i, j, k, l, m, n, o, p, q, r, s, t, u, v, w, x, y, z, A, B,  $\Gamma$ ,  $\Delta$ , E, Z, H,  $\Theta$ , I, K,  $\Lambda$ , M, N,  $\Xi$ , O,  $\Pi$ , P,  $\Sigma$ , T,  $\Upsilon$ ,  $\Phi$ , X,  $\Psi$ ,  $\Omega$ ,  $\alpha$ ,  $\beta$ ,  $\gamma$ ,  $\delta$ ,  $\epsilon$ ,  $\zeta$ ,  $\eta$ ,  $\theta$ ,  $\iota$ ,  $\kappa$ ,  $\lambda$ ,  $\mu$ ,  $\nu$ ,  $\xi$ , o,  $\pi$ ,  $\rho$ ,  $\sigma$ ,  $\tau$ ,  $\nu$ ,  $\phi$ ,  $\chi$ ,  $\psi$ ,  $\omega$ ,  $\varepsilon$ ,  $\vartheta$ ,  $\varpi$ ,  $\rho$ ,  $\varsigma$ ,  $\varphi$ ,

#### Math Bold (\mathbf)

0, 1, 2, 3, 4, 5, 6, 7, 8, 9,

A,B,C,D,E,F,G,H,I,J,K,L,M,N,O,P,Q,R,S,T,U,V,W,X,Y,Z, a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p,q,r,s,t,u,v,w,x,y,z,  $A,B,\Gamma,\Delta,E,Z,H,\Theta,I,K,\Lambda,M,N,\Xi,O,\Pi,P,\Sigma,T,\Upsilon,\Phi,X,\Psi,\Omega,$   $\alpha,\beta,\gamma,\delta,\epsilon,\zeta,\eta,\theta,\iota,\kappa,\lambda,\mu,\nu,\xi,o,\pi,\rho,\sigma,\tau,\upsilon,\phi,\chi,\psi,\omega,\epsilon,\vartheta,\varpi,\rho,\varsigma,\varphi,$ 

Caligraphic (\mathcal)

 $\mathcal{A}, \mathcal{B}, \mathcal{C}, \mathcal{D}, \mathcal{E}, \mathcal{F}, \mathcal{G}, \mathcal{H}, \mathcal{I}, \mathcal{J}, \mathcal{K}, \mathcal{L}, \mathcal{M}, \mathcal{N}, \mathcal{O}, \mathcal{P}, \mathcal{Q}, \mathcal{R}, \mathcal{S}, \mathcal{T}, \mathcal{U}, \mathcal{V}, \mathcal{W}, \mathcal{X}, \mathcal{Y}, \mathcal{Z}, \mathcal{C}, \mathcal{C}$ 

Script (\mathscr)

 $\mathscr{A}, \mathscr{B}, \mathscr{C}, \mathscr{D}, \mathscr{E}, \mathscr{F}, \mathscr{G}, \mathscr{H}, \mathscr{I}, \mathscr{J}, \mathscr{K}, \mathscr{L}, \mathscr{M}, \mathscr{N}, \mathscr{O}, \mathscr{P}, \mathscr{Q}, \mathscr{R}, \mathscr{F}, \mathscr{T}, \mathscr{U}, \mathscr{V}, \mathscr{W}, \mathscr{X}, \mathscr{Y}, \mathscr{Z}, \mathscr{Z}$ 

Fraktur (\mathfrak)

 $\mathfrak{A}, \mathfrak{B}, \mathfrak{C}, \mathfrak{D}, \mathfrak{E}, \mathfrak{F}, \mathfrak{G}, \mathfrak{H}, \mathfrak{I}, \mathfrak{R}, \mathfrak{L}, \mathfrak{M}, \mathfrak{N}, \mathfrak{D}, \mathfrak{P}, \mathfrak{Q}, \mathfrak{R}, \mathfrak{S}, \mathfrak{T}, \mathfrak{U}, \mathfrak{B}, \mathfrak{W}, \mathfrak{X}, \mathfrak{Y}, \mathfrak{Z}, \mathfrak{A}, \mathfrak{L}, \mathfrak{L}$ 

Blackboard Bold (\mathbb)

A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, R, S, T, U, V, W, X, Y, Z,

## **D.4** Character Sidebearings Serif

Default

$$|A| + |B| + |C| + |D| + |E| + |F| + |G| + |H| + |I| + |J| + |K| + |L| + |M| + |N| + |O| + |P| + |Q| + |R| + |S| + |T| + |U| + |V| + |W| + |X| + |Y| + |Z| + |a| + |b| + |c| + |d| + |e| + |f| + |g| + |h| + |i| + |j| + |k| + |l| + |m| + |a| + |o| + |p| + |q| + |r| + |s| + |t| + |u| + |v| + |w| + |x| + |y| + |z| + |A| + |B| + |\Gamma| + |\Delta| + |E| + |Z| + |H| + |\Theta| + |I| + |K| + |A| + |M| + |N| + |E| + |O| + |II| + |P| + |E| + |T| + |T| + |\Phi| + |X| + |\Psi| + |\Omega| + |\alpha| + |\beta| + |\gamma| + |\delta| + |\epsilon| + |\zeta| + |\eta| + |\theta| + |\iota| + |\kappa| + |\lambda| + |\mu| + |v| + |\xi| + |o| + |\pi| + |\rho| + |\sigma| + |\tau| + |v| + |\phi| + |\chi| + |\psi| + |\omega| + |\varepsilon| + |\partial| + |\omega| + |\varphi| + |\varphi|$$

Math Roman (\mathrm)

$$\begin{aligned} |A| + |B| + |C| + |D| + |E| + |F| + |G| + |H| + |I| + |J| + |K| + |L| + |M| + \\ |N| + |O| + |P| + |Q| + |R| + |S| + |T| + |U| + |V| + |W| + |X| + |Y| + |Z| + \\ |a| + |b| + |c| + |d| + |e| + |f| + |g| + |h| + |i| + |j| + |k| + |I| + |m| + \\ |n| + |o| + |p| + |q| + |r| + |s| + |t| + |u| + |v| + |w| + |x| + |y| + |z| + \\ |A| + |B| + |\Gamma| + |\Delta| + |E| + |Z| + |H| + |\Theta| + |I| + |K| + |A| + |M| + \\ |N| + |\Xi| + |O| + |\Pi| + |P| + |\Sigma| + |T| + |\Upsilon| + |\Phi| + |X| + |\Psi| + |\Omega| + \end{aligned}$$

