



Jonathan Lindell

GAME PROGRAMMER

Junior game developer with experience developing games in Unreal Engine and Unity. Skilled in C++, C# and with experience leading a team of programmers.

CONTACT

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EDUCATION

2023 – 2025

Playgroundsquad

Video games and programming

2020 – 2023

Falu Frigymnasium

High school diploma, Information and media technology

SKILLS/EXTRA

- C++/C#
- Unreal Engine/Unity
- Leadership
- Driving Licence (B)
- Swedish/English

EXPERIENCE

Lead Programmer

Kiwick Studios, 2024 – Now

During my time at Playgroundsquad me and 7 classmates started our own game studio that will in 2026 publish its second game. I have become more proficient in Unreal Engine and C++ and the integration between games and game portals.

Distributor

TIDNINGSTJÄNST AB, 2023, 2024

During the summers of 2023 and 2024 I worked night shifts distributing newspapers and packages. This made me more skilled in my problem solving in the form of planning my own course for the night and making sure all the packages go where they are supposed to.

Entrepreneur

Rookie Startups, 2022

During the summer of 2022 I together with a friend started our own RS-Company that we as tasks from Rookie Startups worked on getting started. We learned much about how you plan towards managing your own company and finding your target audience.