

Brutis - Animal Companion of Desire'

NAME

Ani12

0

CLASS

EXPERIENCE

12

78000

Character Level

NEXT LEVEL

ABILITY NAME	BASE SCORE	BASE MOD	ABILITY SCORE	ABILITY MOD	TEMP SCORE	TEMP MOD
STR Strength	20	+5	20	+5	20	+5
DEX Dexterity	20	+5	20	+5	20	+5
CON Constitution	15	+2	15	+2	15	+2
INT Intelligence	2	-4	2	-4	2	-4
WIS Wisdom	12	+1	12	+1	12	+1
CHA Charisma	6	-2	6	-2	6	-2

SAVING THROWS

FORTITUDE
(constitution)

REFLEX
(dexterity)

WILL
(wisdom)

TOTAL

BASE SAVE

ABILITY

MAGIC

MISC

EPIC

TEMP

conditional modifiers

+10

=

+8

+

+2

+

+0

+

+0

+

+0

+

+15

=

+8

+

+5

+

+0

+

+2

+

+0

+

+5

=

+4

+

+1

+

+0

+

+0

+

+0

+

MELEE
attack bonus

RANGED
attack bonus

GRAPPLE
attack bonus

TOTAL

BASE ATTACK BONUS

STAT

SIZE

MISC

EPIC

TEMP

+14/+9

=

+9/+4

+

+5

+

+0

+

+0

+

+0

+

+14/+9

=

+9/+4

+

+5

+

+0

+

+0

+

+0

+

+14/+9

=

+9/+4

+

+5

+

+0

+

+0

+

+0

+

UNARMED	TOTAL ATTACK BONUS	DAMAGE	CRITICAL	REACH
	+10/+5	1d3+5	20/x2	5 ft.

*Bite	HAND	TYPE	SIZE	CRITICAL	REACH
	Primary		M	20/x2	5 ft.
TOTAL ATTACK BONUS	DAMAGE				
+15/+10	1d8+7				

Special Properties

*: weapon is equipped

1H-P: One handed, in primary hand. 1H-O: One handed, in off hand. 2H: Two handed. 2W-P-(OH): 2 weapons, primary hand (off hand weapon is heavy). 2W-P-(OL): 2 weapons, primary hand (off hand weapon is light). 2W-OH: 2 weapons, off hand.

ARMOR	TYPE	AC	MAXDEX	CHECK	SPELL FAILURE
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Donna Fuller

PLAYERNAME

Riding Dog

Medium

RACE

SIZE

2

Male

AGE

GENDER

HP
hit points

94

WOUNDS/CURRENT HP

AC
armor class

30

TOTAL

FLAT

TOUCH

BASE

ARMOR BONUS

SHIELD BONUS

STAT

SIZE

NATURAL

MISC

MISS CHANCE

ARCANE SPELL FAILURE

ARMOR CHECK PENALTY

SPELL RESIST

INITIATIVE
modifier

+9

=

+5

+

+4

TOTAL

DEX MODIFIER

MISC MODIFIER

BASE ATTACK
bonus

+9/+4

DEITY

2' 6"

65 lbs.

HEIGHT

WEIGHT

Brown

Black,

EYES

HAIR

SUBDUAL DAMAGE

DAMAGE REDUCTION

SPEED

Walk 40 ft.

True Neutral

ALIGNMENT

Low-light

VISION

0

POINTS

SKILL NAME		KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	MAX RANKS	15/7.5
					RANKS	MISC MODIFIER
✓ Appraise		INT	-4	= -4	+	+
✓ Balance		DEX	5	= 5	+	+
✓ Bluff		CHA	-2	= -2	+	+
✓ Climb		STR	5	= 5	+	+
✓ Concentration		CON	2	= 2	+	+
✓ Craft (Untrained)		INT	-4	= -4	+	+
✓ Diplomacy		CHA	-2	= -2	+	+
✓ Disguise		CHA	-2	= -2	+	+
✓ Escape Artist		DEX	5	= 5	+	+
✓ Forgery		INT	-4	= -4	+	+
✓ Gather Information		CHA	-2	= -2	+	+
✓ Heal		WIS	1	= 1	+	+
✓ Hide		DEX	5	= 5	+	+
✓ Intimidate		CHA	-2	= -2	+	+
✓ Jump		STR	13	= 5	+	8
✓ Listen		WIS	5	= 1	+	2.0 + 2
✓ Move Silently		DEX	5	= 5	+	+
✓ Ride		DEX	5	= 5	+	+
✓ Search		INT	-4	= -4	+	+
✓ Sense Motive		WIS	1	= 1	+	+
✓ Spot		WIS	14	= 1	+	11.0 + 2
✓ Survival		WIS	7	= 1	+	6.0 +
✓ Swim		STR	6	= 5	+	1.0 +
✓ Use Rope		DEX	5	= 5	+	+
				=	+	+
				=	+	+

EQUIPMENT				
ITEM	LOCATION	QTY	WT	COST
Bite	Equipped	1	0.0	0.0
TOTAL WEIGHT CARRIED/VALUE			0 lbs.	0.0 gp

WEIGHT ALLOWANCE					
Light	200	Medium	400	Heavy	600
Lift over head	600	Lift off ground	1200	Push / Drag	3000

SPECIAL ABILITIES	
Animal Traits	
Devotion (Ex)	
Evasion (Ex)	
Improved Evasion (Ex)	
Link (Ex)	
Multiattack (Ex)	
Scent (Ex)	
Share Spells (Ex)	

FEATS	
Alertness	+2 bonus on Listen and Spot checks.
Improved Initiative	+4 bonus on initiative checks.
Improved Natural Armor	creature's natural armor bonus increases by 1.
Improved Natural Attack (Bite)	The damage for the selected natural weapon increases by one step, as if the creature's size had increased by one category.
Improved Toughness	Gain hp equal to your current HD
Lightning Reflexes	+2 bonus on Reflex saving throws.
Weapon Focus (Bite)	+1 bonus on all attack rolls with selected weapon.
Track	To find tracks or to follow them for 1 mile requires a successful Survival check. You must make another Survival check every time the tracks become difficult to follow.
Multiattack	The creature's secondary attacks with natural weapons take only a -2 penalty.

PROFICIENCIES	

LANGUAGES	

Notes:

Character Sheet Notes: