AUSTIN WHITE

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OBJECTIVE:

To obtain a cooperative education position and full-time position in the field of software products, and their design, development, implementation, and testing.

EDUCATION:

Rochester Institute of Technology - Rochester, NY
Bachelors of Science in Game Design and Development (Expected Spring 2018)
GPA: 3.19

TECHNICAL SKILLS:

Programming Languages: JS ES5, JS ES6, HTML5, CSS, Node.js, C#, C++

Development Software: Visual Studio, Visual Studio Code, GIT, Processing, Photoshop, Arduino, Heroku

Other: Strong desire to learn new and necessary skills and practices. Team mentality
with the ability to lead. Able to effectively communicate with team members.

PROJECTS:

- Created a web based networked 6-player pong game. Built in node.js, this web app uses near real-time communication combined with lerping algorithms to give each user a similar experience. Hosted through Heroku.
- Developed an audio visualizer with Javascript and HTML5's Canvas.
- Built a prototype of a web service that allows users to enter a chat-room and ask a question for the other chat-room attendee's to answer. Using Node.js for the server infrastructure, and MongoDB to store users accounts. Hosted through Heroku.

ADDITIONAL:

Captain of the RIT Track & Field Team 2016-2017
Teaching Assistant for Rich Media Web App. Dev.
Teaching Assistant for Web Design & Implementation