Math Bold (\mathbf)

$$|A| + |B| + |C| + |D| + |E| + |F| + |G| + |H| + |I| + |J| + |K| + |L| + |M| + |N| + |O| + |P| + |Q| + |R| + |S| + |T| + |U| + |V| + |W| + |X| + |Y| + |Z| + |A| + |B| + |C| + |A| + |A|$$

Math Calligraphic (\mathcal)

$$\begin{aligned} |\mathcal{A}| + |\mathcal{B}| + |\mathcal{C}| + |\mathcal{D}| + |\mathcal{E}| + |\mathcal{F}| + |\mathcal{G}| + |\mathcal{H}| + |\mathcal{I}| + |\mathcal{J}| + |\mathcal{K}| + |\mathcal{L}| + |\mathcal{M}| + \\ |\mathcal{N}| + |\mathcal{O}| + |\mathcal{P}| + |\mathcal{Q}| + |\mathcal{R}| + |\mathcal{S}| + |\mathcal{T}| + |\mathcal{U}| + |\mathcal{V}| + |\mathcal{W}| + |\mathcal{X}| + |\mathcal{Y}| + |\mathcal{Z}| + \\ \end{aligned}$$

## **D.5** Superscript Positioning Serif

Default

$$A^{2} + B^{2} + C^{2} + D^{2} + E^{2} + F^{2} + G^{2} + H^{2} + I^{2} + J^{2} + K^{2} + L^{2} + M^{2} + N^{2} + O^{2} + P^{2} + Q^{2} + R^{2} + S^{2} + T^{2} + U^{2} + V^{2} + W^{2} + X^{2} + Y^{2} + Z^{2} + D^{2} + D^{2$$

Math Roman (\mathrm)

$$\begin{array}{l} A^2 + B^2 + C^2 + D^2 + E^2 + F^2 + G^2 + H^2 + I^2 + J^2 + K^2 + L^2 + M^2 + \\ N^2 + O^2 + P^2 + Q^2 + R^2 + S^2 + T^2 + U^2 + V^2 + W^2 + X^2 + Y^2 + Z^2 + \\ a^2 + b^2 + c^2 + d^2 + e^2 + f^2 + g^2 + h^2 + i^2 + j^2 + k^2 + I^2 + m^2 + \\ n^2 + o^2 + p^2 + q^2 + r^2 + s^2 + t^2 + u^2 + v^2 + w^2 + x^2 + y^2 + z^2 + \\ A^2 + B^2 + \Gamma^2 + \Delta^2 + E^2 + Z^2 + H^2 + \Theta^2 + I^2 + K^2 + \Delta^2 + M^2 + \\ N^2 + \Xi^2 + O^2 + \Pi^2 + P^2 + \Sigma^2 + T^2 + \Upsilon^2 + \Phi^2 + X^2 + \Psi^2 + \Omega^2 + \\ \end{array}$$

Math Bold (\mathbf)

$$A^{2} + B^{2} + C^{2} + D^{2} + E^{2} + F^{2} + G^{2} + H^{2} + I^{2} + J^{2} + K^{2} + L^{2} + M^{2} + N^{2} + O^{2} + P^{2} + Q^{2} + R^{2} + S^{2} + T^{2} + U^{2} + V^{2} + W^{2} + X^{2} + Y^{2} + Z^{2} + A^{2} + b^{2} + c^{2} + d^{2} + e^{2} + f^{2} + g^{2} + h^{2} + i^{2} + j^{2} + k^{2} + l^{2} + m^{2} + n^{2} + o^{2} + p^{2} + q^{2} + r^{2} + s^{2} + t^{2} + u^{2} + v^{2} + w^{2} + x^{2} + y^{2} + z^{2} + A^{2} + B^{2} + \Gamma^{2} + \Delta^{2} + E^{2} + Z^{2} + H^{2} + \Theta^{2} + I^{2} + K^{2} + \Delta^{2} + M^{2} + N^{2} + \Xi^{2} + O^{2} + \Pi^{2} + P^{2} + \Sigma^{2} + T^{2} + Y^{2} + \Phi^{2} + X^{2} + \Psi^{2} + \Omega^{2} + D^{2} + D^{2$$

Math Calligraphic (\mathcal)

$$\mathcal{A}^{2} + \mathcal{B}^{2} + C^{2} + \mathcal{D}^{2} + \mathcal{E}^{2} + \mathcal{F}^{2} + \mathcal{G}^{2} + \mathcal{H}^{2} + I^{2} + \mathcal{J}^{2} + \mathcal{K}^{2} + \mathcal{L}^{2} + \mathcal{M}^{2} + \mathcal{N}^{2} + \mathcal{O}^{2} + \mathcal{P}^{2} + \mathcal{Q}^{2} + \mathcal{R}^{2} + \mathcal{S}^{2} + \mathcal{T}^{2} + \mathcal{U}^{2} + \mathcal{V}^{2} + \mathcal{W}^{2} + \mathcal{X}^{2} + \mathcal{Y}^{2} + \mathcal{Z}^{2} + \mathcal{D}^{2} + \mathcal{D}$$

