

Edge Detection Continued

Edge Detection

Idea: use machine learning!

P. Dollar and C. Zitnick

Structured Forests for Fast Edge Detection

ICCV 2013

Code:

<http://research.microsoft.com/en-us/downloads/389109f6-b4e8-404c-84bf-239f7cbf4e3d/default.aspx>

Testing the Canny Edge Detector

- Let's take this image
- Our goal (a few lectures from now) is to detect objects (cows here)



Testing the Canny Edge Detector

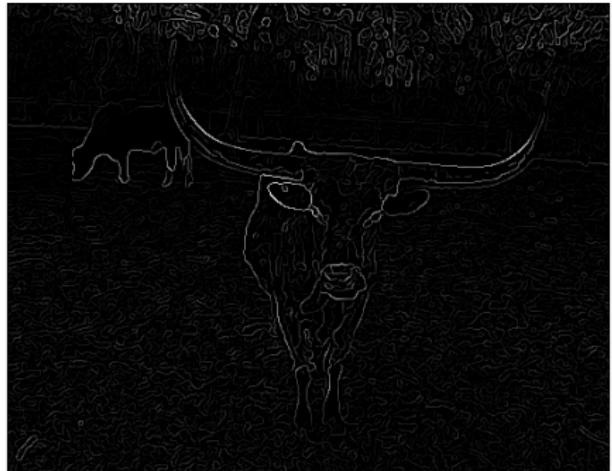


image gradients + NMS



Canny's edges

Testing the Canny Edge Detector

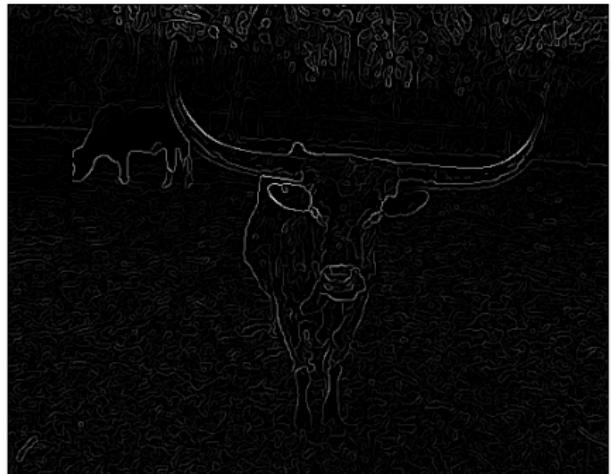
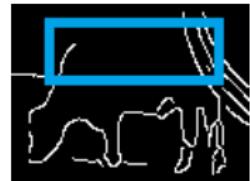


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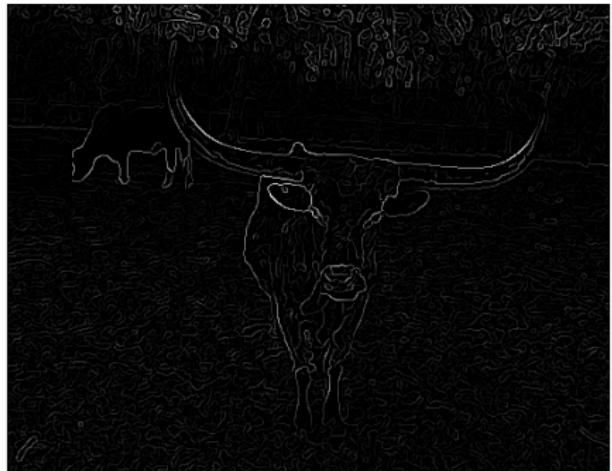


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Canny's edges

- Lots of “distractor” and missing edges
- Can we do better?

Annotate...

