

# Navir Moor

Thursday, October 06, 2011  
3:09 PM

Mystic Companion Progression	Level 2
HD	+1d8
STR & CON	+1
CP	+6
Natural Armor	+1
BAB	+1
<ul style="list-style-type: none"> <li>Improved Fortune (Evasion)</li> <li>Use their master's base saving throws with their own attribute bonuses.</li> <li>Their master may communicate with them, and opt to share the effects of spells and powers used on him or her with them, at ranges of up to one mile.</li> </ul>	Free

STR	16+1	INT	8*
DEX	18	WIS	12
CON	15+1	CHA	8

SAVE	TOTAL	Bought	STAT	Misc
Fort	6	1	3	2
Ref	8	2	4	2
Will	5	2	1	2

Raven Wolf: 4hd - 96

HD: 4d8	16
BAB+3 (Specialized Melee)	9
Weapon Focus (Bite)	2
Trick (Trip)	6
Shapechange (Specialized - Raven)	3
Returning	6
Skills +14	14
Saves +5 (+1 Fort, +2 Ref, +2 Will)	15
Natural Armor +1	6
Martial Arts +2 (1d6)	6
Occult Senses (Scent, Low Light)	12

Skill:

Survival	8	1	3	11 *15 if Tracking by scent
Perception	8	1	1	10
Athletics	8	3	1	12
Stealth	8	4	1	13

Companion w/ Might w/ Template

Adept [Survival, Perception, Athletics, Stealth]	6
Fast Learner [Specialized for Skills]	6
Grant of Aid (Specialized HP Only)	3
Skill Emphasis (Survival)	3

# Template 63 CP

HD d20x2	24*2=48
BAB +3 (Specialized Melee only)	9
Innate Enchantment <ul style="list-style-type: none"> <li>o Martial Mastery [Bite +4 BAB] (1400)</li> <li>o Martial Arts [+2 Hand Axe; 1d6 +2] (1400)</li> <li>o Tough as Nails [Converts first 5 damage to nonlethal] (1400)</li> <li>o Force Armor +2 [AC +2 Armor] (700)</li> </ul> 4900 of 5000 spent	6

From Estanna -

Immortal Vigor

Inspiring Word [+1 Morale Bonus on saves, attacks, checks, and damage]

HP: 86 [L4 d8 = 24, Con=12, Template=32, Immortal Vigor=18] 1st level

HP: 94 [L5 d8 = 29, Con=15]

AC: 20 [10 + DEX 4 + Natural 2 + Armor 2 + Might 2]

Attack:

Bite +20 [BAB 11 + STR 3 + WF 1 + Enhancement 2 + Might 2 + 1 Morale]; Damage: 1d10+7 [STR 3+1, Enhancement 2, +1 Morale]

Move: Ground 50

Raven Form - Fly 40