## **D.6** Subscript Positioning Serif

Default

$$A_{i} + B_{i} + C_{i} + D_{i} + E_{i} + F_{i} + G_{i} + H_{i} + I_{i} + J_{i} + K_{i} + L_{i} + M_{i} + N_{i} + O_{i} + P_{i} + Q_{i} + R_{i} + S_{i} + T_{i} + U_{i} + V_{i} + W_{i} + X_{i} + Y_{i} + Z_{i} + A_{i} + B_{i} + C_{i} + d_{i} + e_{i} + f_{i} + g_{i} + h_{i} + i_{i} + j_{i} + k_{i} + l_{i} + m_{i} + n_{i} + o_{i} + p_{i} + q_{i} + r_{i} + s_{i} + t_{i} + u_{i} + v_{i} + w_{i} + x_{i} + y_{i} + z_{i} + A_{i} + B_{i} + \Gamma_{i} + \Delta_{i} + E_{i} + Z_{i} + H_{i} + \Theta_{i} + I_{i} + K_{i} + A_{i} + M_{i} + N_{i} + \Xi_{i} + O_{i} + \Pi_{i} + P_{i} + \Sigma_{i} + T_{i} + \Upsilon_{i} + \Phi_{i} + X_{i} + \Psi_{i} + \Omega_{i} + A_{i} + A_{i$$

Math Roman (\mathrm)

$$A_{i} + B_{i} + C_{i} + D_{i} + E_{i} + F_{i} + G_{i} + H_{i} + I_{i} + J_{i} + K_{i} + L_{i} + M_{i} + N_{i} + O_{i} + P_{i} + Q_{i} + R_{i} + S_{i} + T_{i} + U_{i} + V_{i} + W_{i} + X_{i} + Y_{i} + Z_{i} + A_{i} + A_{i} + C_{i} + A_{i} + E_{i} + A_{i} + A_{i$$

Math Bold (\mathbf)

$$A_{i} + B_{i} + C_{i} + D_{i} + E_{i} + F_{i} + G_{i} + H_{i} + I_{i} + J_{i} + K_{i} + L_{i} + M_{i} + N_{i} + O_{i} + P_{i} + Q_{i} + R_{i} + S_{i} + T_{i} + U_{i} + V_{i} + W_{i} + X_{i} + Y_{i} + Z_{i} + A_{i} + A_{i} + C_{i} + A_{i} + E_{i} + G_{i} + A_{i} + A_{i$$

Math Calligraphic (\mathcal)

$$\mathcal{A}_i + \mathcal{B}_i + C_i + \mathcal{D}_i + \mathcal{E}_i + \mathcal{F}_i + \mathcal{G}_i + \mathcal{H}_i + \mathcal{I}_i + \mathcal{J}_i + \mathcal{K}_i + \mathcal{L}_i + \mathcal{M}_i + \mathcal{N}_i + O_i + \mathcal{P}_i + Q_i + \mathcal{R}_i + \mathcal{S}_i + \mathcal{T}_i + \mathcal{U}_i + \mathcal{V}_i + \mathcal{W}_i + \mathcal{X}_i + \mathcal{Y}_i + \mathcal{Z}_i + \mathcal{V}_i + \mathcal$$

# **D.7** Accent Positioning Serif

Default

$$\hat{0} + \hat{1} + \hat{2} + \hat{3} + \hat{4} + \hat{5} + \hat{6} + \hat{7} + \hat{8} + \hat{9} + \\ \hat{A} + \hat{B} + \hat{C} + \hat{D} + \hat{E} + \hat{F} + \hat{G} + \hat{H} + \hat{I} + \hat{J} + \hat{K} + \hat{L} + \hat{M} + \\ \hat{N} + \hat{O} + \hat{P} + \hat{Q} + \hat{R} + \hat{S} + \hat{T} + \hat{U} + \hat{V} + \hat{W} + \hat{X} + \hat{Y} + \hat{Z} + \\ \hat{a} + \hat{b} + \hat{c} + \hat{d} + \hat{e} + \hat{f} + \hat{g} + \hat{h} + \hat{i} + \hat{j} + \hat{k} + \hat{I} + \hat{m} + \\ \hat{n} + \hat{o} + \hat{p} + \hat{q} + \hat{r} + \hat{s} + \hat{t} + \hat{u} + \hat{v} + \hat{w} + \hat{x} + \hat{y} + \hat{z} + \\ \hat{A} + \hat{B} + \hat{\Gamma} + \hat{A} + \hat{E} + \hat{Z} + \hat{H} + \hat{\Theta} + \hat{I} + \hat{K} + \hat{A} + \hat{M} + \\ \hat{N} + \hat{Z} + \hat{O} + \hat{\Pi} + \hat{P} + \hat{Z} + \hat{T} + \hat{\Upsilon} + \hat{\Phi} + \hat{X} + \hat{\Psi} + \hat{Q} + \\ \hat{\alpha} + \hat{\beta} + \hat{\gamma} + \hat{\delta} + \hat{\epsilon} + \hat{\zeta} + \hat{\eta} + \hat{\theta} + \hat{t} + \hat{\kappa} + \hat{\lambda} + \hat{\mu} + \\ \hat{v} + \hat{\xi} + \hat{o} + \hat{\pi} + \hat{\rho} + \hat{\sigma} + \hat{\tau} + \hat{v} + \hat{\phi} + \hat{\chi} + \hat{\psi} + \hat{\omega} + \\ \hat{\varepsilon} + \hat{\vartheta} + \hat{\varpi} + \hat{\rho} + \hat{\varsigma} + \hat{\varsigma} + \hat{\varphi} +$$

#### Math Italic (\mathit)

$$\hat{0} + \hat{1} + \hat{2} + \hat{3} + \hat{4} + \hat{5} + \hat{6} + \hat{7} + \hat{8} + \hat{9} + \\ \hat{A} + \hat{B} + \hat{C} + \hat{D} + \hat{E} + \hat{F} + \hat{G} + \hat{H} + \hat{I} + \hat{J} + \hat{K} + \hat{L} + \hat{M} + \\ \hat{N} + \hat{O} + \hat{P} + \hat{Q} + \hat{R} + \hat{S} + \hat{T} + \hat{U} + \hat{V} + \hat{W} + \hat{X} + \hat{Y} + \hat{Z} + \\ \hat{a} + \hat{b} + \hat{c} + \hat{d} + \hat{e} + \hat{f} + \hat{g} + \hat{h} + \hat{i} + \hat{j} + \hat{k} + \hat{I} + \hat{m} + \hat{\ell} + \hat{\wp} + \hat{i} + \hat{j} + \hat{i} \\ \hat{n} + \hat{o} + \hat{p} + \hat{q} + \hat{r} + \hat{s} + \hat{t} + \hat{u} + \hat{v} + \hat{w} + \hat{x} + \hat{y} + \hat{z} + \\ \hat{A} + \hat{B} + \hat{\Gamma} + \hat{\Delta} + \hat{E} + \hat{Z} + \hat{H} + \hat{\Theta} + \hat{I} + \hat{K} + \hat{A} + \hat{M} + \\ \hat{N} + \hat{\Xi} + \hat{O} + \hat{\Pi} + \hat{P} + \hat{\Sigma} + \hat{T} + \hat{\Upsilon} + \hat{\Phi} + \hat{X} + \hat{\Psi} + \hat{\Omega} + \\ \hat{a} + \hat{\beta} + \hat{\gamma} + \hat{\delta} + \hat{\epsilon} + \hat{\zeta} + \hat{\eta} + \hat{\theta} + \hat{t} + \hat{\kappa} + \hat{\lambda} + \hat{\mu} + \\ \hat{v} + \hat{\xi} + \hat{o} + \hat{\pi} + \hat{\rho} + \hat{\sigma} + \hat{\tau} + \hat{v} + \hat{\phi} + \hat{\chi} + \hat{\psi} + \hat{\omega} + \\ \hat{\varepsilon} + \hat{\vartheta} + \hat{\varpi} + \hat{\rho} + \hat{\varsigma} + \hat{\varsigma} + \hat{\varphi} +$$

#### Math Roman (\mathrm)

$$\hat{0} + \hat{1} + \hat{2} + \hat{3} + \hat{4} + \hat{5} + \hat{6} + \hat{7} + \hat{8} + \hat{9} + \\ \hat{A} + \hat{B} + \hat{C} + \hat{D} + \hat{E} + \hat{F} + \hat{G} + \hat{H} + \hat{I} + \hat{J} + \hat{K} + \hat{L} + \hat{M} + \\ \hat{N} + \hat{O} + \hat{P} + \hat{Q} + \hat{R} + \hat{S} + \hat{T} + \hat{U} + \hat{V} + \hat{W} + \hat{X} + \hat{Y} + \hat{Z} + \\ \hat{a} + \hat{b} + \hat{c} + \hat{d} + \hat{e} + \hat{f} + \hat{g} + \hat{h} + \hat{i} + \hat{j} + \hat{k} + \hat{I} + \hat{m} + \\ \hat{n} + \hat{o} + \hat{p} + \hat{q} + \hat{r} + \hat{s} + \hat{t} + \hat{u} + \hat{v} + \hat{w} + \hat{x} + \hat{y} + \hat{z} + \\ \hat{A} + \hat{B} + \hat{\Gamma} + \hat{\Delta} + \hat{E} + \hat{Z} + \hat{H} + \hat{\Theta} + \hat{I} + \hat{K} + \hat{\Lambda} + \hat{M} + \\ \hat{N} + \hat{\Xi} + \hat{O} + \hat{\Pi} + \hat{P} + \hat{\Sigma} + \hat{T} + \hat{Y} + \hat{\Phi} + \hat{X} + \hat{\Psi} + \hat{\Omega} + \\ \hat{A} + \hat{B} + \hat{C} +$$

#### Math Bold (\mathbf)

$$\hat{0} + \hat{1} + \hat{2} + \hat{3} + \hat{4} + \hat{5} + \hat{6} + \hat{7} + \hat{8} + \hat{9} + \\ \hat{A} + \hat{B} + \hat{C} + \hat{D} + \hat{E} + \hat{F} + \hat{G} + \hat{H} + \hat{I} + \hat{J} + \hat{K} + \hat{L} + \hat{M} + \\ \hat{N} + \hat{O} + \hat{P} + \hat{Q} + \hat{R} + \hat{S} + \hat{T} + \hat{U} + \hat{V} + \hat{W} + \hat{X} + \hat{Y} + \hat{Z} + \\ \hat{a} + \hat{b} + \hat{c} + \hat{d} + \hat{e} + \hat{f} + \hat{g} + \hat{h} + \hat{i} + \hat{j} + \hat{k} + \hat{I} + \hat{m} + \\ \hat{n} + \hat{o} + \hat{p} + \hat{q} + \hat{r} + \hat{s} + \hat{t} + \hat{u} + \hat{v} + \hat{w} + \hat{x} + \hat{y} + \hat{z} + \\ \hat{A} + \hat{B} + \hat{\Gamma} + \hat{A} + \hat{E} + \hat{Z} + \hat{H} + \hat{\Theta} + \hat{I} + \hat{K} + \hat{A} + \hat{M} + \\ \hat{N} + \hat{\Xi} + \hat{O} + \hat{\Pi} + \hat{P} + \hat{\Sigma} + \hat{T} + \hat{Y} + \hat{\Phi} + \hat{X} + \hat{Y} + \hat{Q} + \\ \end{aligned}$$

Math Calligraphic (\mathcal)

$$\hat{\mathcal{A}} + \hat{\mathcal{B}} + \hat{\mathcal{C}} + \hat{\mathcal{D}} + \hat{\mathcal{E}} + \hat{\mathcal{F}} + \hat{\mathcal{G}} + \hat{\mathcal{H}} + \hat{\mathcal{I}} + \hat{\mathcal{J}} + \hat{\mathcal{K}} + \hat{\mathcal{L}} + \hat{\mathcal{M}} + \hat{\mathcal{N}} + \hat{\mathcal{O}} + \hat{\mathcal{O}} + \hat{\mathcal{O}} + \hat{\mathcal{O}} + \hat{\mathcal{O}} + \hat{\mathcal{C}} + \hat{\mathcal{$$

