

	Rapier +2		HAND	TYPE	SIZE	CRITICAL	REACH
	Rapici TZ		Carried	Р	5 ft.		
	To Hit	Dam		To Hit			Dam
1H-P	+7	1d6+3	2W-P-(OH)	+1			1d6+3
1H-O	+3	1d6+2	2W-P-(OL)	+3			1d6+3
2H	+7	1d6+3	2W-OH	-3			1d6+2
Special	Properties						

EQUIPMEI	NT			
ITEM	LOCATION	QTY 1	WT	COST
Amulet of Natural Armor +2	Equipped	•	0.0	8000.0
Arrows + of Flaming (Arrows +1 (20/Flaming)), +1d6 fire damage	Backpack	8	3.0 (24.0)	3321.0 (26568.0)
Backpack 32 lbs., 8 Arrows + of Flaming, 1 Crossbow, Repeating Light, 1 Rapier +2, 1 Crystal found in Tomb		1	2.0	2.0
Bag of Holding (Type 1)	Equipped	1	15.0	2500.0
Cloak of Resistance +2	Equipped	1	1.0	4000.0
Crossbow, Repeating Light 0 lbs.	Backpack	1	6.0	250.0
Dwarven Bracers of Archery (Greater)	Equipped	1	1.0	25000.0
(Bracers of Archery (Greater)) Dwarven Chain Shirt +2 (Twilight/Mithral/Radiant) (Chain Shirt +2 (Twilight/Mithral/Radiant)), 30hp/inch and 15 hardness, absorbs resistance 10 to energy attacks; armor absorbs first 10 points of energy and radiates light in 60' radius for rounds equal to points absorbed, Reduces arcane spell failure by 10%	Equipped	1	12.5	50100.0
Gloves of Dexterity +4	Equipped	1	0.0	16000.0
Headband of Intellect +2	Equipped	1	0.0	4000.0
Longbow +3 (Distant Shot/Ironwood) lbs. weapon can be used against any target within line of sight at no penalty for range., Wooden but functions as steel, does not burn	Carried	1	3.0	162375.0
Longsword +3 (Heavy Dwarven) (Longsword +3)	Carried	1	4.0	18315.0
Scholar's Outfit	Equipped	1	6.0	0.0
Rapier +2	Backpack	1	2.0	8320.0
Ring of Elemental Command (Fire)	Equipped	1	0.0	200000.0
Ring of Feather Falling	Carried	1	0.0	2200.0
Ring of Protection +2	Equipped	1	0.0	8000.0
Spell Component Pouch	Equipped	1	2.0	5.0
Spellbook (Wizard's/Blank)	Equipped	1	3.0	15.0
Wand (Detect Magic/Wizard/1st) used □□□□□ □□□□□ □□□□□ □□□□□ Wand (Fear/Wizard/7th)	Equipped Equipped	1	0.0	315.0 11340.0
00000 00000 00000 00000 00000				
Wand (Invisibility/Wizard/3rd)	Equipped	1	0.0	1530.0
Wand (Levitate/Wizard/3rd)	Equipped	1	0.0	3780.0
wand (Magic Missile/Wizard/3rd)	Equipped	2	0.0	900.0
Wand (Wall of Ice (Ice Plane)/Wizard/7th)	Equipped	1	0.0	2100.0
TOTAL WEIGHT CARRIED/VA	LUE		41.5	556515.0
			lbs.	gp

	1	NEIGHT ALLO	WANCE	=	
Light	50	Medium	100	Heavy	150
Lift over head	150	Lift off ground	300	Push / Drag	750

1 x Crystal found in Tomb (1) [Backpack]

Total = 1.0 gp

000			17170
SPF	-(:IAI	ARII	ITIES

- +1 Racial Bonus on attacks against creatures of the Water Subtype
- +2 racial saving throw bonus against enchantment spells or effects.
- -2 Penalty on all Saves against Spells, Spell-like, or Supernatural Abilities with the Water or Cold Subtype or used by creatures of the Water or Cold Subtype

An elf who merely passes within 5 feet of a secret or concealed door is entitled to a Search check to notice it as if she were actively looking for it.

Cast Divination spells at +2 caster levels.

Cold Vulnerability (Ex): Take 50% more damage from cold based attacks

Curse: May RAGE under stress.

Elf Racial Level 1, Generalist Wizard: Cannot specialize, but may learn one additional spell per level and can cast one additional spell of the highest available.

Fire Breath (Su): 2/day, 40' cone, breath weapon (1d6 per 2/level)

Fire Resistance 15

FireBurst (Su): 3/day (recharge 1d4 rounds); Rage may trigger this effect

Flame Aura (Su): At will your aura glows as if on fire allowing you to move faster and jump farther. (+10 to Movement and Jump Skill, -10 to Hide/Sneak Skill and outlines Invisiblity and other similar magics)

Flame Touched (Ex): Movement increased

Immunity to magic sleep effects.

Library: Allowes research of spells at a reduced cost. Grants a Knowledge Check on any untrained Knowledge at -2. Grants a +1 to all Knowledge Checks.

Literacy: Character is able to read & write in any language he can speak.