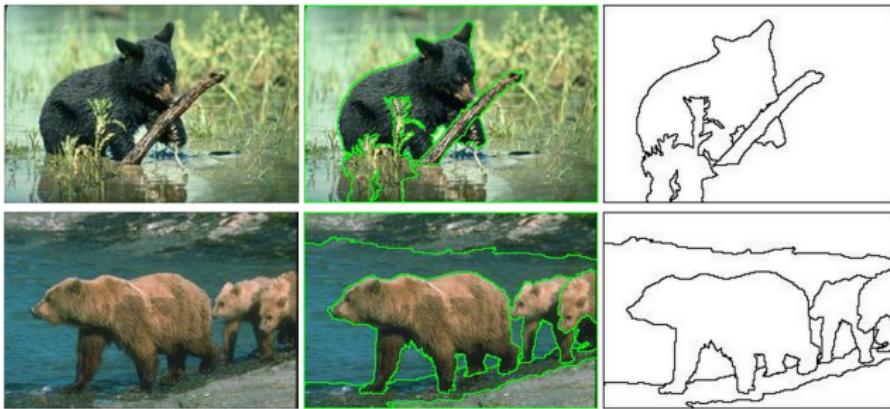
- Imagine someone goes and **annotates** which edges are **correct**
- ... and someone has:
 - 12,000 hand-labeled segmentations of 1,000 Corel dataset images from 30 human subjects

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The Berkeley Segmentation Dataset and Benchmark

by D. Martin and C. Fowlkes and D. Tal and J. Malik



... and do Machine Learning

- How can we make use of such data to **improve** our edge detector?

... and do Machine Learning

- How can we make use of such data to **improve** our edge detector?
- We can use Machine Learning techniques to:

Train classifiers!

- Please **learn what a classifier /classification is**
- In particular, learn what a **Support Vector Machine (SVM)** is (some links to tutorials are on the class webpage)
- With each week it's going to be more important to know about this
- You don't need to learn all the details / math, but to understand the concept enough to know what's going on

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Classification Problems

Let's think a bit:

- Problem: I want to predict whether it will snow in Oct. What should I do?

Classification Problems

Let's think a bit:

- Problem: I want to predict whether some kid will grow over 2 meters when he grows up

Classification Problems

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- We are ready for math

Classification Examples

- Each data point x lives in a n -dimensional space, $x \in \mathbb{R}^n$
- For example, an n pixel image becomes a length n vector
- Or image is compressed into two features: object size, colour

