

WPR.Controllers.Vehicle.
VehicleController

- vehicleRepository

connector

+ VehicleController()

+ GetVehicleName()

+ GetVehicleImageAsync()
+ GetVehiclePriceAsync()

+ GetAllVehiclesAsync() + GetTypeOfVehiclesAsync()

+ GetFrameNumbersAsync()

+ GetFrameNumbersSpecificType Async()

+ GetVehicleData()