### **D.8** Differentials Serif

$$\begin{split} \partial A + \partial B + \partial C + \partial D + \partial E + \partial F + \partial G + \partial H + \partial I + \partial J + \partial K + \partial L + \partial M + \partial N + \partial O + \partial P + \partial Q + \partial R + \partial S + \partial T + \partial U + \partial V + \partial W + \partial X + \partial Y + \partial Z + \partial A + \partial b + \partial c + \partial d + \partial e + \partial f + \partial g + \partial h + \partial i + \partial j + \partial k + \partial l + \partial m + \partial n + \partial o + \partial p + \partial q + \partial r + \partial s + \partial t + \partial u + \partial v + \partial w + \partial x + \partial y + \partial z + \partial A + \partial B + \partial \Gamma + \partial \Delta + \partial E + \partial Z + \partial H + \partial \Theta + \partial I + \partial K + \partial \Lambda + \partial M + \partial N + \partial \Xi + \partial O + \partial \Pi + \partial P + \partial \Sigma + \partial T + \partial \Upsilon + \partial \Phi + \partial X + \partial \Psi + \partial \Omega + \partial A + \partial$$

## **D.9** Slash Kerning Serif

$$1/A + 1/B + 1/C + 1/D + 1/E + 1/F + 1/G + 1/H + 1/I + 1/J + 1/K + 1/L + 1/M + 1/N + 1/O + 1/P + 1/Q + 1/R + 1/S + 1/T + 1/U + 1/V + 1/W + 1/X + 1/Y + 1/Z + 1/a + 1/b + 1/c + 1/d + 1/e + 1/f + 1/g + 1/h + 1/i + 1/j + 1/k + 1/l + 1/m + 1/n + 1/o + 1/p + 1/q + 1/r + 1/s + 1/t + 1/u + 1/v + 1/w + 1/x + 1/y + 1/z + 1/A + 1/B + 1/\Gamma + 1/\Delta + 1/E + 1/Z + 1/H + 1/\Theta + 1/I + 1/K + 1/\Lambda + 1/M + 1/N + 1/\Xi + 1/O + 1/\Pi + 1/P + 1/\Xi + 1/T + 1/\Upsilon + 1/\Phi + 1/X + 1/\Psi + 1/\Omega + 1/\alpha + 1/\beta + 1/\gamma + 1/\delta + 1/\epsilon + 1/\zeta + 1/\eta + 1/\theta + 1/\iota + 1/\iota$$

 $A/2 + B/2 + C/2 + D/2 + E/2 + F/2 + G/2 + H/2 + I/2 + J/2 + K/2 + L/2 + M/2 + N/2 + O/2 + P/2 + Q/2 + R/2 + S/2 + T/2 + U/2 + V/2 + W/2 + X/2 + Y/2 + Z/2 + a/2 + b/2 + c/2 + d/2 + e/2 + f/2 + g/2 + h/2 + i/2 + j/2 + k/2 + I/2 + m/2 + n/2 + o/2 + p/2 + q/2 + r/2 + s/2 + t/2 + u/2 + v/2 + w/2 + x/2 + y/2 + z/2 + A/2 + B/2 + \Gamma/2 + \Delta/2 + E/2 + Z/2 + H/2 + \Theta/2 + I/2 + K/2 + \Lambda/2 + M/2 + N/2 + E/2 + O/2 + H/2 + P/2 + E/2 + T/2 + T/2 + P/2 + X/2 + P/2 + Q/2 + A/2 + B/2 + V/2 + S/2 + O/2 + T/2 + O/2 + O/2$ 

## **D.10** Big Operators Serif

$$\sum_{i=1}^{n} x^{n} \prod_{i=1}^{n} x^{n} \prod_{i=1}^{n} x^{n} \int_{i=1}^{n} x^{n} \oint_{i=1}^{n} x^{n}$$

$$\bigotimes_{i=1}^{n} x^{n} \bigoplus_{i=1}^{n} x^{n} \bigwedge_{i=1}^{n} x^{n} \bigvee_{i=1}^{n} x^{n} \bigcup_{i=1}^{n} x^{n} \bigcup_{i=1}^{n} x^{n} \bigcup_{i=1}^{n} x^{n}$$

### **D.11 Radicals Serif**

$$\sqrt{x+y} \qquad \sqrt{x^2+y^2} \qquad \sqrt{x_i^2+y_j^2} \qquad \sqrt{\left(\frac{\cos x}{2}\right)} \qquad \sqrt{\left(\frac{\sin x}{2}\right)}$$

### **D.12** Over- and Underbraces Serif

$$x \longrightarrow x + y \longrightarrow x^2 + y^2 \longrightarrow x_i^2 + y_j^2 \longrightarrow x \longrightarrow x + y \longrightarrow x_i + y_j \longrightarrow x_i^2 + y_j^2$$

### **D.13** Normal and Wide Accents Serif

$$\dot{x} \quad \ddot{x} \quad \bar{x} \quad \bar{x} \quad \overline{x} \quad \overline{x} \quad \widetilde{x} \quad \widehat{x} \quad$$

$$\hat{x}$$
  $\check{x}$   $\tilde{x}$   $\hat{x}$   $\hat{x}$   $\hat{x}$   $\hat{x}$   $\hat{x}$   $\hat{x}$   $\hat{x}$   $\hat{x}$ 

## **D.14** Long Arrows Serif

 $\leftarrow - \rightarrow \ \leftrightarrow \ \leftarrow \ \rightarrow \ \longleftrightarrow \ \Longleftrightarrow \ \Longleftrightarrow \ \Longleftrightarrow \ \Longleftrightarrow$ 

# D.15 Left and Right Delimiters Serif

$$-(f) - -\lfloor f \rfloor - - \lfloor f \rfloor - - \lceil f \rceil - - \langle f \rangle - - \{f\} -$$

Using \left and \right.

$$-(f) - -[f] - -\lfloor f \rfloor - -\lceil f \rceil - -\langle f \rangle - - \{f\} -$$

