

# Cyber Deception Agent

## Developer Onboarding Guide

Welcome to the **Cyber Deception Agent** project. This document will help you understand, set up, and start working with the codebase quickly.

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## 1. Project Overview

The Cyber Deception Agent is an automated threat-response system that:

- Ingests security alerts mapped to **MITRE ATT&CK** techniques
- Uses **MITRE Engage** to select deception actions
- Applies **LLM-based reasoning** (Claude) or rule-based logic
- Maintains historical memory of alerts, deployments, and attackers
- Provides both CLI and interactive interfaces

### High-Level Flow

```
Alert → Agent → Decision Engine → Action Plan
      ↓
      Memory
```

## 2. Repository Structure

```
project_root/
|
├─ agent.py          # Main orchestrator
├─ main.py           # CLI entry point
├─ memory.py         # In-memory state and profiling
├─ decision_engine.py # LLM + rule-based logic
├─ engage_loader.py  # Engage + ATT&CK data loader
├─ schemas.py        # Data models
├─ config.py         # Configuration
├─ data/
|   └─ engage_data.json
└─ requirements.txt  # Dependencies (if present)
```

## 3. Core Components

### 3.1 CyberDeceptionAgent ( `agent.py` )

The main system controller.

Responsibilities:

- Initializes subsystems
- Routes alerts to the decision engine
- Stores results in memory
- Exposes status and maintenance APIs

Key methods:

- `initialize()`
- `process_alert()`
- `get_status()`
- `cleanup_memory()`

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### 3.2 Decision Engine ( `decision_engine.py` )

Handles threat analysis and action selection.

Two modes:

Mode	Class	Description
LLM	<code>DecisionEngine</code>	Uses Claude for reasoning
Rule	<code>RuleBasedDecisionEngine</code>	Deterministic fallback

Main workflow:

1. Classify threat
2. Load Engage activities
3. Build memory context
4. Query LLM (if enabled)
5. Parse structured output

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### 3.3 Memory System ( `memory.py` )

Maintains system state and intelligence.

Stores:

- Alert history
- Deception deployments
- Attacker profiles

Features:

- Correlation by IP, tactic, technique
  - Kill-chain escalation detection
  - Sophistication estimation
  - Retention cleanup
- 

### 3.4 Engage Loader ( `engage_loader.py` )

Loads and manages Engage framework data.

Provides:

- ATT&CK → Engage mappings
- Activity metadata
- Threat-level constraints

Data source:

`data/engage_data.json`

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### 3.5 Schemas ( `schemas.py` )

Defines all major data models:

- `AlertInput`
- `ActionPlan`
- `EngageAction`
- `Deployment`
- `AttackerProfile`

All system components communicate using these schemas.

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### 3.6 Configuration ( `config.py` )

Centralized configuration.

Includes:

- LLM settings
- Threat thresholds
- Memory retention
- Kill-chain mappings
- Response strategies

Main class:

```
AgentConfig
```

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## 4. Installation & Setup

### 4.1 Requirements

- Python 3.9+
- Anthropic SDK
- Internet access (for LLM mode)

Install dependencies:

```
pip install -r requirements.txt
```

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### 4.2 API Key Configuration (LLM Mode)

The LLM engine uses Anthropic API.

Set your API key:

#### Linux / macOS

```
export ANTHROPIC_API_KEY="your-key"
```

#### Windows (PowerShell)

```
setx ANTHROPIC_API_KEY "your-key"
```

Verify:

```
echo $ANTHROPIC_API_KEY
```

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## 5. Running the System

### 5.1 Standard Mode (LLM Enabled)

```
python main.py
```

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### 5.2 Rule-Based Mode

```
python main.py --no-llm
```

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### 5.3 Process a Single Alert

```
python main.py --alert '{  
  "attack_id": "T1003",  
  "probability": 0.8  
'
```

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### 5.4 Interactive Mode

```
python main.py
```

Commands:

- alert
  - status
  - memory
  - techniques
  - trigger
  - quit
-

## 6. Development Workflow

### 6.1 Adding New Engage Activities

1. Edit `data/engage_data.json`
  2. Add activity metadata
  3. Map to ATT&CK techniques
  4. Restart agent
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### 6.2 Extending Decision Logic

To customize LLM behavior:

- Edit `_build_prompt()`
- Modify `_parse_llm_response()`
- Adjust `THREAT_LEVEL_STRATEGIES`

For rule logic:

- Modify `RuleBasedDecisionEngine.decide()`
- 

### 6.3 Adding New Correlation Rules

Edit `memory.py`:

- `get_related_alerts()`
  - `detect_attack_escalation()`
  - `_estimate_sophistication()`
- 

## 7. Testing

### 7.1 Quick Test

```
python main.py --alert '{
  "attack_id": "T1566",
  "probability": 0.6,
  "affected_assets": ["pc-01"],
  "observed_indicators": {"source_ip": "1.2.3.4"}
}'
```

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## 7.2 Escalation Test

Run multiple alerts in sequence:

1. T1566 (Phishing)
2. T1003 (Credential Dump)
3. T1021 (Lateral Movement)
4. Modular components
5. Schema-driven communication
6. Pluggable decision engines
7. Centralized configuration
8. Context-aware reasoning

## 8. Architecture Principles