Oracle Domain granted

Overcast: May cast a spell normally above your limit that is written in your spellbook. Simple DC is 25 + 2 x spell level, Ritual DC is 20 + 2 x spell level. AEG Magic, pg.152.

Prescient Sense (Ex): If a divine oracle makes a successful Reflex saving throw agains an attack that normally inflicts half damage, she instead takes no damage. Scry Bonus (Su): A divine oracle add a +1 sacred bonus to the save DC of all her

divination (scrying) spells.

Spontaneous Freeform Casting: May Cast up to your max level any spell within the guidelines - Simple DC 35 + 2 x Spell level or Ritual DC 30 + Spell level. AEG Magic, pg.154.

Summon Familiar

Training with Master Mystic Zu gives a bonus to Concentration

Trap Sense (Ex): +1 to Reflex saves and dodge bonus AC against traps

Warm to the touch (Ex): You radiate warmth

	FEATS
Brandish Magical Might	Add ability score bonus to spell resistance checks
Collegiate Wizard	Begin play with six 1st level plus 1 per point of INT modifier. Each wizard level you may add four spells to your spellbook.
Modify Spell	Laden spell has additional power
Sculpt Spell	Modify an area spell by making it either a cylinder (10-ftradius, 30-fthigh), a 40-ftcone, four 10-ft. or 120-ftline. Use slot one level higher.
Skill Focus (Knowledge (Religion))	You get a +3 bonus on all checks involving that skill.
Spellcasting Prodigy	Treat primary spellcasting ability score as 2 higher for bonus spells and save DCs. [Increases Spell Points by 2 @ 1st level and an additional 1 per each level beyond]
Oracle Domain granted	
Prescient Sense	
Scribe Scroll	You can create a scroll of any spell that you know.
Scry Bonus	
Dodge	During your action, you designate an opponent and receive a +1 dodge bonus to Armor Class against attacks from that opponent.
Fleet of Foot	+10 feet bonus to ground speed
Improved Initiative	You get a +4 bonus on initiative checks.

	DOMAINS
Oracle	Cast Divination spells at +2 caster levels.

PROFICIENCIES

Club, Crossbow (Heavy), Crossbow (Light), Dagger, Gauntlet, Longbow, Longsword, Quarterstaff, Rapier, Shortbow, Spells(Ray), Unarmed Strike

LANGUAGES

Common, Draconic, Dwarven, Elven, Gnoll, Gnome, Goblin, Sylvan

TE	EMPLATES
Elf Wizard Lv:1	
Truename	
Divine Oracle ~ Wizard Base Class	

Innate Racial Spells Time Duration
1 standard Instantaneous action DC Saving Throw 19 Reflex half Comp. V,S,M Spell Resistance Yes School Source Evocation [Fire] SC: Pg.93 Fireburst Effect:
All creatures within range take 1d8/caster level [max 5d8] of fire damage. Target: Burst of fire extending 10 ft Caster Level: 9

