

Kat

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7:58 PM

Kaletia, 20, Female, 5'3, 115, brown-blond hair, multicolor eyes
Mystic- Rune Magic - Dreams

STR: 08
DEX: 14
CON: 12
INT: 14 +4 (18)
WIS: 16 +4 (20)
CHA: 14
+2 Wis Innate Enchantment
+2 Wis Racial
+4 Int Racial

Demigod (PureBlooded Human)

Fast Learner/Specialized in Skills: +2 SP/Level (6 CP).

! +4 Intelligence (Normally 24 CP, reduced to 12 CP by world laws). As a note, there have been many attempts to enhance the intelligence bonus even further, but they tend to lead to psychological problems and instability. Of course, player characters may be the fortunate exceptions. In worlds without the half-price modifier on Attribute Upgrades, reduce the racial attribute bonuses to +2 Intelligence and add a Bonus Feat.

! +2 to any one attribute other than Intelligence (normally 12 CP, reduced to 6 CP by world laws).

! Immunity/Aging (uncommon/minor/minor, 2 CP). They can expect to live for several centuries without much of any signs of aging.

! Grant of Aid/Specialized (requires several hours): May heal 1d8+5 damage OR 1d3 points of attribute damage OR one negative level once per three levels per day or part thereof, 3 CP), with the Regenerative option/Corrupted (requires lots of food and rest, 2 CP), allowing them to slowly regrow lost limbs and organs.

HP: 23 (L1 8, L2 6, L3 6, CON*3 3)
AC: 22 (10, +2 Dex, +2 MA, +4 Armor, +4 Shield)
Move: 30'
Initiative: +4

Weapons:

Melee Simple +6 (+1 MA, +2 Dex, +3 BAB)

Ranged Simple +3 (+1 BAB, +2 Dex)

66 CP + 32 + 26 (66+32+26=124

HD: 8 *3	4*3=12
Adept (RM/RC Dreams, Perception, Survival)	6
Fast Learner (Specialized for Skills)	6
BAB+1	6
Rune Magic	6
Melee Specialist (BAB+2)	6

Finesse (Dex replaces Str for To Hit)	6
Skill Focus +3 (Rune Magic / Casting)	12
Skill Emphasis +2 (Rune Magic / Casting)	6
Profs (Simple Weapons)	3
Innate Enchantment <ul style="list-style-type: none"> o +2 WIS 1,400GP o + 4 Armor Bonus 1,400GP o + 4 Shield Bonus 1,400GP o Light (at will) 700 GP o 4900 of 5000 GP used 	6
12+6+6+6+6+6+12+6+3+6=75	
Deep Sleep	6
Professional (RC & RM)	12
Jack of all Trades (specialized for Rune Casting Only)	3
MANA Specialized double for RM only (4d6 mana)	12
Rite of Chi / Specialized only after resting bonus uses +4	6
Saves +3 (Whoopsie!)	9
75+12+12+3+12+6+3=123	

SKILLS:

INT 4*4=16 4*2=8 (24) +16 FL, +8,

TOTAL= 48-14=34

NAME	RANKS	STAT	Misc	TOTAL
RM / Dreams	7	WIS+5	SF+3,SE+2,JoaT+1,Prof+1	19
RC / Dreams	7	5	SF+3,SE+2,JoaT+1,Prof+1	19
Perception	7	5		12
Survival	7	5		12
Heal	7	5		12
Knowledge (History)	7	4		11
Persuasion	7	2		9
Deception	7	2		9
Martial Arts	7	2		9

Martial Art Dex Based

- 1) +1 Defense
- 3) +1 Defense
- 5) +1 Attack
- 7) Mind-like Moon
- 9) Versatile