## **IVehicleRepository**

- + GetVehiclePlateAsync()
- + GetVehicleNameAsync()
- + GetVehicleColorAsync()
- + GetFrameNumbersAsync()
- + GetVehicleDataAsync()
- + GetFrameNumberSpecifiekType Async()



## WPR.Repository.VehicleRepository

- \_connector
- + VehicleRepository()
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