Wizard Spells

LEVEL	0	1	2	3	4	5	6	7	8	9
KNOWN	0	0	0	0	0	0	0	0	0	0
PER DAY	4	6	6	5	4	2	0	0	0	0

LEVEL 0									
Name	DC	Saving Throw	Time Duration		Comp.	Spell Resistance	School	Source	
Acid Splash	17	None	1 standard Instantaneous action	Close (45 ft.) Target: One missile	V,S of acid	No	Conjuration (Creation) [Acid] Caster Level: 9	PHB: pg.196	
Orb deals 1d3 acid damage.	17	Will negates [object]	1 standard 10 minute/level	Close (45 ft.)	V,S	Yes [object]	Transmutation	SC: Pg.9	
Effect:	17	Will riegates [object]	action	Target: Object or ob			Caster Level: 9	3C. Fg.9	
Copies 250 words per minute.	17	None	1 standard Permanent	0 ft.	V,S	No	Universal	PHB: pg.201	
Effect:			action	Target: One persona		nark, all of which must		13	
Inscribes a personal rune [visible or invisible].	17	None	1 standard 1 round/level	fit within 1 sq. ft. Close (45 ft.)	V,S	No	Conjuration	SC: Pg.42	
Effect: Caltrops cover one 5-foot-by-5-foot square, attack roll +0			action	Target: See text	.,_		(Creation) Caster Level: 9	g <u>-</u>	
+2] for purpose of the caltrop attack] dealing 1 pt of damage					V,S	No	Evocation [Light]	DUD: no 216	
Dancing Lights	17	None	action					FTID. pg.210	
Effect: Creates torches or other lights.				rarget: Up to four lig	gnts, all with	nin a 10- ftradius area	Caster Level: 9		
Daze Effect:	17	Will negates	1 standard 1 round action	Close (45 ft.) Target: One humano	V,S,M	Yes of 4 HD or less	Enchantment (Compulsion) [Mind-Affecting] Caster Level: 9	PHB: pg.217	
Humanoid creature of 4 HD or less loses next action.	17	None	1 standard Concentration, up to 1 minutes/level [D]	-				DHP: no 210	
Detect Magic Effect:	17	None	1 standard Concentration, up to 1 minutes/level [D] action	Target: Cone-shape	V,S d emanation	No n	Divination Caster Level: 11	PHB: pg.219	
Detects spells and magic items within 60 ft.	17	None	1 standard Instantaneous	Close (50 ft.)	V,S	No	Divination	PHB: pg.219	
Effect:	.,		action	Target: One creature			Caster Level: 11		
Detects poison in one creature or small object. Disrupt Undead	17	None	1 standard Instantaneous	Close (45 ft.)	V,S	Yes	Necromancy	PHB: pg.223	
Effect: Deals 1d6 damage to one undead.			action	Target: Ray			Caster Level: 9	·	
Deas to damage to one undead.	17	None	1 standard Instantaneous	Close (45 ft.)	V,S	Yes	Evocation	SC: Pg.78	
Effect: Ranged touch attack delivers 1d3 electric damage.			action	Target: Ray			[Electricity] Caster Level: 9		
□□□□□ Flare	17	Fortitude negates	1 standard Instantaneous action	Close (45 ft.)	V	Yes	Evocation [Light]	PHB: pg.232	
Effect: Dazzles one creature [-1 on attack rolls].			dollon	Target: Burst of light	t		Caster Level: 9		
Ghost Sound	17	Will disbelief (if interacted with)	1 standard 1 round/level [D] action	Close (45 ft.)	V,S,M	No	Illusion (Figment)	PHB: pg.235	
Effect: Figment sounds.		,		Target: Illusory sour	nds		Caster Level: 9		
Launch Bolt	17	None	1 standard Instantaneous action	Touch	V,S,M	No	Transmutation	SC: Pg.130	
Effect:	001100	facts or anabantment		Target: One crossbo	ow bolt in ye	our possession	Caster Level: 9		
Treat bolt as if fired from a light crossbow, including any bull Launch Item	17	None	1 standard Instantaneous	Touch	S	No	Transmutation	SC: Pg.130	
Effect:			action		m in your p	ossession, weighing up	Caster Level: 9		
Launch an item safely to the target you specify where it w	ill act n 17	ormally upon impact. None	1 standard 10 minutes/level [D]	to 10lbs Touch	V, M/DF	No	Evocation [Light]	PHB: pg.248	
Effect:			action	Target: Object touch	ned		Caster Level: 9		
Object shines like a torch.	17	None	1 standard Concentration	Close (45 ft.)	V,S	No	Transmutation	PHB: pg.249	
Effect:			action	Target: One nonma	gical, unatte	ended object weighing	Caster Level: 9		
5-pound telekinesis.	17	Will negates	1 standard Instantaneous	up to 5 lb.	V,S	Yes (harmless, object)		PHB: no 253	
Mending Effect:	17	(harmless, object)	1 standard Instantaneous action	Target: One object of			Caster Level: 9	PHB: pg.253	
Makes minor repairs on an object.	17	None	1 standard 10 minutes/level					DHB: no 353	
Effect:	17	None	1 standard 10 minutes/level action	Medium (190 ft.) Target: 1 creature/le	V,S,F evel	No	Transmutation [Language-Dependant Caster Level: 9	PHB: pg.253 dent]	
Whispered conversation at distance.	17	Will negates (object)	1 standard Instantaneous	-	V,S,F	Yes (object)	Transmutation	PHB: pg.258	
Effect:	.,	. 7 III ricyates (UDJECT)	action	Target: Object weigl	hing up to 3	0 lb. or portal that can		ID. pg.200	
Opens or closes small or light things. Prestidigitation	17	See text	1 standard 1 hour	be opened or closed 10 ft.	t V,S	No	Universal	PHB: pg.264	
Effect: Performs minor tricks.			action	Target: See text			Caster Level: 9		
Ray of Frost	17	None	1 standard Instantaneous	Close (45 ft.)	V,S	Yes	Evocation [Cold]	PHB: pg.269	
Effect:			action	Target: Ray			Caster Level: 9		
Ray deals 1d3 cold damage. Read Magic	17	None	1 standard 10 minutes/level	Personal	V,S,F	No	Divination	PHB: pg.269	
Effect:			action	Target: You			Caster Level: 11	. 5	
Read scrolls and spellbooks. Repair Minor Damage	17	None	1 standard Instantaneous	Touch	V,S	No	Transmutation	SC: Pg.173	
Effect:			action	Target: Construct to	uched		Caster Level: 9		
Repair a construct 1 point of damage. Resistance	17	Will negates (harmless)	1 standard 1 minute action	Touch	V,S,M/DF	Yes (harmless)	Abjuration	PHB: pg.272	
Effect:				Target: Creature tou	ıched		Caster Level: 9		
Subject gains +1 on saving throws.	17	Will negates [object]	1 standard 1 minute/level [D]	Close (45 ft.)	s	Yes [object]	Illusion (Glamer)	SC: Pg.190	
Effect:		4-1	action	Target: One portal			Caster Level: 9		
Negates the sound of opening/closing any portal [door,wing sound s	ndow,e 17	tc.]. Will partial	1 standard Instantaneous	Close (45 ft.)	V,S	Yes	Evocation [Sonic]	SC: Pg.195	
Effect:			action	Target: One creature	e or object		Caster Level: 9		
Deal 1 pt of damage and target must save or be deafened	for 1 r	ound.	* =Domain/Speciality Spell						
			=Domain/Opeciality Opell						

