

ADAMAWA STATE HOUSE OF ASSEMBLY

A BILL

FOR

A LAW TO AMEND THE ADAMAWA STATE LOCAL GOVERNMENT SYSTEM, ESTABLISHMENT AND ADMINISTRATION (AMENDMENT) LAW NO. 1 OF 2003 AND TO PROVIDE FOR MATTERS INCIDENTAL THERETO.

BE IT ENACTED by the House of Assembly of Adamawa State of Nigeria and by the authority of same as follows:–

1. This Law may be cited as Adamawa State Local Government System, Establishment and Administration (Amendment) Law 2004 and shall come into operation on the..... day of..... 2004.

2. The Adamawa State Local Government System, Establishment and Administration (Amendment) Law 2003 (in this Law referred to as "the Principal Law") is hereby amended as set out in this Law.

3. The Principal Law is hereby amended by inserting after Section 3 the following new Section 3 A:

3A. The provisions of Adamawa State Local Government System, Establishment and Administration (Amendment) Law 2003 shall come into operation on the coming into operation of an Act of the National Assembly in respect thereto."

This printed impression has been carefully compared by me with the Bill which has passed the House and found by me to be a true and correctly printed copy of the said Bill.

HAJIYA ASMA'U G. SALIMU

Clerk to the Adamawa State House of Assembly

I assent this.....day of2004

BONI HARUNA

Governor

Adamawa State of Nigeria

SCHEDULE OF BILL

SHORT TITLE	LONG TITLE	SUMMARY OF CONTENTS	DATE PASSED BY HOUSE
Adamawa State Local Government System, Establishment and Administration (Amendment) Law 2004.	A Bill for a Law to amend the Adamawa State Local Government System, Establishment and Administration (Amendment) Law no.1 Of 2003 and to provide for matters Incidental thereto	The Law sought to suspend the coming into operation of Law No.1 Of 2003 which creates additional 29 Local Government Areas pending the approval of the National Assembly as provided by Section 8(5) of the constitution of the Federal Republic of Nigeria 1999	7th September, 2004

HAJIYA ASMA'U G. SALIMU

Clerk to the Adamawa State House of Assembly

