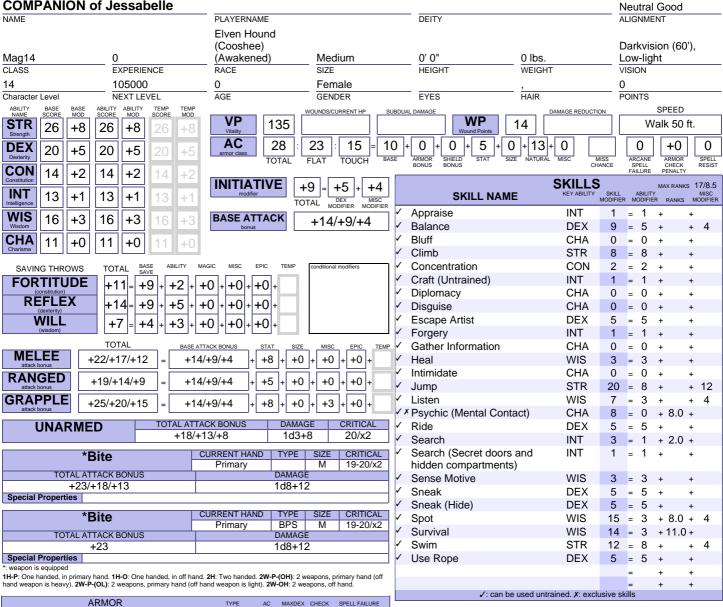
Huntress 5.11 - ELF ANIMAL COMPANION of Jessabelle



EQUIPMENT							
	ITEM	LOCATION	QTY	WT	COST		
Bite		Equipped	1	0.0	0.0		
Bite		Equipped	1	0.0	0.0		
TOTAL WEIGHT CARRIED/VALUE			0 lbs.	0.0 gp			

WEIGHT ALLOWANCE

Heavy 1380 Push / Drag 6900 Medium 920 Lift off ground 2760 Light 460 Lift over head 1380

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Devotion (Ex) Evasion (Ex)

Immune to sleep spells or effects

Link (Ex)

Magical Beast Traits

Magical Beasts eat/sleep/breathe

Multiattack (Ex)

Resist Enchantment (Ex): +2 racial bonus on saving throws against enchantment spells or effects

Scent (Ex): +4 racial bonus on Survival checks when tracking by scent. Detect

opponents within 30 ft by smell.

Share Spells (Ex)

Sprint (Ex): Once per hour, an elven hound can move five times its normal speed when it makes a charge.

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	FEATS
Alertness	You get a +2 bonus on all Listen checks and Spot checks.
Improved Critical (Bite)	When using the weapon you selected, your threat range is doubled.
Improved Initiative	You get a +4 bonus on initiative checks.
Improved Natural Armor	creature's natural armor bonus increases by 1.
Improved Natural Attack (Bite)	The damage for the selected natural weapon increases by one step, as if the creature's size had increased by one category.
Power Attack	On your action, before making attack rolls for a round, you may choose to subtract a number from all melee attack rolls and add the same number to all melee damage rolls. This number may not exceed your base attack bonus.
Weapon Focus (Bite)	You gain a +1 bonus on all attack rolls you make using the selected weapon.
Wild Talent (Psychic (Mental Contact))	
Track	To find tracks or to follow them for 1 mile requires a successful Survival check. You must make another Survival check every time the tracks become difficult to follow.

PROFICIENCIES

Bite

LANGUAGES

Elven

TEMPLATES

Awakened Animal-2

Notes:			
Character Sheet Notes:			