				Wizard Spells					
⊒□□□□ Stick	17	Will negates [object]		Instantaneous	Touch	V,S,M	Yes [object]	Transmutation	SC: Pg.206
Effect:			action			l, unattende	d object weighing up to	Caster Level: 9	
Sticks one object to another; see text. Touch of Fatigue	17	Fortitude negates	1 standard	1 round/level	5lbs Touch	V,S,M	Yes	Necromancy	PHB: pg.294
Effect: Touch attack fatigues target.			action		Target: Creature to	uched		Caster Level: 9	
Todon attack ratigues target.				LEVEL 1					
Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
□□□□□ Benign Transposition	18	None		Instantaneous	Medium (190 ft.)	V	No	Conjuration (Teleportation)	SC: Pg.27
Effect: Two target creatures instantly swap positions.					Target: Two willing	creatures o	f up to Large size	Caster Level: 9	
□□□□□ Burning Hands	18	Reflex half	1 standard action	Instantaneous	15 ft.	V,S	Yes	Evocation [Fire]	PHB: pg.207
Effect: 1d4/level [max 5d4] fire damage					Target: Cone-shape	ed burst		Caster Level: 9	
□□□□□ Color Spray	18	Will negates	1 standard action	Instantaneous; see text	15 ft.	V,S,M	Yes	Illusion (Pattern) [Mind-Affecting]	PHB: pg.210
Effect: Knocks unconscious, blinds, and/or stuns 1d6 weak creat	ures.				Target: Cone-shape	ed burst		Caster Level: 9	
□□□□□ Comprehend Languages	18	None	1 standard action	10 minutes/level	Personal	V,S,M/DF	No	Divination	PHB: pg.212
Effect: You understand all spoken and written languages.					Target: You			Caster Level: 11	
□□□□□ Deep Breath	18	N/A	1 immediate	1 round/level	Personal	V	N/A	Conjuration (Creation) [Air]	SC: Pg.61
Effect:			action		Target: You			Caster Level: 9	
Your lungs are constantly filled with air for the duration of Disquise Self	the spe	ell. None		10 minutes/level [D]	Personal	V,S	No	Illusion (Glamer)	PHB: pg.222
Effect:			action		Target: You			Caster Level: 9	
Changes your appearance. DDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDD	18	Will negates		1 round	Close (45 ft.)	V,S,M	Yes	Enchantment	SC: Pg.69
			action					(Compulsion) [Mind-Affecting]	
Effect: Target is flatfooted till next turn.	,-	Forth 1		4	Target: One creatu		V	Caster Level: 9	DUD
□□□□□ Enlarge Person Effect:	18	Fortitude negates	1 round	1 minute/level [D]	Close (45 ft.) Target: One human	V,S,M oid creature	Yes	Transmutation Caster Level: 9	PHB: pg.226
Creatures size increases to next category	18	None	1 standard	1 minute/level [D]	Personal	V,S	No	Transmutation	PHB: pg.228
Effect:			action		Target: You	,-		Caster Level: 9	13
Your speed increases by 30 ft. Grease	18	See text	1 standard	1 round/level [D]	Close (45 ft.)	V,S,M	No	Conjuration	PHB: pg.237
Effect:			action		Target: One object			(Creation) Caster Level: 9	13
Makes 10-ft. square or one object slippery.	18	None	1 standard	Instantaneous	Close (45 ft.)	V,S	No	Conjuration	SC: Pg.151
Effect:			action		Target: One orb of			(Creation) [Fire] Caster Level: 9	· ·
Ranged Touch attack deals 1d8 points per two caster leve	els [3,5 18	etc max 5d8] points of t None		Instantaneous	Close (45 ft.)	V,S	No	Abjuration	SC: Pg.166
Effect:			action		Target: Ray and Or	ne construct		Caster Level: 9	
Interferes with magical animation dealing 1d6 per caster le	evel [m 18	ax 15d6]. None		Concentration, up to 11 rounds	Personal	V,S,M,F	No	Divination	DoomDrea: Races
Effect:			action		Target: One book/r	ound		Caster Level: 11	Destiny Pg.167
Absorb the contents of an entire book as if you had read it	t once. 18	Will disbelief (if		to read the language. Concentration	Long (760 ft.)	V,S,F	No	Illusion (Figment)	PHB: pg.279
Effect:		interacted with)	action				not extend beyond four	Caster Level: 9	
Creates minor illusion of your design. DDDDDTenser's Floating Disk	18	None	1 standard	1 hour/level	10-ft. cubes + one Close (45 ft.)	10-ft. cube/le V,S,M	evel [S] No	Evocation [Force]	PHB: pg.294
Effect:			action		Target: 3-ftdiamet	er disk of fo	rce	Caster Level: 9	
Creates 3-ftdiameter horizontal disk that holds 900 lbs				15)/51.0					
Maria	DC	Carrier Theory	Time	LEVEL 2	Dames	C	Cuall Basistanas	Cabaal	C
Name DDDDDBlack Karma Curse	19	Saving Throw Will negates	1 standard	Duration Instantaneous	Range Close (45 ft.)	Comp. V,S	Spell Resistance Yes	School Enchantment	Source PHB II: pg.103
Effect:			action		Target: One creatu	re		(Compulsion) [Mind-Affecting] Caster Level: 9	
If the target fails it's save, it immediately takes damage as	if struc	ck by it's currently held w		nost damaging natural attack. 1 hour/level or until discharged; see text	-	v,s,M	No	Necromancy	PHB: pg.229
□□□□□ False Life	19	None	action	i noul/level of until discharged, see text		v,S,IVI	NO	•	FПБ. pg.229
Gain 1d10 +1/level [max +10] temporary hp	19	None	1 standard	1 minute/level	Target: You Close (45 ft.)	V,S,F	No	Caster Level: 9 Evocation [Force]	SC: Pa 97
□□□□□ Force Ladder Effect:	10	TOTIC	action	· ·····································			. wide and anywhere	Caster Level: 9	50. i g.si
Creates a ladder from 10 to 60 ft. long by 2 ft. wide.	19	Will negates (blinding	1 standard	1 round/level	from 10 to 60 ft. lon Medium (190 ft.)	g	No	Caster Level: 9 Conjuration	PHB: pg.236
□□□□□ Glitterdust		only)	action		Target: Creatures a			(Creation) Caster Level: 9	. 1.5. pg.200
Blinds creatures, outlines invisible creatures.	19	Reflex negates	1 standard	Instantaneous	spread 30 ft.	V,S	Yes	Transmutation	SC: Pg.126
□□□□□ Ironthunder Horn Effect:		oo. nogatos	action		Target: Cone-shape		. 50	[Sonic] Caster Level: 9	-0 g.120
Creatures must save or be knocked prone.	19	None	1 standard	Instantaneous; see text	Medium (190 ft.)		No	Transmutation	PHB: pg.246
□□□□ Knock	13		action				t with an area of up to	Caster Level: 9	Ib. pg.240
Opens locked or magically sealed door.	19	Fortitude negates	1 standard	1 minute/level	10 sq. ft./level	V,S	Yes [harmless]	Enchantment	SC: Pg.140
TETET INCUIDING IVIIIU		[harmless]	action		·==::	.,-	[(Compulsion) [Mind-Affecting]	g 19
					Target: Creature to	uched		Caster Level: 9	
Effect:									DUD OF 4
Effect: Subject +4 resistance bonus on Will saves; see text	19	None		1 minute/level [D]	Personal; see text	V,S	No	Illusion (Figment)	PHB: pg.254
Effect: Subject +4 resistance bonus on Will saves; see text		None	1 standard action	1 minute/level [D]	Personal; see text Target: You	V,S	No	Illusion (Figment) Caster Level: 9	РНВ: pg.254
Effect:		Will negates	action	1 minute/level [D] 1 hour/level or until discharged		V,S V,S,F	No Yes (harmless)		РНВ: pg.254 РНВ: pg.266
Effect: Subject +4 resistance bonus on Will saves; see text].		action 1 standard		Target: You	V,S,F		Caster Level: 9	

The part of the first first inverse protection of the part of th				\ / /i-	zard Spalla					
March Marc	DDDD Pay of Stunidity	19	None			Close (45 ft.)	V.S.M	Yes	Enchantment	SC: Pa.167
March Marc	Effect:	13					, O, IVI	. 30	(Compulsion) [Mind-Affecting]	_ 3. · g. i Vi
The content of the	□□□□□ Scorching Ray	19	None		eous					PHB: pg.274
Part	2 rays, ranged touch attack deals 4d6 fire damage.									
Solid Extension Annegate floting property of the Content of the	□□□□□ Shatter	19	Will negates (object) or Fortitude half; see		eous	Close (45 ft.)	V,S,M/DF	Yes (object)	Evocation [Sonic]	PHB: pg.278
The design of the control of the property of the control of the co							spread; or o	ne solid object or one	Caster Level: 9	
Secure Continue	Effect:			action		Target: You	V,S,M	N/A	•	SC: Pg.189
Section Part	opposite effect on you as if you were undead.						V	Van	Toursentation	CC: D= 400
Separate land 10		19	vviii negates		eous			Yes		SC: Pg.192
Content					evel [D]	Medium (190 ft.)	V,S	No	Necromancy	PHB: pg.282
Mary		ke		action		Target: One spectra	l hand		Caster Level: 9	
Note 10 Service	□□□□□ Web				s/level [D]				(Creation)	PHB: pg.301
Mane						Target: Webs in a 2	0-ftradius	spread	Caster Level: 9	
Marked Profunction 1					_EVEL 3					
Target mark of a control part and par			•	Time Duration			•			
Together control any of the roll growtness have give executed 15 and the present stage of the control of the	LILILI Alter Fortune	20	None	immediate	eous	Close (50 ft.)	V,X	No	Divination	РНВ II: pg.101
		nd roll.				Target: One creatur	е		Caster Level: 11	
Control Cont	□□□□□ Chain Missile		None		eous	,				SC: Pg.44
Contact Cont	Creates 1 missile/2 levels that deals 1d4+1 [Max 10d4+ missile.	-				ewithin 30 ft. of the p	rimary targe	et		00. D- 50
Dispose Margine Dispose Margine Dispose Margine Dispose Margine Dispose Disp	Effect:			action		Target: Ghostly han			(Creation)	SC: Pg.53
Contact Cont	Create ghostly hand and candle that sheds 5 ft. of light, y	ou can	direct it to mave 50 ft a	round. Reveals hidder	n, ethereal, and invisible beings	5				
Content Cont		20	None		eous				•	PHB: pg.223
Security	Cancels magical spells and effects.					20-ftradius burst		·		
Continue framework brown of 1/2 levels [max + 5] and energy presistance of 20 after 10th levels and a final framework and the continue of 1/2 levels [max + 6] and energy presistance of 20 after 10th levels and the continue of 1/2 levels [max + 6] and the continue of 1/2 levels [ma	•	20	N/A		s/level		S,M	N/A		SC: Pg.73
Caption Continue	Gain armor enhancement bonus of +1/2 levels [max +5] a					-				
Care Control		20	None		rel			Yes [harmless]		SC: Pg.81
Contact Cont					evel	-		Yes (harmless)	Transmutation	PHB: pg.239
Contact Cont	Effect:		,	action			evel, no two	of which can be more	Caster Level: 9	
			Will negates		rel [D]		V,S	Yes [harmless]		SC: Pg.136
	Effect:		[harmless]	action		Target: Creature tou	ıched			
Age	□□□□□ Magic Circle against Evil	20	Will negates (harmless)		es/level					PHB: pg.249
### Control of the Co	+2 to AC and saves, counter mind control, hedge out eler					-				DUD: no oco
Class	Effect:	20	None	10 minutes 1 nour/lev	rei [D]				(Creation)	РНВ: pg.260
Effect:		20	Reflex half		eous	Long (760 ft.)	V,S,M	Yes		SC: Pg.181
Effect: Speak any language. Effect: Speak an	Effect:	~		action		Target: 20-ftradius	burst			
Effect: Object shrinks to one-sixteenth size. Caster Level: 9			Will negates (object)		el; see text	Touch	V,S	Yes (object)	Transmutation	PHB: pg.279
Spell Vulnerability 20 Fortitude negates 1 round 1 minute/level 1 standard 24 hours or until discharged, then 6 action 1 standard 24 hours or until discharged, then 6 1 standard 24 hours or until discharged, then 6 1 standard 24 hours or until discharged, then 6 1 standard 24 hours or until discharged, then 6 1 standard 24 hours or until discharged, then 6 1 standard 24 hours or until discharged, then 6 1 standard 24 hours or until discharged, then 6 1 standard 24 hours or until discharged, then 6 1 standard 24 hours or until discharged, then 6 1 standard 24 hours or until discharged, then 6 1 standard 24 hours or until discharged, then 6 1 standard 24 hours or until discharged				COLOTT		Target: One toucher	d object of u	up to 2 cu. ft./level	Caster Level: 9	
