# Prompona 29, 11143 Rizoupoli Athens Greece ⊠ l.pachis@hotmail.com lefteris-pachis.github.io

## Lefteris Pachis

### Education

 $2009-2017 \quad \textbf{Bachelor of Science}, \ \textit{Univercity of Crete}, \ \text{Heraklion}, \ \text{Greece}.$ 

Computer Science Department

## Bachelor Thesis

Thesis Topic Development of routing protocol for wireless nanonetworks

Supervisor Sotiris Ioannidis (Research Director with the Institute of Computer

Science at the Foundation for Research and Technology - Hellas)

## **Publications**

Title N3: Addressing and routing in 3D nanonetworks

Authors A. Tsioliaridou, C. Liaskos, L. Pachis, S. Ioannidis, A. Pitsillides

Published in 23rd International Conference on Telecommunications (ICT), 2016

Awarded with Best Paper Award

## Experience

2015–2016 Undergraduate research fellow, Distributed Computing Systems Laboratory, Institute of Computer Science, FORTH, Heraklion, Greece.

2017–2018 IT Technician/Network Administrator, Supreme Military Command of the Interior and Islands, Hellenic Army, Athens, Greece.

## Significant Projects

- Anchor Pair 4: Addressing and Routing in 3D Nanonetworks, Research on a more efficient algorythm based on my batchelor thesis, Languages/Tools Used: Java(AnyLogic), \( \mathbb{E}T\_FX. \)

#### More Info

- Compiler and Virtual Machine for Alpha Language, Design and implementation of a simple programming language compiler and virtual machine, Languages/Tools Used: C, yacc, lex.

Github Link

- Super Mario Bros Project, Implementation of the first level of the original game with the ability to design and expand into new maps, Languages/Tools Used: C++, Allegro.

#### Github Link

## Computer skills

Programming C/C++, JAVA, JSP/Servlets, PHP, MySQL

Familiar with JavaScript, Python, UNIX shell scripting, Git, \( \mathbb{P}T\_{EX} \)

Design & IDE Visual Studio, NetBeans, UML, AnyLogic (Simulation Modeling Soft-

Tools ware Tools)

Web Design HTML5, CSS3, XML, CMS

Systems Linux/Unix, Windows

Hardware Verilog, Xilinx-ISE

Design

## General skills

- Team player.
- Ability to prioritize and manage multiple tasks at one time, with accuracy.
- Ability to respond to pressure and meet tight deadlines.
- Desire for continuous learning and skills improvement.
- Ability to effectively communicate (verbal and written correspondence) in a professional and courteous manner with technical and non-technical personnel.
- Able to prioritize in a complex, fast-paced environment.
- Fulfilled military obligations.
- Driving licence.

## Languages

Greek Native

English B2 Level

#### Interests

Travelling I love travelling around the world.

Learning I like learning photo and video editing (Adobe Photoshop/Premiere Pro), also using game development platforms (Unity) on personal projects.