## D.16 Big-g-g Delimiters Serif

## **D.17** Binary Operators Serif

$x \pm y$	/pm	$x \cap y$	\cap	$x \diamond y$	\diamond	$x \oplus y$	\oplus
$x \mp y$	\mp	$x \cup y$	\cup	$x \triangle y$	\bigtriangleup	$x \ominus y$	\ominus
$x \times y$	\times	$x \uplus y$	\uplus	$x \nabla y$	\bigtriangledown	$x \otimes y$	\otimes
$x \div y$	\div	$x \sqcap y$	\sqcap	$x \triangleleft y$	\triangleleft	$x \oslash y$	\oslash
x * y	\ast	$x \sqcup y$	\sqcup	$x \triangleright y$	\triangleright	$x \odot y$	\odot
$x \star y$	\star	$x \vee y$	\vee	$x \triangleleft y$	<b>\lhd</b>	$x \bigcirc y$	\bigcirc
$x \circ y$	\circ	$x \wedge y$	\wedge	$x \triangleright y$	\rhd	$x \dagger y$	\dagger
$x \bullet y$	\bullet	$x \setminus y$	\setminus	$x \leq y$	\unlhd	$x \ddagger y$	\ddagger
$x \cdot y$	\cdot	$x \wr y$	\wr	$x \trianglerighteq y$	\unrhd	x§ $y$	<b>\</b> S
x + y	+	x - y	-	$x \coprod y$	\amalg	$x \P y$	\P

### **D.18 Relations Serif**

```
\models
x \leq y
          \leq
                            x \ge y
                                                                  \equiv
                                                                               x \models y
                                      \geq
                                                        x \equiv y
x < y
          \prec
                            x > y
                                      \succ
                                                        x \sim y
                                                                  \sim
                                                                               x \perp y
                                                                                         \perp
                                                                               x \mid y
                                                                                         \mid
x \leq y
          \preceq
                            x \geq y
                                      \succeq
                                                         x \simeq y
                                                                  \simeq
         \11
x \ll y
                            x \gg y
                                                                 \asymp
                                                                               x \parallel y
                                                                                         \parallel
                                      \gg
                                                        x \times y
x \subset y
          \subset
                            x\supset y
                                      \supset
                                                        x \approx y
                                                                  \approx
                                                                              x \bowtie y
                                                                                         \bowtie
          \subseteq
                                                                  \cong
                                                                                         \Join
x \subseteq y
                            x \supseteq y
                                      \supseteq
                                                        x \cong y
                                                                               x\bowtie y
x \sqsubset y
          \sqsubset
                            x \supset y
                                      \sqsupset
                                                         x \neq y
                                                                  \neq
                                                                               x \smile y
                                                                                        \smile
x \sqsubseteq y
          \sqsubseteq
                            x \supseteq y
                                      \sqsupseteq x \doteq y
                                                                  \doteq
                                                                               x \frown y
                                                                                        \frown
          \in
                                      \ni
                                                                  \propto
x \in y
                            x \ni y
                                                         x \propto y
                                                                              x = y
          \vdash
                                      \dashv
x \vdash y
                            x \dashv y
                                                         x < y
                                                                  <
                                                                               x > y
                                                                                         >
x:y
```

### **D.19 Punctuation Serif**

```
x, y , x; y ; x: y \colon x. y \ldotp x \cdot y \cdotp
```

### **D.20** Arrows Serif

```
\leftarrow
                                                       \longleftarrow
                                                                                        x \uparrow y
                                                                                                   \uparrow
x \leftarrow y
                                          \Longleftarrow
x \leftarrow y
           \Leftarrow
                                                                                        x \uparrow y
                                                                                                   \Uparrow
                                          x \longleftarrow y
           \rightarrow
                                          x \longrightarrow y
                                                       \longrightarrow
                                                                                        x \downarrow y
                                                                                                   \downarrow
x \rightarrow y
          \Rightarrow
                                                       \Longrightarrow
                                                                                        x \downarrow y
                                                                                                   \Downarrow
x \Rightarrow y
                                          x \Longrightarrow y
                                          x \longleftrightarrow y \setminus longleftrightarrow
           \leftrightarrow
                                                                                       x \uparrow y
                                                                                                   \updownarrow
x \leftrightarrow y
                                                                                       x \updownarrow y
           \Leftrightarrow
                                                       \Longleftrightarrow
x \Leftrightarrow y
                                          x \iff y
                                                                                                   \Updownarrow
x \mapsto y
           \mapsto
                                          x \longmapsto y
                                                       \longmapsto
                                                                                       x \nearrow y
                                                                                                   \nearrow
                                                                                        x \searrow y
          \hookleftarrow
                                                       \hookrightarrow
                                                                                                   \searrow
x \leftarrow y
                                          x \hookrightarrow y
                                                                                        x \swarrow y
           \leftharpoonup
                                                       \rightharpoonup
x \leftarrow y
                                          x \rightarrow y
                                                                                                   \swarrow
           \leftharpoondown
                                                       \rightharpoondown
                                                                                        x \setminus y
x \leftarrow y
                                          x \rightarrow y
                                                                                                   \nwarrow
           \rightleftharpoons
                                                       \leadsto
x \rightleftharpoons y
                                          x \rightsquigarrow y
```

### **D.21** Miscellaneous Symbols Serif

```
\ldots
                       x \cdots y
                                   \cdots
                                                     x:y
                                                             \vdots
                                                                                x \cdot \cdot \cdot y
                                                                                           \ddots
x \dots y
x \aleph y
           \aleph
                        xy
                                   \prime
                                                     x \forall y
                                                             \forall
                                                                                x \infty y
                                                                                            \infty
x\hbar y
           \hbar
                        x\emptyset y
                                   \emptyset
                                                    x \exists y
                                                             \exists
                                                                                            \Box
                                                                                x \square y
                                                                                           \Diamond
                       x\nabla y
           \imath
                                   \nabla
                                                             \neg
                                                                                x \diamondsuit y
хıу
                                                    x \neg y
                                                                                           \triangle
x_{Jy}
           \jmath
                       x\sqrt{y}
                                   \surd
                                                    xby
                                                             \flat
                                                                                x \triangle y
x\ell y
           \ell
                        x \top y
                                   \top
                                                     x 
atural y
                                                             \natural
                                                                                x♣y
                                                                                           \clubsuit
           \wp
                        x \perp y
                                   \bot
                                                    x \sharp y
                                                             \sharp
                                                                                           \diamondsuit
x \wp y
                                                                                x \diamond y
x\Re y
           \Re
                        x||y
                                                                                           \heartsuit
                                   II
                                                    x \setminus y
                                                             \backslash
                                                                                x \nabla y
x\Im y
           \Im
                                   \angle
                                                    x\partial y
                                                             \partial
                                                                                            \spadesuit
                        x \angle y
                                                                                x \spadesuit y
x \nabla y
           \mho
                                                                                            !
                        x.y
                                                    x|y
                                                                                x!y
```