Reduces subjects spell resistance by 1 per caster level [max reduction 15], Reduction carn't reduce below 0. Caster Level: 9	□□□□□ Spell Vulnerability Effect:		-		evel			No		SC: Pg.200
Effect: Imbue object with held silence spell until command word is used: Imbue object with held silence spell until command word is used: Instandard 10 minutes/level action action 10 minutes/level action 10 minutes/level 10 min	Reduces subject's spell resistance by 1 per caster level [I			1 standard 24 hours				No [object]	Illusion (Glamer)	SC: Pg.216
Tongues 20 Will negates (harmless) 1 standard 10 minutes/level action Touch V, M/DF No Divination PHB: pg.294	Effect:	ie ueod		action rounds; se	ee text	Target: One object			Caster Level: 9	
Effect: Speak any language. Caster Level: 11 Speak any language. Caster Level: 15 Speak any language. Caster Level: 15 Speak any language. Caster Level: 9 Ca	Tongues		Will negates		es/level	Touch	V, M/DF	No	Divination	PHB: pg.294
Tremorsense 20 N/A 1 standard 10 minutes/level [D] 2	Effect: Speak any language.		,			Target: Creature tou	ıched		Caster Level: 11	
Effect:		20	N/A		s/level [D]	Personal	V,S,F/DF	N/A	Transmutation	SC: Pg.224
Effect: Touch deals 1d6/2 levels [max 10d6] damage; caster gains damage as hp. LEVEL 4 Name DC Saving Throw Time Duration Balleful Blink 21 Fortitude negates 1 standard 1 round/level action Creature has 50% miss chance on any attack. No miss chance to hit affected creature. Creature has 50% miss chance on any attack. No miss chance to hit affected creature. Creature has 50% miss chance on any attack. No miss chance to hit affected creature. Creature has 50% miss chance on any attack. No miss chance to hit affected creature. Creature has 50% miss chance on any attack. No miss chance to hit affected creature. Target: One creature Caster Level: 9 Transmutation PHB II: pg.105 Fifect: Can immediately take a standard action as if you had readied an action. You are dazed until the end of your next turn.				in contact with the gr						
Touch deals 1d6/2 levels [max 10d6] damage; caster gains damage as hp. LEVEL 4 Name DC Saving Throw Time Duration Range Comp. Spell Resistance School Source Close (45 ft.) V No Transmutation PHB II: pg.102 Effect: Creature has 50% miss chance on any attack. No miss chance to hit affected creature. Target: One creature Target: You Caster Level: 9 Caster Level: 9 Caster Level: 9 Caster Level: 9 Target: You Caster Level: 9	□□□□□ Vampiric Touch			1 standard Instantane		Touch	V,S	Yes	Necromancy	PHB: pg.298
Name DC Saving Throw I Insert Duration PBaleful Blink DI Saving Throw Duration PHB II: pg.102 Close (45 ft.) V No Transmutation PHB II: pg.102 Target: One creature Target: O	Effect: Touch deals 1d6/2 levels [max 10d6] damage; caster gain	ns dam	age as hp.			Target: Living create	ure touched		Caster Level: 9	
Close (45 ft.) V No Transmutation PHB II: pg.102				l	_EVEL 4					
action Flefic: Creature has 50% miss chance on any attack. No miss chance to hit affected creature. I Instantaneous immediate action Flefic: Creature has 50% miss chance on any attack. No miss chance to hit affected creature. I Instantaneous immediate action Target: You Caster Level: 9 Target: You Caster Level: 9 Caster Level: 9 Caster Level: 9					evel					
Creature has 50% miss chance on any attack. No miss chance to hit affected creature. 1 Instantaneous Personal V Transmutation PHB II: pg.105 immediate action Effect: Target: You Caster Level: 9 Can immediately take a standard action as if you had readied an action. You are dazed until the end of your next turn.	Effect:									ro
action Effect: Target: You Caster Level: 9 Can immediately take a standard action as if you had readied an action. You are dazed until the end of your next turn.			o hit affected creature.		eous					PHB II: pg.105
Can immediately take a standard action as if you had readied an action. You are dazed until the end of your next turn.	Effect:					Target: You			Caster Level: 9	
		died an	action. You are dazed						20.01. 0	

				Wizard Spells					
DDDDDimensional Anchor	21	None	1 standard action	1 minute/level	Medium (190 ft.)	V,S	Yes (object)	Abjuration	PHB: pg.221
Effect: Bars extradimensional movement.			30.011		Target: Ray			Caster Level: 9	
Das caldallierische in internetierierierierierierierierierierierierieri	21	None	1 standard action	1 round/level [D]	Medium (190 ft.) Target: 20-ftradius	V,S,M spread	No	Conjuration (Creation) Caster Level: 9	PHB: pg.228
Tentacles grapple all within 15 ft. spread. Graph Forceward Graph Forceward	21	Will negates; see text	1 round	1 minute/level	15 ft. Target: 15-ftradius	V,S	Yes	Abjuration [Force] Caster Level: 9	SC: Pg.98
Create an unmoving, transparent sphere of force centered Invisibility, Greater	on yo	u; see text Will negates	1 standard	1 round/level [D]	Personal or touch		Yes (harmless) or Yes		PHB: pg.245
Effect: As invisibility, but subject can attack and stay invisible.		(harmless)	action		Target: You or crea		(harmless, object)	Caster Level: 9	, 115. pg.2 10
Company Compan	21	Will negates	1 standard action	Instantaneous	Close (50 ft.)	V,S	Yes	Divination	SC: Pg.129
Effect: Learn any vulnerabilities and resistances the target has.	21	Fortitude partial; see	1 standard	Instantaneous	Target: One creatur Close (45 ft.)	v,s	No	Caster Level: 11 Conjuration	SC: Pg.150
Effect: Ranged Touch attack deals 1d6 points of acid damage pe	r caste	text er level (max 15d6). Fort	action	uid becoming sick for 1 round.	Target: One orb of a	acid		(Creation) [Acid] Caster Level: 9	
Otiluke's Resilient Sphere	21	Reflex negates		1 minute/level [D]	Close (45 ft.)	V,S,M	Yes	Evocation [Force]	PHB: pg.258
Effect: Force globe protects but traps one subject.					creature		ere, centered around a		
DDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDD	21	None	1 standard action	1 minute/level [D]	Touch Target: Willing living	V,S,M	No ouched	Transmutation Caster Level: 9	PHB: pg.263
Gives one willing subject a new form.	21	None	1 standard	1 round/level [D]	Target: Willing living Medium (190 ft.)	-	Yes	Caster Level: 9 Evocation [Force]	SC: Pa 232
□□□□□Vortex of Teeth ##################################	۷1	INUTIE	1 standard action	1 round/level [D]			Yes adius, 20-ft. high, with a		оо. гg.232
Creatures in the area take 3d8 damage per round, it also I	harms 21	incorporeal creatures. None	1 standard	Concentration + 1 round/level	5-ftradius safe zon Medium (190 ft.)	ne in center	"	Evocation [Fire]	PHB: pg.298
iffect: Deals 2d4 fire damage out 10 ft. and 1d4 out 20 ft. Passin			action		Target: Opaque she	eet of flame	up to 20 ft./level long o to 5 ft./2 levels; either		F3:-00
				LEVEL 5	form 20 ft. high				
Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
Anticold Sphere	22	None	1 standard action	10 minutes/level	10 ft. Target: 10-ftradius	V,S emanation	Yes , centered on you	Abjuration [Cold] Caster Level: 9	SC: Pg.13
Immune to cold and Hedge creatures of the cold subtype. Dimension Shuffle	22	Will negates; see text	1 standard	Instantaneous	Close (45 ft.)	٧	Yes	Conjuration	PHB II: pg.110
Effect: Teleport any subject creature to any other spot within 30 ft	t. [See 22	restrictions in text]. Will negates; see text		Instantaneous	more than 30 ft. apa		two of which can are	(Teleportation) Caster Level: 9 Enchantment	PHB: pg.229
Feeblemind		viii riegates, see text	action	m staritarie ous	, ,		100	(Compulsion) [Mind-Affecting]	. пр. ру.229
Effect: Subject's Int and Cha drop to 1.	22	Will negates	1 round	1 round/level [D]	Target: One creatur Close (45 ft.)	v,s,M	Yes [harmless]	Caster Level: 9 Evocation [Fire or	SC: Pa 02