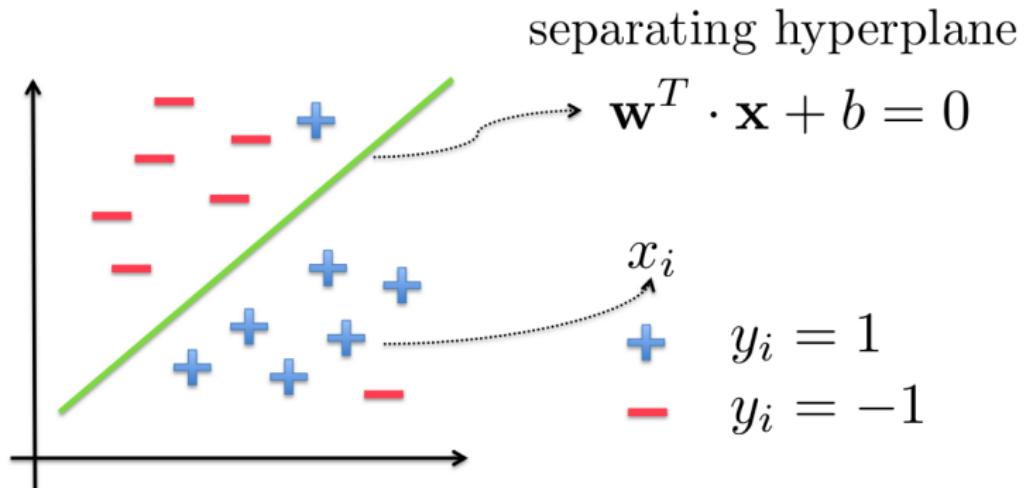


Source: Wikipedia

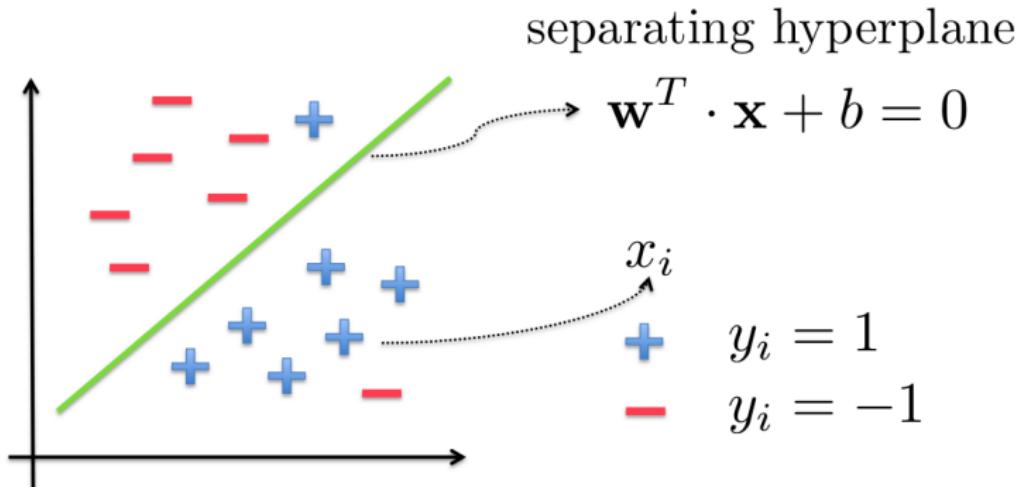
Classification Examples

- Each data point \mathbf{x} lives in a n -dimensional space, $\mathbf{x} \in \mathbb{R}^n$
- For example, an n pixel image becomes a length n vector
- A better idea might be to compress (project) into two features:
object size, colour
- We have a bunch of data points \mathbf{x}_i , and for each we have a **label**, y_i
- A label y_i can be either 1 (positive example – penny in our case), or
–1 (negative example – loonie in our case)

Classification Problems)



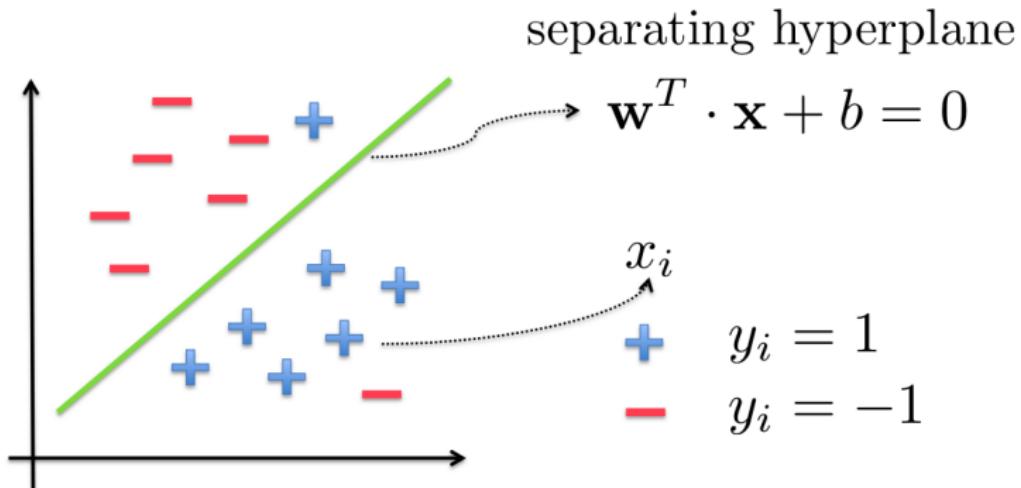
Classification Problems)



At training time:

Finding **weights w** so that positive and negative examples are optimally separated

Classification Problems)



At test time:

$\mathbf{w}^T \cdot \mathbf{x} + b > 0 \rightarrow \mathbf{x}$ is a positive example

$\mathbf{w}^T \cdot \mathbf{x} + b < 0 \rightarrow \mathbf{x}$ is a negative example

Training an Edge Detector

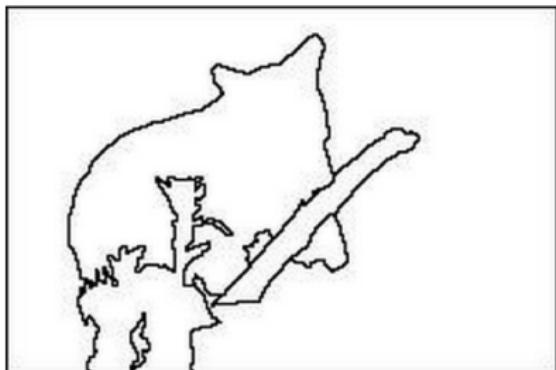
- How should we do this?

Training an Edge Detector

- How should we do this?



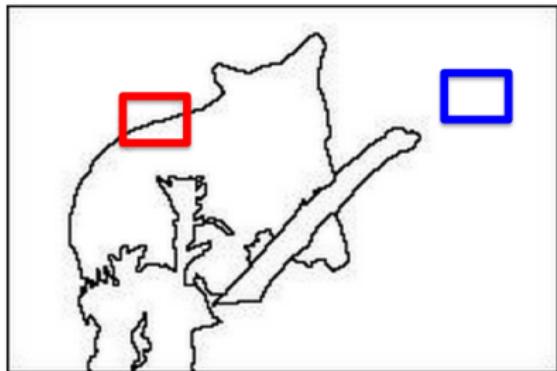
image



annotation

Training an Edge Detector

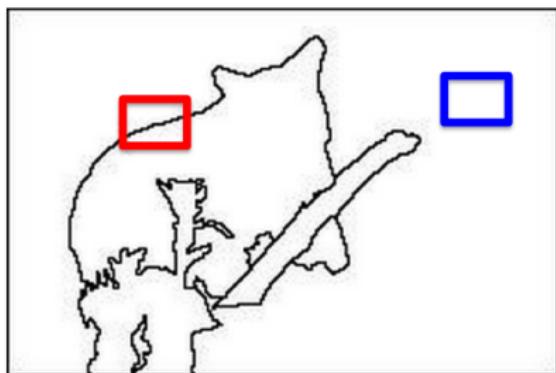
- We extract lots of image patches



We call each such crop an image patch

Training an Edge Detector

- We extract lots of image patches
- These are our training data



→ edge



→ no edge

}

our training data

Training an Edge Detector

- We extract lots of image patches
- These are our training data
- We need to do something with each of our data samples (image patches \mathbf{P}) to represent each one with a vector (representing measurements about the patch) \mathbf{x} . The simplest possibility in our case would be to just vectorize an image patch. Any problems with this?



$$\rightarrow \quad \mathbf{x} = \mathbf{P}(:)$$

matrix \mathbf{P}

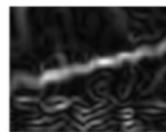
Training an Edge Detector

- We extract lots of image patches
- These are our training data
- This works better: Extract meaningful **image features** such as gradients, a color histogram, etc, representing each patch



matrix \mathbf{P}

compute gradients
→



matrix \mathbf{G}

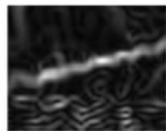
$$\mathbf{x} = \mathbf{G}(:)$$

Training an Edge Detector

- We extract lots of image patches
- These are our training data
- This works better: Extract meaningful **image features** such as gradients, a color histogram, etc, representing each patch
- Image features are mappings from images (or patches) to other (vector) meaningful representations.



compute gradients
→



$$\mathbf{x} = \mathbf{G}(:)$$

matrix **P**

matrix **G**

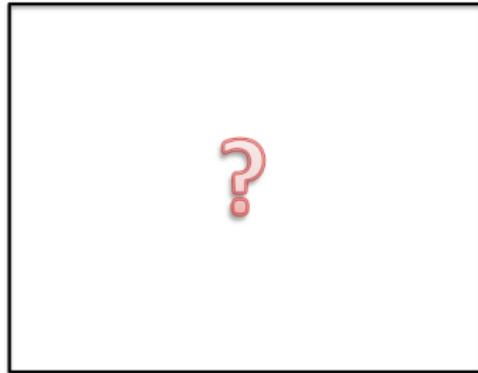
compute color
→

Using an Edge Detector

- Once trained, **how can we use** our new edge detector?



