

NAME

Point1

CLASS

1

0

EXPERIENCE

1000

NEXT LEVEL

ABILITY NAME

BASE SCORE

BASE MOD

ABILITY SCORE

ABILITY MOD

TEMP SCORE

TEMP MOD

STR

Strength

10

+0

10

+0

10

+0

DEX

Dexterity

10

+0

10

+0

10

+0

CON

Constitution

10

+0

10

+0

10

+0

INT

Intelligence

10

+0

10

+0

10

+0

WIS

Wisdom

10

+0

10

+0

10

+0

CHA

Charisma

10

+0

10

+0

10

+0

PLAYERNAME

Illan

RACE

Medium

AGE

0

GENDER

Male

DEITY

0' 0"

WEIGHT

0 lbs.

EYES

HAIR

LAWFUL GOOD

ALIGNMENT

VISION

0

POINTS

HP

hit points

4

WOUNDS/CURRENT HP

AC

armor class

10

TOTAL

FLAT

10

TOUCH

10

BASE

10

ARMOR BONUS

0

SHIELD BONUS

0

STAT

0

SIZE

0

NATURAL

0

MISC

0

MISS CHANCE

SPEED

Walk 30 ft.

0

ARCANE SPELL FAILURE

+0

ARMOR CHECK PENALTY

0

SPELL RESIST

INITIATIVE

modifier

+0

TOTAL

+0

DEX MODIFIER

+0

MISC MODIFIER

+0

BASE ATTACK

bonus

+0

SAVING THROWS

TOTAL

BASE SAVE

ABILITY

MAGIC

MISC

EPIC

TEMP

conditional modifiers

FORTITUDE

(constitution)

+0

=

+0

+

+0

+

+0

+

+0

+

+0

+

REFLEX

(dexterity)

+0

=

+0

+

+0

+

+0

+

+0

+

WILL

(wisdom)

+0

=

+0

+

+0

+

+0

+

+0

+

MELEE

attack bonus

+0

TOTAL

BASE ATTACK BONUS

+0

+

STAT

+0

+

SIZE

+0

+

MISC

+0

+

EPIC

+0

+

TEMP

RANGED

attack bonus

+0

=

+0

+

+0

+

+0

+

+0

+

GRAPPLE

attack bonus

+0

=

+0

+

+0

+

+0

+

+0

+

UNARMED

TOTAL ATTACK BONUS

+0

DAMAGE

1d3

CRITICAL

20/x2

REACH

5 ft.

ARMOR

TYPE

AC

MAXDEX

CHECK

SPELL FAILURE

SKILLS

SKILL NAME

KEY ABILITY

SKILL MODIFIER

ABILITY MODIFIER

MAX RANKS

4/2

MISC MODIFIER

✓ Acrobatics

DEX

0

=

0

+

+

✓ Appraise

INT

0

=

0

+

+

✓ Athletics

STR

0

=

0

+

+

✓ Craft (Untrained)

INT

0

=

0

+

+

✓ Deception

CHA

0

=

0

+

+

✓ Endurance

CON

0

=

0

+

+

✓ Gather Information

CHA

0

=

0

+

+

✓ Heal

WIS

0

=

0

+

+

✓ Perception

WIS

0

=

0

+

+

✓ Persuasion

CHA

0

=

0

+

+

✓ X Psychic (Empathy)

WIS

0

=

0

+

+

✓ X Psychic (Mental Contact)

CHA

2

=

0

+

+

2

✓ X Psychic (Psychic Sense)

WIS

0

=

0

+

+

✓ X Psychic (Psychic Shield)

WIS

2

=

0

+

+

2

✓ Ride

DEX

0

=

0

+

+

✓ Sense Motive

WIS

0

=

0

+

+

✓ Stealth

DEX

0

=

0

+

+

✓ Survival

WIS

0

=

0

+

+

✓ Thievery

DEX

0

=

0

+

+

✓ Use Rope

DEX

0

=

0

+

+

✓

+

+

✓

+

+

✓

+

+

*: weapon is equipped

1H-P: One handed, in primary hand. 1H-O: One handed, in off hand. 2H: Two handed. 2W-P-(OH): 2 weapons, primary hand (off hand weapon is heavy). 2W-P-(OL): 2 weapons, primary hand (off hand weapon is light). 2W-OH: 2 weapons, off hand.

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PCGen Character Template by Frugal, based on work by ROG, Arcady, Barak, Dimrill & Dekker. For suggestions please post to pcgen@yahoogroups.com with "OS Suggestion" in the subject line.

Page 1

EQUIPMENT				
ITEM	LOCATION	QTY	WT	COST
TOTAL WEIGHT CARRIED/VALUE			0 lbs.	0.0 gp

WEIGHT ALLOWANCE					
Light	33	Medium	66	Heavy	100
Lift over head	100	Lift off ground	200	Push / Drag	500

DISADVANTAGES				
Sleepwalker You are prone to sleepwalking while sleeping, acting out dreams or nightmares. GM decides when this comes into play.				

SPECIAL ATTACKS				
Warcraft +0 BAB				

SPECIAL QUALITIES				
Illian Racial +1 skill point per level for psychic abilities				
Occult Skill ~ Psychic Ability You have the potential to acquire psychic feats and skills.				
Occult Skill ~ Psychic Ability ~ Telepathy You have the potential to learn telepathy skills.				

FEATS				
Divine Healing See text				
[CompWar]				
Dodge During your action, you designate an opponent and receive a +1 dodge bonus to Armor Class against attacks from that opponent.				
[RSRD, p.93]				

PROFICIENCIES				
Gauntlet, Grapple, Spells(Ray), Unarmed Strike				

LANGUAGES				
Common				

Notes:

Character Sheet Notes: