



Shannon Mølhave

American UX designer living in Aarhus, Denmark

shannonmoelhaves.com • shannon@moelhaves.com

Experience

Stibo Systems A/S / Højbjerg, Denmark

Senior UX Designer / 2020 - Current

Responsible for maintaining and improving the STEP web application's user experience including designing the behaviors and visuals for new features as well as ensuring consistency across product lines.

UI/UX Designer / 2016 - 2020

Designed user interface behaviors, components and visuals for web applications ensuring a consistent look and feel.

SCALGO / Aarhus, Denmark

Senior Web Designer / 2015

Lead the corporate website redesign and created promotional marketing materials.

Local Government Federal Credit Union / Raleigh, NC

Art Director / Design Manager / 2014 - 2015

Directed concepts and visuals of corporate websites, digital channels and all print materials. Supervised the design staff, marketing campaigns and vendor relationships.

Senior Web Designer / 2011 - 2013

Guided front-end web designs and management of corporate websites. Assisted management with the oversight of web marketing materials and advising on web industry trends.

Web Designer / 2010 - 2011

Designed corporate websites, email marketing and other electronic media from sketching through the final build.

Graphic Designer / 2006 - 2010

Print collateral design including corporate branding, ad campaigns, annual reports, and a monthly magazine.

Chemtek, Inc. / Durham, NC

Graphic and Web Designer / 2005 - 2006

Redesigned promotional materials including logos, websites, product brochures, technical sheets and tradeshow graphics.

Great Lakes Commission / Ann Arbor, MI

Web And Publications Designer / 2003 - 2005

Developed attractive and effective designs for Commission publications, promotional materials, and websites.

Education

University of Michigan School of Art & Design

Ann Arbor, MI, USA

Bachelor of Fine Arts, April, 2003

Concentration in Graphic Design - G.P.A. 3.6/4.0

Technical and Language Skills

Figma, Sketch, Zeplin, Adobe Photoshop, Illustrator, InDesign, Dreamweaver and Acrobat

Sketching user flows, UI structure and design through wireframes, mockups and prototypes

Building and maintaining design systems, and component libraries

Responsive, mobile-first web design and development using wireframing, HTML5, CSS3 and Sass

Native English; Intermediate Danish (CEFR B1)
Modul 5 af Danskuddannelsen 3 - Juni 2018

Invited Speaker

Incorporating UX in the Product Development Process

Boye Aarhus Conference / November 7, 2023

UX at Stibo Systems

Ladies That UX / April 24, 2023

A Box of Building Blocks: UX Design for a Configurable Product

UX Nordic / August 16, 2022

10 Ways to Improve your Website's User Experience

AIGA Homegrown Lunch-n-Learn / October 8, 2013

Digital Marketing for Business Conference / April 16, 2013