## **D.22** Variable-Sized Operators Serif

```
x \sum y
                                                       \bigodot
         \sum
                     x \cap y
                               \bigcap
                                              x \odot y
x \prod y
         \prod
                     x \cup y
                               \bigcup
                                              x \otimes y
                                                       \bigotimes
x \mid \mid y
         \coprod
                     x \bigsqcup y
                              \bigsqcup
                                              x \oplus y
                                                       \bigoplus
x \mid y
                                                       \biguplus
         \int
                     x \vee y
                               \bigvee
                                              x \uplus y
x \phi y
         \oint
                     x \wedge y
                               \bigwedge
```

## **D.23** Log-Like Operators Serif

```
x arccos y
              x \cos y
                          x \csc y
                                      x \exp y
                                                  x ker y
                                                                x \lim \sup y
                                                                                x \min y
                                                                                           x sinh y
x arcsin y
              x \cosh y
                          x \deg y
                                      x \gcd y
                                                  x \lg y
                                                                x \ln y
                                                                                x\mathbb{P}y
                                                                                           x \sup y
x arctan y
              x \cot y
                          x det y
                                      x hom y
                                                  x lim y
                                                                x \log y
                                                                                x \sec y
                                                                                           x \tan y
              x \coth y
                          x dim y
                                                  x \lim \inf y
x \arg y
                                      x \inf y
                                                                x \max y
                                                                                x \sin y
                                                                                           x tanh y
```

### **D.24** Delimiters Serif

```
x(y)
       (
                     x)y
                                           x \uparrow y
                                                    \uparrow
                                                                          x \uparrow y
                                                                                    \Uparrow
                             )
x[y]
       [
                     x]y
                             ]
                                           x \downarrow y
                                                    \downarrow
                                                                          x \downarrow y
                                                                                    \Downarrow
                                           x \uparrow y
x\{y
                     x\}y
                            \}
                                                    \updownarrow
                                                                          x \updownarrow y
                                                                                    \Updownarrow
       \lfloor
                     x \mid y
                            \rfloor
                                           x \lceil y
                                                     \lceil
                                                                          x y
                                                                                    \rceil
x \mid y
x\langle y
       \langle x \rangle y
                             \rangle
                                          x/y
                                                                          x \setminus y
                                                                                    \backslash
                                                     /
x|y
                     x||y
                             \mathbf{I}
```

# **D.25** Large Delimiters Serif

### **D.26** Math Mode Accents Serif

```
\hat{a} \hat{a} \acute{a} \acute{a} \bar{a} \bar{a} \acute{a} \dot{a} \breve{a} \breve{a} \check{a} \check{a} \grave{a} \grave{a} \vec{a} \vec{a} \ddot{a} \dot{a} \tilde{a} \tilde{a}
```

### **D.27** Miscellaneous Constructions Serif

```
abc
       \widetilde{abc}
                               abc
                                      \widehat{abc}
abc
       \overleftarrow{abc} abc
                                      \overrightarrow{abc}
abc
       \overline{abc}
                               abc
                                      \underline{abc}
abc
       \overbrace{abc}
                               abc
                                      \underbrace{abc}
\sqrt{a}bc
                               \sqrt[n]{abc}
       \sqrt{abc}
                                      \sqrt[n]{abc}
                               <u>abc</u>
       f′
                                      \frac{abc}{xyz}
```

#### **D.28** AMS Delimiters Serif

 $x^{T}y$  \ulcorner  $x^{J}y$  \urcorner  $x \perp y$  \llcorner  $x \perp y$  \llcorner

### D.29 AMS Arrows Serif

```
\dashrightarrow
x \rightarrow y
                                            x ← · · · y \dashleftarrow
          \leftleftarrows
                                            x \leftrightharpoons y \leftrightarrows
x \not\sqsubseteq y
x \Leftarrow y \setminus Lleftarrow
                                            x \leftarrow y \twoheadleftarrow
x \leftrightarrow y \looparrowleft
                                            x \curvearrowleft y \setminus \text{curvearrowleft}
          \leftrightharpoons
x \leftrightharpoons y
          \circlearrowleft
x \circlearrowleft y
                                            x  \forall y
                                                       \Lsh
x \uparrow \uparrow y
          \upuparrows
                                                        \upharpoonleft
                                            x \mid y
x \downarrow y
           \downharpoonleft
                                            x \multimap y \setminus \text{multimap}
x \leftrightarrow y \leftrightsquigarrow x \rightrightarrows y \rightrightarrows
                                            x \Rightarrow y \rightrightarrows
          \rightleftarrows
x \rightleftarrows y
          \rightleftarrows
x \rightleftharpoons y
                                            x \rightarrow y \twoheadrightarrow
x \mapsto y
          \rightarrowtail
                                            x \leftrightarrow y
                                                      \looparrowright
          \rightleftharpoons
                                            x \sim y \setminus \text{curvearrowright}
x \rightleftharpoons y
          \circlearrowright
                                            x 
ightharpoonup y
x \cup y
                                                       \Rsh
x \downarrow \downarrow y
          \downdownarrows
                                            x \upharpoonright y \upharpoonright
x \mid y
           \downharpoonright
                                            x \rightsquigarrow y \setminus \text{rightsquigarrow}
```

# **D.30** AMS Negated Arrows Serif

```
x \nleftrightarrow y \quad \text{lnleftarrow} \qquad x \nrightarrow y \quad \text{lnrightarrow} \qquad x \nleftrightarrow y \quad \text{lnRightarrow} \qquad x \nleftrightarrow y \quad \text{lnleftrightarrow} \qquad x \end{pmatrix}
```

