Sumeet Vishwakarma

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EDUCATION

- **Sahyog College of Management Studies** — Mumbai, India
  Bachelor of Science - Information Technology; GPA: 9.27 — *July 2021 - June 2024*
- **Royal College of Arts, Science and Commerce** — Mumbai, India
  Higher Secondary Certificate; Percentage:82.33 — *2019 - 2021*

SKILLS SUMMARY

- **Languages**:   JAVA, PHP, C++,, PYTHON
- **Frameworks**:   Keras, Django, Flask, NodeJS,
- **Tools**:   Kubernetes, Docker, GIT, Android Studio
- **Soft Skills**:   Graphic design

EXPERIENCE

- **GirlScript Tech Winter of Contributing** — Remote
  Technical Content Developer — *Aug 2021 - Jan 2022*
  - **Documentation**: Endowment to Implemented Documentation on Android Development with Java and kotlin, Bootstrap, C++ plugins like Unsplash.
  - **Contribute**: Uphold to develop the World's largest multilingual repository.

- **Script Winter of Code** — Remote
  SWOC Mentor — *Oct 2021 - April 2022*
  - **Role**: SWOC Mentor with Skillship Foundation by the year 2022 for mentoring the students in Open Source and propagation my insights and experience all through their hackathon journey.

- **Web Developer** — Remote
  Contributor — *May 2021 - Aug 2021*
  - **Website**: Contributed to Web development project On online Movie Streaming Website.
  - **pages**: Created a recommendation quiz page using Javascript,HTML5,CSS3(Merged PR)..
  - **UI**: Create a Complex UI design for Recommendations Page Using CSS AND javascript Fixes Minor bugs

PROJECTS

- **Face Recognition**: Designed and developed a custom face recognition Android app, using Java and TensorFlow Lite, resulting in a high-performing and accurate app.

- **ANDROID HEALTH CARE APP**: Designed and developed a custom healthcare Android application, using Java and Android SDK, resulting in a high-performing and user-friendly app.Implemented features such as appointment booking, insurance information, and symptom tracking, resulting in a comprehensive and useful app for users.

- **Survival Shooter**: Designed and developed Survival Shooter, a single-player zombie-killing game for Android, using Unity and C hash.Led a team of three developers to design the game mechanics, user interface, and graphics.

- **HS Photography**: Designed and developed a professional photography website using HTML, PHP. Implemented responsive design principles and optimized the website for mobile devices, resulting in improved user experience.Designed and integrated a photo gallery, allowing users to easily Upload and view photo

HONORS AND AWARDS

- Selected in the top 25 teams in VJTI National Level Hackathon
- Winner of Android Game Development Exhibition Competition by Sahyog College Of IT and Management Studies
- Winner in the Debugging Contest by CSC, 202
- Top 3 performers in the DSA Coding contest during the "CODE DRAGON CONTEST" by NMIT, 2021
- Secured 88 Global Rank in CodeChef June Challenge 2021

VOLUNTEER EXPERIENCE

- **CODEBUG TECH SEMINAR**: Organized and hosted a machine learning seminar, featuring speakers, resulting in a well-attended and informative event.Designed and executed a marketing campaign to promote the seminar, resulting in over 80 attendees.

- **Campus Ambassador at Coding Ninja**: Promoting Coding Ninja on the college campus through posters(Offline), and Social media marketing(Online).

- **Student Partner at Give My Certificate**: Coordinate with Students Partners and build a powerful tech community and Conduct tech seminars and events in the local community and campus to uplift and upskill the community.