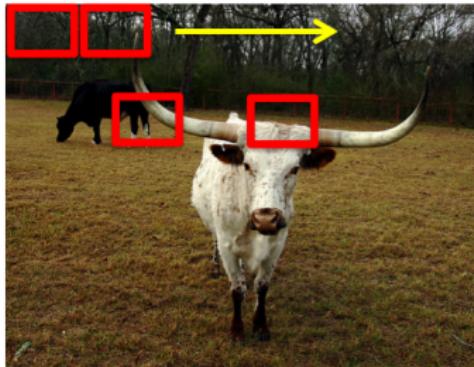
image



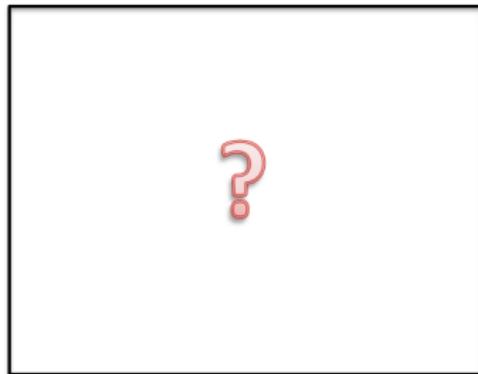
prediction

Using an Edge Detector

- We extract all (overlapping) image patches



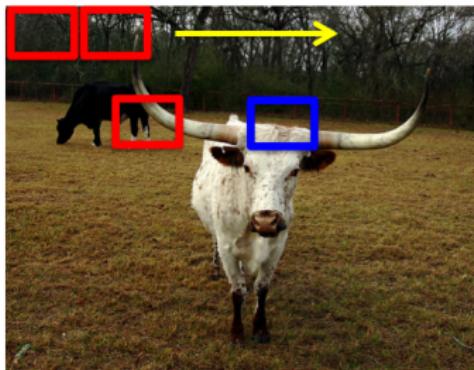
image



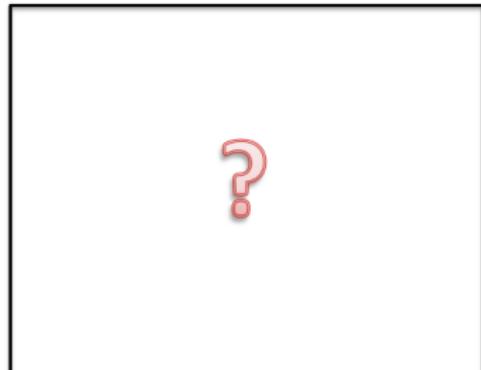
prediction

Using an Edge Detector

- We extract all (overlapping) image patches
- Extract features and use our trained classifier



image



prediction



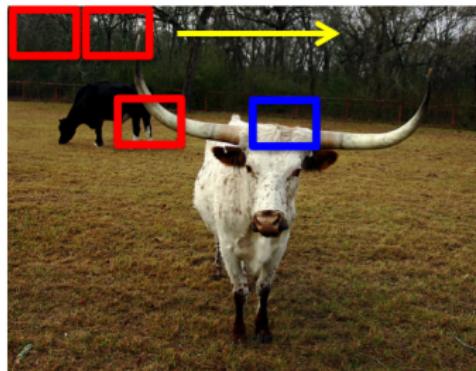
classify



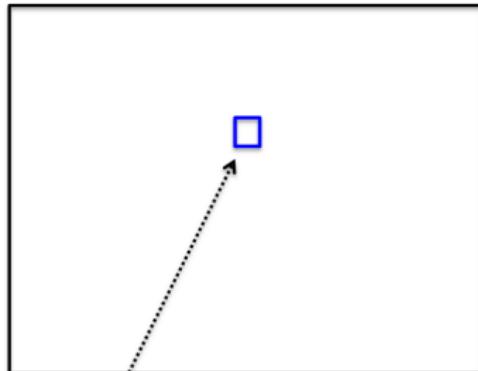
$$\text{e.g. score} = \mathbf{w}^T \mathbf{x} + b$$

Using an Edge Detector

- We extract all (overlapping) image patches
- Extract features and use our trained classifier
- Place the predicted value (score) in the output matrix at the center pixel



image



prediction



classify



e.g. score = $\mathbf{w}^T \mathbf{x} + b$

Comparisons: Canny vs Structured Edge Detector



image



image gradients



gradients + NMS



“edgeness score”



score + NMS

Comparisons: Canny vs Structured Edge Detector



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image gradient



“edgeness” score



“edgeness” score + NMS

Comparisons: Canny vs Structured Edge Detector



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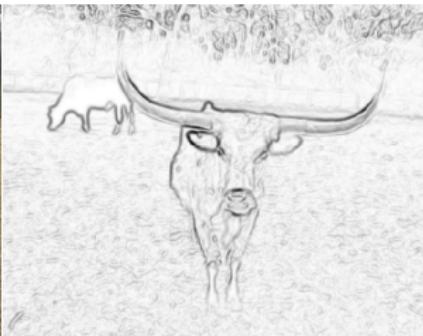
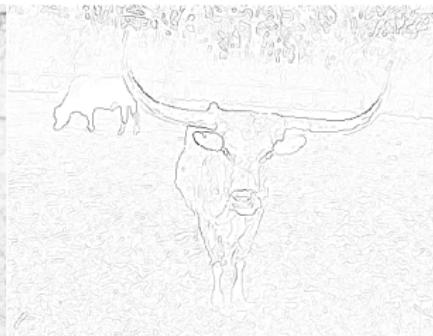
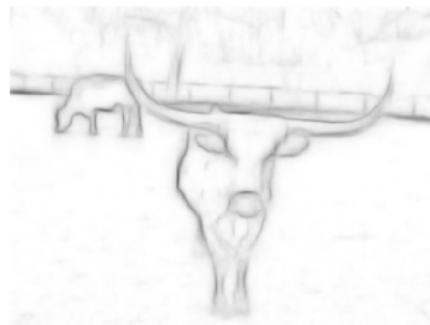