### D.31 AMS Greek Serif

xFy \digamma xxy \varkappa

### **D.32** AMS Hebrew Serif

### **D.33** AMS Miscellaneous Serif

```
x\hbar y
         \hbar
                               хħу
                                        \hslash
x \triangle y \vartriangle
                                       \triangledown
                               x \nabla y
x \square y
         \square
                                       \lozenge
                               x \diamond y
         \circledS
                                       \angle
xy
                               x \angle y
x \angle y
         \measuredangle x \not\equiv y
                                       \nexists
                                        \ Finv^u
x \nabla y
         \mho
                                x \exists y
                                       \Bbbk^u
x \supset y
         \Game^u
                               x k y
         \backprime
                               x \varnothing y
                                       \varnothing
x y
         \blacktriangle x \nabla y
                                       \blacktriangledown
x \blacktriangle y
         \blacksquare
                                       \blacklozenge
x \blacksquare y
                               x \blacklozenge y
x★y \bigstar
                                       \sphericalangle
                               x \triangleleft y
x C y
         \complement
                                        \eth
                               хðу
                               x \setminus y \setminus diagdown^u
         \diagup^u
x/y
     <sup>u</sup> Not defined in amssymb.sty, define using the \newsymbol command.
```

# **D.34** AMS Binary Operators Serif

```
x + y
        \dotplus
                                       \smallsetminus
                               x \setminus y
x \cap y
        \Cap
                               x \cup y
                                       \Cup
x \overline{\wedge} y
        \barwedge
                                       \veebar
                               x \vee y
x \equiv y
        \doublebarwedge
                              x \boxminus y
                                        \boxminus
        \boxtimes
                                       \boxdot
x \boxtimes y
                               x \odot y
                                       \divideontimes
        \boxplus
x \boxplus y
                               x * y
                                       \rtimes
x \ltimes y
        \ltimes
                               x \times y
x > y \leftthreetimes
                              x \wedge y \rightthreetimes
        \curlywedge
                               x \vee y
                                        \curlyvee
x \wedge y
x \ominus y
        \circleddash
                                        \circledast
                               x \circledast y
                                        \centerdot
        \circledcirc
x \odot y
                               x \cdot y
x + y
        \intercal
```

### **D.35** AMS Relations Serif

```
x \leq y
        \leqslant
        \lesssim
x \lesssim y
x \approx y
        \approxeq
x \ll y \setminus 1111
x \leq y \lesseqgtr
x \neq y
         \doteqdot
x = y
          \fallingdotseq
x \simeq y
        \backsimeq
         \Subset
x \subseteq y
        \preccurlyeq
x \leq y
         \precsim
x \lesssim y
x \triangleleft y
         \vartriangleleft
          \vDash
x \models y
          \smallsmile
x \sim y
x = y
         \bumpeq
x \geq y
         \geqq
x \geqslant y
         \eqslantgtr
x \geq y
          \gtrapprox
x \gg y \setminus ggg
x \geq y
         \gtreqless
x = y
         \eqcirc
x \triangleq y
        \triangleq
          \thickapprox
x \approx y
x \ni y
          \Supset
x \ge y
          \succcurlyeq
          \succsim
x \gtrsim y
         \vartriangleright
x \triangleright y
         \Vdash
x \Vdash y
         \shortparallel
x \parallel y
         \pitchfork
x \pitchfork y
          \blacktriangleleft
x \triangleleft y
          \backepsilon
x \ni y
x :: y
          \because
```

### **D.36** AMS Negated Relations Serif

```
x \not< y
           \nless
                                       x \not \leq y \setminus \mathsf{nleq}
x \not\leq y
           \nleqslant
                                       x \not \leq y \setminus \mathsf{nleqq}
x \leq y
          \lneq
                                       x \not\subseteq y \setminus \mathsf{lneqq}
x \leq y
           \lvertneqq
                                       x \leq y \setminus lnsim
x \leq y
           \lnapprox
                                       x \not\prec y \setminus \mathsf{nprec}
x \not \leq y \npreceq
                                                  \precnsim
                                       x \lesssim y
x \nleq y
           \precnapprox
                                       x \not\sim y
                                                  \nsim
x * y
           \nshortmid
                                       x \nmid y
                                                  \nmid
           \nvdash
                                                  \nvDash
x \not\vdash y
                                       x \not\models y
           \ntriangleleft
                                       x \not \triangleq y
                                                  \ntrianglelefteq
x \not = y
x \not\subseteq y \nsubseteq
                                       x \subsetneq y \subsetneq
                                       x \subsetneq y \subsetneqq
x \subsetneq y \varsubsetneq
x \subsetneq y \varsubsetneqq
                                       x \not > y
                                                  \ngtr
x \not\geq y \setminus \mathsf{ngeq}
                                                  \ngeqslant
                                       x \not \geq y
x \not \geq y
         \ngeqq
                                       x \geq y
                                                  \gneq
x \not\ge y \setminus \mathsf{gneqq}
                                       x \geq y
                                                  \gvertneqq
x \gtrsim y \setminus gnsim
                                       x \geq y
                                                  \gnapprox
x \neq y \setminus \text{nsucc}
                                       x \not\succeq y
                                                  \nsucceq
x \not \geq y \nsucceqq
                                       x \gtrsim y
                                                  \succnsim
x \geq y
           \succnapprox
                                       x \not\cong y
                                                  \ncong
           \nshortparallel x \not\parallel y
                                                  \nparallel
x \times y
           \nvDash
                                                  \nVDash
x \not\models y
                                       x \not\Vdash y
x \not \triangleright y
           \ntriangleright x \not\trianglerighteq y
                                                  \ntrianglerighteq
x \not\supseteq y \setminus \text{nsupseteq}
                                       x \not\supseteq y \nsupseteqq
x \supseteq y \setminus \text{supsetneq}
                                       x \supseteq y \varsupsetneq
x \supseteq y \supsetneqq
                                       x \supseteq y \varsupsetneqq
```

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