

Divesh Gupta

Student, US Citizen

Talented student with passion in cybersecurity, game development, and software development. Seeking a position where I can use my problem-solving and creative skills to contribute to the success of the company.

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EDUCATION

BS in Computer Science University of Georgia

08/2023 - Present

Involvement

- The Hack Pack, Competitive Hacking (President)
- Game Builders Club (Consulting Officer)
- Deloitte Cyber Threat Competition (Finalist)
- National Cyber League (99th percentile)
- Cyber Fasttrack (National Cyber Scholar with Honors)
- UGAHacks 9 Hackathon (Competitor)

WORK EXPERIENCE

CEO, Founder Overshock Games

02/2022 - Present

Game Development Company

Achievements/Tasks

- Creating multiple high-quality video games with a team of 10+ staff.
- Improving games with community feedback and critique from 60+ people.
- Marketing Projects through social media and reaching 2500+ people through X, Discord, Steam, Reddit, etc.

Instructor Mathnasium

07/2022 - 06/2023

Math Learning Center

Milton, GA

Achievements/Tasks

- Taught study skills and other methods for test preparation to 100+ kids from Kindergarten to 12th grade.
- Worked with 10+ coworkers to create a vibrant and engaging math learning experience.
- Guided students in topics beyond school to ensure future success.

Contact: Anup Wassan - northalpharetta@mathnasium.com

SKILLS

Ethical Hacking

Game Development

C#

Java

Python

C

Git

SQL

JSON

Unity

Unix

Database

API

Leadership

Teamwork

PROJECTS

Novark (11/2022 - Present)

- Lead Designer of this Sci-fi First Person Game coded in Unity C# with realistic visuals and mechanics in a vibrant sci-fi universe.
- Managing a team of 7 programmers, writers, composers, and voice actors.
- Constantly improving with feedback from community of 60+ people.

The Hack Pack Website (07/2024 - Present)

- Creating and managing cybersecurity challenges on this website with detailed write-ups for club members to practice.
- Using Docusaurus, React, and TypeScript to build and maintain the website.
- Coordinating contributions from other club members while leading the project to ensure consistent quality and functionality.

Super Aid (02/2024 - 02/2024)

- Team lead of this Android/iOS application built in Unity for UGAHacks 9 Hackathon.
- Provides fast & easy community powered emergency services.
- Programmed in C#, Firebase Database & Authentication, Google Maps and Unity APIs, and GitHub version control.

GridShift (08/2021 - 05/2022)

- Grid-based custom symmetric encryption algorithm programmed in Java that can encrypt and decrypt text with a public key.
- Open Sourced on GitHub.

CERTIFICATIONS

GIAC Security Essentials (GSEC)

CompTIA Security+

GIAC Foundational Cybersecurity Technologies (GFACT)

Unity Certified Associate: Game Developer

Microsoft Technology Associate: Software Development Fundamentals

Microsoft Technology Associate: Introduction to Programming using Java

Microsoft Technology Associate: Introduction to Programming using Python