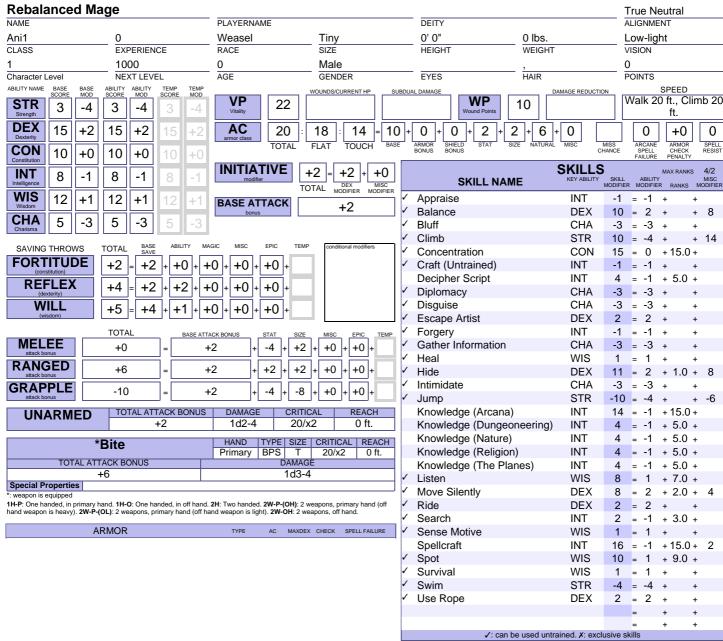
Weasel - FAMILIAR of



EQUIPMENT					
	ITEM	LOCATION	QTY	WT	COST
Bite		Equipped	1	0.0	0.0
TOTAL WEIGHT CARRIED/VALUE 0 lbs. (				0.0 gp	

WEIGHT ALLOWANCE					
Light	7	Medium	15	Heavy	22
Lift over head	22	Lift off ground	45	Push / Drag	112

	SPECIAL ABILITIES	
Animals eat/sleep/breathe		
Attach (Ex)		
Deliver touch spells (2)		
Empathic Link		
Improved Evasion (Ex) (2)		
Scent (Ex)		
Share Spells (2)		
Speak with master		

FEATS
+1 to AC and attack rolls against larger foes
With a light weapon, rapier, whip, or spiked chain, use your Dexterity modifier instead of your Strength modifier on attack rolls. If you carry a shield, its armor check penalty applies to your attack rolls.

check penalty applies to your attack rolls.
PROFICIENCIES
LANGUAGES
TEMPLATES

Notes:	
Character Sheet Notes:	