□□□□□Fire Shield, Mass ffect: Creatures attacking subjects take fire damage; you're prot		[harmless]	riound	1 round/level [D]		e allied crea		Cold] Caster Level: 9	56. Fg.92
Creatures attacking subjects take tire damage; you're prot	ected t	None	10 minutes	24 hours	Close (45 ft.) Target: 20-ftsquare	V,S,F	No	Conjuration (Creation) Caster Level: 9	SC: Pg.113
As leomund's secure shelter, except it is camouflaged.	22	None	10 minutes	Sixty days or until discharged	See text	V,S,F	No	Conjuration	PHB: pg.247
Effect: Hides expensive chest on Ethereal Plane; you retrieve it a					· ·	·	cu. ft./level. of goods	(Summoning) Caster Level: 9	
Lucent Lance	22	None	1 standard action	Instantaneous	Close (45 ft.) Target: Ray	V,S,F	Yes; see text	Transmutation [Light] Caster Level: 9	SC: Pg.134
Ranged touch attack blinds creature for 1 round; see text.	22	None	1 standard	1 hour/level or until discharged, then		V,S,M	No	Conjuration	PHB: pg.255
Effect: Phantom dog can guard, attack.			action	round/level; see text	Target: Phantom wa			(Creation) Caster Level: 9	13
Rary's Telepathic Bond	22	None	1 standard action	10 minutes/level [D]	Close (50 ft.)	V,S,M	No	Divination	PHB: pg.268
Effect: Link lets allies communicate. Teleport	22	None and Will negates	1 standard	Instantaneous	Target: You plus Or two of which can be Personal and touch	more than	eature/per 3 levels, no 30 ft. apart No and Yes (object)	Caster Level: 11 Conjuration	PHB: pg.292
Effect:		(object)	action		Target: You and tou	-		(Teleportation) Caster Level: 9	pg.202
Instantly transports you as far as 100 miles/level.				LEVEL 6	willing creatures				
Name		Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
DDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDD	23	None	See text	See text	Personal Target: You	V,S,M,F	No	Divination Caster Level: 11	PHB: pg.246
Lets you learn tales about a person, place, or thing. Planar Binding	23	Will negates	10 minutes	Instantaneous	Close (45 ft.)	V,S	No and Yes; see text	Conjuration (Calling)	PHB: pg.262
Effect: As lesser planar binding, but up to 12 HD.						o two of wh	or outsiders, totaling no iich can be more than		
				LEVEL 7					
Name Porcecage	DC 24	Saving Throw None		Duration 2 hours/level [D]	Range Close (45 ft.)	Comp. V,S,M	Spell Resistance No	School Evocation [Force]	Source PHB: pg.233
Effect: Cube or cage of force imprisons all inside.			action		Target: Barred cage	e 20 or wind	lowless cell 10	Caster Level: 9	
				LEVEL 8					
Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School Transmutation	Source
Celerity, Greater	25		1 immediate action	Instantaneous	Personal	V		Transmutation	PHB II: pg.105
Effect: Can immediately take a full action or [standard and move	e action	n] as if you had readied		You are dazed until the end of your r	Target: You ext			Caster Level: 9	
urn.		None		Instantaneous	Unlimited	V,S, DF	No	Divination	PHB: pg.222
Discern Location	25	None	10 minutes	inotantanoodo	Orminiou	1,0, 5.	140		1.5

Wizard Spells

1 standard Instantaneous action Close (45 ft.) V,S,M SC: Pg.85 □□□□□ Excavate None Transmutation

Effect:
As with passwall, create tunnel/passage through wooden, plaster or stone walls, but not through metal or harder material.

Target: One 5-ft.-by 8 ft. opening, 1 ft. deep/level Caster Level: 9

* =Domain/Speciality Spell

Innate

□□□Fireburst (DC:19)

Pryad



Elf, Fire
RACE
132
AGE
Male
GENDER
Low-light
VISION
Lawful Neutral
ALIGNMENT
Right
DOMINANT HAND
5' 9"
HEIGHT
120 lbs.
WEIGHT
Violet - It red
EYE COLOUR
Gray
SKIN COLOUR
Flame Orange,
HAIR
PHOBIAS
PHORIAS
PERSONALITY TRAITS
PERSONALITY TRAITS
INTERESTS
SPOKEN STYLE
Sulasspryn
RESIDENCE
Thar
LOCATION
None
REGION

Description:Spell Points: 143

Biography:

lotes:	
Character Sheet Notes:	