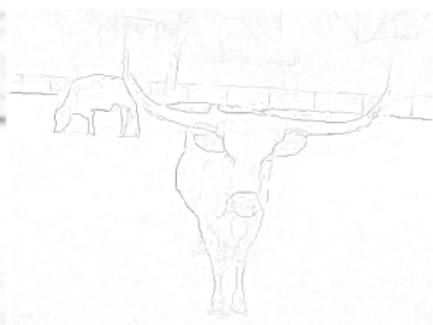
image gradients



gradients + NMS



"edgeness" score



score + NMS

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image gradient



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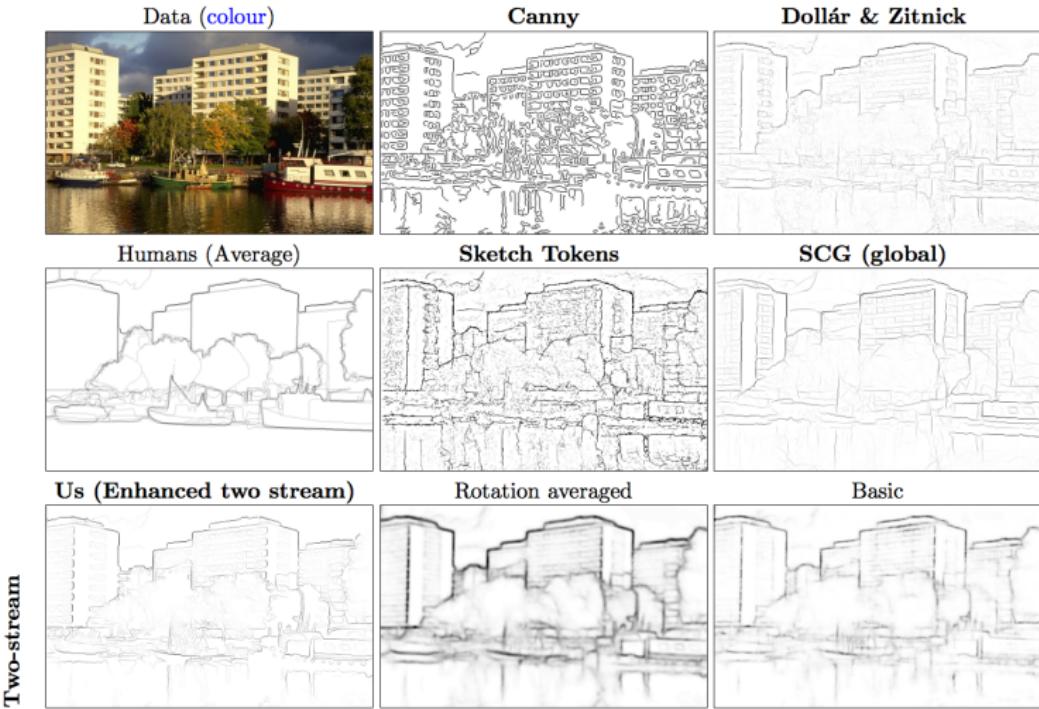
"edgeness" score



score + NMS

Deep Approach

- You can use more fancy classifiers (e.g., Neural Networks)



[Kivien, Williams, Hees. Visual Boundary Prediction: A Deep Neural Prediction Network and Quality Dissection. AISTATS'2014]

Evaluation

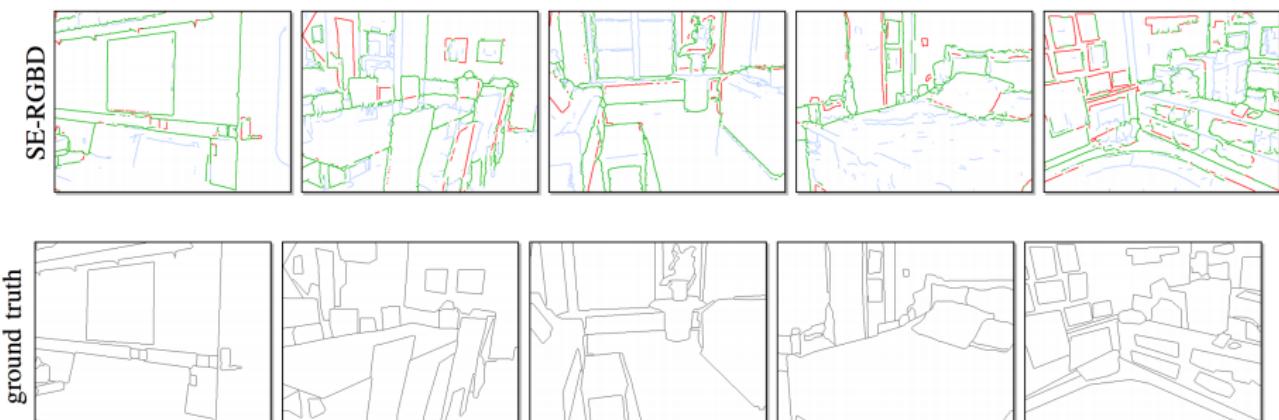


Figure: green=correct, blue=wrong, red=missing, green+blue=output edges

Evaluation

- **Recall:** How many of all **annotated** edges we got correct (best is 1)
- **Precision** How many of all **output** edges we got correct (best is 1)

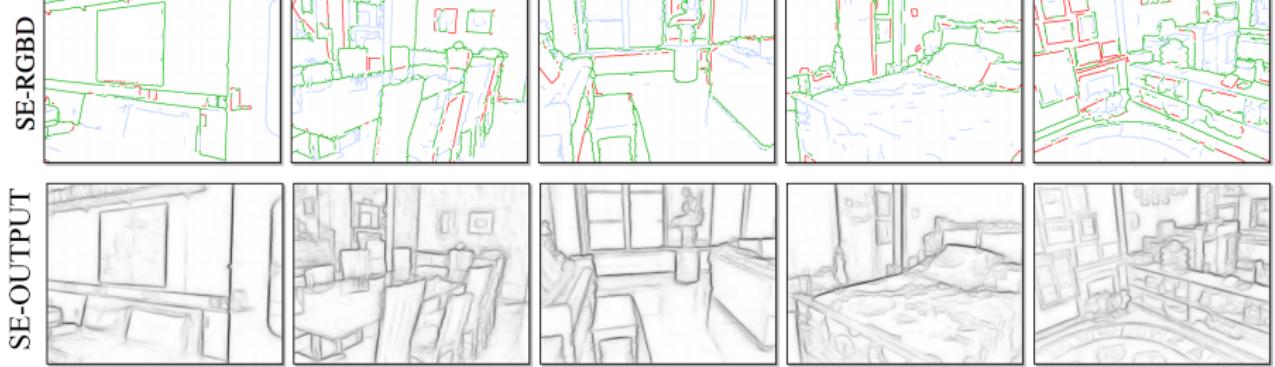
$$\text{Recall} = \frac{\# \text{ of green (correct edges)}}{\# \text{ of all edges in ground-truth (second Row)}}$$



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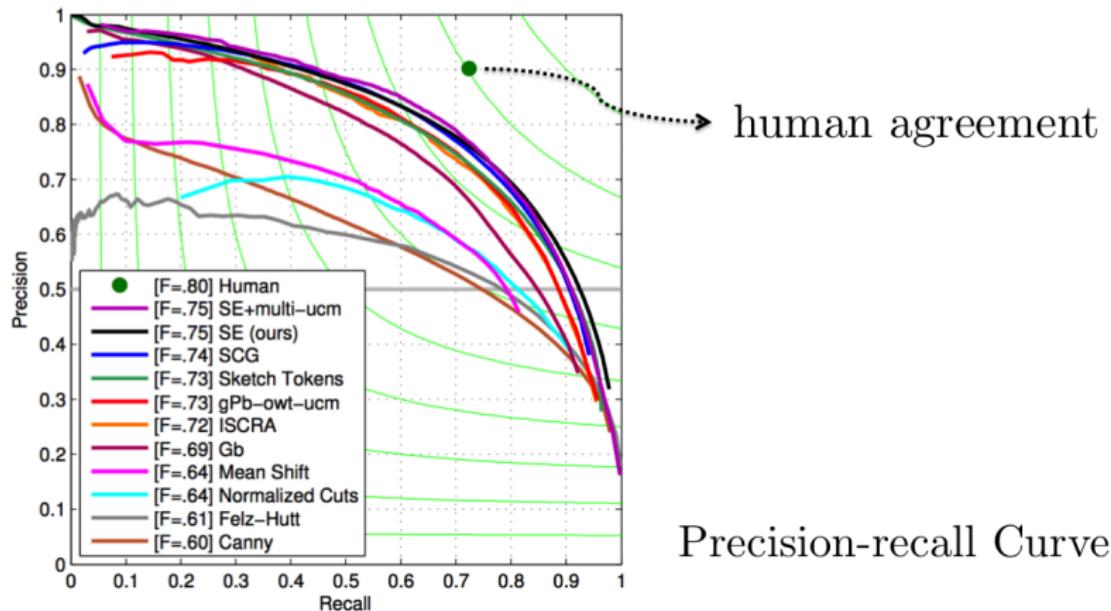
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Lesson 1

- **Trained detectors** (typically) perform better (not true for all applications)
- In this case, the method seems to work better for finding object boundaries (edges) than finding text boundaries. Any idea **why**?
- What would you do if you wanted to detect text (e.g., licence plates)?
- **Think about your problem**, don't just use code as a black box

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- What would you do if you wanted to detect text (e.g., licence plates)?
- **Think about your problem**, don't just use code as a black box
- **Great news:** This type of approach can also be used to detect objects (cars, cows, people, etc)! More about it later in class